



Istation

Istation Reading Curriculum Correlated to
Indiana Academic Standards for English Language Arts

Kindergarten – Grade 8



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TT 1 703

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TT 3 704

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Code Legend

Code	Description
AD	Alphabetic Decoding
B	Book
B&P	Books and Passages
BPA	Book and Print Awareness
C	Cycle
CC	Clapping Clara
CH# ST#	Chapter #, Stage #
CR	Classroom Resource
CVC	Consonant-Vowel-Consonant
CVCe	Consonant-Vowel-Consonant (silent e)
DAP	Digital Assessment Passages
EOD	Elements of Drama
EP	Environmental Print
ER	Early Reading
F	Foundations
FLB	Foundations Letter Blocks
G	Game
HFW	High-Frequency Words
HX	HumanEX
IP	Ipractice



Code	Description
ISIP	Istation's Indicators of Progress
L#L#	Lesson #, Level #
L/S R	Letter Sound Recognition
LC	Listening Comprehension
LD	Language Development
MMM	Magical Miss Mousely
ORF	Oral Reading Fluency
PA	Phonological Awareness
Ph	Phonics
PMP	Progress Monitoring Passages
PP	Parent Portal
PRP	Printable Passages
RC	Reading Comprehension
RR	Rhymin' Ralph
S	Spelling
SP L	Speaking and Listening
TT	Timeless Tales
TT 2	Timeless Tales 2.0 NexLevel
U	Unit(s)
VC	Vocabulary Cards
VCCV	Vowel-Consonant-Consonant-Vowel



Code	Description
VOC	Vocabulary
WE	Writing Extension
WR	Writing Rules

Kindergarten

Reading: Foundations

Learning Outcome

K.RF.1: Understand and apply knowledge of print concepts, phonics, phonemic awareness, vocabulary, and fluency and comprehension as a foundation for developing reading skills.

Print Concepts

K.RF.2.1			
Demonstrate understanding that print moves from left to right across the page and from top to bottom.			
Code	Digital Student Experience	Code	Teacher Resources
C1B	Dusty the Dog and Coco the Cat, At the Market (BPA)	LA3-Z3	Letter Lessons: Sound-Symbol Correspondence
C2B	Summer Camp (BPA)	C3	Comprehension
C3B	Lamps (BPA)	C4	Comprehension
C4B	Where Is Coco? (BPA)	C5	Comprehension

K.RF.2.2			
Recognize that written words are made up of sequences of letters.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	C4	Comprehension
C1B	At the Market (BPA), Dusty the Dog and Coco the Cat, Where Is Coco?		
C2B	Summer Camp (BPA)		

K.RF.2.3

Recognize that words are combined to form sentences.

Code	Digital Student Experience	Code	Teacher Resources
C1B	At the Market (BPA), Dusty the Dog and Coco the Cat, Where Is Coco?	C0L1	Counting Spoken Words (Sentence Segmentation)
C2B	Summer Camp (BPA)	C1L1	Identify Words in a Sentence
C3B	Lamps (BPA)	C4	Comprehension

K.RF.2.4

Identify and name all uppercase (capital) and lowercase letters of the alphabet.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Letter Knowledge Subtest	ISIP ER	Letter Knowledge Interventions
C1	Letter Recognition Activities: Mm, Aa, Pp, Cc	LA1-Z1	Letter Lessons: Letter Name Recognition
C2	Letter Recognition Activities: Tt, Ii, Ss, Ll	C1-C2	Priority Report: Letter Recognition
C3	Letter Recognition Activities: Rr, Oo, Nn, Dd	C1L14	Rapid Word Naming
C4	Letter Recognition Activities: Ff, Ee, Gg, Hh	C2	Letter/Sound
C5	Letter Recognition Activities: Bb, Uu, Jj, Ww	C2L21	Rapid Word Naming
C6	Letter Recognition Activities: Zz, Kk, Vv, Yy	C3	Priority Report: Letter Recognition
C7	Letter Recognition Activities: Qq, Xx	C3	Letter/Sound Recognition: ROND
		C3L22	Rapid Word Naming
		C4	Priority Report: Letter Recognition
		C5	Priority Report: Letter Recognition

K.RF.2.4

Identify and name all uppercase (capital) and lowercase letters of the alphabet.

Code	Digital Student Experience	Code	Teacher Resources
		C5	Letter/Sound: Bb, Uu, Jj, Ww
		C5L16	Rapid Word Naming
		C6	Priority Report: Letter Recognition
		C6	Letter/Sound
		C6L15	Rapid Word Naming
		C7	Letter Recognition
		C7L14	Rapid Word Naming
		Ph L1	Letter Discrimination
		Ph L2	Letter Recognition; Sorting
		Ph L3	Letter Recognition; Matching
		EP	Alphabet Book

Phonological Awareness

K.RF.3.1

Identify and produce rhyming words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER PA	Distinguish Rhyme, Tiers 2 and 3
C2-C4	Rhymin' Ralph: Distinguish Two Words That Rhyme (Bubble Machine)	PA L2	Rhyming with Pictures

K.RF.3.1

Identify and produce rhyming words.

Code	Digital Student Experience	Code	Teacher Resources
C2-C4	Rhyming' Ralph: Anticipatory Rhyming	PA L3	Rhyming Discrimination
C2-C4	Rhyming' Ralph: ID Rhyming	PA L4	Rhyming Identification
C2-C4	Rhyming' Ralph: Rhyme Snag Grab Bag	PA L5	Generating Rhymes
		C1L4	Rhyming
		C2L3	Rhyming
		C3L20	Rhyming Phonograms: Short Vowels
		C4L22	Rhyming Words with Poetry
		C7L4	Rhyming Words
		RR	Distinguish When Two Words Rhyme
		RR	Rhyme in Context
		RR	Identify Rhyme

K.RF.3.2

Orally pronounce, blend, and segment words in syllables.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER PA	Blending Syllables, Tiers 2 and 3
C0	Counting Syllables with Tab	PA	Syllables 3

K.RF.3.2

Orally pronounce, blend, and segment words in syllables.

Code	Digital Student Experience	Code	Teacher Resources
C0-C3	Clapping Clara: Segmenting One- and Two-Syllable Words	PA	Manipulating Syllables
C0-C3	Clapping Clara: Segmenting Two- and Three-Syllable Words	PA L9	Syllabication
		PA L11	Word Length
		C0L2	Counting Syllables
		C0L3	Counting Syllables
		CC	Syllables Game
		CC	Segmenting Words into Syllables
		CC	Segmenting Words in Sentences

K.RF.3.3

Orally blend the onset (the initial sound) and the rime (the vowel and ending sound) in words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	PA	Blending Onset and Rime
C2-C4	Onset-Rime Game with Tab	PA L14	Onset and Rime
		C3L20	Rhyming Phonograms, Short Vowels

K.RF.3.4

Tell the order of sounds heard in words with two or three phonemes, and identify the beginning, middle (medial) and final sounds.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER PA	Identifying Final Phonemes, Tiers 2 and 3
C0-C5	Phoneme Segmentation	ISIP ER PA	Initial Sound Fluency, Tiers 2 and 3
C1	Tab: Beginning Sounds	LA2-Z2	Letter Lessons: Letter Sound Recognition
C1	Beginning Sounds Concert	LA4-Z4	Letter Lessons: Letter Sound in the Final Position
C2-C3	Tab: Ending Sounds	PA L14	Onset and Rime
C3	Magical Miss Mousely: Initial Phoneme Recognition	PA L15	Counting Each Sound
C3	Magical Miss Mousely: Initial Phoneme Pairs	PA L16	Counting Sounds (3 Sounds)
C3	Magical Miss Mousely: First Phoneme Sound Sort	PA L18	Beginning Sounds
C3	Magical Miss Mousely: First Phoneme Four Square	PA L19	Beginning Sounds: I Spy Game
		PA L20	Identify Initial Sounds
		PA L21	Ending Sounds
		PA L22	Ending Sounds
		PA L23	Ending Sounds
		PA L24	Medial Sounds
		PA L26	Medial Sounds
		PA L27	Segmenting Words
		PA L28	Segmenting Words

K.RF.3.4

Tell the order of sounds heard in words with two or three phonemes, and identify the beginning, middle (medial) and final sounds.

Code	Digital Student Experience	Code	Teacher Resources
		C0-C3	Segmenting and Blending
		C0	Listening for Beginning Sounds
		C0L5	Counting Each Sound
		C0L6	Segmenting Spoken Words
		C0L7	Segmenting Spoken Words
		C0L10	Beginning Sounds
		C0L11	Beginning Sounds
		C0L12	Ending Sounds
		C0L13	Ending Sounds
		C0L14	Middle Sounds
		C0L15	Middle Sounds
		C1-C3	Short Vowel Lessons
		C1L2	Segment Sounds in Spoken Words
		C1L6	Beginning Sounds
		C1L8	Ending Sounds
		C2-C3	Phonemic Awareness: Ending Sound
		C2L5	Beginning Sounds
		C2L7	Ending Sounds

K.RF.3.4

Tell the order of sounds heard in words with two or three phonemes, and identify the beginning, middle (medial) and final sounds.

Code	Digital Student Experience	Code	Teacher Resources
		C2L12	Middle Sounds
		C2-C4	Phonemic Awareness: Middle Sound
		C3L2	Beginning Sounds
		C3L4	Ending Sounds (/n/, /d/ in the final position)
		C3L9	Blending Beg, Mid, Ending Sounds with Letters
		C4L2	Beginning Sounds /f/ /g/ /h/
		C4L4	Ending Sounds /f/ /g/
		C4L6	Vowel Sound /e/
		C4L9	Blending Beginning/Middle/Ending Sounds with Letters
		C5L2	Beginning Sounds b, j, w
		C5L4	Ending Sound b, Review m
		C5L6	Vowel Sound u
		C6L2	Beginning Sounds
		C6L4	Ending Sounds V and Z
		C6L7	Beginning/Middle/Ending Sounds and Letters
		MMM	Identify Word Pairs with the Same Initial Phoneme
		MMM	First Phoneme Sound Sort

K.RF.3.5

Add, delete, or substitute sounds to change one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
C4	Tab: Beginning Sound Substitution	PA	Manipulating Phonemes
C4	Tab: Middle Sound Substitution	PA	Manipulating Medial Phonemes
C4	Tab: Ending Sound Substitution	PA L34	Substitute Initial Sound
		PA L35	Initial Phoneme Substitution
		PA L36	Substitute Final Sound
		PA L37	Substitute Vowel
		PA L38	Final Phoneme Substitution
		PA L39	Substitute Medial Sound
		PA L41	Medial Phoneme Substitution
		PA L42	Initial Phoneme Addition
		PA L43	Final Phoneme Addition
		PA L44	Initial Phoneme Deletion
		PA L45	Final Phoneme Deletion
		C2-C4	Phoneme Substitution Lessons
		C2-C5	Spelling Lessons
		C3L15	Phoneme Substitution: Beginning Sound
		C3L16	Phoneme Substitution: Middle Sound
		C4L14	Phoneme Substitution: Middle Sound

K.RF.3.5

Add, delete, or substitute sounds to change one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C4L15	Phoneme Substitution: Middle Sound
		C6L8	Substitute Short Vowel and Ending Sounds

Phonics

K.RF.4.1

Use letter-sound knowledge to decode the sound of each consonant (e.g., dog = /d/ /g/; soap = /s/ /p/).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding and Letter Knowledge Subtests	ISIP ER	Teacher Resource Lessons: ISIP – Alphabetic Decoding, Lesson 3: Identify Letters and Sounds
IP ER	Sound Concerts	ISIP ER	Letter Sound Fluency Packet
L/S R C1	Mm, Aa, Pp, Cc	LA3-Z3	Sound-Symbol Correspondence
L/S R C2	Tt, Ii, Ss, Ll	C1-C2	Letter Sound Correspondence
L/S R C3	Rr, Oo, Nn, Dd	C3	Letter Sound Correspondence
L/S R C4	Ff, Ee, Gg, Hh	C3	Letter/Sound Recognition ROND
L/S R C5	Bb, Uu, Jj, Ww	C3	Comprehension
L/S R C6	Zz, Kk, Vv, Yy	C4	Letter Sound Correspondence
L/S R C7	Qq, Xx	C4	Letter/Sound
		C5	Letter Sound Correspondence
		C6	Letter Sound Correspondence

K.RF.4.1

Use letter-sound knowledge to decode the sound of each consonant (e.g., dog = /d/ /g/; soap = /s/ /p/).

Code	Digital Student Experience	Code	Teacher Resources
		C7	Letter Sound Correspondence
		Ph L5	Letter/Sound Correspondence
		Ph L6	Beginning Sound Picture Match
		Ph L7	Letter Sound Picture Match
		Ph L8	Letter Sound Identification
		EP	Alphabet Book

K.RF.4.2

Blend consonant-vowel-consonant (CVC) sounds to make words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER PA	Blending Spoken Phonemes, Tiers 2 and 3
C2	Vowel Blending: Short A, Short I	C0L8	Blending Spoken Sounds into Words
C3	Vowel Blending: Short O	C0L9	Blending Spoken Sounds into Words
C4	Vowel Blending: Short E	C1L12	Blend Sounds to Say Words
C5	Vowel Blending: Short U	C2L17	Blending Sounds with Letters
		C2L18	Blend Sounds and Letters to Read Words
		C2 L19	Read CVC Words with Short I
		C3L9	Blending Beg, Mid, Ending Sounds with Letters

K.RF.4.2

Blend consonant-vowel-consonant (CVC) sounds to make words.

Code	Digital Student Experience	Code	Teacher Resources
		C3 L10	Blend Sounds and Letters to Read Words
		C4	Phonemic Awareness
		C4L9	Blending Beginning/Middle/Ending Sounds with Letters
		C5L11	Blend Sounds to Say Words
		C6L11	Blending Sounds to Say Words
		C7L1	Segmenting and Blending Sounds in Words
		C8L1	Segmenting and Blending Sounds /sh/
		C8L2	Segmenting and Blending Sounds /th/
		C9L1	Segmenting and Blending Sounds /ch/
		Ph L11	Blend Sounds to Read and Spell Words
		PA L14	Onset and Rime
		Ph L18	Blending with Short a
		Ph L19	Blending with Short i and a
		PA L29	Blending with Picture Cards
		PA L30	Blending Sounds
		PA L31	Blending Sounds with Picture Cards
		PA L33	Phoneme Blending
		PA	Blending Onset and Rime

K.RF.4.3

Recognize the long and short sounds for the five major vowels.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER	Teacher Resource Lessons: ISIP – Alphabetic Decoding
C1	Letter Activities: Long and Short Aa	C1-C2	Short Vowel a
C2	Letter Activities: Long and Short Ii	C1-C7	Spelling Lessons
C3	Letter Activities: Long and Short Oo	C2L10	Short Vowel i
C4	Letter Activities: Long and Short Ee	C2L11	Vowel Sounds A and I
C5	Letter Activities: Long and Short Uu	C2L19	Read CVC Words with Short I
		C3	Comprehension
		C3	Short Vowel o
		C3L7	Vowel Sound O and Letter O
		C3L8	Vowel Sounds and Letters i and o
		C3L10	Blend Sounds and Letters to Read Words
		C3L11	Vowels Sound A
		C3L24	Spelling with s-Blend and Short o
		C3L25	Spelling Long a, ai and Long o, oa
		C4	Comprehension
		C4	Short Vowel e
		C4L7	Vowel Sound /e/ and Letter e
		C4L8	Vowel Sounds /o/ and /e/

K.RF.4.3

Recognize the long and short sounds for the five major vowels.

Code	Digital Student Experience	Code	Teacher Resources
		C4L13	Read Words with Vowel Sound /E/
		C4L24	Spelling Long e with ee and ea
		C5-6	Vowel Sound, Long A, Silent e
		C5	Comprehension
		C5	Short Vowel u
		C5L6	Vowel Sound u
		C5L7	Vowel Sound U and Letter U
		C5L9	Vowel Sound, Silent e, Pattern a_e
		C5L10	Vowel Sound, Silent e, Pattern o_e
		C5L19	Spelling with Short U and Blends
		C6L6	Read and Spell Words with Short Vowel Sounds
		C6L9	Long Vowel Sounds I and U
		C6L10	Vowel Sounds and Letter Patterns i_e and u_e
		Ph L10	Read and Spell Words with Short Vowel Sounds
		Ph L12	Phonograms, Long Vowels
		Ph L18	Blending with Short a
		Ph L19	Blending with Short i and a
		Ph L21	Decoding with Short o

K.RF.4.3

Recognize the long and short sounds for the five major vowels.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L22	Decoding with Short u
		PH L42	Phonograms, Short Vowels
		Ph L51	Long Vowels in the Final Position
		EP	Alphabet Book

K.RF.4.4

Read common high-frequency words by sight (e.g., a, my).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	C1	Priority Report Lesson for High Frequency Words
HFW	Blocks	C1	High Frequency Words: and, the, see, has
C1B	Pam and the Cap	C1L15	Read Sentences with HFWs
C2B	Tim at Camp	C2	High Frequency Words: this, is, his, go
C3B	On the Dot	C2L22	Reading Sentences with HFWs
C4B	My Hands and Feet	C3	Comprehension
C5B	The Bun for Us	C3	Priority Report Lesson for High Frequency Words
C6B	Where Is Jane?	C3	High Frequency Words: here, are, you, they
C7B	Homes, Boats, Hide and Seek, Mark and Kate, Take That Off Stage	C4	Priority Report Lesson for High Frequency Words
		C4	High Frequency Words: my, where, with, to

K.RF.4.4

Read common high-frequency words by sight (e.g., a, my).

Code	Digital Student Experience	Code	Teacher Resources
		C5	High Frequency Words: what, said, for, her
		C5L16	Rapid Letter and Word Naming
		C5L17	Read Sentences with HFWs
		C6	High Frequency Words: was, that, from, she
		C7	High Frequency Words: do, come, there, have, of, some
		C7L15	Read High Frequency Words
		HFW L4B	High Frequency Words Lesson: my, where, with, to

K.RF.4.5

Identify similarities and differences in words (e.g., word endings, onset and rime) when spoken or written.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	C1-C7	Spelling Lessons
C2-C4	Onset and Rime (Word Families)	C2L20	Rhyming Phonograms
C7	Bossy R	C3L20	Rhyming Phonograms: Short Vowels
		C3L21	Rhyming Phonograms: Long Vowels
		C3L24	Spelling with s-Blend and Short o
		C4L18	Rhyming Phonograms: Short Vowels
		C4L19	Rhyming Phonograms: Long Vowels

K.RF.4.5

Identify similarities and differences in words (e.g., word endings, onset and rime) when spoken or written.

Code	Digital Student Experience	Code	Teacher Resources
		C5L15	Rhyming Phonograms
		C6L8	Substitute Short Vowel and Ending Sounds
		C6L14	Rhyming Phonograms: Long vowels, Silent e
		Ph L12	Phonograms, Long Vowels

Fluency

K.RF.5

Orally read emergent-reader texts, maintaining an appropriate pace and using self-correcting strategies while reading.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Oral Reading Fluency Subtest	ISIP ORF	Progress Monitoring Instructions
C1B	Pam and Cam, The Maps	ISIP ORF	Progress Monitoring Passages (Grades 1-3)
C2B	Sam Tips the Lamp, Tim and Sam	C1B	Pam and Cam, The Maps
C3B	Dots and Spots, The Toads Are Lost, In the Rain	C2B	Sam Tips the Lamp, Tim and Sam
C4B	Fred Has Ten Hens, The Green Team, My Dog Has Fleas	C3	Comprehension
C5B	Bug in the Mud, Fun at Home, The Blue Blimp	C3B	Dots and Spots, The Toads Are Lost, In the Rain
C6B	The Dunes, Just in Time	C4	Comprehension
C7B	The Oatmeal Man, The Big Game	C4B	Fred Has Ten Hens, The Green Team, My Dog Has Fleas
		C5	Comprehension

K.RF.5

Orally read emergent-reader texts, maintaining an appropriate pace and using self-correcting strategies while reading.

Code	Digital Student Experience	Code	Teacher Resources
		C5B	Bug in the Mud, Fun at Home, The Blue Blimp
		C6B	The Dunes, Just in Time
		C7B	The Oatmeal Man, The Big Game

Reading: Literature

Learning Outcome

K.RL.1

Actively engage in group reading activities with purpose and understanding.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Literacy Acquisition Stories
		EOD	The Little Red Hen
		C4	Rhyming and Poetry: "Stan the Man," "Go! See! Here!"
		C5	Comprehension
		C5	Rhyming and Poetry: "Clem the Clam," "Fred the Frog"
		C6	Rhyming and Poetry: "Rain"
		C7	Rhyming and Poetry: "Time"
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit

K.RL.1

Actively engage in group reading activities with purpose and understanding.

Code	Digital Student Experience	Code	Teacher Resources
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

Key Ideas and Textual Support

K.RL.2.1

With support, ask and answer questions about main topics and key details in a text heard or read.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Listening Comprehension Subtests	C3	Comprehension
C1B	Mac and Cam, Pam and Cam, The Maps, Pam and the Cap, Sam Has Mail	C4	Comprehension
C2B	The Act, Tim at Camp, Tim and Sam, Sam Tips the Lamp, Pip and His Lips, See Sam Sit, Where Is Coco?	C5	Comprehension
C3B	Trips with My Family, The Toads Are Lost, Cal and the Clam, In the Rain, Lamps	RC L1	Making Predictions (Grades K-1)

K.RL.2.1

With support, ask and answer questions about main topics and key details in a text heard or read.

Code	Digital Student Experience	Code	Teacher Resources
C3B	Snails in a Pail, Stan the Man, Dots and Spots, The Toast in the Road	RC L3	Asking Questions Strategy (Grades K-1)
C4B	In the Sand, The Green Team, My Dog Has Fleas, Jean and Dean, Meg and the Hens	RC L5	Summarizing Strategy (Grades K-1)
C4B	Sam Has Mail, The Yellow Pin	RC L9	Main Idea (Grade K)
C5B	Fun at Home, The Blue Blimp, Bug in the Mud, Homes for Sale, Pals, I Rode Home	RC L68	Making Inferences (Grades K-1)
C5B	Late for the Game, Raindrops, Where Will They Ride?	RC L69	Asking Questions (Grades K-1)
C6B	A Cute Mule, Time to Ride My Mule, The Dunes, Just in Time, In the Sand	RC L70	Characteristics of Characters (Grades K-1)
C6B	The Last Scrap, Time to Ride, Where Is Jane?	RC L70	Characteristics of Characters
C7B	Just the Right Size; The Oatmeal Man; The Big Game; Hide and Seek; Where Will They Ride?; Wake Up!		

K.RL.2.2

With support, retell familiar stories, poems, and nursery rhymes, including key details.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Listening Comprehension Subtests	C3	Comprehension
IP ER	ABC Stories	C4	Comprehension
IP ER	Rhymin' Ralph Rhyme-O-Rama, A-Z Songs	C5	Comprehension

K.RL.2.2

With support, retell familiar stories, poems, and nursery rhymes, including key details.

Code	Digital Student Experience	Code	Teacher Resources
C2B	Tim and Sam, Sam Tips the Lamp, Tim at Camp	RC L5	Summarizing Strategy (Grades K-1)
C3B	Trips with My Family, The Toads Are Lost	RC L9	Main Idea (Grade K)
C4B	In the Sand, My Hands and Feet, The Green Team, My Dog Has Fleas	RC L68	Making Inferences (Grades K-1)
C5B	Fun at Home, The Blue Blimp, The Bun for Us, Where Will They Ride?	WE 1	Sam Tips the Lamp
C6B	The Dunes, Just in Time	WE 2	See Sam Sit
C7B	Just the Right Size, The Oatmeal Man, The Big Game	WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 8	Late for the Game

K.RL.2.3

Identify important elements of the text (e.g., characters, settings, or events).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Listening Comprehension Subtests	ISIP ER	Teacher Resource Lessons: ISIP – Reading Comprehension
C2B	Tim at Camp	EOD	The Little Red Hen
C3B	Trips with My Family	C3	Comprehension

K.RL.2.3

Identify important elements of the text (e.g., characters, settings, or events).

Code	Digital Student Experience	Code	Teacher Resources
C4B	In the Sand	C4	Comprehension
		C5	Comprehension
		RC L34	Setting (Grades K-1)
		RC L70	Characteristics of Characters (Grades K-1)
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.RL.2.4

Make predictions about what will happen in a story.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension
		C4	Comprehension
		C5	Comprehension
		WE 1	Sam Tips the Lamp

Structural Elements and Organization

K.RL.3.1

Recognize familiar narrative text genres (e.g., fairy tales, nursery rhymes, storybooks).

Code	Digital Student Experience	Code	Teacher Resources
IP ER	ABC Stories	ER	Poetry (Grades K-1)
IP ER	Rhyming Ralph Rhyme-O-Rama, A-Z Songs	ER	Poetry and Nursery Rhymes: Identifying Rhythm
C1B	Pam and Cam, The Maps	EOD	The Little Red Hen
C2B	Tim and Sam, Sam Tips the Lamp, Summer Camp (BPA)	C1B	Mac and Cam, Pam and Cam, The Maps, Pam and the Cap, Sam Has Mail
C3B	Dots and Spots, The Toads Are Lost, In the Rain, Lamps (BPA)	C1B	Clem the Clown and Tim the Dog, Dusty the Dog and Coco the Cat
C4B	Fred Has Ten Hens, The Green Team, My Dog Has Fleas, Where Is Coco? (BPA)	C2B	The Act, Tim at Camp, Tim and Sam, Sam Tips the Lamp, Pip and His Lips, See Sam Sit, Where Is Coco?
C5B	Bug in the Mud, Fun at Home, The Blue Blimp	C3	Comprehension
C6B	The Dunes, Just in Time	C3B	Trips with My Family, The Toads Are Lost, Cal and the Clam, In the Rain, Lamps

K.RL.3.1

Recognize familiar narrative text genres (e.g., fairy tales, nursery rhymes, storybooks).

Code	Digital Student Experience	Code	Teacher Resources
C7B	The Oatmeal Man, The Big Game	C3B	Snails in a Pail, Stan the Man, Dots and Spots, The Toast in the Road, On the Dot, The Garden Trail
		C4	Rhyming and Poetry: Stan the Man; Go! See! Here!
		C4	Comprehension
		C4B	In the Sand, The Green Team, My Dog Has Fleas, Jean and Dean, Meg and the Hens, Sam Has Mail
		C4B	The Yellow Pin, Big Feet, Fred Has Ten Hens, Fun with Friends, My Hands and Feet
		C4B	The Cleaning Attack, The Great Pig Escape, Where Is Coco?
		C5	Rhyming with Poetry: Fred the Frog, Clem the Clam
		C5	Comprehension
		C5B	Fun at Home, The Blue Blimp, Bug in the Mud, Homes for Sale, Pals, I Rode Home, Surprise!
		C5B	Late for the Game, Raindrops, Pat's Cat, The Bun for Us, Where Will They Ride?
		C6	Rhyming and Poetry: Rain
		C6B	A Cute Mule, Time to Ride My Mule, The Dunes, Just in Time, In the Sand, The Last Scrap, Time to Ride
		C6B	A Special Delivery for Dusty, Jen and Her New Friends, The Kid in the Mask, Where Is Jane?
		C7	Rhyming and Poetry: Time

K.RL.3.1

Recognize familiar narrative text genres (e.g., fairy tales, nursery rhymes, storybooks).

Code	Digital Student Experience	Code	Teacher Resources
		C7B	Just the Right Size; The Oatmeal Man; The Big Game; Hide and Seek; At the Farm, Wake Up!
		C7B	Ben and Steve at the Seaside; Fun at the Pond; Mark and Kate; Mr. Grump and the Beautiful Yard
		C7B	Take That Off Stage; The Case of the Haunted Barn; The Twin Mice; Where Will They Ride?

K.RL.3.2

With support, define the role of the author and illustrator of a story in telling the story.

Code	Digital Student Experience	Code	Teacher Resources
C2B	Summer Camp (BPA)	C4	Comprehension Lesson 1: The Green Team, Introduce the Book
C3B	Lamps (BPA)	C4	Comprehension Lesson 2: Jean and Dean, Introduce the Book
C4B	Where Is Coco? (BPA)		

Connection of Ideas

K.RL.4.1

With support, describe the relationship between illustrations and the story in which they appear.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension and Reading Comprehension Subtests	ISIP ER	Teacher Resource Lessons: ISIP – Reading Comprehension
C1B	At the Market (BPA)	ISIP ER	Listening Comprehension, Tiers 2 and 3
C2B	Summer Camp (BPA)	ISIP ER LC	Adjectives, Tiers 2 and 3
C3B	Lamps (BPA)	ISIP ER LC	Prepositions, Tiers 2 and 3
C4B	Where Is Coco? (BPA)	C3	Comprehension
		C4	Comprehension
		C5	Comprehension
		RC L29	Sequencing (Kindergarten)
		RC L34	Setting (Grades K-1)

K.RL.4.2

With support, compare and contrast the adventures and experiences of characters in familiar stories.

Code	Digital Student Experience	Code	Teacher Resources
C7B	Just the Right Size	WE 7	Fun at Home

Reading: Nonfiction

Learning Outcome

K.RN.1

Actively engage in group reading activities with purpose and understanding.

Code	Digital Student Experience	Code	Teacher Resources
		C6	Informational Text Characteristics
		C7	Persuasive Text Characteristics
		EP	Classifying

Key Ideas and Textual Support

K.RN.2.1

With support, ask and answer questions about important elements of a text (e.g., events, topics, concepts).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C6	Informational Text Characteristics
C5B	Pets: Snakes	C7	Persuasive Text Characteristics
C6B	Pets: Fish	RC L64	Main Idea – Nonfiction (Grades K-1)
C6	Genre Explorer: The Life Cycle of a Frog	RC L65	Identifying Details (Grades K-1)
C7B	Homes		

K.RN.2.2

With support, retell the main idea and retell key details of a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C6	Informational Text Characteristics
C5B	Pets: Snakes	C7	Persuasive Text Characteristics
C6B	Pets: Fish	RC L64	Main Idea – Nonfiction (Grades K-1)
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game	RC L65	Identifying Details (Grades K-1)
C7B	Homes		

K.RN.2.3

With support, describe the connection between two individuals, events, ideas, or pieces of information in a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	WE 11	Homes
C5B	Pets: Snakes		
C6B	Pets: Fish		
C6	Genre Explorer: The Life Cycle of a Frog		
C7B	Homes		

Structural Elements and Organization

K.RN.3.1

Identify text features of a nonfiction text (e.g., title, author, illustrations) and describe the relationship between those features and the text in which they appear.

Code	Digital Student Experience	Code	Teacher Resources
C1B	At the Market (BPA)	C6	Comprehension
C5B	Pets: Snakes	C6	Informational Text Characteristics
C6	Genre Explorer: The Life Cycle of a Frog	EP	Classifying

K.RN.3.2

Recognize that a nonfiction text can be structured to describe a topic.

Code	Digital Student Experience	Code	Teacher Resources
C5B	Pets: Snakes	RC L64	Main Idea – Nonfiction (Grades K-1)
C6B	Pets: Fish		

Connection of Ideas

K.RN.4.1

With support, identify the reasons an author gives to support points in a text.

Code	Digital Student Experience	Code	Teacher Resources
C6B	Pets: Fish	C7	Persuasive Text Characteristics
C7	Genre Explorer: Buddy Bench, Hullaballoon Game		

Reading: Vocabulary**Learning Outcome****K.RV.1**

Use words, phrases, and strategies acquired through conversations, reading, being read to, and responding to literature and nonfiction texts to build and apply vocabulary.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	ISIP ER	Teacher Resource Lessons: ISIP – Vocabulary
C1B	Mac and Cam, Sam Has Mail, Clem the Clown and Tim the Dog	LD	Identify and Use Direction Words
C2B	Pam and the Cap, The Act, Dusty the Dog and Coco the Cat, Sam Tips the Lamp		
C2B	Tim and Sam, Pam and Cam, See Sam Sit, Pip and His Lips, Where Is Coco?		
C3B	Lamps, Trips with My Family, Cal and the Clam, The Garden Trail, Dots and Spots,		
C3B	Snails in a Pail, Stan the Man, Toast in the Road, The Toads Are Lost, In the Rain		
C4B	Sam Has Mail, Fun with Friends, The Yellow Pin, The Cleaning Attack		
C4B	Fred Has Ten Hens, Meg and the Hens, Jean and Dean, Big Feet, The Green Team, My Dog Has Fleas		
C5B	Pat's Cat, Raindrops, Pals, Bug in the Mud, Late for the Game, Homes for Sale		
C5B	I Rode Home, The Blue Blimp, Surprise!		

Vocabulary Building

K.RV.2.2			
Identify and sort pictures of objects into categories (e.g., colors, shapes, opposites).			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	VOC	Conceptual Sort
		VOC	Closed Conceptual Sort
		VOC L3	Sorting

K.RV.2.4			
Recognize frequently occurring inflections (e.g., looks, looks).			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary Subtest	C3	Comprehension Lesson 3: Trips with My Family – Word Work
C9	Inflected Endings: S, ED, ING		

Vocabulary in Literature and Nonfiction Texts

K.RV.3.1			
With support, ask and answer questions about unknown words in stories, poems, or songs.			
Code	Digital Student Experience	Code	Teacher Resources
C1B	At the Market (BPA)	ISIP ER	Teacher Resource Lessons: ISIP – Reading Comprehension
C3B	Vowel Skill Books: Dots and Spots, Snails in a Pail, Stan the Man, The Toast in the Road	WE 5	Fred Has Ten Hens

K.RV.3.1

With support, ask and answer questions about unknown words in stories, poems, or songs.

Code	Digital Student Experience	Code	Teacher Resources
C4B	Vowel Skill Books: Fred Has Ten Hens, Jean and Dean, Big Feet, Meg and the Hens	WE 6	My Dog Has Fleas
C5B	Vowel Skill Books: Bug in the Mud, Late for the Game, Homes for Sale, I Rode Home		
C5	Detective Dan		

K.RV.3.2

With support, ask and answer questions about unknown words in a nonfiction text.

Code	Digital Student Experience	Code	Teacher Resources
C6B	Pets: Fish		
C7B	Homes		

Writing

Learning Outcome

K.W.1

Write for specific purposes and audiences.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit

K.W.1

Write for specific purposes and audiences.

Code	Digital Student Experience	Code	Teacher Resources
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

Handwriting

K.W.2.1

Write most uppercase (capital) and lowercase letters of the alphabet, correctly shaping and spacing the letters of the words.

Code	Digital Student Experience	Code	Teacher Resources
C1	Letter Formation: Mm, Aa, Pp, Cc	LA1-Z1	Letter Lessons: Letter Name Recognition
C2	Letter Formation: Tt, Ii, Ss, Ll	C3	Comprehension
C3	Letter Formation: Rr, Oo, Nn, Dd	C4	Comprehension
C4	Letter Formation: Ff, Ee, Gg, Hh	C5	Comprehension
C5	Letter Formation: Bb, Uu, Jj, Ww	WE 1	Sam Tips the Lamp

K.W.2.1

Write most uppercase (capital) and lowercase letters of the alphabet, correctly shaping and spacing the letters of the words.

Code	Digital Student Experience	Code	Teacher Resources
C6	Letter Formation: Zz, Kk, Vv, Yy	WE 2	See Sam Sit
C7	Letter Formation: Qq, Xx	WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.2.2

Write by moving from left to right and top to bottom.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens

K.W.2.2

Write by moving from left to right and top to bottom.

Code	Digital Student Experience	Code	Teacher Resources
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

Writing Genres

K.W.3.1

Use words and pictures to provide logical reasons for suggesting that others follow a particular course of action.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes

K.W.3.1

Use words and pictures to provide logical reasons for suggesting that others follow a particular course of action.

Code	Digital Student Experience	Code	Teacher Resources
		WE 10	Where Is Jane?

K.W.3.2

Use words and pictures to develop a main idea and provide some information about a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.3.3

Use words and pictures to narrate a single event or simple story, arranging ideas in order.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

The Writing Process

K.W.4: Apply the writing process to –

K.W.4a

With support revise writing by adding simple details; review (edit) writing for format and conventions (e.g., correct spelling of simple words, capitalization of the first word of the sentence).

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit

K.W.4a

With support revise writing by adding simple details; review (edit) writing for format and conventions (e.g., correct spelling of simple words, capitalization of the first word of the sentence).

Code	Digital Student Experience	Code	Teacher Resources
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.4b

Use available technology to produce and publish writing.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas

K.W.4b

Use available technology to produce and publish writing.

Code	Digital Student Experience	Code	Teacher Resources
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

The Research Process

K.W.5

With support, build understanding of a topic using various sources.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Kindergarten)
		WE 4	The Toads Are Lost
		WE 6	My Dog Has Fleas

K.W.5a

Identify relevant pictures, charts, grade-appropriate texts, personal experiences, or people as sources of information on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Kindergarten)
		WE 4	The Toads Are Lost

K.W.5a

Identify relevant pictures, charts, grade-appropriate texts, personal experiences, or people as sources of information on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE 6	My Dog Has Fleas

Conventions of Standard English

K.W.6.1: Demonstrate command of English grammar and usage, focusing on:

K.W.6.1a

Nouns/Pronouns – Writing sentences that include singular and/or plural nouns (e.g., dog/dogs, cat/cats).

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.6.1b

Verbs – Writing sentences that include verbs.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.6.1e

Usage – Recognizing that there are different kinds of sentences (e.g., sentences that tell something, sentences that ask something, etc.)

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension and Vocabulary Subtests	C3	Comprehension
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit

K.W.6.1e

Usage – Recognizing that there are different kinds of sentences (e.g., sentences that tell something, sentences that ask something, etc.)

Code	Digital Student Experience	Code	Teacher Resources
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.6.2: Demonstrate command of capitalization, punctuation, and spelling, focusing on:

K.W.6.2a

Capitalization – Capitalizing the first word in a sentence and the pronoun I.

Code	Digital Student Experience	Code	Teacher Resources
C1B	At the Market (BPA)	C3	Comprehension
C2B	Dusty the Dog and Coco the Cat, Summer Camp (BPA)	C4	Comprehension
C3B	Lamps	WE 1	Sam Tips the Lamp
C4B	Where Is Coco?	WE 2	See Sam Sit
		WE 3	Dots and Spots

K.W.6.2a

Capitalization – Capitalizing the first word in a sentence and the pronoun I.

Code	Digital Student Experience	Code	Teacher Resources
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.6.2b

Punctuation – Recognizing and naming end punctuation.

Code	Digital Student Experience	Code	Teacher Resources
C1B	At the Market (BPA)	C3	Comprehension
C2B	Dusty the Dog and Coco the Cat, Summer Camp (BPA)	C4	Comprehension
C3B	Lamps	WE 1	Sam Tips the Lamp
C4B	Where Is Coco?	WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens

K.W.6.2b

Punctuation – Recognizing and naming end punctuation.

Code	Digital Student Experience	Code	Teacher Resources
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.W.6.2c

Spelling – Spelling simple words phonetically, drawing on phonemic awareness.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	ISIP ER	Teacher Resources Lessons: ISIP – Spelling
C3-C4	Word Masters	C1-C7	Spelling Lessons
		C3-C7	Word Masters Game
		GM	Word Masters Spelling Game Players Guide
		C3L24	Spelling with s-Blend and Short o
		C4L23	Spelling with Short /e/ and Blends
		C5L19	Spelling with Short u and Blends
		C5L20	Spelling CVCe with a_e and o_e
		C6L6	Read and Spell Words with Short Vowel Sounds

K.W.6.2c

Spelling – Spelling simple words phonetically, drawing on phonemic awareness.

Code	Digital Student Experience	Code	Teacher Resources
		C6L17	Spelling CVCs with i_e and u_e
		Ph L10	Read and Spell Words with Short Vowel Sounds
		Ph L11	Blend Sounds
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

Speaking and Listening**Learning Outcome**

K.SL.1: Listen actively and communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**K.SL.2.1**

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension
		C4	Comprehension
		C5	Comprehension
		EP	Alphabet Book
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes

K.SL.2.1

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		WE 10	Where Is Jane?

K.SL.2.3

Listen to others, take turns speaking, and add one's own ideas to small group discussions or tasks.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension
		C4	Comprehension
		C5	Comprehension
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.SL.2.4

Ask questions to seek help, get information, or clarify something that is not understood.

Code	Digital Student Experience	Code	Teacher Resources
		RC L3	Asking Questions Strategy (Grades K-1)
		RC L69	Asking Questions
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.SL.2.5

Continue a conversation through multiple exchanges.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension
		C4	Comprehension

K.SL.2.5

Continue a conversation through multiple exchanges.

Code	Digital Student Experience	Code	Teacher Resources
		C5	Comprehension
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

Comprehension

K.SL.3.1

Ask and answer questions about key details in a text read aloud or information presented orally or through other media.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	ISIP ER LC	Developing Listening Skills, Tiers 2 and 3
		C3	Comprehension

K.SL.3.1

Ask and answer questions about key details in a text read aloud or information presented orally or through other media.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Comprehension
		C5	Comprehension
		RC L3	Asking Questions Strategy (Grades K-1)
		RC L69	Asking Questions
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

K.SL.3.2

Ask appropriate questions about what a speaker says.

Code	Digital Student Experience	Code	Teacher Resources
		RC L3	Asking Questions Strategy (Grades K-1)
		RC L69	Asking Questions
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

Presentation of Knowledge and Ideas

K.SL.4.1

Speaking audibly, recite poems, rhymes, and songs, and use complete sentences to describe familiar people, places, things, and events and, with support, provide additional details.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension

K.SL.4.1

Speaking audibly, recite poems, rhymes, and songs, and use complete sentences to describe familiar people, places, things, and events and, with support, provide additional details.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Comprehension
		C5	Comprehension
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		EP	Alphabet Book
		EP	Recognizing Signs
		EP	Classifying

K.SL.4.3

Give, restate, and follow simple two-step directions.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	ISIP ER LC	Developing Listening Skills, Tiers 2 and 3
		C3	Comprehension
		C4	Comprehension
		C5	Comprehension

Media Literacy

Learning Outcome

K.ML.1: Recognize various types of media.

Media Literacy

K.ML.2.1

Recognize common signs and logos and identify commercials or advertisements.

Code	Digital Student Experience	Code	Teacher Resources
		EP	Alphabet Book
		EP	Recognizing Signs
		EP	Classifying

Grade 1**Reading: Foundations****Learning Outcome**

1.RF.1: Develop an understanding of the five components of reading (print concepts, phonemic awareness, phonics, vocabulary, and fluency and comprehension) to build foundational reading skills.

Print Concepts

1.RF.2.3			
Recognize the components of a sentence (e.g., capitalization, first word, ending punctuation).			
Code	Digital Student Experience	Code	Teacher Resources
C1B	At the Market (BPA)	C4	Comprehension: Cut-Up Sentence
C2B	Dusty the Dog and Coco the Cat, Summer Camp (BPA)	C5	Comprehension: Cut-Up Sentence
C3B	Lamps (BPA)	C6	Comprehension: Cut-Up Sentence
C4B	Where Is Coco?	C8	Comprehension: Cut-Up Sentence
C7B	Mr. Grump and the Beautiful Yard	WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game

1.RF.2.3

Recognize the components of a sentence (e.g., capitalization, first word, ending punctuation).

Code	Digital Student Experience	Code	Teacher Resources
		WE 9	The Dunes
		WE 10	Where is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.RF.2.4

Learn and apply knowledge of alphabetical order.

Code	Digital Student Experience	Code	Teacher Resources
		WE 16	The Best Trip
		WE 19	The Three Little Bugs

1.RF.2.4

Learn and apply knowledge of alphabetical order.

Code	Digital Student Experience	Code	Teacher Resources
		WE 20	George Washington Carver

Phonological Awareness

1.RF.3.1

Produce rhyming words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER PA	Distinguish Rhyme, Tiers 2 and 3
C2-C4	Rhymin' Ralph: Distinguish Two Words That Rhyme (Bubble Machine)	ER	Poetry (Grades K-1)
C2-C4	Rhymin' Ralph: Anticipatory Rhyming	C1L4	Rhyming
C2-C4	Rhymin' Ralph: ID Rhyming	C2L3	Rhyming
C2-C4	Rhymin' Ralph: Rhyme Snag Grab Bag	C3L20	Rhyming Phonograms: Short Vowels
		C4L22	Rhyming Words with Poetry
		C7L4	Rhyming Words
		RR	Distinguish When Two Words Rhyme
		RR	Rhyme in Context
		RR	Identify Rhyme
		PA L2	Rhyming with Pictures
		PA L3	Rhyming Discrimination

1.RF.3.1

Produce rhyming words.

Code	Digital Student Experience	Code	Teacher Resources
		PA L4	Rhyming Identification
		PA L5	Generating Rhymes

1.RF.3.2

Blend sounds, including consonant blends, to produce single- and multi-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER	Phonemic Blending Fluency
C4	Consonant Blends	ISIP ER PA	Blending Spoken Phonemes (Tiers 2 and 3)
C5	Blending	ISIP ER PA	Blending Words into Compound Words (Tiers 2 and 3)
		ISIP ER PA	Blending Syllables (Tiers 2 and 3)
		C0-3	Segmenting and Blending
		C0L8	Blending Spoken Sounds into Words
		C0L9	Blending Spoken Sounds into Words
		C1L12	Blend Sounds to Say Words
		C2L17	Blending Sounds with Letters
		C3L9	Blending Beg, Mid, Ending Sounds with Letters
		C3L10	Blend Sounds and Letters to Read Words

1.RF.3.2

Blend sounds, including consonant blends, to produce single- and multi-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Phonemic Awareness
		C4L9	Blending Beginning/Middle/Ending Sounds with Letters
		C5L11	Blend Sounds to Say Words
		C6L11	Blending Sounds to Say Words
		C7L1	Segmenting and Blending Sounds in Words
		C8L1	Segmenting and Blending sounds /sh/
		C8L2	Segmenting and Blending sounds /th/
		C9L1	Segmenting and Blending sounds /ch/
		Ph L18	Blending with Short a
		Ph L19	Blending with Short i and a
		PA L29	Blending with Picture Cards
		PA L30	Blending Sounds
		PA L31	Blending Sounds with Picture Cards
		PA L33	Phoneme Blending

1.RF.3.3

Orally blend sounds in words.

Code	Digital Student Experience	Code	Teacher Resources
C4	Consonant Blends	ISIP ER	Phonemic Blending Fluency
C4	Tab: Phoneme Substitution: Beginning, Medial, Final Phonemes	ISIP ER PA	Blending Spoken Phonemes (Tiers 2 and 3)
C5	Blending	C0-3	Segmenting and Blending
		C0L8	Blending Spoken Sounds into Words
		C0L9	Blending Spoken Sounds into Words
		C1L12	Blend Sounds to Say Words
		C2L17	Blending Sounds with Letters
		C3	Phonemic Awareness
		C3L9	Blending Beg, Mid, Ending Sounds with Letters
		C3L10	Blend Sounds and Letters to Read Words
		C3L16	Phoneme Substitution: Middle Sound
		C4	Phonemic Awareness
		C4L9	Blending Beginning/Middle/Ending Sounds with Letters
		C5L11	Blend Sounds to Say Words
		C6L11	Blending Sounds to Say Words
		C7L1	Segmenting and Blending Sounds in Words
		C8L1	Segmenting and Blending sounds /sh/
		C8L2	Segmenting and Blending sounds /th/

1.RF.3.3

Orally blend sounds in words.

Code	Digital Student Experience	Code	Teacher Resources
		C9L1	Segmenting and Blending sounds /ch/
		Ph L18	Blending with Short a
		Ph L19	Blending with Short i and a
		PA L29	Blending with Picture Cards
		PA L30	Blending Sounds
		PA L31	Blending Sounds with Picture Cards
		PA L33	Phoneme Blending
		PA L34	Substitute Initial Sound
		PA L35	Initial Phoneme Substitution
		PA L36	Substitute Final Sound
		PA L37	Substitute Vowel
		PA L38	Final Phoneme Substitution
		PA L39	Substitute Medial Sound
		PA L40	Substitute Short Vowels and Ending Sounds
		PA L41	Medial Phoneme Substitution
		PA L42	Initial Phoneme Addition
		PA L43	Final Phoneme Addition
		PA L44	Initial Phoneme Deletion

1.RF.3.3

Orally blend sounds in words.

Code	Digital Student Experience	Code	Teacher Resources
		PA L45	Final Phoneme Deletion

1.RF.3.4

Distinguish beginning, middle (medial), and final sounds in single-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Phonemic Awareness Subtest	ISIP ER PA	Initial Sound Fluency, Tiers 2 and 3
C1	Tab: Beginning Sounds	ISIP ER PA	Identifying Final Phonemes, Tiers 2 and 3
C2-C3	Tab: Ending Sounds	ISIP ER	Phonemic Blending Fluency
C3	Magical Miss Mousely: First Phoneme Recognition	C0-3	Segmenting and Blending
C3	Magical Miss Mousely: Pairs of First Phonemes	C0L5	Counting Each Sound
C3	Magical Miss Mousely: First Phoneme Sound Sort	C0L6	Segmenting Spoken Words
C4	Magical Miss Mousely: First Phoneme Four Square	C0L7	Segmenting Spoken Words
		C0L10	Beginning Sounds
		C0L12	Ending Sounds
		C0L13	Ending Sounds
		C0L14	Middle Sounds
		C0L15	Middle Sounds

1.RF.3.4

Distinguish beginning, middle (medial), and final sounds in single-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C1L2	Segment Sounds in Spoken Words
		C1L6	Beginning Sounds
		C1L8	Ending Sounds
		C2-3	Phonemic Awareness, Ending Sound
		C2-4	Phonemic Awareness Middle Sound
		C2L5	Beginning Sounds
		C2L7	Ending Sounds
		C2L12	Middle Sounds
		C3	Letter Sound Correspondence
		C3	Phonemic Awareness
		C3L2	Beginning Sounds
		C3L4	Ending Sounds
		C3L11	Vowels Sound A
		C4L2	Beginning Sounds /f/ /g/ /h/
		C4L4	Ending Sounds /f/ /g/
		C5	Letter Sound Correspondence
		C5L2	Beginning Sounds b, j, w
		C5L4	Ending Sound b, Review m

1.RF.3.4

Distinguish beginning, middle (medial), and final sounds in single-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C6L2	Beginning Sounds
		C6L4	Ending Sounds V and Z
		C6L9	Long Vowel Sounds I, U
		C7L1	Segmenting and Blending Sounds in Words
		C8	Digraph
		C8L1	Segmenting and Blending /sh/
		C8L2	Segmenting and Blending Sounds /th/
		C8L6	Phonemic Awareness /er/ Sound
		C9	Digraph
		C9L1	Segmenting and Blending Sounds /ch/
		MMM	Identify Word Pairs with Same Initial Phoneme
		MMM	First Phoneme Sound Sort
		LA2-Z2	Letter Lessons: Letter Sound Recognition
		LA4-Z4	Letter Lessons: Recognizing Target Sound
		PA L14	Onset and Rime
		PA L15	Counting Each Sound (2 Sounds)
		PA L16	Counting Each Sound (3 Sounds)
		PA L17	Initial Sound Discrimination

1.RF.3.4

Distinguish beginning, middle (medial), and final sounds in single-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		PA L18	Beginning Sounds
		PA L19	Beginning Sounds: I Spy Game
		PA L20	Identify Initial Sounds in Words
		PA L21	Ending Sounds with Sound Squares
		PA L22	Ending Sounds
		PA L23	Identify Final Sounds
		PA L24	Medial Sounds
		PA L26	Identify Medial Sounds
		PA L27	Segmenting Words
		PA L28	Segmenting Words with Picture Cards

1.RF.3.5

Segment the individual sounds in one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
C2-C3	Tab: Segmenting Phonemes	C0-3	Segmenting and Blending
		C1L2	Segment Sounds in Spoken Words
		C3	Phonemic Awareness
		C3L9	Blending Beg, Mid, Ending Sounds with Letters

1.RF.3.5

Segment the individual sounds in one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C7L1	Segmenting and Blending Sounds in Words
		C8	Digraph
		C8L1	Segmenting and Blending /sh/
		C8L2	Segmenting and Blending Sounds /th/
		C9	Digraph
		C9L1	Segmenting and Blending Sounds /ch/
		PA L15	Counting Each Sound (2 Sounds)
		PA L16	Counting Each Sound (3 Sounds)
		PA L17	Initial Sound Discrimination
		PA L21	Ending Sounds with Sound Squares
		PA L22	Ending sounds
		PA L24	Medial Sounds
		PA L26	Identify Medial Sounds
		PA L27	Segmenting Words
		PA L28	Segmenting Words with Picture Cards

Phonics

1.RF.4.1

Use letter-sound knowledge of single consonants (hard and soft sounds), short and long vowels, consonant blends and digraphs, vowel teams (e.g., ai) and digraphs, and r-controlled vowels to decode phonetically regular words (e.g., cat, go, black, boat, her), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding, Letter Knowledge, and Spelling Subtests	ISIP ER AD	Final Blends ST
C3	Short O, Long A, Long O, Consonant Blends, Onset-Rime	ISIP ER AD	Final Blends SK
C4	Short E, Long E, Consonant Blends, Onset-Rime	ISIP ER AD	Final Blends MP
C5	Short U, Silent E, Consonant Blends, Rapid Word Naming Game	ISIP ER AD	Final Blends NT
C6	Silent E, Consonant Blends, Rapid Word Naming	ISIP ER AD	CVCC Blends Lesson – NT
C7	Long ORE, ARE with Silent E Bossy R (or, ar), Rapid Word Naming, Soft C, Soft G, Open Syllables	ISIP ER AD	CVCC Blends Practice – NT
C8	Digraphs (SH and TH), IRE, URE with Silent E Bossy R (ar, er, ir, or ur), The Digraphs, Rapid Word Naming	ISIP ER AD	CVCC Blends Lesson – ST
C9	Digraph (CH), The Oddballs	ISIP ER AD	CVCC Blends Practice – ST
C10	Digraphs (WH and PH)	ISIP ER AD	CVCC Blends Lesson – SK
		ISIP ER AD	CVCC Blends Practice – SK
		ISIP ER AD	Tier 2: CVCC Blends Lesson – MP

1.RF.4.1

Use letter-sound knowledge of single consonants (hard and soft sounds), short and long vowels, consonant blends and digraphs, vowel teams (e.g., ai) and digraphs, and r-controlled vowels to decode phonetically regular words (e.g., cat, go, black, boat, her), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP ER AD	CVCC Blends Practice – MP
		ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
		ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
		ISIP ER AD	Blends with Mixed Vowels Practice
		ISIP ER AD	All Blends and Vowels
		C1-2	Short Vowel a
		C3	Short Vowel o
		C3L11	Vowels Sound A
		C4	Short Vowel e
		C4L10	Vowel Sound /E/
		C4L12	Vowel Sound with Letters ea and ee; More Practice
		C5	Short Vowel u
		C6	Comprehension
		C8	Digraph sh
		C8L9	Blending the Digraph sh

1.RF.4.1

Use letter-sound knowledge of single consonants (hard and soft sounds), short and long vowels, consonant blends and digraphs, vowel teams (e.g., ai) and digraphs, and r-controlled vowels to decode phonetically regular words (e.g., cat, go, black, boat, her), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		C8L10	Blending the Digraph th
		C8L17	Spelling Words with Digraphs /sh/ and /th/
		C9	Comprehension
		C9	Digraph /ch/
		C9	Digraph /th/
		C9L7	Blending the Digraph ch
		C9L24	Spelling Words with ch and -tch
		C10	Digraphs /ph/ and /wh/
		C10L11	Read Words with Digraph wh
		C10L12	Read Words with Digraph ph
		C10L13	Review Digraphs sh, ch, -tch, th, wh, ph
		Ph	Digraphs and Trigraphs
		Ph L10	Read and Spell Words with Short Vowel Sounds
		Ph L11	Blend Sounds to Read and Spell Words
		Ph L12	Phonograms, Long Vowels
		Ph L18	Blending with Short a
		Ph L19	Blending with Short i and a

1.RF.4.1

Use letter-sound knowledge of single consonants (hard and soft sounds), short and long vowels, consonant blends and digraphs, vowel teams (e.g., ai) and digraphs, and r-controlled vowels to decode phonetically regular words (e.g., cat, go, black, boat, her), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L21	Decoding with Short o
		Ph L22	Decoding with Short u
		Ph L23	Decoding with Soft c
		Ph L24	Decoding with Soft g
		Ph L25	Read Words with Long Vowel
		Ph L26	Decoding with Long Vowel
		Ph L27	Decoding with Long Vowel
		Ph L28	Beginning Blends
		Ph L30	Beginning Blends
		Ph L31	Beginning Blends
		Ph L32	Beginning Blends
		Ph L33	Beginning Blends
		Ph L34	Beginning Blends
		Ph L35	Ending Blends
		Ph L37	Decoding
		Ph L39	Decoding
		Ph L54	Words with oy and oi

1.RF.4.1

Use letter-sound knowledge of single consonants (hard and soft sounds), short and long vowels, consonant blends and digraphs, vowel teams (e.g., ai) and digraphs, and r-controlled vowels to decode phonetically regular words (e.g., cat, go, black, boat, her), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L56	Diphthongs
		Ph L57	Vowel Digraphs
		Ph L58	Digraph /ph/
		Ph L59	Digraph /wh/
		Ph L60	Digraph /ch/ and /tch/
		Ph L61	Digraph /sh/
		Ph L62	Digraph /th/

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER	Teacher Resource Lessons ISIP – Alphabetic Decoding
C1B	Mac and Cam, Pam and Cam, The Maps	ISIP ER AD	Final Blends ST
C2	Blending Lessons: Short A, Short I	ISIP ER AD	Final Blends MP
C2B	Pam and the Cap, Pip and His Lips, Sam Tips the Lamp, See Sam Sit, Tim and Sam	ISIP ER AD	Final Blends NT

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
C3	Blending Lessons: Short O, Long A, Long O	ISIP ER AD	Final Blends SK
C3B	Dots and Spots, In the Rain, Snails in a Pail, Stan the Man	ISIP ER AD	CVCC Blends Lesson – SK
C4	Blending Lessons: Short E, Long E	ISIP ER AD	CVCC Blends Practice – SK
C4B	Big Feet, Fred Has Ten Hens, Meg and the Hens, The Green Team	ISIP ER AD	CVCC Blends Lesson – NT
C5	Lessons: Blending Short U, Long A (Silent E), Long O (Silent E)	ISIP ER AD	CVCC Blends Practice – NT
C5-8	What's That Word: Rapid Word Naming game	ISIP ER AD	CVCC Blends Lesson – ST
C5B	Bug in the Mud, Fun at Home, The Blue Blimp, The Bun for Us	ISIP ER AD	CVCC Blends Practice – ST
C6	Lessons: Long U (Silent E), Long I (Silent E)	ISIP ER AD	CVCC Blends Practice – MP
C8	R-controlled Vowels (ar, er, ir, or, ur)	ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
C9	Bossy R (R-Controlled Vowels A, E, I, O, U)	ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
		ISIP ER AD	Tier 2: CVCC Blends Lesson – MP
		ISIP ER AD	Blends with Mixed Vowels Practice

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP ER AD	All Blends and Vowels
		C1-2	Short Vowel a
		C1L13	Blend Sounds to Read Words
		C1L14	Rapid Letter and Word Naming
		C2-4	Phoneme Substitution
		C2	Letter/Sound
		C2L9	Read CVC Words with Short i
		C2L10	Vowel Sound /i/ and Letter i
		C2L14	Ending Blend
		C2L15	Ending Blend
		C2L16	Blend Beginning/Middle/Ending Sounds
		C2L18	Read Sounds Using Letters to Read Words
		C2L19	Read CVC Words with Short i
		C2L20	Rhyming Phonograms
		C3-C11	Reading for Meaning
		C3	Vowel Sound
		C3	Vowel Sound o
		C3	Comprehension

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		C3L9	Blending Beg, Mid, Ending Sounds with Letters
		C3L10	Blend Sounds and Letters to Read Words
		C3L11	Vowel Sound A
		C3L12	Vowel Sound with Letters ai
		C3L13	Vowel Sounds with Letters oa
		C3L14	Read Words with Vowel Sounds oa
		C3L17	Beginning Blends sl-, sn-, sp-, st-
		C3L18	Beginning Blends sl, sn, sp, st
		C3L19	Words with Ending Blends -nd and -nt
		C3L21	Rhyming Phonograms, Long Vowels
		C4	Letter/Sound
		C4	Consonant Blends
		C4	Comprehension
		C4	Rapid Word Naming
		C4L7	Vowel Sound /e/ and Letter e
		C4L9	Blending Beginning/Middle/Ending Sounds with Letters
		C4L13	Read Words with Vowel Sound /E/
		C4L16	Beginning Blends cl-, fl-, gl-, pl-

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		C4L17	Beginning Blends cr, dr, fr, gr, pr, tr
		C4L18	Rhyming Phonograms, Short Vowels
		C4L19	Rhyming Phonograms, Long Vowels
		C4L21	Read Sentences with HFWs
		C4L22	Rhyming Words and Poetry
		C5-6	Vowel Sound, Long A, Silent e
		C5	Consonant Blends
		C5	Vowel Sounds
		C5	Comprehension
		C5L8	Blend Big/Mid/Ending Sounds with Letters
		C5L9	Vowel Sound, Silent e, Pattern a_e
		C5L10	Vowel Sound, Silent e, Pattern o_e
		C5L12	Blend Sounds of Letters to Read Words
		C5L13	Beginning Blends sm, bl, br
		C5L14	Beginning Blends sm, bl, br, str, spl, spr
		C5L15	Rhyming Phonograms
		C6	Comprehension
		C6	Vowel Sounds

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		C6	Letter/Sound
		C6	Consonant Blends
		C6L10	Vowel Sounds and Letter Patterns i_e, u_e
		C6L12	Blend Sounds to Read and Spell Words
		C6L13	Beginning & Ending Blends sc, sk, scr
		C6L14	Rhyming Phonograms, Long Vowels, Silent e
		C6L15	Rapid Word Naming
		C6L16	Reading Sentences with HFWs
		C6L17	Spelling CVCs with i_e and u_e
		C7	Decoding Soft G
		C7	Comprehension
		C7	Open Syllable
		C7	Consonant Blends
		C7	Decoding Bossy R -ar
		C7L2	Sound and Letter Manipulation using the Letter X
		C7L6	Soft C as S
		C7L7	Soft G as J
		C7L8	Open Syllables (me, go, by)

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		C7L9	Bossy R -ar as in Star
		C7L11	Bossy R -or as in Corn, -ore as in More
		C7L12	Beginning Sounds squ, sw, tw
		C7L14	Rapid Letter and Word Naming
		C7L16	Reading Passage: Prosody
		C8	Phonogram -ng
		C8	Comprehension
		C8L14	Reading Sentences with HFWs
		C9	Inflected Endings
		C9	Reading Words
		C9	Long Vowels
		C9L24	Spelling Words with ch and -tch
		C10	Comprehension 10
		C10L13	Review Digraphs sh, ch, -tch, th, wh, ph
		C11L8	Variant Vowels /oo/ as in foot
		Ph L10	Read and Spell Words with Short Vowel Sounds
		Ph L11	Blend Sounds to Read and Spell Words
		Ph L12	Phonograms, Long Vowels

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L18	Blending with Short a
		Ph L19	Blending with Short i and a
		Ph L21	Decoding with Short o
		Ph L22	Decoding with Short u
		Ph L23	Decoding with Soft c
		Ph L24	Decoding with Soft g
		Ph L25	Read Words with Long Vowel
		Ph L26	Decoding with Long Vowel
		Ph L27	Decoding with Long Vowel
		Ph L28	Beginning Blends
		Ph L30	Beginning Blends
		Ph L31	Beginning Blends
		Ph L32	Beginning Blends
		Ph L33	Beginning Blends
		Ph L34	Beginning Blends
		Ph L35	Ending Blends
		Ph L37	Decoding
		Ph L39	Decoding

1.RF.4.2

Decode one-syllable words in the major syllable patterns (CVC, CVr, V, VV, VCe), independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L43	Phonograms, Long Vowels
		Ph L44	Phonograms
		Ph L45	Phonograms
		Ph L46	Phonograms
		Ph L47	Phonograms
		Ph L51	Long Vowels in the Final Position
		Ph L58	Digraph /ph/
		Ph L59	Digraph /wh/
		Ph L60	Digraph /ch/ and /tch/
		Ph L61	Digraph /sh/
		Ph L62	Digraph /th/

1.RF.4.3

Apply knowledge of final -e and common vowel teams (vowel digraphs) for representing long vowel sounds.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER	Alphabetic Decoding Interventions
C3-C7	Word Masters	C3	Vowel Sound
C3	Long A, Long O	C3L9	Blending Beg, Mid, Ending Sounds with Letters

1.RF.4.3

Apply knowledge of final -e and common vowel teams (vowel digraphs) for representing long vowel sounds.

Code	Digital Student Experience	Code	Teacher Resources
C4	Long Vowel E	C3L12	Vowel Sound with Letters ai
C5	Long A with Silent E, Rapid Word Naming	C3L13	Vowel Sounds with Letters oa
C6	Long I with Silent E, Rapid Word Naming	C3L14	Reading Words with Vowel Sounds oa
C7	Long ORE, ARE with Silent E, Rapid Word Naming, Open Syllables	C3L25	Spelling Long a, ai and Long o, oa
C8	IRE, URE with Silent E	C4	Vowel Sound
		C4L11	Vowel Sounds with Letters ea, ee
		C4L13	Read Words with Vowel Sound /E/
		C4L19	Rhyming Phonograms, Long Vowels
		C5	Vowel Sounds
		C5-6	Vowel Sound, Long A, Silent e
		C5L9	Vowel Sound, Silent e, Pattern a_e
		C5L10	Vowel Sound, Silent e, Pattern o_e
		C6	Comprehension
		C6	Vowel Sounds
		C6	Letter/Sound
		C6L10	Vowel Sounds and Letter Patterns: i_e, u_e
		C6L14	Rhyming Phonograms, Long Vowels, Silent e
		C7	Comprehension

1.RF.4.3

Apply knowledge of final -e and common vowel teams (vowel digraphs) for representing long vowel sounds.

Code	Digital Student Experience	Code	Teacher Resources
		C7	Reading with Meaning 7
		C8	Comprehension
		C9	Long Vowels
		C9	Reading Words
		C9	Reading with Meaning 9
		C10	Reading with Meaning 10
		C11L6	Phonograms
		C11	Reading with Meaning 11
		Ph L12	Phonograms, Long Vowels
		Ph L23	Decoding with Soft c
		Ph L24	Decoding with Soft g
		Ph L25	Read Words with Long Vowel
		Ph L26	Decoding with Long Vowel
		Ph L27	Decoding with Long Vowel
		Ph L28	Beginning Blends
		Ph L30	Beginning Blends
		Ph L32	Beginning Blends
		Ph L34	Beginning Blends

1.RF.4.3

Apply knowledge of final -e and common vowel teams (vowel digraphs) for representing long vowel sounds.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L43	Phonograms, Long Vowels
		Ph L45	Phonograms
		Ph L51	Long Vowels in the Final Position
		S	Multisyllabic Words with VCe Syllables

1.RF.4.4

Recognize and read common and irregularly spelled high-frequency words by sight (e.g., have, said).

Code	Digital Student Experience	Code	Teacher Resources
C1-C10	High Frequency Word Blocks	C1	High Frequency Words: and, they, see, has
C1	HFW Practice Book: Pam and the Cap	C1	Priority Report Lesson for High Frequency Words
C2	HFW Practice Book: Tim at Camp	C1L14	Rapid Letter and Word Naming
C3	HFW Practice Book: On the Dot	C1L15	Read Sentences with HFWs
C4	HFW Practice Book: My Hands and Feet	C2	High Frequency Words: this, is, his, go
C5	HFW Practice Book: The Bun for Us	C2	Reading with Meaning 2
C6	HFW Practice Book: Where Is Jane?	C2	Letter/Sound
C7	HFW Practice Book: Homes	C2L21	Rapid Letter and Word Naming
C8	HFW Practice Book: I Like to Help	C2L22	Reading Sentences with HFWs
C9	HFW Practice Book: The Best Trip	C2L24	Reading for Meaning

1.RF.4.4

Recognize and read common and irregularly spelled high-frequency words by sight (e.g., have, said).

Code	Digital Student Experience	Code	Teacher Resources
C10	HFW Practice Book: How Can That Be?	C3	High Frequency Words: here, are, you, they
		C3	Priority Report Lesson for High Frequency Words
		C3	Reading with Meaning 3
		C3	Comprehension
		C3L22	Rapid Letter and Word Naming
		C3L23	Reading Sentences with HFWs
		C4	High Frequency Words: my, where, with, to
		C4	Priority Report Lesson for High Frequency Words
		C4	Reading with Meaning 4
		C4L20	Rapid Letter and Word Naming
		C4L21	Read Sentences with HFWs
		C4L22	Rhyming Words and Poetry
		C4L25	Reading for Meaning
		C5	High Frequency Words: what, said, for, her
		C5	Reading with Meaning 5
		C5L16	Rapid Letter and Word Naming
		C5L17	Reading Sentences with HFWs
		C5L21	Reading for Meaning

1.RF.4.4

Recognize and read common and irregularly spelled high-frequency words by sight (e.g., have, said).

Code	Digital Student Experience	Code	Teacher Resources
		C6	High Frequency Words: was, that, from, she
		C6	Reading with Meaning 6
		C6	Letter/Sound
		C6	Comprehension
		C6L15	Rapid Letter and Word Naming
		C6L16	Reading Sentences with HFWs
		C6L18	Reading for Meaning
		C7	High Frequency Words: do, come, there, have, of, some
		C7	Decoding Bossy R -ar
		C7	Decoding Bossy R -or
		C7	Reading with Meaning 7
		C7	Decoding Soft C
		C7	Letter/Sound: Q, X
		C7L15	Read High Frequency Words
		C7L20	Reading for Meaning
		C8	High Frequency Words: does, your, when, could, give, want
		C8	Reading with Meaning 8
		C8	Comprehension

1.RF.4.4

Recognize and read common and irregularly spelled high-frequency words by sight (e.g., have, said).

Code	Digital Student Experience	Code	Teacher Resources
		C8	Bossy R -er
		C8L7	Change One Letter Bossy R
		C8L13	Rapid Word Naming
		C8L14	Reading Sentences with HFWs
		C8L18	Spelling /er/, /ir/, /ur/ Sounds
		C8L19	Reading for Meaning
		C9	High Frequency Words: was, the, from, she
		C9	High Frequency Words: who, goes, put, why, because, thought
		C9	Read Words with oi and oy
		C9	Reading with Meaning 9
		C9L12	Short Words with oy and oi
		C9L16	Read Words with ay, ey, oe, ie
		C9L18	Read Words with oi and oy
		C9L19	Rapid Letter and Word Naming
		C9L20	Read High Frequency Words
		C9L22	Rapid Word Naming
		C9L28	Reading for Meaning

1.RF.4.4

Recognize and read common and irregularly spelled high-frequency words by sight (e.g., have, said).

Code	Digital Student Experience	Code	Teacher Resources
		C10	High Frequency Words: good, many, their, too, would, look
		C10	Read Words with ou and ow
		C10	Reading with Meaning 10
		C10	Reading Words
		C10L5	Diphthongs ow and ou
		C10L15	Read Words with Vowel Digraphs aw and au
		C10L18	High Frequency Words
		C10L19	Read High Frequency Words in Sentences
		C10L24	Reading for Meaning
		C11	Reading with Meaning 11
		C11L7	Variant Vowel
		C11L13	High Frequency Words
		HFW L4B	High Frequency Words Lesson: my, where, with, to
		Ph	Digraphs and Trigraphs
		Ph	Beginning Trigraph thr-
		Ph	Final Consonant Trigraphs
		Ph L54	Words with oy and oi

1.RF.4.4

Recognize and read common and irregularly spelled high-frequency words by sight (e.g., have, said).

Code	Digital Student Experience	Code	Teacher Resources
		Ph L56	Diphthongs
		Ph L57	Vowel Digraphs
		Ph L63	Complex Word Families

1.RF.4.5

Read words in common word families (e.g., -at, -ate).

Code	Digital Student Experience	Code	Teacher Resources
C2-4	Onset-Rime	C2L20	Rhyming Phonograms
C9	Oddballs /ow/, /ol/	C3L20	Rhyming Phonograms, Short Vowels
C11	Oddballs /igh/, /ild/, /ind/	C3L21	Rhyming Phonograms, Long Vowels
		C10L14	Phonograms: all, alk, alt, ald
		Ph L12	Phonograms, Long Vowels
		Ph L42	Phonograms, Short Vowels
		Ph L43	Phonograms, Long Vowels
		Ph L44	Phonograms
		Ph L45	Phonograms
		Ph L46	Phonograms -ow, -oll, -old, -olt, -olk
		Ph L47	Phonograms

1.RF.4.6

Read grade appropriate root words and affixes including plurals, verb tense, comparatives (e.g., look, -ed, -ing, -s, -er, -est), and simple compound words (e.g., cupcake) and contractions (e.g., isn't).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER	Alphabetic Decoding Interventions
C7-8	Compound Words	VOC L6	Skill: Vocabulary – Lesson 6
C9-10	Inflected Endings (s, ed, ing)	C11L10	Contractions
C11L1	Prefixes	Ph L14	Syllables
C11L2	Suffixes	Ph L15	Open Syllables
C11L5	Inflected Endings	Ph L48	Compound Word Blending
C11	Contraction Action	Ph L49	Compound Words Segmenting
		Ph L50	Finding Compound Words in Connected Text
		Ph L51	Long Vowels in the Final Position

Fluency

1.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Oral Reading Fluency Subtest	ISIP ORF DAP	Passages 31-60
C1-C10	Books	ISIP ORF PRP	The Green Team. Jean and Dean, Fred Has Ten Hens

1.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP PMP	The Red Ribbon, Ava and Sam, The Town Park, Taking Off, The Bat House, Polly's Day Out, The Bug in the Box, Mama's Tree
		ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
		ISIP ORF	Priority – Accuracy
		ISIP ORF	Priority – Rate
		ISIP ORF	Priority – Prosody
		ISIP ORF	Priority Practice (Grades 1-8)
		ISIP ORF	Rate Chart (Grades 1-8)
		ISIP ORF	Progress Monitoring Instructions
		ISIP ORF	Progress Monitoring Passages: Ava and Sam, Chipmunk City, Family Time, Pappoo, Red Ribbon, A Skateboard Dream, Picture Perfect, Samson's Song, Taking Off, The Town Park, Carnival!
		C4B	Fred Has Ten Hens, Jean and Dean, Meg and the Hens, My Dog Has Fleas, My Hands and Feet, The Green Team
		C5B	Fun at Home, Homes for Sale, The Blue Blimp
		C6B	Just in Time, The Dunes, Time to Ride, My Mule
		C7B	At the Farm, Ben and Steve at the Seaside, Hide and Seek, The Oatmeal Man, The Twin Mice
		C8B	I Like to Help, King Zung and the Lark, The Shrimp and the Shark, Wait to Paint

1.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
		C5L18	Passage Reading: Prosody
		C7L16	Passage Reading: Prosody
		C8L15	Passage Reading: Prosody
		C8L16	Passage Reading: Prosody
		C9L21	Passage Reading: Prosody
		C10L20	Fluency
		C11L14	Fluency

Reading: Literature

Learning Outcome

1.RL.1

With support, read and comprehend literature that is grade-level appropriate.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests	C3	Comprehension
C4B	In the Sand, The Green Team, My Dog Has Fleas, Jean and Dean, Meg and the Hens, Sam Has Mail	C4	Comprehension
C4B	The Yellow Pin, Big Feet, Fred Has Ten Hens, Fun with Friends, My Hands and Feet	C5	Comprehension

1.RL.1

With support, read and comprehend literature that is grade-level appropriate.

Code	Digital Student Experience	Code	Teacher Resources
C4B	The Cleaning Attack, The Great Pig Escape, Where Is Coco?	C6	Comprehension
C5B	Fun at Home, The Blue Blimp, Bug in the Mud, Homes for Sale, Pals, I Rode Home, Late for the Game, Surprise!	C7	Comprehension
C5B	Raindrops, Pat's Cat, The Bun for Us, Fun at Pinecone Stream, Where Will They Ride?	C8	Comprehension
C6B	A Cute Mule, Time to Ride My Mule, The Dunes, Just in Time, In the Sand, The Last Scrap, Time to Ride	C9	Comprehension Lesson 2: A Trip to the Dentist
C6B	A Special Delivery for Dusty, Jen and Her New Friends, The Kid in the Mask, Where Is Jane?	C10	Comprehension 10
C7B	Just the Right Size, The Oatmeal Man, The Big Game, Hide and Seek, At the Farm, Wake Up!	C4B	In the Sand, The Green Team, My Dog Has Fleas, Jean and Dean, Meg and the Hens, Sam Has Mail
C7B	Ben and Steve at the Seaside, Fun at the Pond, Mark and Kate, Mr. Grump and the Beautiful Yard	C4B	The Yellow Pin, Big Feet, Fred Has Ten Hens, Fun with Friends, My Hands and Feet
C7B	Take That Off Stage, The Case of the Haunted Barn, The Twin Mice, Where Will They Ride?	C4B	The Cleaning Attack, The Great Pig Escape, Where Is Coco?
C8B	A Big Sneeze, I Like to Help, Shel and Beth, The Mailman, The Queen's Suitcase, The Shrimp and the Shark	C4	Rhyming with Poetry: Stan the Man; Go! See! Here!
C8B	Wait to Paint, Bert and Gert, King Zung and the Lark, The Fox Pack, The Not-So-Great Skunk Adventure	C5B	Fun at Home, The Blue Blimp, Bug in the Mud, Homes for Sale, Pals, I Rode Home, Late for the Game, Surprise!
C9B	Camping, Elbert's Birthday, Mitch's Big Fish Tales, Naptime, The Best Trip, The Wise Crow	C5B	Raindrops, Pat's Cat, The Bun for Us, Fun at Pinecone, Where Will They Ride?
C9B	Coach Chapman, Roy and Troy Like Trains, The Flying Pizza	C5	Rhyming and Poetry: Fred the Frog, Clem the Clam

1.RL.1

With support, read and comprehend literature that is grade-level appropriate.

Code	Digital Student Experience	Code	Teacher Resources
C9B	Treasure Hunt at Pirates Bay, Winter Snowstorm, A Trip to the Dentist	C6B	A Cute Mule, Time to Ride My Mule, The Dunes, Just in Time, In the Sand, The Last Scrap, Time to Ride
C10B	A Star Is Born, Shopping with Mom, Humphrey the Humpback Whale, Who Is Following Us?	C6B	Jen and Her New Friends, A Special Delivery for Dusty, The Kid in the Mask, Where Is Jane?
C10B	The Three Little Bugs, The Hero, How Can That Be?	C6	Rhyming and Poetry: Rain
		C7B	Just the Right Size, The Oatmeal Man, The Big Game, Hide and Seek, At the Farm, Wake Up!
		C7B	Ben and Steve at the Seaside, Fun at the Pond, Mark and Kate, Mr. Grump and the Beautiful Yard
		C7B	Take That Off Stage, The Case of the Haunted Barn, The Twin Mice, Where Will They Ride?
		C7	Rhyming and Poetry: Time
		C8B	A Big Sneeze, I Like to Help, Shel and Beth, The Mailman, The Queen's Suitcase, The Shrimp and the Shark
		C8B	Wait to Paint, Bert and Gert, King Zung and the Lark, The Fox Pack, The Not-So-Great Skunk Adventure
		C8	Rhyming and Poetry: Corn Plant, Matt and Mark
		C9B	Camping, Elbert's Birthday, Mitch's Big Fish Tales, Naptime
		C9B	The Best Trip, The Wise Crow, A Trip to the Dentist
		C9B	Coach Chapman, Roy and Troy Like Trains, The Flying Pizza, Treasure Hunt at Pirates Bay, Winter Snowstorm
		C9	Passages: Big Top Tent, Going on a Ride, Kittens, Joel and Kay's Best Day

1.RL.1

With support, read and comprehend literature that is grade-level appropriate.

Code	Digital Student Experience	Code	Teacher Resources
		C9	Passages: Royce Likes to Share, The Scarecrow
		C9	Rhyming and Poetry: Cubs at Bat, Make a Wish
		C10B	A Star Is Born, Shopping with Mom, The Hero, Humphrey the Humpback Whale, Who Is Following Us?
		C10B	The Three Little Bugs, How Can That Be?
		C10	Passages: Going to the Vet, The Strange Noise
		C10	Rhyming and Poetry: Bold Ride, Tic-Tac-Toe

Key Ideas and Textual Support

1.RL.2.1

Ask and answer questions about main idea and key details in a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension and Reading Comprehension Subtests	C3	Comprehension
C4B	Big Feet, My Hands and Feet, Where Is Coco?	C4	Comprehension
C5B	The Bun for Us	C5	Comprehension
C6B	A Special Delivery for Dusty, Jen and Her New Friends	C6	Comprehension
C7B	At the Farm, The Big Game	C7	Comprehension
C8B	The Shrimp and the Shark, The Queen's Suitcase	C8	Comprehension
C9B	Elbert's Birthday, Naptime	C9	Comprehension, Lesson 2: A Trip to the Dentist

1.RL.2.1

Ask and answer questions about main idea and key details in a text.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10, Lesson 2: The Hero
		RC L1	Making Predictions (Grades K-1)
		RC L3	Asking Questions Strategy (Grades K-1)
		RC L5	Summarizing Strategy (Grades K-1)
		RC L10	Main Idea (Grade 1)
		RC L17	Author's Purpose (Grade 1)
		RC L20	Drawing Conclusions (Grade 1)
		RC L25	Cause and Effect (Grade 1)
		RC L30	Sequencing (Grade 1)
		RC L40	Problem and Solution (Grade 1)
		RC L46	Compare and Contrast (Grade 1)
		RC L68	Making Inferences (Grades K-1)
		RC L69	Asking Questions (Grades K-1)
		RC L70	Characteristics of Characters (Grades K-1)

1.RL.2.2

Retell stories, fables, and fairy tales in sequence, including key details, and demonstrate understanding of their central message or lesson.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension and Reading Comprehension Subtests	C3	Comprehension
C5B	Fun at Home, The Blue Blimp, Where Will They Ride?	C4	Comprehension
C6B	The Dunes, Just in Time	C5	Comprehension
C7B	Just the Right Size, The Oatmeal Man, The Big Game	C6	Comprehension
C8B	The Queen's Suitcase, The Fox Pack	C7	Comprehension
C9B	The Flying Pizza, Mitch's Big Fish Tales	C8	Comprehension
		C9	Comprehension, Lesson 2: A Trip to the Dentist
		C10	Comprehension 10, Lesson 2: The Hero
		RC	Determining Theme
		RC L5	Summarizing Strategy (Grades K-1)
		RC L30	Sequencing (Grade 1)
		RC L40	Problem and Solution (Grade 1)
		RC L68	Making Inferences (Grades K-1)

1.RL.2.3

Using key details, identify and describe the elements of plot, character, and setting.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension and Reading Comprehension Subtests	C3	Comprehension
C4B	Big Feet, Fred Has Ten Hens, Jean and Dean	C4	Comprehension
C5B	The Bun for Us, Fun at Home	C5	Comprehension
C6B	A Special Delivery for Dusty, Jen and Her New Friends, The Dunes	C6	Comprehension
C7B	At the Farm, The Big Game, Mr. Grump and the Beautiful Yard, Take That Off Stage, Where Will They Ride?	C7	Comprehension
C8B	The Shrimp and the Shark, The Queen's Suitcase, A Big Sneeze, I Like to Help, Wait to Paint	C8	Comprehension
C9B	Elbert's Birthday, Naptime	C9	Comprehension, Lesson 2: A Trip to the Dentist
		C10	Comprehension 10, Lesson 2: The Hero
		EOD	The Little Red Hen
		RC	Story Elements: Where Is Coco?
		RC	Story Elements: Wake Up!
		RC	Determining Theme
		RC L25	Cause and Effect (Grade 1)
		RC L34	Setting (Grades K-1)
		RC L40	Problem and Solution (Grade 1)
		RC L46	Compare and Contrast (Grade 1)

1.RL.2.3

Using key details, identify and describe the elements of plot, character, and setting.

Code	Digital Student Experience	Code	Teacher Resources
		RC L70	Characteristics of Characters (Grades K-1)

1.RL.2.4

Make and confirm predictions about what will happen next in a story.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension
		C4	Comprehension
		C5	Comprehension
		C6	Comprehension
		C8	Comprehension
		C9	Comprehension Lesson 2: A Trip to the Dentist
		C10	Comprehension 10, Lesson 2: The Hero

Structural Elements and Organization

1.RL.3.1

Identify the basic characteristics of familiar narrative text genres (e.g., fairy tales, nursery rhymes, storybooks).

Code	Digital Student Experience	Code	Teacher Resources
C7B	Just the Right Size	C4	Comprehension: Introduce the Book, Comprehension Mini Lesson, Book Discussion

1.RL.3.1

Identify the basic characteristics of familiar narrative text genres (e.g., fairy tales, nursery rhymes, storybooks).

Code	Digital Student Experience	Code	Teacher Resources
		C5	Comprehension: Introduce the Book, Comprehension Mini Lesson, Book Discussion
		C6	Comprehension: Introduce the Book, Comprehension Mini Lesson, Book Discussion
		C8	Comprehension: Introduce the Book, Comprehension Mini Lesson, Book Discussion
		RC L17	Author's Purpose (Grade 1)

1.RL.3.2

Identify who is telling the story at various points in a text.

Code	Digital Student Experience	Code	Teacher Resources
		C9	Comprehension Lesson 2: A Trip to the Dentist
		C10	Comprehension 10 Lesson 2: The Hero
		RC	Point of View
		EOD	The Little Red Hen

Connection of Ideas

1.RL.4.1

Use illustrations and details in a story to describe its characters, setting, or events.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension and Reading Comprehension Subtests	EOD	The Little Red Hen
C4B	Big Feet, Fred Has Ten Hens, Jean and Dean	C3	Comprehension
C5B	The Bun for Us, Fun at Home	C4	Comprehension
C7B	At the Farm, Mr. Grump and the Beautiful Yard	C5	Comprehension
C8B	A Big Sneeze, I Like to Help, The Wise Crow	C6	Comprehension
C10B	The Hero, Who Is Following Us?	C7	Comprehension
		C8	Comprehension
		C9	Comprehension, Lesson 2: A Trip to the Dentist
		C10	Comprehension 10, Lesson 2: The Hero
		RC	Story Elements: Where Is Coco?
		RC	Story Elements: Wake Up!
		RC L25	Cause and Effect (Grade 1)
		RC L30	Sequencing (Grade 1)
		RC L34	Setting (Grades K-1)
		RC L40	Problem–Solution (Grade 1)
		RC L46	Compare–Contrast (Grade 1)
		RC L70	Characteristics of Characters (Grades K-1)

1.RL.4.2

Compare and contrast the adventures and experiences of characters in stories.

Code	Digital Student Experience	Code	Teacher Resources
C7B	Ben and Steve at the Seaside, Just the Right Size	C7	Comprehension Lesson 1: Compare and Contrast
C8B	Shel and Beth	RC L46	Compare and Contrast (Grade 1)

Reading: Nonfiction

Learning Outcome

1.RN.1

With support, read and comprehend nonfiction that is grade-level appropriate.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Oral Reading Fluency Subtests	C5B	Pets: Snakes
C5B	Pets: Snakes	C6	Informational Text Characteristics
C6B	Genre Explorer: The Life Cycle of a Frog; Pets: Fish	C7	Persuasive Text Characteristics
C7B	Boats, Homes	C7B	Boats, Homes
C7	Genre Explorer: Buddy Bench	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C9B&P	The Mother Cat and Her Kittens, Earthworms Help, Ranch Hands, The Colt	C9B&P	The Mother Cat and Her Kittens, Earthworms Help, Ranch Hands, The Colt
C10B&P	How Mountains Form, Insects, People Send Mail, Pet Parade, Spiders	C10	Comprehension 10, Lesson 1: Spiders/Insects

1.RN.1

With support, read and comprehend nonfiction that is grade-level appropriate.

Code	Digital Student Experience	Code	Teacher Resources
C10B&P	The Water Cycle, Water Is a Good Thing, Whales	C10B&P	How Mountains Form, Insects, People Send Mail, Pet Parade, Spiders, The Water Cycle
		C10B&P	Water Is a Good Thing, Whales, George Washington Carver

Key Ideas and Textual Support

1.RN.2.1

Ask and answer questions about key details to clarify and confirm understanding of a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C7	Persuasive Text Characteristics
C6	Genre Explorer: The Life Cycle of a Frog	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C7B	Boats, Homes	C10	Comprehension 10, Lesson 1: Spiders/Insects
C7	Genre Explorer: Buddy Bench	RC L10	Main Idea (Grade 1)
C9B	The Mother Cat and Her Kittens	RC L64	Main Idea – Nonfiction (Grades K-1)
		RC L65	Identifying Details (Grades K-1)

2.RN.2.2

Retell main ideas and key details of a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C6	Informational Text Characteristics
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C7B	Homes, Boats	C10	Comprehension 10, Lesson 1: Spiders/Insects
C7	Genre Explorer: Buddy Bench	RC L10	Main Idea (Grade 1)
C9	Passages: Earthworms Help, The Colt	RC L64	Main Idea – Nonfiction (Grades K-1)
		RC L65	Identifying Details (Grades K-1)

1.RN.2.3

Describe the connection between two individuals, events, ideas, or pieces of information in a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C6	Genre Explorer: The Life Cycle of a Frog	C10	Comprehension 10, Lesson 1: Spiders/Insects
C7B	Homes	WE 11	Homes
C9B	The Mother Cat and Her Kittens	WE 12	Boats
C9	Passages: Earthworms Help, The Colt	WE 20	George Washington Carver

Structural Elements and Organization**1.RN.3.1**

Know and use various text features (e.g., table of contents, glossary, illustrations) to locate and describe key facts or information in a text.

Code	Digital Student Experience	Code	Teacher Resources
C5B	Pets: Snakes (BPA)	C6	Informational Text Characteristics
C6B	Pets: Fish	C7	Persuasive Text Characteristics
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C10B	How Mountains Form	C10	Comprehension 10, Lesson 1: Spiders/Insects

1.RN.3.2

Identify how a nonfiction text can be structured to indicate order (e.g., sequential) or to explain a simple cause and effect relationship.

Code	Digital Student Experience	Code	Teacher Resources
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game	C6	Informational Text Characteristics
C7	Genre Explorer: Buddy Bench, Hullaballoon Game	C7	Persuasive Text Characteristics
C9B	The Mother Cat and Her Kittens	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
		C10	Comprehension 10, Lesson 1: Spiders/Insects
		RC L10	Main Idea (Grade 1)
		RC L64	Main Idea – Nonfiction (Grades K-1)
		RC L65	Identifying Details (Grades K-1)

Connection of Ideas**1.RN.4.1**

Identify the reasons an author gives to support points in a text.

Code	Digital Student Experience	Code	Teacher Resources
C5B	Pets: Fish	C6	Informational Text Characteristics
C6	Genre Explorer: The Life Cycle of a Frog	C7	Persuasive Text Characteristics

1.RN.4.2

Identify basic similarities in and differences between two texts on the same topic.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10, Lesson 1: Spiders/Insects
		WE 20	George Washington Carver

Reading: Vocabulary**Learning Outcome****1.RV.1**

Use words, phrases, and strategies acquired through conversations, reading and being read to, and responding to literature and nonfiction texts to build and apply vocabulary.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary and Reading Comprehension Subtests	LD	Identify and Use Direction Words
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit

1.RV.1

Use words, phrases, and strategies acquired through conversations, reading and being read to, and responding to literature and nonfiction texts to build and apply vocabulary.

Code	Digital Student Experience	Code	Teacher Resources
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Vocabulary Building

1.RV.2.1			
Demonstrate understanding that context clues (e.g., words and sentence clues) and text features (e.g., glossaries, illustrations) may be used to help understand unknown words.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary and Reading Comprehension Subtests	ISIP ER	Teacher Resource Lessons: ISIP – Vocabulary
C1B	At the Market, Mac and Cam, Pam and Cam, Pam and the Cap, Sam Has Mail	ISIP ER	Timed Reading with Meaning
C1B	Clem the Clown and Tim the Dog, The Maps, Dusty the Dog and Coco the Cat	VOC L22	Context Clues (Grade 1)
C2B	Pam and the Cap, The Act, Dusty the Dog and Coco the Cat, Sam Tips the Lamp	VOC L24	Homophones (Grade 1)
C2B	Tim and Sam, Pam and Cam, See Sam Sit, Pip and His Lips, Summer Camp, Tim at Camp. Where Is Coco?	VOC L27	Homographs (Grade 1)
C3B	Lamps, Trips with My Family, Cal and the Clam, The Garden Trail, Dots and Spots, On the Dot	VOC L29	Multiple-Meaning Words (Homographs)
C3B	Snails in a Pail, Stan the Man, The Toast in the Road, The Toads Are Lost, In the Rain, The Lost Island	LD	Identify and Use Direction Words
C4B	Big Feet, Fred Has Ten Hens, Jean and Dean, Fun with Friends, In the Sand, Meg and the Hens, Sam Has Mail	C2L24	Reading for Meaning
C4B	My Dog Has Fleas, My Hands and Feet, The Cleaning Attack, The Great Pig Escape	C3L26	Reading for Meaning
C4B	The Green Team, The Yellow Pin, Where Is Coco?	C4L25	Reading for Meaning
C5B	The Bun for Us, Fun at Home, Bug in the Mud, Fun at Pinecone Stream, Homes for Sale, Pals, I Rode Home	C5L21	Reading for Meaning
C5B	Late for the Game; Pat's Cat; Pets: Snakes; Raindrops; Surprise!; The Blue Blimp; Where Will They Ride?	C6L18	Reading for Meaning

1.RV.2.1

Demonstrate understanding that context clues (e.g., words and sentence clues) and text features (e.g., glossaries, illustrations) may be used to help understand unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C6B	A Special Delivery for Dusty, Jen and Her New Friends, The Dunes, A Cute Mule, In the Sand, Just in Time	C7L20	Reading for Meaning
C6B	Pets: Fish, The Kid in the Mask, The Last Scrap	C8L19	Reading for Meaning
C6B	Time to Ride, Time to Ride My Mule, Where Is Jane?	C9L28	Reading for Meaning
C6	Genre Explorer: The Life Cycle of a Frog	C10L24	Reading for Meaning
C7B	At the Farm, The Big Game, Mr. Grump and the Beautiful Yard, Ben and Steve at the Seaside, Boats, Buddy Bench	WE 5	Fred Has Ten Hens
C7B	Take That Off Stage, Homes, Fun at the Pond, Hide and Seek, Just the Right Size, Where Will They Ride?		
C7B	Mark and Kate, The Case of the Haunted Barn, The Oatmeal Man, The Twin Mice, Wake Up!		
C7	Genre Explorer: Buddy Bench		
C8B	The Shrimp and the Shark, The Queen's Suitcase, A Big Sneeze, I Like to Help, Wait to Paint, Bert and Gert		
C8B	King Zung and the Lark, Shel and Beth, The Fox Pack, The Mailman, The Not-So-Great Skunk Adventure		
C9B	Elbert's Birthday, Nap Time, The Mother Cat and Her Kittens, A Trip to the Dentist, Big Top Tent, Camping		
C9B	Coach Chapman, Earthworms Help, Going on a Ride, Joel and Kay's Best Day, Mitch's Big Fish Tales, Ranch Hands		
C9B	Roy and Troy Like Trains, Royce Likes to Share, The Best Trip, The Colt, The Flying Pizza, The Scarecrow		

1.RV.2.1

Demonstrate understanding that context clues (e.g., words and sentence clues) and text features (e.g., glossaries, illustrations) may be used to help understand unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C9B	The Wise Crow, Treasure Hunt at Pirates Bay, Winter Snowstorm		
C10B	A Star Is Born, George Washington Carver, Going to the Vet, Water Is a Good Thing, How Can That Be?		
C10B	Humphrey the Humpback Whale, Insects, People Send Mail, Pet Parade, Shopping with Mom, Spiders, The Hero		
C10B	How Mountains Form, The Three Little Bugs, The Strange Noise, The Water Cycle, Whales, Who is Following Us?		

1.RV.2.2

Define and sort words into categories (e.g, antonyms, living things, synonyms).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary and Reading Comprehension Subtests	VOC	Conceptual Sort
		VOC	Closed Conceptual Sort
		VOC L3	Conceptual Sort
		VOC L4	Sorting
		VOC L7	Synonyms
		VOC L30	Antonym/Synonym Review (Grade 1)
		LD	Identify and Use Direction Words

1.RV.2.4

Recognize and use frequently occurring affixes, and roots and their inflections, as a clue to the meaning of an unknown word.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary and Reading Comprehension Subtests	VOC L15	Prefixes (un- and re-)
C9	Inflected Endings	VOC L18	Suffixes (-er, -ful, -ly)
C9B&P	Camping, Mitch's Big Fish Tales, Naptime, Going on a Ride	VOC L21	Affixes
C10	Inflected Endings	C8L19	Reading for Meaning
C10B&P	The Hero, Water Is a Good Thing, The Strange Noise	C9	Inflected Endings
C11	Inflected Endings	C9L28	Reading for Meaning
C11	Prefixes and Suffixes	C10	Inflected Endings
		C10L24	Reading for Meaning

Vocabulary in Literature and Nonfiction Texts

1.RV.3.1

Identify words and phrases in stories, poems, or songs that suggest feelings or appeal to the senses (touch, hearing, sight, taste, smell).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	ER	Poetry (Grades K-1)
		ER	Poetry and Nursery Rhymes: Identifying Rhythm
		WE 5	Fred Has Ten Hens
		WE 9	The Dunes

1.RV.3.2

Ask and answer questions to help determine or clarify the meaning of words and phrases in a nonfiction text.

Code	Digital Student Experience	Code	Teacher Resources
C5B	Pets: Snakes	C10	Comprehension 10, Lesson 1: Spiders/Insects
C6B	Pets: Fish		
C7B	Homes		
C10B	How Mountains Form, Whales		

Writing**Learning Outcome****1.W.1**

Write routinely over brief time frames and for a variety of purposes and audiences

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Grade 1)
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home

1.W.1

Write routinely over brief time frames and for a variety of purposes and audiences

Code	Digital Student Experience	Code	Teacher Resources
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Handwriting

1.W.2.1			
Write all uppercase (capital) and lowercase letters legibly, and space letters, words, and sentences appropriately.			
Code	Digital Student Experience	Code	Teacher Resources
C1	Letter Formation: Mm, Aa, Pp, Cc	LA1-Z1	Letter Lessons: Letter Name Recognition
C2	Letter Formation: Tt, Ii, Ss, Ll	C4	Comprehension
C3	Letter Formation: Rr, Oo, Nn, Dd	C5	Comprehension
C4	Letter Formation: Ff, Ee, Gg, Hh	C6	Comprehension
C5	Letter Formation: Bb, Uu, Jj, Ww	C8	Comprehension
C6	Letter Formation: Zz, Kk, Vv, Yy	WE 1	Sam Tips the Lamp
C7	Letter Formation: Qq, Xx	WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats

1.W.2.1

Write all uppercase (capital) and lowercase letters legibly, and space letters, words, and sentences appropriately.

Code	Digital Student Experience	Code	Teacher Resources
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Writing Genres**1.W.3.1**

Write logically connected sentences to make a proposal to a particular audience (e.g., a parent, classmate, etc.) and give reasons why the proposal should be considered.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 16	The Best Trip
		WE 17	The Wise Crow

1.W.3.2

Develop a topic sentence or main idea, provide some facts or details about the topic, and provide a concluding statement.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10, Lesson 1: Spiders/Insects: Informational Writing, Publish Writing
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.3.3

Develop topics for stories or poems, using precise words to describe characters and actions and temporal words to signal event order, with ideas organized into a beginning, middle, and ending.

Code	Digital Student Experience	Code	Teacher Resources
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes

1.W.3.3

Develop topics for stories or poems, using precise words to describe characters and actions and temporal words to signal event order, with ideas organized into a beginning, middle, and ending.

Code	Digital Student Experience	Code	Teacher Resources
		WE 10	Where Is Jane?
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 17	The Wise Crow
		WE 18	The Hero

The Writing Process

1.W.4: Apply the writing process to –

1.W.4a

With support, develop, select and organize ideas relevant to topic, purpose and genre; revise writing to add details (e.g., sentence structure); edit writing for format and conventions (e.g., correct spelling of frequently used words, basic capitalization, end punctuation); and provide feedback to other writers.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10, Lesson 1: Spiders/Insects: Informational Writing, Publish Writing
		ER	Research Plan (Grade 1)
		WE 6	My Dog Has Fleas

1.W.4a

With support, develop, select and organize ideas relevant to topic, purpose and genre; revise writing to add details (e.g., sentence structure); edit writing for format and conventions (e.g., correct spelling of frequently used words, basic capitalization, end punctuation); and provide feedback to other writers.

Code	Digital Student Experience	Code	Teacher Resources
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Grade 1)
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

The Research Process

1.W.5

With support, conduct simple research on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Grade 1)
		WE 11	Homes
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.5a

Identify several sources of information and indicate the sources.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Grade 1)
		WE 11	Homes
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs

1.W.5a

Identify several sources of information and indicate the sources.

Code	Digital Student Experience	Code	Teacher Resources
		WE 20	George Washington Carver

1.W.5b

Organize information, using graphic organizers or other aids.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Grade 1)
		WE 11	Homes
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.5c

Make informal presentations on information gathered.

Code	Digital Student Experience	Code	Teacher Resources
		ER	Research Plan (Grade 1)
		WE 11	Homes

1.W.5c

Make informal presentations on information gathered.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Conventions of Standard English

1.W.6.1: Demonstrate command of English grammar and usage, focusing on:

1.W.6.1a

Nouns/Pronouns – Writing sentences that include common and proper nouns and personal pronouns.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

1.W.6.1a

Nouns/Pronouns – Writing sentences that include common and proper nouns and personal pronouns.

Code	Digital Student Experience	Code	Teacher Resources
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.6.1b

Verbs – Writing sentences using verbs to convey a sense of past, present and future.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost

1.W.6.1b

Verbs – Writing sentences using verbs to convey a sense of past, present and future.

Code	Digital Student Experience	Code	Teacher Resources
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.6.1e

Usage – Writing complete simple declarative, interrogative, imperative, and exclamatory sentences in response to prompts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero

1.W.6.1e

Usage – Writing complete simple declarative, interrogative, imperative, and exclamatory sentences in response to prompts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.6.2: Demonstrate command of capitalization, punctuation, and spelling, focusing on:

1.W.6.2a

Capitalization – Capitalizing the first word of a sentence, dates, names of people, and the pronoun I.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes

1.W.6.2a

Capitalization – Capitalizing the first word of a sentence, dates, names of people, and the pronoun I.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.6.2b.a

Punctuation – Correctly using a period, question mark, and exclamation mark at the end of a sentence.

Code	Digital Student Experience	Code	Teacher Resources
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens

1.W.6.2b.a

Punctuation – Correctly using a period, question mark, and exclamation mark at the end of a sentence.

Code	Digital Student Experience	Code	Teacher Resources
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.6.2b.b

Punctuation – Using commas in dates and to separate items in a series.

Code	Digital Student Experience	Code	Teacher Resources
		WE 10	Where Is Jane?
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 16	The Best Trip
		WE 18	The Hero
		WE 20	George Washington Carver

1.W.6.2c.a

Spelling – Spelling unknown words phonetically, drawing on phonemic awareness and spelling conventions.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	Ph L22	Decoding with Short u
C3-C9	Word Masters	C5L13	Beginning Blends sm, bl, br
		C3-C9	Word Masters Game
		GM	Word Masters Spelling Game Players Guide
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost

1.W.6.2c.a

Spelling – Spelling unknown words phonetically, drawing on phonemic awareness and spelling conventions.

Code	Digital Student Experience	Code	Teacher Resources
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.W.6.2c.b

Spelling – Correctly spelling words with common spelling patterns.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	C1-C7	Spelling Lessons
C3-C9	Word Masters	C3-C9	Word Masters Game
		GM	Word Masters Spelling Game Players Guide
		C4L23	Spelling with Short /e/ and Blends
		C4L24	Spelling Long e with ee and ea
		C5L19	Spelling with Short U and Blends
		C5L20	Spelling CVCe with a_e and o_e
		C6L12	Blend Sounds to Read & Spell Words
		C6L17	Spelling CVCs with i_e and u_e
		C7	Open Syllable
		C7L8	Open Syllables (me, go, by)
		C7L11	Bossy R -or as in Corn, -ore as in More
		C7L17	Spelling Words with -ar, -are, -or, -ore
		C8L17	Spelling Words with Digraphs /sh/ and /th/
		C8L18	Spelling /er/, /ir/, /ur/ Sounds
		C9L25	Spelling Words with -ed and -ing
		C9L26	Spelling Multisyllabic Words
		C9L27	Spelling Words with oi and oy

1.W.6.2c.b

Spelling – Correctly spelling words with common spelling patterns.

Code	Digital Student Experience	Code	Teacher Resources
		C10L3	Spell Inflected Ending -ing
		C10L6	Spell with ou and ow
		C10L16	Spell and Read Words with Vowel Digraphs aw and au
		C10L22	Spelling with Endings y and le
		C10L23	Spelling – Changing the y to i
		C11L5	Inflected Endings
		C11L13	High Frequency Words
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs

1.W.6.2c.b

Spelling – Correctly spelling words with common spelling patterns.

Code	Digital Student Experience	Code	Teacher Resources
		WE 20	George Washington Carver

1.W.6.2c.c

Spelling – Correctly spelling common irregularly-spelled, grade-appropriate high-frequency words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	C1-C7	Spelling Lessons
C3-C9	Word Masters	C3-C9	Word Masters Game
		GM	Word Masters Spelling Game Players Guide
		C4L23	Spelling with Short /e/ and Blends
		C4L24	Spelling Long e with ee and ea
		C5L19	Spelling with Short U and Blends
		C5L20	Spelling CVCe with a_e and o_e
		C6L12	Blend Sounds to Read & Spell Words
		C6L17	Spelling CVCs with i_e and u_e
		C7	Open Syllable
		C7L8	Open Syllables (me, go, by)
		C7L11	Bossy R -or as in Corn, -ore as in More
		C7L17	Spelling Words with -ar, -are, -or, -ore

1.W.6.2c.c

Spelling – Correctly spelling common irregularly-spelled, grade-appropriate high-frequency words.

Code	Digital Student Experience	Code	Teacher Resources
		C8L17	Spelling Words with Digraphs /sh/ and /th/
		C8L18	Spelling /er/, /ir/, /ur/ Sounds
		C9L25	Spelling Words with -ed and -ing
		C9L26	Spelling Multisyllabic Words
		C9L27	Spelling Words with oi and oy
		C10L3	Spell Inflected Ending -ing
		C10L6	Spell with ou and ow
		C10L16	Spell and Read Words with Vowel Digraphs aw and au
		C10L22	Spelling with Endings y and le
		C10L23	Spelling – Changing the y to i
		C11L5	Inflected Endings
		C11L13	High Frequency Words
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark

1.W.6.2c.c

Spelling – Correctly spelling common irregularly-spelled, grade-appropriate high-frequency words.

Code	Digital Student Experience	Code	Teacher Resources
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Speaking and Listening**Learning Outcome**

1.SL.1: Listen actively and adjust the use of spoken language (e.g., vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**1.SL.2.1**

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Comprehension
		C5	Comprehension
		C6	Comprehension

1.SL.2.1

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		C7	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales

1.SL.2.1

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.SL.2.3

Listen to others, take turns speaking about the topic, and add one's own ideas in small group discussions or tasks.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Comprehension
		C5	Comprehension
		C6	Comprehension
		C7	Comprehension
		C8	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit

1.SL.2.3

Listen to others, take turns speaking about the topic, and add one's own ideas in small group discussions or tasks.

Code	Digital Student Experience	Code	Teacher Resources
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.SL.2.4

Ask questions to clarify information about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Comprehension
		C5	Comprehension
		C6	Comprehension
		C7	Comprehension
		C8	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		RC L3	Asking Questions Strategy (Grades K-1)
		RC L69	Asking Questions (Grades K-1)
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes

1.SL.2.4

Ask questions to clarify information about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.SL.2.5

Build on others' talk in conversations by responding to the comments of others through multiple exchanges.

Code	Digital Student Experience	Code	Teacher Resources
		C4	Comprehension
		C5	Comprehension
		C6	Comprehension

1.SL.2.5

Build on others' talk in conversations by responding to the comments of others through multiple exchanges.

Code	Digital Student Experience	Code	Teacher Resources
		C7	Comprehension
		C8	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark

1.SL.2.5

Build on others' talk in conversations by responding to the comments of others through multiple exchanges.

Code	Digital Student Experience	Code	Teacher Resources
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Comprehension

1.SL.3.1

Ask and answer questions about what a speaker says to clarify something that is not understood.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	C7	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		RC L3	Asking Questions Strategy (Grades K-1)
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots

1.SL.3.1

Ask and answer questions about what a speaker says to clarify something that is not understood.

Code	Digital Student Experience	Code	Teacher Resources
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.SL.3.2

Ask and answer questions about key details in a text read aloud or information presented orally or through other media.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	C3	Comprehension
C1-C10	Books	C4	Comprehension
		C5	Comprehension
		C6	Comprehension
		C7	Comprehension
		C8	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?

1.SL.3.2

Ask and answer questions about key details in a text read aloud or information presented orally or through other media.

Code	Digital Student Experience	Code	Teacher Resources
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Presentation of Knowledge and Ideas**1.SL.4.1**

Speaking audibly and using appropriate language, recite poems, rhymes, songs, and stories, with careful attention to sensory detail when describing people, places, things and events.

Code	Digital Student Experience	Code	Teacher Resources
		C3	Comprehension
		C4	Comprehension
		C5	Comprehension

1.SL.4.1

Speaking audibly and using appropriate language, recite poems, rhymes, songs, and stories, with careful attention to sensory detail when describing people, places, things and events.

Code	Digital Student Experience	Code	Teacher Resources
		C6	Comprehension
		C7	Comprehension
		C9	Comprehension
		C10	Comprehension 10
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark

1.SL.4.1

Speaking audibly and using appropriate language, recite poems, rhymes, songs, and stories, with careful attention to sensory detail when describing people, places, things and events.

Code	Digital Student Experience	Code	Teacher Resources
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.SL.4.2

Add drawings or other visual displays, such as pictures and objects, when sharing information to clarify ideas, thoughts, and feelings.

Code	Digital Student Experience	Code	Teacher Resources
		C5	Comprehension
		C7	Comprehension
		C9	Comprehension
		C10	Comprehension 10, Lesson 1: Spiders/Insects: Informational Writing, Publish Writing
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots

1.SL.4.2

Add drawings or other visual displays, such as pictures and objects, when sharing information to clarify ideas, thoughts, and feelings.

Code	Digital Student Experience	Code	Teacher Resources
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

1.SL.4.3

Give and follow three- and four-step directions.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	EP	Recognizing Signs
		EP	Classifying
		EP	Alphabet Book
		WE 1	Sam Tips the Lamp
		WE 2	See Sam Sit
		WE 3	Dots and Spots
		WE 4	The Toads Are Lost
		WE 5	Fred Has Ten Hens
		WE 6	My Dog Has Fleas
		WE 7	Fun at Home
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 10	Where is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales

1.SL.4.3

Give and follow three- and four-step directions.

Code	Digital Student Experience	Code	Teacher Resources
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Grade 2

Reading: Foundations

Learning Outcome

2.RF.1: Develop an understanding of the five components of reading (print concepts, phonemic awareness, phonics, vocabulary, and fluency and comprehension) to build foundational reading skills.

Phonics

2.RF.4.2			
Use knowledge of the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to decode two-syllable words, independent of context.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER AD	Final Blends ST
C7	Compound Words	ISIP ER AD	Final Blends SK
C8	The Digraphs, Compound Words	ISIP ER AD	Final Blends NT
C9	The Digraphs, The Oddballs (Variant Vowels), Inflected Endings (Verb Dog), Multisyllabic Word Game	ISIP ER AD	Final Blends MP
C10	Detective Dan (Multisyllabic Words, Sneaky Schwa), The Digraphs	ISIP ER AD	CVCC Blends Lesson – NT
C11	Contraction Action, Multisyllabic Game, Detective Dan (Irregular Words)	ISIP ER AD	CVCC Blends Practice – NT
		ISIP ER AD	Tier 2: CVCC Blends Lesson – MP
		ISIP ER AD	CVCC Blends Practice – MP

2.RF.4.2

Use knowledge of the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to decode two-syllable words, independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP ER AD	CVCC Blends Lesson – SK
		ISIP ER AD	CVCC Blends Practice – SK
		ISIP ER AD	CVCC Blends Lesson – ST
		ISIP ER AD	CVCC Blends Practice – ST
		ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
		ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
		ISIP ER AD	All Blends and Vowels
		ISIP ER AD	Blends with Mixed Vowels Practice
		C7L13	Compound Words
		C7L19	Spelling Compound Words
		C8L12	Compound Words
		C8L13	Rapid Word Naming
		C9	Reading Words
		C9L7	Blending the Digraph ch

2.RF.4.2

Use knowledge of the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to decode two-syllable words, independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		C9L9	Compound Words
		C9L19	Rapid Word Naming
		C9L22	Rapid Word Naming
		C10	Two Syllables Between Vowel and Consonant
		C10L7	Syllables with -le and -y
		C10L9	Open Syllables
		C10L11	Read Words with Digraph wh
		C10L14	Phonograms: all, alk, alt, ald
		C10L21	Spelling Words with Phonograms -all, alk, ald, alm
		C10L22	Spelling with Endings y and le
		C11L7	Variant Vowel
		C11L8	Variant Vowel /oo/ as in foot
		C11L11	Multisyllabic Words
		Ph L15	Open Syllables
		Ph L48	Compound Words Blending
		Ph L49	Compound Words Segmenting
		Ph L50	Finding Compound Words in Connected Text
		S	Multisyllabic Words with Open Syllables

2.RF.4.2

Use knowledge of the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to decode two-syllable words, independent of context.

Code	Digital Student Experience	Code	Teacher Resources
		S	Multisyllabic Words with Closed Syllables
		S	Multisyllabic Words with VCe Syllables
		S	Multisyllabic Words with Vowel Team Diphthongs
		S	Multisyllabic Words with Vowel Team Diphthongs 2
		S	Multisyllabic Words with Vowel Teams

2.RF.4.3

Apply knowledge of short and long vowels (including vowel teams) when reading regularly spelled one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER AD	Final Blends ST
C3	Short O, Long A, Long O	ISIP ER AD	Final Blends SK
C4	Short E, Long E	ISIP ER AD	Final Blends NT
C4B	Big Feet	ISIP ER AD	Final Blends MP
C5-C9	Word Masters	ISIP ER AD	CVCC Blends Lesson – NT
C5	Short U, Silent E, Rapid Word Naming	ISIP ER AD	CVCC Blends Practice – NT

2.RF.4.3

Apply knowledge of short and long vowels (including vowel teams) when reading regularly spelled one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
C6	Silent E, Rapid Word Naming	ISIP ER AD	Tier 2: CVCC Blends Lesson – MP
C6B	The Dunes	ISIP ER AD	CVCC Blends Practice – MP
C7	Long ORE, ARE with Silent E, Bossy R (or, ar), Rapid Word Naming, Silent E, Open Syllable	ISIP ER AD	CVCC Blends Lesson – SK
C7B	The Oatmeal Man	ISIP ER AD	CVCC Blends Practice – SK
C8	IRE, URE with Silent E, Bossy R (ire, ir, ur), Rapid Word Naming	ISIP ER AD	CVCC Blends Lesson – ST
C8B	A Big Sneeze, Bert and Gert, The Fox Pack, The No-So-Great Skunk Adventure	ISIP ER AD	CVCC Blends Practice – ST
C9-C11	The Oddballs	ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
C9	Oddballs Gimme the Ball Game (oi, ol, oy, ow), Open Syllable (os, ay)	ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
C9B	Mitch's Big Fish Tales, The Scarecrow, Treasure Hunt at Pirate's Bay, Winter Snowstorm	ISIP ER AD	All Blends and Vowels
C10B	The Hero	ISIP ER AD	Blends with Mixed Vowels Practice
		C3	Vowel Sound Long O, /oa/
		C3L11	Long A, /ai/
		C4L11	Long E, /ea/ , /ee/
		C5-C6	Long A, Silent e

2.RF.4.3

Apply knowledge of short and long vowels (including vowel teams) when reading regularly spelled one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C5L6-7	Short u
		C5L19	Short u and Blends
		C6L9	Long Vowel Sounds I, U
		C7	Reading with Meaning 7
		C7	Decoding Soft C
		C7	Decoding Bossy R -ar
		C7	Decoding Bossy R -or
		C8	Decoding Bossy R -er
		C8L7	Change One Letter Bossy R
		C9	Long Vowels
		C9	Reading Words
		C9	Read Words with oi and oy
		C9	Reading with Meaning 9
		C9L7	Blending the Digraph ch
		C10	Reading Words
		C10	Read Words with ou and ow
		C10	Reading with Meaning 10
		C10L11	Read Words with Digraph wh

2.RF.4.3

Apply knowledge of short and long vowels (including vowel teams) when reading regularly spelled one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		C11	Reading with Meaning 11
		C11L3	Phonogram eigh
		C11L4	Short /e/ Spelled ea
		C11L6	Phonograms ind, igh, ild
		C11L7	Variant Vowel
		C11L8	Variant Vowel /oo/ as in foot
		C11L11	Multisyllabic Words
		Ph L10	Read and Spell Words with Short Vowel Sounds
		Ph L19	Blending with Short i and a
		Ph L21	Decoding with Short o
		Ph L22	Decoding with Short u
		Ph L25	Read Words with Long Vowel
		Ph L26	Decoding with Long Vowel
		Ph L27	Decoding with Long Vowel
		Ph L43	Phonograms, Long Vowels
		Ph L45	Phonograms
		Ph L51	Long Vowels in the Final Position
		Ph L54	Read Words with oy and oi

2.RF.4.3

Apply knowledge of short and long vowels (including vowel teams) when reading regularly spelled one-syllable words.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L56	Diphthongs
		Ph L57	Vowel Digraphs
		S	Multisyllabic Words with Vowel Diphthongs 2
		S	Multisyllabic Words with Vowel Teams
		S	Multisyllabic Words with R-Controlled Syllables
		S	Multisyllabic Words with Open Syllables
		S	Multisyllabic Words with Closed Syllables

2.RF.4.4

Recognize and read common and irregularly spelled high-frequency words and abbreviations by sight (e.g., through, tough; Jan., Fri.).

Code	Digital Student Experience	Code	Teacher Resources
C6-C10	High Frequency Word Blocks	VOC	Category Cards: Abbreviations
C6	HFW Practice Book: Where Is Jane?	VOC L25	Homophones
C7	HFW Practice Book: Homes	C6	High Frequency Words: was, that, from, she
C8	HFW Practice Books: I Like to Help, Bert and Gert	C7-C11	Reading with Meaning Lessons
C9-C11	The Oddballs	C7	High Frequency Words: do, come, there, have, of, some
C9	HFW Practice Book: The Best Trip	C7L15	Read High Frequency Words

2.RF.4.4

Recognize and read common and irregularly spelled high-frequency words and abbreviations by sight (e.g., through, tough; Jan., Fri.).

Code	Digital Student Experience	Code	Teacher Resources
C10	HFW Practice Book: How Can That Be?	C8	High Frequency Words: does, your, when, could, give, want
C11	Detective Dan	C8L13	Rapid Word Naming
		C8L14	Reading Sentences with HFWs
		C9	High Frequency Words: who, goes, put, why, because, thought
		C9L19	Rapid Letter and Word Naming
		C9L20	Read High Frequency Words
		C9L22	Rapid Word Naming
		C9L28	Reading for Meaning
		C10	High Frequency Words: good, many, their, too, would, look
		C10L19	Read High Frequency Words in Sentences
		C10L24	Reading for Meaning
		C11L12	Homophones
		C11L13	High Frequency Words
		Ph	Digraphs and Trigraphs
		Ph	Beginning Trigraph -thr
		Ph	Final Consonant Trigraphs

2.RF.4.4

Recognize and read common and irregularly spelled high-frequency words and abbreviations by sight (e.g., through, tough; Jan., Fri.).

Code	Digital Student Experience	Code	Teacher Resources
		Ph L63	Complex Word Families

2.RF.4.5

Know and use common word families when reading unfamiliar words (e.g., -ale, -est, -ine, -ock).

Code	Digital Student Experience	Code	Teacher Resources
C9-C11	The Oddballs	C7	Decoding Bossy R -ar
C11	Detective Dan	C7	Bossy R -or
		C7	Reading with Meaning 7
		C7	Decoding Soft C
		C7L9	Bossy R -ar as in Star
		C7L11	Bossy R -or as in Com, -ore as in More
		C7L12	Beginning Blends squ, sw, tw
		C8	Bossy R -er
		C8L18	Spelling /er, /ir/, /ur/ Sounds
		C9	Reading with Meaning 9
		C9	Read Words with oi and oy
		C9L12	Sort Words with oy and oi
		C9L16	Read Words with ay, ey, oe, ie

2.RF.4.5

Know and use common word families when reading unfamiliar words (e.g., -ale, -est, -ine, -ock).

Code	Digital Student Experience	Code	Teacher Resources
		C9L18	Read Words with oi and oy
		C10	Read Words with ou and ow
		C10	Reading with Meaning 10
		C10	Reading Words
		C10L5	Diphthongs ow and ou
		C10L15	Read Words with Vowel Digraphs aw and au
		C10L18	High Frequency Words
		C11	Reading with Meaning 11
		C11L3	Phonogram eigh
		C11L4	Short /e/ Spelled ea
		C11L6	Phonograms ind, igh, ild
		C11L7	Variant Vowel
		C11L8	Variant Vowel
		Ph	Digraphs and Trigraphs
		Ph L12	Phonograms, Long Vowels
		Ph L37	Decoding
		Ph L39	Decoding
		Ph L42	Phonograms, Short Vowels

2.RF.4.5

Know and use common word families when reading unfamiliar words (e.g., -ale, -est, -ine, -ock).

Code	Digital Student Experience	Code	Teacher Resources
		Ph L43	Phonograms, Long Vowels
		Ph L44	Phonograms
		Ph L45	Phonograms
		Ph L46	Phonograms -ow, -oll, -old, -olt, -olk
		Ph L47	Phonograms
		Ph L54	Words with oy and oi
		Ph L56	Diphthongs
		Ph L57	Vowel Digraphs
		Ph L63	Complex Word Families
		S	Multisyllabic Words with Vowel Team Diphthongs
		S	Multisyllabic Words with Vowel Team Diphthongs 2

2.RF.4.6

Read multi-syllabic words composed of roots, prefixes, and suffixes; read contractions, possessives (e.g., kitten's, sisters'), and compound words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	VOC	Category Cards: Contractions
C8	Compound Words	VOC L11	Compound Words
C8B	The Mailman	VOC L16	Prefixes (mis-, dis-, un-, re-)

2.RF.4.6

Read multi-syllabic words composed of roots, prefixes, and suffixes; read contractions, possessives (e.g., kitten's, sisters'), and compound words.

Code	Digital Student Experience	Code	Teacher Resources
C9B&P	Mitch's Big Fish Tales, Naptime, Treasure Hunt at Pirate's Bay	VOC L19	Suffixes (-less, -ful, -y, -ly)
C9B&P	The Mother Cat and Her Kittens, Joel and Kay's Best Day	C7-C8	Compound Words
C10	Detective Dan (Multisyllabic)	C7L13	Compound Words
C10B	The Hero	C8L12	Compound Words
C11	Prefixes, Suffixes, Contraction Action, Multisyllabic Game	C9L9	Compound Words
C11P	From Fearful to Fearless	C11L1	Prefixes: pre, re, un, mis, dis
C12	Living Lessons: Vocabulary	C11L2	Suffixes (-ful, -ly, -less, -er, -or)
C12B	Earth: The Changing Surface	C11L10	Contractions
C13	Number Prefixes (Power for the Planet Vocabulary)	Ph L13	Decoding Multisyllabic Words
		Ph L48	Compound Words Blending
		Ph L49	Compound Words Segmenting
		Ph L50	Finding Compound Words in Connected Text

Fluency

2.RF.5			
Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Oral Reading Fluency Subtest	ISIP ORF	Priority – 2nd Grade Practice
C5-C12	Books	ISIP ORF DAP	Passages 61-90
		ISIP ORF PRP	Going to the Vet, Insects, The Water Cycle
		ISIP ORF PMP	Pappoo, Family Time, A Friend in Need, Picture Perfect, The Finish Line, Mr. Mo's Spice Shop, The Book Drive, Oscar's Problem, Turtle Run, The Tree House, My Sister Jenny, Winter in the Woods
		ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
		ISIP ORF	Priority – Accuracy
		ISIP ORF	Priority – Rate
		ISIP ORF	Priority – Prosody
		ISIP ORF	Priority Practice (Grades 1-8)
		ISIP ORF	Progress Monitoring Instructions
		ISIP ORF	Progress Monitoring Passages: Ava and Sam, Chipmunk City, Family Time, Pappoo, Red Ribbon, A Skateboard Dream, Picture Perfect, Samson's Song, Taking Off, The Town Park, Carnival!
		C6-C11	Fluency Passages
		C7L16	Passage Reading: Prosody

2.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
		C8L15	Passage Reading: Prosody
		C8L16	Passage Reading: Prosody
		C9L21	Passage Reading: Prosody
		C10L20	Fluency
		C11L14	Fluency

Reading: Literature

Learning Outcome

2.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 2–3. By the end of the grade 2, students interact with texts proficiently, at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests	C9	Comprehension
C3B	The Garden Trail, The Lost Island	C9B	A Trip to the Dentist, Coach Chapman, Mitch's Big Fish Tales, Roy and Troy Like Trains, Royce Likes to Share
C4B	The Great Pig Escape, Fun at Pinecone Stream, Pat's Cat	C9B	The Flying Pizza, The Wise Crow, Treasure Hunt at Pirate's Bay, Winter Snowstorm
C6B	The Dunes, The Kid in the Mask	C10	Comprehension 10

2.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 2–3. By the end of the grade 2, students interact with texts proficiently, at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
C7B	Fun at the Pond, Just the Right Size, Take That Off Stage, The Oatmeal Man, The Twin Mice	C10B	Going to the Vet, Humphrey the Humpback Whale, The Three Little Bugs
C8B	A Big Sneeze, Bert and Gert, King Zung and the Lark, The Fox Pack	C11B	From Fear to Fearless
C9B	A Trip to the Dentist; Coach Chapman; Mitch's Big Fish Tales; Roy and Troy Like Trains; Royce Likes to Share	C12B	A Trip to the Grand Canyon, Fields of Change, Fossil Hunters: The Black Hills Dig; Mission Incredible
C9B	The Flying Pizza; The Wise Crow; Treasure Hunt at Pirate's Bay; Winter Snowstorm	C12B	Weather Watchers, Brookside's Best Science Fair Ever!
C10B	Going to the Vet; Humphrey the Humpback Whale; The Three Little Bugs	RC	Visual Patterns and Structures in Poetry
C11B	From Fearful to Fearless		
C11B	Genres World: The Bear and the Bees; The Fox and the Leopard; The Ant and the Grasshopper		
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea		
C11B	Genres World: Rumpelstiltskin, The Golden Goose		
C12B	A Trip to the Grand Canyon; Fields of Change; Fossil Hunters: The Black Hills Dig		
C12B	Mission Incredible; Weather Watchers; Brookside's Best Science Fair Ever!		

Key Ideas and Textual Support

2.RL.2.1			
Ask and answer questions (e.g., who was the story about; why did an event happen; where did the story happen) to demonstrate understanding of main idea and key details in a text.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C5	Comprehension
C6B	The Dunes, The Kid in the Mask	C7	Comprehension
C7B	Fun at the Pond, Just the Right Size, Take That Off Stage, The Oatmeal Man, The Twin Mice	C8	Comprehension
C8B	The Shrimp and the Shark, The Fox Pack	C9	Comprehension
C9B	A Trip to the Dentist, Coach Chapman, Roy and Troy Like Trains, Treasure Hunt at Pirate's Bay, Winter Snowstorm	C10	Comprehension 10, Lesson 2: The Hero
C10B	Shopping with Mom, The Three Little Bugs, Humphrey the Humpback Whale, The Hero	C10L17	Comprehension: Character Analysis
C11B	The Queen's Suitcase, The Three Little Bugs, Who Is Following Us?	C11	Comprehension 11
C11	Genres World: The Fox and the Leopard Venn Diagram, The Bear and the Bees Sequencing, Character Analysis	C12	Main Idea
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper	C12	Summarizing
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea	RC	Poetry: Visual Patterns and Structure
C11B	Genres World: Rumpelstiltskin, The Golden Goose	RC	Determining Theme
C12	Living Lessons: Summarization 1, Main Idea, Inference	RC	Fairy Tales: Compare and Contrast
C12B	Fossil Hunters: The Black Hills Dig; Weather Watchers; Mission Incredible; Brookside's Best Science Fair Ever!	RC	Characteristics of Fairy Tales

2.RL.2.1

Ask and answer questions (e.g., who was the story about; why did an event happen; where did the story happen) to demonstrate understanding of main idea and key details in a text.

Code	Digital Student Experience	Code	Teacher Resources
		RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
		RC L4	Asking Questions (Grades 2-3)
		RC L6	Summarizing Strategy (Grades 2-3)
		RC L11	Main Idea (Grade 2)
		RC L18	Author's Purpose (Grade 2)
		RC L21	Drawing Conclusions (Grade 2)
		RC L27	Compare and Contrast (Grade 2)
		RC L31	Sequencing (Grade 2)
		RC L35	Setting (Grade 2)
		RC L38	Character (Grade 2)
		RC L41	Problem and Solution (Grade 2)
		RC L43	Cause and Effect (Grade 2)
		RC L67	Summarizing (Grades 2-3)
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 17	The Wise Crow
		WE 18	The Hero

2.RL.2.1

Ask and answer questions (e.g., who was the story about; why did an event happen; where did the story happen) to demonstrate understanding of main idea and key details in a text.

Code	Digital Student Experience	Code	Teacher Resources
		WE 19	The Three Little Bugs
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig

2.RL.2.2

Recount the beginning, middle and ending of stories, including fables and folktales from diverse cultures, and determine their central message, lesson, or moral.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C9	Comprehension
C7B	Just the Right Size, The Oatmeal Man, The Big Game	C10L17	Comprehension: Character Analysis
C8B	Wait to Paint, The Fox Pack	C11	Comprehension 11
C9B	The Flying Pizza, Mitch's Big Fish Tales, Elbert's Birthday, The Wise Crow	RC	Point of View
C10B	The Three Little Bugs, Humphrey the Humpback Whale, A Star Is Born, Who Is Following Us?	RC	Determining Theme
C11	Genres World: The Wolf and Crane Sort, The Fox and the Leopard Venn Diagram	RC L6	Summarizing Strategy (Grades 2-3)
C11	Genres World: The Bear and the Bees Sequencing, The Lion and the Mouse	RC L11	Main Idea (Grade 2)
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper	RC L27	Compare and Contrast (Grade 2)

2.RL.2.2

Recount the beginning, middle and ending of stories, including fables and folktales from diverse cultures, and determine their central message, lesson, or moral.

Code	Digital Student Experience	Code	Teacher Resources
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea	RC L31	Sequencing (Grade 2)
C11B	Genres World: Rumpelstiltskin, The Golden Goose	RC L67	Summarizing (Grades 2-3)
C12B	Weather Watchers, Mission Incredible, Fields of Change, Brookside's Best Science Fair Ever!	WE 8	Late for the Game
		WE 14	King Zung and the Lark
		WE 18	The Hero
		WE 19	The Three Little Bugs

2.RL.2.3

Describe how characters in a story respond to major events and how characters affect the plot.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C6	Comprehension
C10B	The Three Little Bugs, Humphrey the Humpback Whale, A Star Is Born, Who Is Following Us?	C9	Comprehension
C11B	Winter Snowstorm	C10	Comprehension 10
C11B	Genres World: The Ant and the Grasshopper, The Lion and the Mouse, The Bear and the Bees	C10L17	Comprehension: Character Analysis
C11	Genres World: Character Analysis, The Lion and the Mouse, The Bear and the Bees Sequencing	C12	Summarizing

2.RL.2.3

Describe how characters in a story respond to major events and how characters affect the plot.

Code	Digital Student Experience	Code	Teacher Resources
C12B	Fields of Change	RC	Determining Theme
		RC L27	Compare and Contrast (Grade 2)
		RC L38	Character (Grade 2)
		RC L41	Problem and Solution (Grade 2)
		RC L43	Cause and Effect (Grade 2)

2.RL.2.4

Make predictions about the content of text using prior knowledge of text features, explaining whether they were confirmed or not confirmed and why.

Code	Digital Student Experience	Code	Teacher Resources
		C5	Comprehension
		C8	Comprehension
		C9	Comprehension Lesson 2: A Trip to the Dentist
		C10	Comprehension 10, Lesson 2: The Hero
		RC L2	Making Predictions (Grades 2-3)

Structural Elements and Organization

2.RL.3.1

Describe the overall structure of a story, including describing how the beginning introduces the story and the ending concludes the action.

Code	Digital Student Experience	Code	Teacher Resources
		C9	Comprehension, Lesson 2: A Trip to the Dentist

2.RL.3.2

Acknowledge differences in the points of view of characters and identify dialogue as words spoken by characters, usually enclosed in quotation marks.

Code	Digital Student Experience	Code	Teacher Resources
C9B	The Wise Crow	EOD	The Little Red Hen
C11	Genres World: The Wolf and Crane Sort, The Fox and the Leopard Venn Diagram	C9	Comprehension
C11	Genres World: The Bear and the Bees Sequencing, The Lion and the Mouse; Tortoise Assessment	C10	Comprehension 10
		C10L17	Comprehension: Character Analysis
		RC	Point of View
		RC L27	Compare and Contrast (Grade 2)
		RC L38	Character (Grade 2)

Connection of Ideas

2.RL.4.1			
Use information gained from the illustrations and words in a print or digital text to demonstrate understanding of its characters, setting, or plot.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C7	Comprehension
C6B	Jen and Her New Friends, The Dunes, The Kid in the Mask	C8	Comprehension
C7B	Ben and Steve at the Seaside, Just the Right Size, Take That Off Stage, The Oatmeal Man, The Twin Mice	C9	Comprehension, Lesson 2: A Trip to the Dentist
C8B	A Big Sneeze, Bert and Gert, King Zung and the Lark, Shel and Beth, The Fox Pack	C10	Comprehension 10, Lesson 2: The Hero
C8B	The Not-So-Great Skunk Adventure, The Shrimp and the Shark	C12	Summarizing
C9B&P	A Trip to the Dentist, Big Pop Tent, Camping, Coach Chapman, Elbert's Birthday, Going on a Ride, Kittens	C12	Cause and Effect
C9B&P	Joel and Kay's Best Day, Mitch's Big Fish Tales, Naptime, Ray and Troy Like Trains, Royce Likes to Share	RC L27	Compare and Contrast (Grade 2)
C9B&P	The Best Trip, The Flying Pizza, The Scarecrow, The Wise Crow, Winter Snowstorm	RC L31	Sequencing (Grade 2)
C10B&P	A Star is Born, Going to the Vet, Humphrey the Humpback Whale, Shopping with Mom, The Hero	RC L35	Setting (Grade 2)
C11B&P	Bert and Get, From Fearful to Fearless, Just the Right Size, The Flying Pizza, Winter Snowstorm	RC L38	Character (Grade 2)
C11	Genres World: The Wolf and Crane Sort, The Bear and the Bees Sequencing	WE 19	The Three Little Bugs
C12B	Mission Incredible, Fields of Change, Weather Watchers	WE 24	Fields of Change: Spring/Summer

2.RL.4.1

Use information gained from the illustrations and words in a print or digital text to demonstrate understanding of its characters, setting, or plot.

Code	Digital Student Experience	Code	Teacher Resources
		WE 25	Fields of Change: Autumn/Winter
		WE 29	Fossil Hunters: The Black Hills Dig

2.RL.4.2

Compare and contrast versions of the same story from different authors, time periods, or cultures from around the world.

Code	Digital Student Experience	Code	Teacher Resources
C10B	The Three Little Bugs	WE 19	The Three Little Bugs
		RC	Fairy Tales: Compare and Contrast
		RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)

Reading: Nonfiction**Learning Outcome****2.RN.1**

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 2-3. By the end of grade 2, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Oral Reading Fluency Subtest	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens

2.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 2-3. By the end of grade 2, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
C5B	Pets: Snakes	C10	Comprehension 10, Lesson 1: Spiders/Insects
C6B	Pets: Fish	C11	Informational Text Characteristics
C7B	Boats, Homes		
C9B&P	Earthworms Help, Ranch Hands, The Colt, The Mother Cat and Her Kittens		
C10B&P	George Washington Carver, How Mountains Form, Insects, People Send Mail, Pet Parade, Spiders		
C10B&P	The Water Cycle, Water Is a Good Thing, Whales		
C11B&P	Hurricanes; The Dirt Detectives		
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games		
C12B&P	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere		
C12B&P	Our Solar System; The Moon; Exploring Space		

Key Ideas and Textual Support

2.RN.2.1			
Ask and answer questions about the main idea and supporting facts and details in a text to confirm understanding.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C6B	Pets: Fish	C10	Comprehension 10, Lesson 1: Spiders/Insects
C7B	Boats, Homes	C11	Informational Text Characteristics
C9B	Earthworms Help, The Mother Cat and Her Kittens, Ranch Hands, The Colt	RC L11	Main Idea (Grade 2)
C10B	George Washington Carver, How Mountains Form, Insects, People Send Mail, Pet Parade, Spiders	RC L23	Making Inferences (Grade 2)
C10B	The Water Cycle, Water Is a Good Thing, Whales	RC L66	Main Idea – Nonfiction (Grades 2-3)
C11	Genre Explorer: Homes of Many Cultures, Hullaballoon Game	WE 11	Homes
C11B	Hurricanes, The Dirt Detectives	WE 23	Earth: Day, Night, and Seasons
C12	Living Lessons: Main Idea, Cause and Effect, Compare and Contrast		
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System; Water Recycled		
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources		

2.RN.2.2

Identify the main idea of a multiparagraph text and the topic of each paragraph.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C10	Comprehension 10, Lesson 1: Spiders/Insects
C6B	Pets: Fish, Chapter 3	RC L11	Main Idea (Grade 2)
C7B	Boats	RC L66	Main Idea – Nonfiction (Grades 2-3)
C10B	How Mountains Form, George Washington Carver		
C11	Genres: Homes of Many Cultures, Hullaballoon Game		
C12	Living Lessons: Main Idea, Text Structure		
C12B&P	The Moon; Exploring Space; Natural Resources; Earth: Rocks and Spoil; Earth: Atmosphere		

2.RN.2.3

Describe the connection between a series of historical events, scientific ideas or concepts, or steps in a process or procedure in a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest		
C10B	The Water Cycle, How Mountains Form		
C12	Scientific Process, The Moon Phases Lab		
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: The Changing Surface; The Moon; Earth: Rocks and Soil		

Structural Elements and Organization**2.RN.3.1**

Use various text features (e.g., table of contents, index, headings, captions) to locate key facts or information and explain how they contribute to and clarify a text.

Code	Digital Student Experience	Code	Teacher Resources
C5B	Pets: Snakes (BPA)	C10	Comprehension 10, Lesson 1: Spiders/Insects
C10B	How Mountains Form	C11	Informational Text Characteristics
C12	Living Lessons: Representing Text	C12L8A	Representing Text
C12B	Earth: Rocks and Soil; Fields of Change; Earth: Day, Night, and Seasons		
C12B	Our Solar System; Earth: Atmosphere		

2.RN.3.2

Identify how a nonfiction text can be structured to compare and contrast, to describe a procedure, and to explain a cause and effect relationship.

Code	Digital Student Experience	Code	Teacher Resources
C9P	Earthworms Help, Ranch Hands	C12L11	Compare and Contrast
C10B&P	Spiders, Pet Parade, The Water Cycle		

2.RN.3.3

Identify what the author wants the reader to answer, explain, or describe in a text.

Code	Digital Student Experience	Code	Teacher Resources
C11	Genre Explorer: Sandbox Games, Hullaballoon Game	C11	Argumentative Text Characteristics
C12	Living Lessons: Author's Purpose	C12L13	Author's Purpose
C12B	Do Your Part; Earth: Atmosphere; Earth: Rocks and Soil	RC L18	Author's Purpose (Grade 2)

Connection of Ideas

2.RN.4.1

Describe how an author uses facts to support specific points in a text.

Code	Digital Student Experience	Code	Teacher Resources
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game	C12L13	Author's Purpose
C12P	Do Your Part, Natural Resources	WE 11	Homes
		WE 12	Boats
		WE 20	George Washington Carver
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 28	Earth: Rocks and Soil
		WE 30	Earth: The Changing Surface

2.RN.4.2

Compare and contrast the most important points presented by two texts on the same topic.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10, Lesson 1: Spiders/Insects
		WE 26	The Moon

Reading: Vocabulary**Learning Outcome****2.RV.1**

Use words, phrases, and strategies acquired through conversations, reading and being read to, and responding to literature and nonfiction texts to build and apply vocabulary.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero

2.RV.1

Use words, phrases, and strategies acquired through conversations, reading and being read to, and responding to literature and nonfiction texts to build and apply vocabulary.

Code	Digital Student Experience	Code	Teacher Resources
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Vocabulary Building

2.RV.2.1			
Use context clues (e.g., words and sentence clues) and text features (e.g., table of contents, headings) to determine the meanings of unknown words.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	ISIP ER	Vocabulary and Reading Comprehension Lessons
C6B	The Last Scrap, A Special Delivery for Dusty, In the Sand, Jen and Her New Friends	ISIP ER PA	Blending Spoken Words into Compound Words, Tiers 2 and 3
C6B	Time to Ride, Time to Ride My Mule, The Dunes, A Cute Mule, Just in Time	VOC	Homographs
C7B	Run at the Pond, Mark and Kate, Ben and Steve at the Seaside, Hide and Seek, Homes, Take That Off Stage	VOC L8	Synonyms
C7B	Boats, The Twin Mice, The Oatmeal Man, The Big Game, Where Will They Ride?	VOC L11	Compound Words
C8	Compound Words	VOC L12	Antonyms
C8B	The Queen's Suitcase, The Fox Pack	VOC L13	Antonyms
C9B	Mitch's Big Fish Tales, The Wise Crow, The Flying Pizza	VOC L14	Antonyms
C10B	A Star Is Born, The Three Little Bugs, How Mountains Form	VOC L22	Context Clues
C10B	Humphrey the Humpback Whale, Who Is Following Us?	VOC L23	Context Clues
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper	VOC L25	Homophones
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea	VOC L28	Multiple-Meaning Words (Homographs)
C11B	Genres World: Rumpelstiltskin, The Golden Goose	VOC L31	Antonym and Synonym Review

2.RV.2.1

Use context clues (e.g., words and sentence clues) and text features (e.g., table of contents, headings) to determine the meanings of unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C12	Living Lessons: Context Clues	C7L13	Compound Words
C12B	Earth: Day, Night, and Seasons; Fields of Change; Mission Incredible; Brookside's Best Science Fair Ever!	C7L19	Spelling Compound Words
C12B	Fossil Hunters: The Black Hills Dig; Earth: Rocks and Soil; Earth: Atmosphere; Weather Watchers	C8	Compound Words
		VOC	Graphic Organizer, Vocabulary Think-Through
		C8L12	Compound Words
		C9L9	Compound Words
		C10L24	Reading for Meaning
		C12L10	Vocabulary: Context
		Ph L48	Compound Words Blending
		Ph L49	Compound Words Segmenting
		Ph L50	Finding Compound Words in Connected Text

2.RV.2.2

Identify relationships among words, including common synonyms and antonyms, and simple multi-meaning words (e.g., change, duck).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	ISIP ER	Vocabulary Interventions

2.RV.2.2

Identify relationships among words, including common synonyms and antonyms, and simple multi-meaning words (e.g., change, duck).

Code	Digital Student Experience	Code	Teacher Resources
C11	Synonyms	VOC	Graphic Organizer, Semantic Web
		VOC L8	Synonyms
		VOC L10	Shades of Meaning
		VOC L13	Antonyms
		VOC L28	Homographs
		VOC L31	Antonym and Synonym Review

2.RV.2.4

Use a known root word as a clue to the meaning of an unknown word with the same root, and identify when a common affix is added to a known word.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary and Reading Comprehension Subtests	VOC	Affixes -ion, -tion, -sion
C11	Prefixes	VOC L16	Prefixes (mis-, dis-, un-, re-)
C11	Suffixes	VOC L19	Suffixes (-less, -ful, -y, -ly)
C11P	From Fearful to Fearless	VOC L21	Affixes
		C10L24	Reading for Meaning
		C11L1	Prefixes
		C12L3	Vocabulary: Structural Analysis

2.RV.2.5			
Consult reference materials, both print and digital (e.g., dictionary), to determine or clarify the meaning of words and phrases.			
Code	Digital Student Experience	Code	Teacher Resources
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System	VOC L33	Word Meaning Using a Dictionary (Grades 1-2)
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth; Rocks and Soil	RC	Dictionary and Glossary Skills

Vocabulary in Literature and Nonfiction Texts

2.RV.3.1			
Recognize that authors use words (e.g., regular beats, repeating lines, simile, alliteration, onomatopoeia, idioms) to provide rhythm and meaning in a story, poem, or song.			
Code	Digital Student Experience	Code	Teacher Resources
C11	Genres World: Fairy Tale Unit	ER	Poetry: Poetic Elements
C12	Moon Poems: A View from Above	ER	Elements of Poetry 2
		RC	Author's Craft: Voice
		WE 27	A View from Above

2.RV.3.2			
Determine the meanings of words and phrases in a nonfiction text relevant to a second grade topic or subject area.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary Subtest	ISIP ER	Teacher Resource Lessons: ISIP – Vocabulary

2.RV.3.2

Determine the meanings of words and phrases in a nonfiction text relevant to a second grade topic or subject area.

Code	Digital Student Experience	Code	Teacher Resources
C7B	Boats, Homes	C10	Comprehension 10, Lesson 1: Spiders/Insects
C9B	The Mother Cat and Her Kittens	C12L10	Vocabulary: Context
C10B	How Mountains Form		
C12	Science Interactive: Scientific Method, Planet Sequencing, Crater Lab		
C12B	Vocabulary Match: Earth: Day, Night, and Seasons; Earth: The Changing Surface; Our Solar System		
C12B	Earth: Rocks and Soil; Earth: Atmosphere; Fossil Hunters: The Black Hills Dig		

Writing

Learning Outcome

2.W.1

Write routinely over brief time frames and for a variety of tasks, purposes, and audiences; apply reading standards to write in response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats

2.W.1

Write routinely over brief time frames and for a variety of tasks, purposes, and audiences; apply reading standards to write in response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface

2.W.1

Write routinely over brief time frames and for a variety of tasks, purposes, and audiences; apply reading standards to write in response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Handwriting**2.W.2.1**

Write legibly by forming letters correctly and spacing words and sentences properly.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow

2.W.2.1

Write legibly by forming letters correctly and spacing words and sentences properly.

Code	Digital Student Experience	Code	Teacher Resources
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Writing Genres

2.W.3.1

Write a logically connected paragraph or paragraphs that introduce an opinion, with a concluding statement or section and multiple reasons to explain why a certain course of action should be followed.

Code	Digital Student Experience	Code	Teacher Resources
		WE 9	The Dunes
		WE 12	Boats
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!

2.W.3.2

Write a paragraph or paragraphs on a topic or main idea that introduce a topic, provide facts and details about the topic, and provide a concluding statement.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10, Lesson 1: Spiders/Insects: Informational Writing, Publish Writing
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

2.W.3.2

Write a paragraph or paragraphs on a topic or main idea that introduce a topic, provide facts and details about the topic, and provide a concluding statement.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 28	Earth: Rocks and Soil
		WE 30	Earth: The Changing Surface

2.W.3.3: Develop topics for friendly letters, stories, poems, and other narrative purposes that –

2.W.3.3a

Include a beginning.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales

2.W.3.3a

Include a beginning.

Code	Digital Student Experience	Code	Teacher Resources
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers

2.W.3.3b

Use temporal words to signal event order (e.g., first of all).

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark

2.W.3.3b

Use temporal words to signal event order (e.g., first of all).

Code	Digital Student Experience	Code	Teacher Resources
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers

2.W.3.3c

Provide details to describe actions, thoughts, and feelings.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 12	Boats
		WE 13	A Big Sneeze

2.W.3.3c

Provide details to describe actions, thoughts, and feelings.

Code	Digital Student Experience	Code	Teacher Resources
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers

2.W.3.3d

Provide an ending.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 9	The Dunes
		WE 10	Where Is Jane?
		WE 12	Boats

2.W.3.3d

Provide an ending.

Code	Digital Student Experience	Code	Teacher Resources
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers

The Writing Process

2.W.4: Apply the writing process to –

2.W.4a			
Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise writing, using appropriate reference materials, by adding details (e.g., organization, sentence structure, word choice); edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation); and provide feedback to other writers.			
Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons

2.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise writing, using appropriate reference materials, by adding details (e.g., organization, sentence structure, word choice); edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation); and provide feedback to other writers.

Code	Digital Student Experience	Code	Teacher Resources
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 10	Where Is Jane?
		WE 11	Homes

2.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig

2.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

The Research Process**2.W.5**

With support, conduct short research on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

2.W.5a

Find information on a topic of interest (e.g., cardinals).

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

2.W.5b

Identify various visual and text reference sources.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

2.W.5c

Organize, summarize, and present the information, choosing from a variety of formats.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

Conventions of Standard English

2.W.6.1: Demonstrate command of English grammar and usage, focusing on:

2.W.6.1a

Nouns/Pronouns – Writing sentences that include common, proper, possessive, and collective nouns, irregular plural nouns, and personal and possessive pronouns.

Code	Digital Student Experience	Code	Teacher Resources
C12B	Fields of Change	WE 16	The Best Trip
		WE 24	Fields of Change: Spring/Summer

2.W.6.1b.a

Verbs – Writing sentences that use the past tense of frequently occurring irregular verbs.

Code	Digital Student Experience	Code	Teacher Resources
C9-C11	Verb Dog (Inflected Endings)	WE 31	Atmosphere

2.W.6.1b.b

Verbs – Understanding the functions of different types of verbs (e.g., action, linking) in sentences.

Code	Digital Student Experience	Code	Teacher Resources
C9-C11	Verb Dog (Inflected Endings)	WE	Fairy-Tale Characteristics
		WE 10	Where Is Jane?
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

2.W.6.1b.b

Verbs – Understanding the functions of different types of verbs (e.g., action, linking) in sentences.

Code	Digital Student Experience	Code	Teacher Resources
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.W.6.1c

Adjectives/Adverbs – Writing sentences that use adjectives and adverbs.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 8	Late for the Game
		WE 9	The Dunes
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 20	George Washington Carver

2.W.6.1c

Adjectives/Adverbs – Writing sentences that use adjectives and adverbs.

Code	Digital Student Experience	Code	Teacher Resources
		WE 21	Our Solar System
		WE 24	Fields of Change: Spring/Summer
		WE 33	Brookside's Best Science Fair Ever!

2.W.6.1e

Usage – Writing correctly complete simple and compound declarative interrogative, imperative and exclamatory sentences.

Code	Digital Student Experience	Code	Teacher Resources
		WE 15	Mitch's Big Fish Tales
		WE 17	The Wise Crow
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 26	The Moon
		WE 33	Brookside's Best Science Fair Ever!

2.W.6.2: Demonstrate command of capitalization, punctuation, and spelling, focusing on:

2.W.6.2a

Capitalization – Capitalizing greetings, months and days of the week, titles and initials in names, and proper nouns, including holidays and geographic names.

Code	Digital Student Experience	Code	Teacher Resources
		WE 16	The Best Trip
		WE 18	The Hero
		WE 20	George Washington Carver
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 25	Fields of Change: Autumn/Winter
		WE 30	Earth: The Changing Surface

2.W.6.2b.a

Punctuation – Correctly using a period, question mark, or exclamation mark at the end of a sentence.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark

2.W.6.2b.a

Punctuation – Correctly using a period, question mark, or exclamation mark at the end of a sentence.

Code	Digital Student Experience	Code	Teacher Resources
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers

2.W.6.2b.a

Punctuation – Correctly using a period, question mark, or exclamation mark at the end of a sentence.

Code	Digital Student Experience	Code	Teacher Resources
		WE 33	Brookside's Best Science Fair Ever!

2.W.6.2b.b

Punctuation – Using an apostrophe to form contractions and singular possessive nouns.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	C11L10	Contractions
C11	Contraction Action	VOC L6	Contractions
		WE 15	Mitch's Big Fish Tales
		WE 18	The Hero

2.W.6.2b.c

Punctuation – Using commas in greetings and closings of letters, dates, and to separate items in a series.

Code	Digital Student Experience	Code	Teacher Resources
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 16	The Best Trip
		WE 21	Our Solar System
		WE 23	Earth: Day, Night, and Seasons

2.W.6.2b.c

Punctuation – Using commas in greetings and closings of letters, dates, and to separate items in a series.

Code	Digital Student Experience	Code	Teacher Resources
		WE 28	Earth: Rocks and Soil

2.W.6.2c.a

Spelling – Correctly spelling words with short and long vowel sounds, r-controlled vowels, and consonant-blend patterns.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	C5-C11	Word Masters Game
C5-C9	Word Masters	GM	Word Masters Spelling Game Players Guide
C9-C11	The Oddballs	C7L17	Spelling Words with -ar, -are, -or, -ore
		C8L17	Spelling Words with Digraphs /sh/ and /th/
		C8L18	Spelling /er/, /ir/, /ur/ Sounds
		C9L24	Spelling Words with ch and -tch
		C9L25	Spelling Words with -ed and -ing
		C9L26	Spelling Multisyllabic Words
		C9L27	Spelling Words with oi and oy
		C10L6	Spell with ou and ow
		C10L16	Spell and Read Words with Vowel Digraphs
		C10L22	Spelling with Endings y and le
		C10L23	Spelling – Changing the y to i

2.W.6.2c.a

Spelling – Correctly spelling words with short and long vowel sounds, r-controlled vowels, and consonant-blend patterns.

Code	Digital Student Experience	Code	Teacher Resources
		C11L4	Short /e/ Spelled ea
		C11L5	Inflected Endings
		C11L7	Variant Vowel
		S	Multisyllabic Words with Vowel Teams
		S	Multisyllabic Words with Vowel Team Diphthongs
		S	Multisyllabic Words with Vowel Diphthongs 1
		S	Multisyllabic Words with Vowel Diphthongs 2
		S	Multisyllabic Words with R-Controlled Syllables

2.W.6.2c.b

Spelling – Generalizing learned spelling patterns (e.g., word families) when writing words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	ISIP ER	Spelling Interventions
		S	Multisyllabic Words with VCe Syllables
		S	Multisyllabic Words with Vowel Team Diphthongs
		S	Multisyllabic Words with Vowel Diphthongs 2
		S	Multisyllabic Words with Vowel Teams
		C10L22	Spelling with Endings y and le

2.W.6.2c.b

Spelling – Generalizing learned spelling patterns (e.g., word families) when writing words.

Code	Digital Student Experience	Code	Teacher Resources
		C10L23	Spelling – Changing the y to i
		C11L5	Inflected Endings

2.W.6.2c.c

Spelling – Correctly spelling common irregularly-spelled grade-appropriate high frequency words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	ISIP ER	Spelling Interventions
C5-C9	Word Masters Game	C5-C11	Word Masters Game
		GM	Word Masters Spelling Game Players Guide
		C10L18	High Frequency Words
		C11L13	High Frequency Words
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow

2.W.6.2c.c

Spelling – Correctly spelling common irregularly-spelled grade-appropriate high frequency words.

Code	Digital Student Experience	Code	Teacher Resources
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Speaking and Listening**Learning Outcome**

2.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**2.SL.2.1**

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible

2.SL.2.1

Participate in collaborative conversations about grade-appropriate topics and texts with peers and adults in small and larger groups.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.SL.2.3

Listen to others, take one's turn in respectful ways, and speak one at a time about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats

2.SL.2.3

Listen to others, take one's turn in respectful ways, and speak one at a time about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface

2.SL.2.3

Listen to others, take one's turn in respectful ways, and speak one at a time about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.SL.2.4

Ask for clarification and further explanation as needed about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver

2.SL.2.4

Ask for clarification and further explanation as needed about the topics and texts under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.SL.2.5

Build on others' talk in conversations by linking comments to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics

2.SL.2.5

Build on others' talk in conversations by linking comments to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig

2.SL.2.5

Build on others' talk in conversations by linking comments to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Comprehension**2.SL.3.1**

Determine the purpose for listening (e.g., to obtain information, to enjoy humor) and paraphrase or describe key ideas or details from a text read aloud or information presented orally or through other media.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	WE	Fairy-Tale Characteristics
C5-C12	Books	WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero

2.SL.3.1

Determine the purpose for listening (e.g., to obtain information, to enjoy humor) and paraphrase or describe key ideas or details from a text read aloud or information presented orally or through other media.

Code	Digital Student Experience	Code	Teacher Resources
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.SL.3.2

Ask and answer questions about what a speaker says to clarify comprehension, gather information, or deepen understanding of a topic or issue.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	C10	Comprehension 10
		WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon

2.SL.3.2

Ask and answer questions about what a speaker says to clarify comprehension, gather information, or deepen understanding of a topic or issue.

Code	Digital Student Experience	Code	Teacher Resources
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Presentation of Knowledge and Ideas

2.SL.4.1

Using appropriate language, recite poems and rhymes, and tell a story or recount an experience, in an organized manner, with appropriate facts and careful attention to sensory details, speaking audibly in coherent sentences and at an appropriate pace.

Code	Digital Student Experience	Code	Teacher Resources
		C10	Comprehension 10
		WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze

2.SL.4.1

Using appropriate language, recite poems and rhymes, and tell a story or recount an experience, in an organized manner, with appropriate facts and careful attention to sensory details, speaking audibly in coherent sentences and at an appropriate pace.

Code	Digital Student Experience	Code	Teacher Resources
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere

2.SL.4.1

Using appropriate language, recite poems and rhymes, and tell a story or recount an experience, in an organized manner, with appropriate facts and careful attention to sensory details, speaking audibly in coherent sentences and at an appropriate pace.

Code	Digital Student Experience	Code	Teacher Resources
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

2.SL.4.3

Give and follow multi-step directions.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Listening Comprehension Subtest	WE	Fairy-Tale Characteristics
		WE 11	Homes
		WE 12	Boats
		WE 13	A Big Sneeze
		WE 14	King Zung and the Lark
		WE 15	Mitch's Big Fish Tales
		WE 16	The Best Trip
		WE 17	The Wise Crow
		WE 18	The Hero
		WE 19	The Three Little Bugs
		WE 20	George Washington Carver
		WE 21	Our Solar System

2.SL.4.3

Give and follow multi-step directions.

Code	Digital Student Experience	Code	Teacher Resources
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Grade 3

Reading: Foundations

Learning Outcome

3.RF.1: Apply foundational reading skills to build reading fluency and comprehension.

Phonics

3.RF.4.2			
Understand the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to aid in decoding unknown words.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	ISIP ER AD	Final Blends ST
C9-C10	Multisyllabic Words (In Context, Lesson, Passage, Skill Book)	ISIP ER AD	Final Blends SK
C9-C10	Digraphs (In Context, Lesson, Passage, Skill Book)	ISIP ER AD	Final Blends NT
C9-C10	The Oddballs (Lesson, Passages, Skill Book)	ISIP ER AD	Final Blends MP
C9-C11	Inflected Endings (In Context, Lesson, Passage, Skill Book)	ISIP ER AD	CVCC Blends Lesson – NT
C9	Bossy R (In Context, Lesson, Passage)	ISIP ER AD	CVCC Blends Practice – NT
C9	Word Masters Game	ISIP ER AD	Tier 2: CVCC Blends Lesson – MP
C9	Open Syllable (Lesson, Passage, Skill Book)	ISIP ER AD	CVCC Blends Practice – MP

3.RF.4.2

Understand the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to aid in decoding unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C10	Detective Dan Multisyllabic Words	ISIP ER AD	CVCC Blends Lesson – SK
C11	The Oddballs (In Context, Lesson)	ISIP ER AD	CVCC Blends Practice – SK
C11	Multisyllabic Game	ISIP ER AD	CVCC Blends Lesson – ST
C11	Prefixes, Suffixes	ISIP ER AD	CVCC Blends Practice – ST
C12	Living Lessons: Vocabulary	ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
C13B	Deepwater Horizon: Solving the Spill; Power for the Planet; The Rain Forest Howlers; Survivors!	ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
		ISIP ER AD	All Blends and Vowels
		ISIP ER AD	Blends with Mixed Vowels Practice
		ISIP ER AD	Tier 1: Final Stable Syllables – [ple & [tle
		ISIP ER AD	Tier 1: Final Stable Syllables – n[kle, n[cle
		ISIP ER AD	Tier 1: Final Stable Syllables and Derivative Review
		ISIP ER AD	Tier 1: Final Stable Syllables – [gle, [fle, [sle, [zle

3.RF.4.2

Understand the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to aid in decoding unknown words.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP ER AD	Tier 1: Final Stable Syllables – [ble & [dle
		ISIP ER AD	Tier 1: Final Stable Syllables – n[gle
		ISIP ER AD	Tier 1: Final Stable Syllables – Double CCle
		AD	Final Stable Syllable
		C9	Two Syllables, Dividing Between Consonants
		C10	Two Syllables Between Vowel and Consonant
		C11L1	Prefixes (pre-, re-, un-, mis-, dis-)
		C11L8	Variant Vowel /oo/ as in foot
		C11L11	Multisyllabic Words
		C11L15	Reading for Meaning
		C12L3	Vocabulary: Structural Analysis
		Ph L14	Syllables
		Ph L15	Open Syllables
		Ph L21	Decoding with Short o
		Ph L23	Decoding with Soft c
		Ph L24	Decoding with Soft g
		Ph L25	Read Words with Long Vowel

3.RF.4.2

Understand the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to aid in decoding unknown words.

Code	Digital Student Experience	Code	Teacher Resources
		Ph L26	Decoding with Long Vowel
		Ph L27	Decoding with Long Vowel
		Ph L31	Beginning Blends
		Ph L33	Beginning Blends
		Ph L34	Beginning Blends
		Ph L39	Decoding
		Ph L42	Phonograms, Short Vowels
		Ph L43	Phonograms, Long Vowels
		Ph L44	Phonograms
		Ph L46	Phonograms -ow, -oll, -old, -olt, -olk
		Ph L48	Compound Words Blending
		Ph L49	Compound Words Segmenting
		Ph L50	Finding Compound Words in Connected Text
		Ph L57	Vowel Digraphs
		Ph L58	Digraph /ph/
		Ph L61	Digraph /sh/
		Ph L62	Digraph /th/
		Ph L63	Complex Word Families

3.RF.4.2

Understand the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to aid in decoding unknown words.

Code	Digital Student Experience	Code	Teacher Resources
		S	Multisyllabic Words with Open Syllables
		S	Multisyllabic Words with Vowel Team Diphthongs
		S	Multisyllabic Words with Vowel Team Diphthongs 2
		S	Multisyllabic Words with Vowel Diphthongs 1
		S	Multisyllabic Words with Closed Syllables
		S	Multisyllable Words with Vowel Teams

3.RF.4.4

Read grade-appropriate words that have blends (e.g., walk, play) and common spelling patterns (e.g., qu- ; doubling the consonant and adding -ing, such as cut/cutting; changing the ending of a word from -y to -ies to make a plural).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	C9-C10	Priority Report: Inflected Endings
C9-C11	Inflected Endings	C11L5	Inflected Endings (y to I and adding -es, -ed)
		Ph L30	Beginning Blends
		Ph L31	Beginning Blends
		Ph L32	Beginning Blends
		Ph L33	Beginning Blends
		Ph L34	Beginning Blends

3.RF.4.5

Know and use more difficult word families when reading unfamiliar words (e.g., -ight).

Code	Digital Student Experience	Code	Teacher Resources
C9-C10	High Frequency Word Blocks	C6	High Frequency Words: was, that, from, she
C9-C11	The Oddballs	C7	High Frequency Words: do, come, there, have, of, some
C9	HFW Practice Book: The Best Trip	C8	High Frequency Words: does, your, when, could, give, want
C10	HFW Practice Book: How Can That Be?	C9	High Frequency Words: who, goes, put, why, because, thought
C11	Detective Dan	C10	High Frequency Words: good, many, their, too, would, look
		C11L12	Homophones
		C11L15	Reading for Meaning
		Ph L63	Complex Word Families

3.RF.4.6

Read multisyllabic words composed of roots and related prefixes and suffixes; read irregular contractions (e.g., will not = won't) and possessives (e.g., children's,, Dennis's).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Alphabetic Decoding Subtest	VOC L17	Prefixes (non-, over-, pre-, mis-)
C11	Prefixes, Suffixes, Contraction Action	VOC L20	Suffixes (-able, -hood, -ible, -ish)
C11P	From Fearful to Fearless	VOC L21	Affixes
C12	Living Lessons: Vocabulary	C11L1	Prefixes (pre-, re-, un-, mis-, dis-)

3.RF.4.6

Read multisyllabic words composed of roots and related prefixes and suffixes; read irregular contractions (e.g., will not = won't) and possessives (e.g., children's,, Dennis's).

Code	Digital Student Experience	Code	Teacher Resources
C12B	Fields of Change: Spring/Summer; Fossil Hunters: The Black Hills Dig	C11L2	Suffixes (-ful, -ly, -less, -er, -or)
C13B	Power for the Planet; The Rain Forest Howlers; Survivors!	C11L10	Contractions
		C11P	From Fearful to Fearless
		WE 24	Fields of Change: Spring/Summer
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 36	Amazonia Alert!
		WE 39	Bees at Risk

Fluency

3.RF.5			
Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Oral Reading Fluency Subtest	ISIP ORF DAP	Passages 91-120
C9-C13	Books	ISIP ORF PRP	From Fearful to Fearless, The Dirt Detectives, Hurricanes
C12	Vocabulary (Fluent Read)	ISIP ORF PMP	Chipmunk City, Samson's Song, A Skateboard Dream, Cousins, The Bus Ride, Carson Beach, A Race to Remember, Uncle Ray's Hat, By the River, A Festival of Colors, Paper Animals, Carnival!
		ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
		ISIP ORF	Priority – Accuracy
		ISIP ORF	Priority – Rate
		ISIP ORF	Priority – Prosody
		ISIP ORF	Priority Practice (Grades 1-8)
		ISIP ORF	Rate Chart (Grades 1-8)
		ISIP ORF	Progress Monitoring Instructions
		ISIP ORF	Progress Monitoring Passages: Ava and Sam, Chipmunk City, Family Time, Pappoo, Red Ribbon, A Skateboard Dream, Picture Perfect, Samson's Song, Taking Off, The Town Park, Carnival!
		C10	Fluency Passages: Going to the Vet, Insects, People Send Mail, The Water Cycle

3.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
		C11	Fluency Passages: From Fear to Fearless, Hurricanes, The Dirt Detectives
		C11L14	Fluency
		C13	Fluency Passages: Into the Darkness, The Mystery of the Phoenix Lights, The Lost Treasure of the Ruby Dagger

Reading: Literature

Learning Outcome

3.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 2–3. By the end of grade 3, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests	C12L11	Compare and Contrast (Cycles 12-14)
C9B	A Trip to the Dentist, Coach Chapman, Mitch's Big Fish Tales, Roy and Troy Like Trains	C12	Summarizing
C9B	Royce Likes to Share, The Flying Pizza, The Wise Crow, Treasure Hunt at Pirate's Bay, Winter Snowstorm	C12	Cause and Effect
C10B	Humphrey the Humpback Whale, Going to the Vet, The Three Little Bugs	C12	Inferencing and Drawing Conclusions
C11B	From Fearful to Fearless	C14	Bridge Lesson: Compare and Contrast

3.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 2–3. By the end of grade 3, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper	C14	Bridge Lesson: Supporting Responses
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane		
C11B	Genres World: Rumpelstiltskin, The Golden Goose, The Princess and the Pea		
C12B	Trips to the Grand Canyon, Fields of Change, Weather Watchers, Fossil Hunters: The Black Hills Dig		
C12B	Mission Incredible, Brookside's Best Science Fair Ever!		
C13B	The Desert's Gift, The Rain Forest Howlers, First Round-Up, Ghost Dancers, Ghost Party		
C13B	Into the Darkness, Monkey Brothers and the Hero Twins, Night Spirits of the Rain Forest, Power for the Planet		
C13B	Race Across the Arctic, Spirit of the Wild, Swimming with Whale Sharks		
C13B	The Lost Treasure of the Ruby Dagger, What Time Is It?		

Key Ideas and Textual Support

3.RL.2.1

Ask and answer questions to demonstrate understanding of a text, referring explicitly to the text as the basis for the answers.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C10L17	Comprehension: Character Analysis

3.RL.2.1

Ask and answer questions to demonstrate understanding of a text, referring explicitly to the text as the basis for the answers.

Code	Digital Student Experience	Code	Teacher Resources
C9B	A Trip to the Dentist, Coach Chapman, Roy and Troy Like Trains, Treasure Hunt at Pirate's Bay, Winter Snowstorm	C11	Comprehension 11
C10B	Shopping with Mom, The Three Little Bugs, Humphrey the Humpback Whale, The Hero	C12	Inferencing and Drawing Conclusions
C11	Genres World: The Fox and the Leopard Venn Diagram, The Bear and the Bees Sequencing, Character Analysis	C12	Main Idea
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper	C12	Predicting Outcomes
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea	C12	Cause and Effect
C11B	The Queen's Suitcase, The Three Little Bugs, Who Is Following Us?	C14	Bridge Lesson: Compare and Contrast
C11B	Genres World: Rumpelstiltskin, The Golden Goose	C14	Bridge Lesson: Supporting Responses
C12	Living Lessons: Summarization 1, Main Idea, Inference	RC	Fairy Tales: Compare and Contrast
C12B	Fossil Hunters: The Black Hills Dig; Weather Watchers; Mission Incredible; Brookside's Best Science Fair Ever!	RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
C13B	The Desert's Gift, The Rain Forest Howlers	RC	Characteristics of Fairy Tales
		RC L4	Asking Questions (Grades 2-3)
		RC L6	Summarizing Strategy (Grades 2-3)
		RC L19	Author's Purpose (Grade 3)
		RC L22	Drawing Conclusions (Grade 3)
		RC L24	Making Inferences (Grade 3)

3.RL.2.1

Ask and answer questions to demonstrate understanding of a text, referring explicitly to the text as the basis for the answers.

Code	Digital Student Experience	Code	Teacher Resources
		RC L26	Compare and Contrast Two Texts (Grade 3)
		RC L28	Compare and Contrast (Grade 3)
		RC L36	Setting (Grade 3)
		RC L39	Character (Grade 3)
		RC L44	Cause and Effect (Grade 3)
		RC L67	Summarizing (Grades 2-3)

3.RL.2.2

Recount folktales, fables, and tall tales from diverse cultures; identify the themes in these works.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C10L17	Comprehension: Character Analysis
C10B	A Star Is Born, The Three Little Bugs, Humphrey the Humpback Whale, Who Is Following Us?	C11	Comprehension 11
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper	RC L6	Summarizing Strategy (Grades 2-3)
C11B	The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea, Rumpelstiltskin, The Golden Goose	RC L26	Compare and Contrast Two Texts (Grade 3)
C11	Genres World: The Wolf and Crane Sort, The Fox and the Leopard Venn Diagram	RC L28	Compare and Contrast (Grade 3)
C11	Genres World: The Bear and the Bees Sequencing, The Lion and the Mouse	RC L67	Summarizing (Grades 2-3)

3.RL.2.2

Recount folktales, fables, and tall tales from diverse cultures; identify the themes in these works.

Code	Digital Student Experience	Code	Teacher Resources
C12B	Fields of Change, A View from Above, A Trip to the Grand Canyon, Brookside's Best Science Fair Ever!		
C13B&P	The Desert's Gift, The Rain Forest Howlers, Monkey Brothers and the Hero Twins		

3.RL.2.3

Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the plot.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C10L17	Comprehension: Character Analysis
C10B	A Star Is Born, The Three Little Bugs, Humphrey the Humpback Whale, Who Is Following Us?	C12	Sequencing
C11B	Winter Snowstorm	C12	Cause and Effect
C11B	Genres World: The Ant and the Grasshopper, The Lion and the Mouse, The Bear and the Bees	C12	Predicting Outcomes
C11	Genres World: Character Analysis, The Lion and the Mouse, The Bear and the Bees Sequencing	C12	Inferencing and Drawing Conclusions
C12	Living Lessons: Cause and Effect, Predicting Outcomes, Inference, Drawing Conclusions	C14	Bridge Lesson: Compare and Contrast
C12B	Fields of Change	C14	Bridge Lesson: Supporting Responses
C13B	The Rain Forest Howlers, The Desert's Gift	RC L28	Compare and Contrast (Grade 3)
		RC L39	Character (Grade 3)

3.RL.2.3

Describe characters in a story (e.g., their traits, motivations, or feelings) and explain how their actions contribute to the plot.

Code	Digital Student Experience	Code	Teacher Resources
		RC L44	Cause and Effect (Grade 3)
		RC L67	Summarizing (Grades 2-3)

Structural Elements and Organization

3.RL.3.1

Use terms such as chapter, scene, and stanza to refer to the parts of stories, plays, and poems; describe how each successive part builds on earlier sections.

Code	Digital Student Experience	Code	Teacher Resources
		RC	Elements of Poetry 2
		RC	Point of View

3.RL.3.2

Distinguish personal point of view from that of the narrator or those of the characters.

Code	Digital Student Experience	Code	Teacher Resources
		RC	Point of View

Connection of Ideas**3.RL.4.1**

Explain how specific aspects of a text's illustrations contribute to what is conveyed by the words in a story (e.g., create mood, emphasize aspects of a character or setting).

Code	Digital Student Experience	Code	Teacher Resources
		RC L36	Setting (Grade 3)
		WE 25	Fields of Change: Autumn/Winter

3.RL.4.2

Compare and contrast the themes, settings, and plots of stories written by the same author about the same or similar characters (e.g., in books from a series).

Code	Digital Student Experience	Code	Teacher Resources
		C11	Passages: The Story of Cinderella, The Story of Yeh Shen
		C12L11	Compare and Contrast
		RC	Fairy Tales: Compare and Contrast

Reading: Nonfiction

Learning Outcome

3.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 2-3. By the end of grade 3, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Oral Reading Fluency Subtest	C11	Argumentative Text Characteristics
C9B&P	Earthworms Help, Ranch Hands, The Colt	C11	Informational Text Characteristics
C10B&P	George Washington Carver, How Mountains Form, Insects, People Send Mail, Pet Parade	C12	Main Idea
C10B&P	Spiders, The Water Cycle, Water Is a Good Thing, Whales	C12L11	Compare and Contrast (Cycles 12-14)
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games	C12L13	Author's Purpose
C11B&P	Hurricanes, The Dirt Detectives	C13B&P	A Desert Filled with Colonies, A Vaquero's Life, Bees at Risk, Blowing Bubbles in the Rain Forest
C12B&P	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System	C13B&P	Colossal Critter Construction; Come Visit Jefferson; Dangerous Snakes; Deepwater Horizon: Solving the Spill
C12B&P	The Moon; Exploring Space; Natural Resources; Water Recycled	C13B&P	Exploring the Deep; Forest Fires: Lessons from the Front Lines; Monkey Trouble; Power for the Planet

Key Ideas and Textual Support**3.RN.2.1**

Ask and answer questions to demonstrate understanding of a text, referring explicitly to the text as the basis for the answers.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C11	Argumentative Text Characteristics
C10B	George Washington Carver, How Mountains Form, Insects, People Send Mail, Pet Parade	RC L12	Main Idea (Grade 3)
C10B	Spiders, The Water Cycle, Water Is a Good Thing, Whales	RC L16	Text Structure (Grade 3)
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game	RC L66	Main Idea – Nonfiction (Grades 2-3)
C12	Living Lessons: Main Idea, Cause and Effect, Compare and Contrast		
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System		
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled		
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Dangerous Snakes, Survivors!		

3.RN.2.2

Determine the main idea of a text; recount the key details and explain how they support the main idea.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	C12	Main Idea
C10B	How Mountains Form	RC L12	Main Idea (Grade 3)

3.RN.2.2

Determine the main idea of a text; recount the key details and explain how they support the main idea.

Code	Digital Student Experience	Code	Teacher Resources
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game	RC L16	Text Structure (Grade 3)
C12	Living Lessons: Main Idea	RC L66	Main Idea – Nonfiction (Grades 2-3)
C12B&P	Earth: Atmosphere; Exploring Space; Do Your Part; Natural Resources; Water Recycled		
C13	Living Lessons: Main Idea		
C13B	Amazonia Alert!		

3.RN.2.3

Describe the relationship between a series of historical events, scientific ideas or concepts, or steps in processes or procedures in a text, using words such as first, next, finally, because, problem, solution, same, and different.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	WE 21	Our Solar System
C10B	The Water Cycle, How Mountains Form	WE 23	Earth: Day, Night, and Seasons
C12	Scientific Process, The Moon Phases Lab	WE 26	The Moon
C12	Science Interactive: Scientific Method, Planet Sequencing, Crater Lab	WE 39	Bees at Risk
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: The Changing Surface; The Moon; Earth: Rocks and Soil		
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain		

3.RN.2.3

Describe the relationship between a series of historical events, scientific ideas or concepts, or steps in processes or procedures in a text, using words such as first, next, finally, because, problem, solution, same, and different.

Code	Digital Student Experience	Code	Teacher Resources
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy; Photosynthesis		
C13	Science Interactive: Plant Reproduction; Plant Adaptation		

Structural Elements and Organization**3.RN.3.1**

Apply knowledge of text features to locate information and gain meaning from a text (e.g., maps illustrations, charts, font/format).

Code	Digital Student Experience	Code	Teacher Resources
C10B	How Mountains Form	C12B	Earth: Atmosphere; Fields of Change; Our Solar System; The Moon; Earth: The Changing Surface
C12	Living Lessons: Representing Text		
C12B	Earth: Rocks and Soil; Fields of Change; Our Solar System; The Moon; Earth: The Changing Surface		
C12B	Earth: Day, Night, and Seasons; Earth: Atmosphere		

3.RN.3.2

Identify how a nonfiction text can be structured to indicate a problem and solution or to put events in chronological order.

Code	Digital Student Experience	Code	Teacher Resources
C12B&P	The Moon, Water Recycled	C13B	Amazonia Alert!
C13B	Amazonia Alert!		

3.RN.3.3

Distinguish own's own perspective from that of the author of a text.

Code	Digital Student Experience	Code	Teacher Resources
C11	Genre Explorer: Sandbox Games, Hullaballoon Game	C11	Argumentative Text Characteristics
C12B&P	A View from Above; Earth: Rocks and Soil; Do Your Part; Earth: Atmosphere	C12L13	Author's Purpose
C13B	Forest Fires: Lessons from the Front Lines; Power for the Planet		

Connection of Ideas

3.RN.4.1

Distinguish between fact and opinion; explain how an author uses reasons and facts to support specific points in a text.

Code	Digital Student Experience	Code	Teacher Resources
C11	Passage: Hurricanes	C11	Argumentative Text Characteristics
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game	C11	Informational Text Characteristics
C12B&P	The Moon; Water Recycled; Earth: Day, Night, and Seasons; Natural Resources; Our Solar System	C12L8A	Representing Text
C12B&P	Earth: Atmosphere; Earth: The Changing Surface	C12L9	Text Structure
C13B	Amazonia Alert!	C12B	Earth: Atmosphere
		RC L16	Text Structure (Grade 3)
		RC L19	Author's Purpose (Grade 3)

3.RN.4.2

Compare and contrast the most important points and key details presented in two texts on the same topic.

Code	Digital Student Experience	Code	Teacher Resources
		C12L11	Compare and Contrast (Cycles 12-14)

Reading: Vocabulary**Learning Outcome****3.RV.1**

Build and use accurately conversational, general academic, and content-specific words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig

3.RV.1

Build and use accurately conversational, general academic, and content-specific words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

Vocabulary Building

3.RV.2.1

Apply context clues (e.g., word, phrase, and sentence clues) and text features (e.g., maps, illustrations, charts) to determine the meaning of unknown words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	VOC	Homographs
C9B	The Flying Pizza	VOC L14	Antonyms
C10B	The Three Little Bugs, How Mountains Form, Humphrey the Humpback Whale, Spiders	VOC L22	Context Clues
C10B	George Washington Carver, Who Is Following Us?	VOC L26	Homophones
C12	Living Lessons: Context	VOC L29	Multiple-Meaning Words (Homographs)
C12B	Fossil Hunters: The Black Hills Dig; Weather Watchers; Fields of Change; Brookside's Best Science Fair Ever!	C12L10	Vocabulary: Context
C13	Living Lessons: Context		

3.RV.2.2

Identify relationships among words, including synonyms, antonyms, homographs, homonyms, and multiple-meaning words (e.g., puzzle, fire).

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	VOC L9	Synonyms
C11	Homophones	VOC L10	Shades of Meaning: Synonyms
C13B	Forest Fires: Lessons from the Front Lines (Antonyms); The Desert's Gift (Homophones)	VOC L26	Homophones
C13B	Race Across the Arctic (Similes and Metaphors); Amazonia Alert! (Synonyms)	VOC L32	Antonyms/Synonym Review
		VOC L38	Idioms
		VOC L39	Idioms
		C11L12	Homophones
		RC	Fairy Tales: Vocabulary – Idioms

3.RV.2.4

Use a known word as a clue to the meaning of an unknown word with the same root and identify when an affix is added to a known root word.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension and Vocabulary Subtests	VOC	Affixes: -ion, -tion, -sion
C11	Prefixes, Suffixes	VOC L17	Prefixes (non-, over-, pre-, mis-)
C12	Living Lessons: Vocabulary	VOC L20	Suffixes (-able, -hood, -ible, -ish, -ment, -ness)
C13B	Power for the Planet, The Rain Forest Howlers	VOC L21	Affixes

3.RV.2.4

Use a known word as a clue to the meaning of an unknown word with the same root and identify when an affix is added to a known root word.

Code	Digital Student Experience	Code	Teacher Resources
		C11L1	Prefixes (pre-, re-, un-, mis-, dis-)
		C11L1	Prefixes
		C11L2	Suffixes (-ful, -ly, -less, -er, -or)
		C12L3	Vocabulary: Structural Analysis
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 28	Earth: Rocks and Soil
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 36	Amazonia Alert!

3.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary), to determine or clarify the meanings of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System	VOC L33	Word Meaning Using a Dictionary
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth; Rocks and Soil	VOC L34	Word Meaning Using a Dictionary/Thesaurus
C13B	With Glossary: Deepwater Horizon: Solving the Spill; Exploring the Deep; Survivors!	WE 23	Earth: Day, Night, and Seasons
C13B	With Glossary: Forest Fires: Lessons from the Front Lines; Power for the Planet; Amazonia Alert!	WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 32	Weather Watchers
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Vocabulary in Literature and Nonfiction Texts

3.RV.3.1			
Determine how the author uses words and phrases to provide meaning to works of literature, distinguishing literal from nonliteral language, including figurative language (e.g., similes).			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Reading Comprehension Subtest	VOC L38	Idioms
C11	Genres World: Fairy Tale Unit	VOC L39	Idioms
C11B	The Dirt Detectives	C12	Cause and Effect
C12	Living Lessons: Context Clues, Vocabulary, Inference 2	C12	Summarizing
C12B	Fields of Change; Fossil Hunters: Black Hills Dig; Mission Incredible; Weather Watchers	C12	Inferencing and Drawing Conclusions
C12B	Earth: Day, Night, and Seasons; Brookside's Best Science Fair Ever!	C12L10	Vocabulary: Context
C13B	Race Across the Arctic	RC	Fairy Tales: Vocabulary – Idioms
		RC	Elements of Poetry 2
		RC L24	Making Inferences (Grade 3)

3.RV.3.2			
Determine the meanings of general academic and content-specific words and phrases in a nonfiction text relevant to a third grade topic or subject area.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Vocabulary Subtest	C12	Main Idea
C12	Science Interactive: Scientific Method, Planet Sequencing, Crater Lab	RC L24	Making Inferences (Grade 3)

3.RV.3.2

Determine the meanings of general academic and content-specific words and phrases in a nonfiction text relevant to a third grade topic or subject area.

Code	Digital Student Experience	Code	Teacher Resources
C12B	Vocabulary Match: Earth: Rocks and Soil; Earth: Atmosphere; Fossil Hunters: The Black Hills Dig	WE 23	Earth: Day, Night, and Seasons
C12B	Vocabulary Match: Earth: Day, Night, and Seasons; Earth: The Changing Surface; Our Solar System	WE 24	Fields of Change: Spring/Summer
C12B	Vocabulary Match: Mission Incredible; Weather Watchers	WE 26	The Moon
C13B	Vocabulary Match: Bees at Risk; Forest Fires: Lessons from the Front Lines; Amazonia Alert!; Survivors!	WE 27	A View from Above
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain	WE 28	Earth: Rocks and Soil
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy	WE 30	Earth: The Changing Surface
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation	WE 31	Atmosphere

3.RV.3.3

Recognize and understand the meanings of idioms in context.

Code	Digital Student Experience	Code	Teacher Resources
C12	Context	VOC L38	Idioms
		VOC L39	Idioms

Writing**Learning Outcome****3.W.1**

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to write in response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1

3.W.1

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to write in response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Handwriting

3.W.2.1

Write legibly in print or cursive, leaving space between letters in a word, words in a sentence, and words and the edges of the paper.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!

3.W.2.1

Write legibly in print or cursive, leaving space between letters in a word, words in a sentence, and words and the edges of the paper.

Code	Digital Student Experience	Code	Teacher Resources
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Writing Genres

3.W.3.1: Write persuasive compositions in a variety of forms that –

3.W.3.1a

State the opinion in an introductory statement or section.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

3.W.3.1b

Support the opinion with reasons in an organized way.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

3.W.3.1c

Connect opinion and reasons using words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!

3.W.3.1c

Connect opinion and reasons using words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 39	Bees at Risk

3.W.3.1d

Provide a concluding statement or section.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

3.W.3.2: Write informative compositions on a variety of topics that –

3.W.3.2a

State the topic, develop a main idea for the introductory paragraph, and group related information together.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface

3.W.3.2a

State the topic, develop a main idea for the introductory paragraph, and group related information together.

Code	Digital Student Experience	Code	Teacher Resources
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

3.W.3.2b

Develop the topic with facts and details.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

3.W.3.2c

Connect ideas within categories of information using words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

3.W.3.2d

Use text features (e.g., pictures, graphics) when useful to aid comprehension.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface

3.W.3.2d

Use text features (e.g., pictures, graphics) when useful to aid comprehension.

Code	Digital Student Experience	Code	Teacher Resources
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

3.W.3.2e

Provide a concluding statement or section.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

3.W.3.3: Write narrative compositions in a variety of forms that –

3.W.3.3a

Establish an introduction (e.g., situation, narration, characters).

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

3.W.3.3b

Include specific descriptive details and clear event sequences.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

3.W.3.3c

Include dialogue.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

3.W.3.3d

Connect ideas and events using introduction and transition words.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

3.W.3.3e

Provide an ending.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

The Writing Process

3.W.4: Apply the writing process to –

3.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); and edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation).

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer

3.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); and edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation).

Code	Digital Student Experience	Code	Teacher Resources
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2

3.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); and edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation).

Code	Digital Student Experience	Code	Teacher Resources
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer

3.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3

3.W.4b

Use available technology to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

The Research Process

3.W.5

Conduct short research on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3

3.W.5

Conduct short research on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.W.5a

Identify a specific topic or question of interest (e.g., where did Benjamin Harrison grow up?).

Code	Digital Student Experience	Code	Teacher Resources
		WE 40	Power to the Planet 1
		WE 44	Coral Reefs: Part 1 of 3
		WE 47	Ecosystem: Part 1 of 3

3.W.5b

Locate information in reference texts, electronic resources, or through interviews.

Code	Digital Student Experience	Code	Teacher Resources
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3

3.W.5b

Locate information in reference texts, electronic resources, or through interviews.

Code	Digital Student Experience	Code	Teacher Resources
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3

3.W.5c

Recognize that some sources may be more reliable than others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3

3.W.5d

Record relevant information in their own words.

Code	Digital Student Experience	Code	Teacher Resources
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2

3.W.5d

Record relevant information in their own words.

Code	Digital Student Experience	Code	Teacher Resources
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.W.5e

Present the information, choosing from a variety of formats.

Code	Digital Student Experience	Code	Teacher Resources
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Conventions of Standard English

3.W.6.1: Demonstrate command of English grammar and usage, focusing on:

3.W.6.1a

Nouns/Pronouns – Writing sentences using abstract nouns (e.g., hope, thought)

Code	Digital Student Experience	Code	Teacher Resources
		WE 14	King Zung and the Lark
		WE 16	The Best Trip
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

3.W.6.1b

Verbs – Writing sentences that use regular and irregular verbs and simple verb tenses to convey various times, sequences, states, and conditions.

Code	Digital Student Experience	Code	Teacher Resources
C11	Inflected Endings – Nouns and Verbs	C10L23	Spelling – Change the y to i
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 31	Atmosphere

3.W.6.1c

Adjectives/Adverbs – Writing sentences that include comparative and superlative adjectives and adverbs, choosing between them depending on what is to be modified, and explaining their functions in the sentence.

Code	Digital Student Experience	Code	Teacher Resources
		WE 14	King Zung and the Lark
		WE 20	George Washington Carver
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon

3.W.6.1e

Usage – Writing correctly complete simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using coordinating and subordinating conjunctions (e.g., and, for, but, or).

Code	Digital Student Experience	Code	Teacher Resources
C14	Coordinating Conjunctions	C14	Bridge Lesson – Conjunctions
C14	Sentence Building: Coordinating Conjunctions	WE	Fairy-Tale Characteristics
		WE 17	The Wise Crow
		WE 19	The Three Little Bugs
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

3.W.6.1e

Usage – Writing correctly complete simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using coordinating and subordinating conjunctions (e.g., and, for, but, or).

Code	Digital Student Experience	Code	Teacher Resources
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires

3.W.6.1e

Usage – Writing correctly complete simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using coordinating and subordinating conjunctions (e.g., and, for, but, or).

Code	Digital Student Experience	Code	Teacher Resources
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.W.6.2: Demonstrate command of capitalization, punctuation, and spelling, focusing on:

3.W.6.2a

Capitalization – Capitalizing appropriate words in titles, historical periods, company names, product names, and special events.

Code	Digital Student Experience	Code	Teacher Resources
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 25	Fields of Change: Autumn/Winter
		WE 30	Earth: The Changing Surface
		WE 35	The Rainforest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift

3.W.6.2a

Capitalization – Capitalizing appropriate words in titles, historical periods, company names, product names, and special events.

Code	Digital Student Experience	Code	Teacher Resources
		WE 42	Power for the Planet 3
		WE 43	Forest Fires
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

3.W.6.2b.a

Punctuation – Correctly using apostrophes to form contractions and singular and plural possessives.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	C11L10	Contractions
C11	Contraction Action	VOC L6	Contractions
		WE 15	Mitch's Big Fish Tales
		WE 18	The Hero
		WE 24	Fields of Change: Spring/Summer

3.W.6.2b.b

Punctuation – Using quotation marks to mark direct speech.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics

3.W.6.2b.b

Punctuation – Using quotation marks to mark direct speech.

Code	Digital Student Experience	Code	Teacher Resources
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 43	Forest Fires

3.W.6.2b.c

Punctuation – Using commas in locations and addresses; to mark direct speech; and for coordinating adjectives (e.g., a small, red bicycle).

Code	Digital Student Experience	Code	Teacher Resources
		WE 21	Our Solar System
		WE 24	Fields of Change: Spring/Summer
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 43	Forest Fires

3.W.6.2c.a

Spelling – Using conventional spelling for high-frequency and other studied words and for adding affixes to base words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	RC	Dictionary and Glossary Skills
		C10L23	Spelling – Changing the y to i
		C11L5	Inflected Endings
		WE 20	George Washington Carver
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 36	Amazonia Alert!
		WE 37	Survivors!

3.W.6.2c.a

Spelling – Using conventional spelling for high-frequency and other studied words and for adding affixes to base words.

Code	Digital Student Experience	Code	Teacher Resources
		WE 39	Bees at Risk
		WE 43	Forest Fires

3.W.6.2c.b

Spelling – Using spelling patterns and generalizations (e.g., word families, position-based spellings, syllable patterns, ending rules, meaningful word parts, homophones/ homographs) when writing.

Code	Digital Student Experience	Code	Teacher Resources
ISIP ER	Spelling Subtest	WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers

3.W.6.2c.b

Spelling – Using spelling patterns and generalizations (e.g., word families, position-based spellings, syllable patterns, ending rules, meaningful word parts, homophones/ homographs) when writing.

Code	Digital Student Experience	Code	Teacher Resources
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Speaking and Listening**Learning Outcome**

3.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, style, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**3.SL.2.1**

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		C12	Inferencing and Drawing Conclusions
		C12	Sequencing
		C12	Main Idea
		C12	Predicting Outcomes
		C12	Summarizing
		WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon

3.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3

3.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.SL.2.2

Explore ideas under discussion by drawing on readings and other information.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above

3.SL.2.2

Explore ideas under discussion by drawing on readings and other information.

Code	Digital Student Experience	Code	Teacher Resources
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3

3.SL.2.2

Explore ideas under discussion by drawing on readings and other information.

Code	Digital Student Experience	Code	Teacher Resources
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.SL.2.3

Demonstrate knowledge and use of agreed-upon rules for discussions and identify and serve in roles for small group discussions or projects.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above

3.SL.2.3

Demonstrate knowledge and use of agreed-upon rules for discussions and identify and serve in roles for small group discussions or projects.

Code	Digital Student Experience	Code	Teacher Resources
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3

3.SL.2.3

Demonstrate knowledge and use of agreed-upon rules for discussions and identify and serve in roles for small group discussions or projects.

Code	Digital Student Experience	Code	Teacher Resources
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.SL.2.4

Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil

3.SL.2.4

Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3

3.SL.2.4

Ask questions to check understanding of information presented, stay on topic, and link their comments to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

3.SL.2.5

Explain personal ideas and understanding in reference to the discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 32	Weather Watchers

3.SL.2.5

Explain personal ideas and understanding in reference to the discussion.

Code	Digital Student Experience	Code	Teacher Resources
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Comprehension

3.SL.3.1

Retell, paraphrase, and explain the main ideas and supporting details of a text read aloud or information presented in diverse media and formats, including visually, quantitatively (e.g, charts and graphs), and orally.

Code	Digital Student Experience	Code	Teacher Resources
		WE 28	Earth: Rocks and Soil
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 45	Coral Reefs: Part 2 of 3
		WE 48	Ecosystem: Part 2 of 3

3.SL.3.2

Ask and answer questions about information from a speaker, offering appropriate elaboration and detail.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		C12	Main Idea
		C12	Predicting Outcomes

Presentation of Knowledge and Ideas**3.SL.4.1**

Using appropriate language, report on a topic or text, or provide a narrative that organizes ideas chronologically or around major points of information, with appropriate facts and relevant, descriptive details, speaking at an understandable pace, in a clear, concise manner.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		WE	Fairy-Tale Characteristics
		WE 20	George Washington Carver
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

3.SL.4.1

Using appropriate language, report on a topic or text, or provide a narrative that organizes ideas chronologically or around major points of information, with appropriate facts and relevant, descriptive details, speaking at an understandable pace, in a clear, concise manner.

Code	Digital Student Experience	Code	Teacher Resources
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Media Literacy**Learning Outcome**

3.ML.1: Recognize the role of the media in informing, persuading, entertaining, or transmitting culture.

Media Literacy**3.ML.2.1**

Distinguish among the purposes of various media messages, including for information, entertainment, persuasion, interpretation of events, or transmission of culture.

Code	Digital Student Experience	Code	Teacher Resources
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers
		RC L49	Informational Texts: Phoenix Lights
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change
		RC L56	Literature Analyzing a Biography: George Washington Carver
		RC L57	Literature Biography: Jane Goodall, Champion of Chimpanzees

Grade 4

Reading: Foundations

Learning Outcome

4.RF.1: Apply foundational reading skills to build reading fluency and comprehension.

Phonics

4.RF.4.2

Use the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to read unknown words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis and Vocabulary Subtests	ISIP AR	Word Analysis, Spelling, Vocabulary, and Reading Comprehension Intervention Lessons
C9B	Elbert's Birthday, Nap Time, The Mother Cat and Her Kittens, A Trip to the Dentist, Big Top Tent, Camping	ISIP AR	G4 Fluency 1: Behind the Scenes
C9B	Coach Chapman, Earthworms Help, Going on a Ride, Joel and Kay's Best Day, Mitch's Big Fish Tales, Ranch Hands	ISIP AR	G4 Fluency 2: MP3 Play
C9B	Roy and Troy Like Trains, Royce Likes to Share, The Best Trip, The Colt, The Flying Pizza, The Scarecrow	ISIP AR	G4 Fluency 3: Golden Touch
C9B	The Wise Crow, Treasure Hunt at Pirates Bay, Winter Snowstorm	ISIP AR	G4 Fluency 4: Afternoon Snack
C10B	A Star Is Born, George Washington Carver, Going to the Vet, Water Is a Good Thing, How Can That Be?	ISIP AR	G4 Fluency 5: Hare-y Situation
C10B	Humphrey the Humpback Whale, Insects, People Send Mail, Pet Parade, Shopping with Mom, Spiders, The Hero	ISIP AR	G4 Fluency 6: Train of Thought
C10B	How Mountains Form, The Three Little Bugs, The Strange Noise, The Water Cycle, Whales, Who Is Following Us?	ISIP AR	G4 Fluency 7: A Very Long Day
C11B	Bert and Gert, From Fearful to Fearless, Homes of Many Cultures, Hurricanes, Just the Right Size	ISIP AR	G4 Fluency 8: A World from the Unwelcome

4.RF.4.2

Use the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to read unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C11B	Sandbox Games, The Dirt Detectives, The Flying Pizza, The Queen's Suitcase, The Three Little Bugs	ISIP AR	G4 Fluency 9: Bitter, Sweet
C11B	Winter Snowstorm, Who Is Following Us?	ISIP AR	G4 Fluency 10: Embrace the Strange
C12B	A Trip to the Grand Canyon, A View from Above, Do Your Part, Brookside's Best Science Fair Ever!	AD	Final Stable Syllable
C12B	Earth: Day, Night, and Seasons; Earth: Atmosphere; Earth: Our Solar System; Earth: Rocks and Soil	C11L11	Multisyllabic Words
C12B	Earth: The Changing Surface; The Moon; Exploring Space; Fields of Change; Mission Incredible	C12L3	Vocabulary: Structural Analysis
C12B	Fossil Hunters: The Black Hills Dig; Natural Resources; Water Recycled; Weather Watchers	C12L8A	Representing Text: Vocabulary Support
C13-C14	Discovery Island: Self-Selected Reading Passages		
C13B	A Desert Filled with Colonies, A Vaquero's Life, Bees at Risk, Dangerous Snakes, Amazonia Alert		
C13B	Blowing Bubbles from the Rain Forest, Colossal Critter Construction, Come Visit Jefferson, Deepwater Horizon: Solving the Spill		
C13B	The Desert's Gift, Exploring the Deep, First Round-Up, Forest Fires: Lessons from the Front Lines, Ghost Dancers		
C13B	Ghost Party, Into the Darkness, Monkey Brothers and the Hero Twins, Monkey Trouble, Power for the Planet		
C13B	Night Spirits of the Rain Forest, Race Across the Arctic, Spirit of the Wild, Survivors, Teen Navigators		

4.RF.4.2

Use the six major syllable patterns (CVC, CVr, V, VV, VCe, Cle) to read unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C13B	Swimming with Whale Sharks, The Bats of Austin, The Lost Treasure of the Ruby Dagger, What Time Is It?		
C13B	The Mystery of the Phoenix Lights, The Rainforest Howlers		
C14	Vocab Lab		
C14B	A Boon for the Planet, A Renewable Future, Asteroid Hunters, Escaping Gravity's Grasp, Low Down Living		
C14B	Journey Through the Triangle, It's a Bird... It's a Plane... It's Jetman!		
C14B	Man on a Wire, Myths of the Great Bear, Race for the Moon, How Can Brown Make a Car Go Green?		
C14B	Too-Cool Transportation: Aisha's Travel Blog; Visit Yellowstone		
C15	Living Lessons: Vocabulary		

4.RF.4.6

Use knowledge of all letter-sound correspondences, syllabication patterns, and morphology (e.g., roots and affixes) to read accurately unfamiliar multisyllabic words in context.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	ISIP AR	Word Analysis, Spelling, Vocabulary, and Reading Comprehension Intervention Lessons
C9B	Elbert's Birthday, Nap Time, The Mother Cat and Her Kittens, A Trip to the Dentist, Big Top Tent, Camping	ISIP AR	G4 Fluency 1: Behind the Scenes

4.RF.4.6

Use knowledge of all letter-sound correspondences, syllabication patterns, and morphology (e.g., roots and affixes) to read accurately unfamiliar multisyllabic words in context.

Code	Digital Student Experience	Code	Teacher Resources
C9B	Coach Chapman, Earthworms Help, Going on a Ride, Joel and Kay's Best Day, Mitch's Big Fish Tales, Ranch Hands	ISIP AR	G4 Fluency 2: MP3 Play
C9B	Roy and Troy Like Trains, Royce Likes to Share, The Best Trip, The Colt, The Flying Pizza, The Scarecrow	ISIP AR	G4 Fluency 3: Golden Touch
C9B	The Wise Crow, Treasure Hunt at Pirates Bay, Winter Snowstorm	ISIP AR	G4 Fluency 4: Afternoon Snack
C10B	A Star Is Born, George Washington Carver, Going to the Vet, Water Is a Good Thing, How Can That Be?	ISIP AR	G4 Fluency 5: Hare-y Situation
C10B	Humphrey the Humpback Whale, Insects, People Send Mail, Pet Parade, Shopping with Mom, Spiders, The Hero	ISIP AR	G4 Fluency 6: Train of Thought
C10B	How Mountains Form, The Three Little Bugs, The Strange Noise, The Water Cycle, Whales, Who Is Following Us?	ISIP AR	G4 Fluency 7: A Very Long Day
C11B	Bert and Gert, From Fearful to Fearless, Homes of Many Cultures, Hurricanes, Just the Right Size	ISIP AR	G4 Fluency 8: A World from the Unwelcome
C11B	Sandbox Games, The Dirt Detectives, The Flying Pizza, The Queen's Suitcase, The Three Little Bugs	ISIP AR	G4 Fluency 9: Bitter, Sweet
C11B	Winter Snowstorm, Who Is Following Us?	ISIP AR	G4 Fluency 10: Embrace the Strange
C12B	A Trip to the Grand Canyon, A View from Above, Do Your Part, Brookside's Best Science Fair Ever!	C12L3	Vocabulary: Structural Analysis
C12B	Earth: Day, Night, and Seasons; Earth: Atmosphere; Earth: Our Solar System; Earth: Rocks and Soil	C12L8A	Representing Text (Vocabulary Support)
C12B	Earth: The Changing Surface; The Moon; Exploring Space; Fields of Change; Mission Incredible		

4.RF.4.6

Use knowledge of all letter-sound correspondences, syllabication patterns, and morphology (e.g., roots and affixes) to read accurately unfamiliar multisyllabic words in context.

Code	Digital Student Experience	Code	Teacher Resources
C12B	Fossil Hunters: The Black Hills Dig; Natural Resources; Water Recycled; Weather Watchers		
C13-C14	Discovery Island: Self-Selected Reading Passages		
C13B	A Desert Filled with Colonies, A Vaquero's Life, Bees at Risk, Dangerous Snakes, Amazonia Alert!		
C13B	Blowing Bubbles from the Rain Forest, Colossal Critter Construction, Come Visit Jefferson, Deepwater Horizon: Solving the Spill		
C13B	The Desert's Gift, Exploring the Deep, First Round-Up, Forest Fires: Lessons from the Front Lines, Ghost Dancers		
C13B	Ghost Party, Into the Darkness, Monkey Brothers and the Hero Twins, Monkey Trouble, Power for the Planet		
C13B	Night Spirits of the Rain Forest, Race Across the Arctic, Spirit of the Wild, Survivors, Teen Navigators		
C13B	Swimming with Whale Sharks, The Bats of Austin, The Lost Treasure of the Ruby Dagger, What Time Is It?		
C13B	The Mystery of the Phoenix Lights, The Rainforest Howlers		
C14	Vocab Lab		
C14B	A Boon for the Planet, A Renewable Future, Asteroid Hunters, Escaping Gravity's Grasp, Low Down Living		
C14B	Journey Through the Triangle, It's a Bird... It's a Plane... It's Jetman!		

4.RF.4.6

Use knowledge of all letter-sound correspondences, syllabication patterns, and morphology (e.g., roots and affixes) to read accurately unfamiliar multisyllabic words in context.

Code	Digital Student Experience	Code	Teacher Resources
C14B	Man on a Wire, Myths of the Great Bear, Race for the Moon, How Can Brown Make a Car Go Green?		
C14B	Too-Cool Transportation: Aisha's Travel Blog; Visit Yellowstone		
C15	Living Lessons: Vocabulary		

Fluency

4.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Oral Reading Fluency Subtest	ISIP AR	G4 Fluency 1: Behind the Scenes
C9-C14	Books	ISIP AR	G4 Fluency 2: MP3 Play
		ISIP AR	G4 Fluency 3: Golden Touch
		ISIP AR	G4 Fluency 4: Afternoon Snack
		ISIP AR	G4 Fluency 5: Hare-y Situation
		ISIP AR	G4 Fluency 6: Train of Thought
		ISIP AR	G4 Fluency 7: A Very Long Day
		ISIP AR	G4 Fluency 8: A World from the Unwelcome

4.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	G4 Fluency 9: Bitter, Sweet
		ISIP AR	G4 Fluency 10: Embrace the Strange
		ISIP ORF DAP	Passages 121-150
		ISIP ORF PRP	Embrace the Strange; A Food Feud; Talking Lessons
		ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
		ISIP ORF	Priority – Accuracy
		ISIP ORF	Priority – Rate
		ISIP ORF	Priority – Prosody
		ISIP ORF	Priority Practice (Grades 1-8)
		ISIP ORF	Rate Chart (Grades 1-8)
		ISIP ORF	Progress Monitoring Instructions
		ISIP ORF	Progress Monitoring Passages

Reading: Literature**Learning Outcome****4.RL.1**

Read and comprehend a variety of literature within a range of complexity appropriate for grades 4–5. By the end of grade 4, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests	ISIP AR	G4 Fluency 1: Behind the Scenes
C12B&P	Fields of Change, Mission Incredible, Weather Watchers	ISIP AR	G4 Fluency 2: MP3 Play
C13B&P	The Desert's Gift, First Round-Up, Ghost Dancers, Ghost Party, Into the Darkness	ISIP AR	G4 Fluency 3: Golden Touch
C13B&P	Monkey Brothers and the Hero Twins, Night Spirits of the Rain Forest, Race Across the Arctic, Spirit of the Wild	ISIP AR	G4 Fluency 5: Hare-y Situation
C13B&P	Swimming with the Whale Sharks, The Lost Treasure of the Ruby Dagger, What Time Is It?	ISIP AR	G4 Fluency 7: A Very Long Day
C14B&P	Escaping Gravity's Grasp, Myths of the Great Bear	ISIP AR	G4 Fluency 9: Bitter, Sweet
		ISIP AR RC	1A: Time for Music
		ISIP AR RC	2C: Angels in the Lab
		ISIP AR RC	3A: Choosing Love
		ISIP AR RC	3B: What's in a Name?
		ISIP AR RC	4C: Labor of Love

4.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 4–5. By the end of grade 4, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad

Key Ideas and Textual Support

4.RL.2.1			
Refer to details and examples in a text when explaining what a text says explicitly and when drawing inferences from the text.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
C12	Living Lessons: Inference	ISIP AR RC	2C: Angels in the Lab
C12B	Mission Incredible, Fields of Change, Weather Watchers	ISIP AR RC	3A: Choosing Love
C13B	The Desert's Gift	ISIP AR RC	3B: What's in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit

4.RL.2.1

Refer to details and examples in a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C12	Inferencing and Drawing Conclusions
		C12	Predicting Outcomes
		C12	Cause and Effect
		C12L7	Drawing Conclusions
		C12L8A	Representing Text
		C14	Bridge Lesson – Compare and Contrast
		C14	Bridge Lesson – Supporting Responses
		C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4
		RC L24	Making Inferences
		RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
		RC L55	Literature, Poetry Analysis: A View from Above
		RC L56	Literature, Analyzing a Biography: George Washington Carver

4.RL.2.1

Refer to details and examples in a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
		RC L59	Analyzing Themes in Myths: The Desert's Gift
		RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
		RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

4.RL.2.2

Paraphrase or summarize the main events in a story, myth, legend, or novel; identify the theme and provide evidence for the interpretation.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
C12	Living Lessons: Summarization, Main Idea, Cause and Effect	ISIP AR RC	2C: Angels in the Lab
C13	Living Lessons: Main Idea, Cause and Effect	ISIP AR RC	3A: Choosing Love

4.RL.2.2

Paraphrase or summarize the main events in a story, myth, legend, or novel; identify the theme and provide evidence for the interpretation.

Code	Digital Student Experience	Code	Teacher Resources
C13B	The Rain Forest Howlers, The Desert's Gift, Race Across the Arctic	ISIP AR RC	3B: What's in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C12	Summarizing
		RC	Poetry: Hyperbole

4.RL.2.2

Paraphrase or summarize the main events in a story, myth, legend, or novel; identify the theme and provide evidence for the interpretation.

Code	Digital Student Experience	Code	Teacher Resources
		RC	Poetry: Alliteration and Assonance
		RC L59	Analyzing Themes in Myths: The Desert's Gift
		RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
		RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

4.RL.2.3

Describe a character, setting, or event in a story or play, drawing on specific details in the text and how that impacts the plot.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
C13B	The Rain Forest Howlers, Race Across the Arctic	ISIP AR RC	2C: Angels in the Lab
		ISIP AR RC	3A: Choosing Love
		ISIP AR RC	3B: What's in a Name?

4.RL.2.3

Describe a character, setting, or event in a story or play, drawing on specific details in the text and how that impacts the plot.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C12	Sequencing
		C12	Cause and Effect
		C14	Bridge Lesson – Compare and Contrast
		C14	Bridge Lesson – Supporting Responses
		C15	Bridge Lesson – General Comprehension 2

4.RL.2.3

Describe a character, setting, or event in a story or play, drawing on specific details in the text and how that impacts the plot.

Code	Digital Student Experience	Code	Teacher Resources
		C15	Bridge Lesson – General Comprehension 3
		RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
		RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

Structural Elements and Organization

4.RL.3.1

Explain major differences between poems, plays, and prose, and refer to the structural elements of poems and drama.

Code	Digital Student Experience	Code	Teacher Resources
		EOD 2	Pandora's Box
		RC	Poetry: Alliteration and Assonance
		RC	Poetry: Hyperbole
		RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
		RC L55	Literature, Poetry Analysis: A View from Above

4.RL.3.2

Compare and contrast the point of view from which different stories are narrated, including the difference between first- and third-person narrations.

Code	Digital Student Experience	Code	Teacher Resources
C12	Living Lessons: Compare and Contrast	RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
C14	Visit Yellowstone Intro (Compare/Contrast)	RC L55	Literature, Poetry Analysis: A View from Above
WR	Personal Narrative	RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
		WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View

Connection of Ideas

4.RL.4.1

Describe how visual and multimedia presentations and representations can enhance the meaning of a text.

Code	Digital Student Experience	Code	Teacher Resources
C12	Living Lessons: Representing Text	EOD 2	Pandora's Box
C13B	Race Across the Arctic, Power for the Planet	C12L8A	Representing Text

4.RL.4.2

Compare and contrast the treatment of similar themes and topics and patterns of events in stories, myths, and traditional literature from different cultures.

Code	Digital Student Experience	Code	Teacher Resources
C12B	Earth: Day, Night, and Seasons; Fields of Change	C12L11	Compare and Contrast
		RC L55	Literature, Poetry Analysis: A View from Above
		RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

Reading: Nonfiction**Learning Outcome****4.RN.1**

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 4, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Oral Reading Fluency Subtests	ISIP AR	G4 Fluency 6: Train of Thought
C12B&P	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System	ISIP AR	G4 Fluency 10: Embrace the Strange

4.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 4, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
C12B&P	The Moon, Exploring Space, Natural Resources, Water Recycled	ISIP AR RC	1C: Fire and Ice
C13B&P	A Desert Filled with Colonies, A Vaquero's Life, Bees at Risk, Blowing Bubbles in the Rain Forest	ISIP AR RC	2A: Do Your Part
C13B&P	Colossal Critter Construction; Come Visit Jefferson; Dangerous Snakes; Deepwater Horizon: Solving the Spill	ISIP AR RC	2B: Spreading the Love
C13B&P	Exploring the Deep; Forest Fires: Lessons from the Front Lines; Monkey Trouble; Power for the Planet; Survivors!	ISIP AR RC	3C: Big Chug, Be Gone!
C13B&P	Teen Navigators, The Bats of Austin, The Mystery of the Phoenix Lights, Amazonia Alert!	ISIP AR RC	4A: Now That's Recycling
C14B&P	A Boon for the Planet, A Renewable Future, Asteroid Hunters, Journey Through the Triangle, Low Down Living	ISIP AR RC	4B: Give This Fish a Hand
C14B&P	Man on a Wire; Race for the Moon; Too-Cool Transportation: Aisha's Travel Blog; Visit Yellowstone	ISIP AR RC	5A: Too Much of a Good Thing
C14B&P	It's a Bird...It's a Plane...It's Jetman!; How Can Brown Make a Car Go Green?	ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark

4.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 4, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	9C: Band Aid
		ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
		ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
		ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
		ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
		ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
		ISIP AR VOC	4A: The Science of Carbon Dating: Suffixes (-able, -ible), Tier 3
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5C: Tier 1 – Salamanders, Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”

4.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 4, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		C11	Argumentative Text Characteristics
		C12	Text Structure
		C12	Main Idea
		C12L8A	Representing Text
		C12L13	Author’s Purpose
		C15	Bridge Lesson – General Comprehension 1

Key Ideas and Textual Support

4.RN.2.1			
Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System; Exploring Space	ISIP AR RC	1C: Fire and Ice
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled	ISIP AR RC	2A: Do Your Part
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!	ISIP AR RC	2B: Spreading the Love
		ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That's Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light

4.RN.2.1

Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C11	Argumentative Text Characteristics
		C12L8A	Representing Text
		C14	Bridge Lesson – Supporting Responses
		C15	Bridge Lesson – General Comprehension 1
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers
		RC L49	Informational Texts: The Mystery of the Phoenix Lights
		RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change
		RC L56	Literature, Analyzing a Biography: George Washington Carver

4.RN.2.1

Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees

4.RN.2.2

Determine the main idea of a text and explain how it is supported by key details; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C13	Living Lessons: Main Idea	ISIP AR RC	1C: Fire and Ice
C13B	Bees at Risk; Amazonia Alert!; Survivors!	ISIP AR RC	2A: Do Your Part
C14B	Race for the Moon, Visit Yellowstone	ISIP AR RC	2B: Spreading the Love
		ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That's Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing
		ISIP AR RC	6C: Presto!

4.RN.2.2

Determine the main idea of a text and explain how it is supported by key details; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C12	Main Idea
		C12L8A	Representing Text
		C15	Bridge Lesson – General Comprehension 1
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers
		RC L49	Informational Texts: The Mystery of the Phoenix Lights

4.RN.2.3

Explain the relationships between events, procedures, ideas, or concepts in a historical, scientific, or technical text based on specific information in the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C10B	The Water Cycle, How Mountains Form	ISIP AR RC	1C: Fire and Ice
C12	Science Interactive: Scientific Method; Planet Sequencing; Crater Lab; Scientific Process; The Moon Phases Lab	ISIP AR RC	2A: Do Your Part
C12	Living Lessons: Cause and Effect	ISIP AR RC	2B: Spreading the Love
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: The Changing Surface; The Moon; Earth: Rocks and Soil	ISIP AR RC	3C: Big Chug, Be Gone!
C12B	Water Recycled	ISIP AR RC	4A: Now That's Recycling
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain	ISIP AR RC	4B: Give This Fish a Hand
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy	ISIP AR RC	5A: Too Much of a Good Thing
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation	ISIP AR RC	6C: Presto!
C13B	Exploring the Deep; Forest Fires: Lessons from the Front Lines; Bees at Risk; Amazonia Alert!	ISIP AR RC	7A: Round and Round?
C14	Science Interactive: Properties of Matter; States and Changes of Matter; Fossil Fuels	ISIP AR RC	7B: Unplug Yourself!
C14B	Race for the Moon, Visit Yellowstone	ISIP AR RC	7C: Night Light

4.RN.2.3

Explain the relationships between events, procedures, ideas, or concepts in a historical, scientific, or technical text based on specific information in the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		RC L47	Informational Texts: Amazonia Alert!
		RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change
		RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees

Structural Elements and Organization**4.RN.3.1**

Apply knowledge of text features to locate information and gain meaning from a text (e.g., in charts, tables, graphs, headings, subheadings, font/format).

Code	Digital Student Experience	Code	Teacher Resources
C12	Science Interactive: Scientific Method; Planet Sequencing; Crater Lab; Scientific Process; The Moon Phases Lab	C12L8A	Representing Text
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain		
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy		
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation		
C14	Science Interactive: Properties of Matter; States and Changes of Matter; Fossil Fuels		

4.RN.3.2

Describe the organizational structure (e.g., chronological, problem-solution, comparison/contrast, procedural, cause/effect, sequential, description) of events, ideas, concepts, or information in a text or part of a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C13	Living Lessons: Text Structure	ISIP AR RC	1C: Fire and Ice
C13B	Bees at Risk; Forest Fires: Lessons from the Front Lines	ISIP AR RC	2A: Do Your Part

4.RN.3.2

Describe the organizational structure (e.g., chronological, problem-solution, comparison/contrast, procedural, cause/effect, sequential, description) of events, ideas, concepts, or information in a text or part of a text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	2B: Spreading the Love
		ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That's Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain

4.RN.3.2

Describe the organizational structure (e.g., chronological, problem-solution, comparison/contrast, procedural, cause/effect, sequential, description) of events, ideas, concepts, or information in a text or part of a text.

Code	Digital Student Experience	Code	Teacher Resources
		C12	Text Structure
		C12L8A	Representing Text
		C15	Bridge Lesson: General Comprehension 2
		RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change

4.RN.3.3

Compare and contrast a firsthand and secondhand account of the same event or topic; describe the differences in focus and the information provided in the accounts.

Code	Digital Student Experience	Code	Teacher Resources
		RC L56	Analyzing a Biography: George Washington Carver
		RC L57	Analyzing a Biography: Jane Goodall, Champion of Chimpanzees

Connection of Ideas

4.RN.4.1			
Distinguish between fact and opinion; explain how an author uses reasons and evidence to support a statement or position (claim) in a text.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2A: Do Your Part
C13	Living Lessons: Author's Purpose	ISIP AR RC	2B: Spreading the Love
C13	Life Science: Living Things with Dr. Amelia Chameleon; Food Chain Activity: Predator and Prey	ISIP AR RC	10C: A Great Dad
C13	Life Science: Vertebrates and Invertebrates, Insects and Arachnids, Amazonia Alert!	C11	Argumentative Text Characteristics
C13B	Forest Fires: Lessons from the Front Lines; Power for the Planet; Bees at Risk	C12L13	Author's Purpose
C14B	Race for the Moon, Visit Yellowstone	C15	Bridge Lesson – General Comprehension 2
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers
		RC L49	Informational Texts: The Mystery of the Phoenix Lights
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change
		RC L56	Literature, Analyzing a Biography: George Washington Carver

4.RN.4.1

Distinguish between fact and opinion; explain how an author uses reasons and evidence to support a statement or position (claim) in a text.

Code	Digital Student Experience	Code	Teacher Resources
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
		WE 25	Fields of Change: Autumn/Winter
		WE 31	Atmosphere
		WE 46	Coral Reefs, Part 3 of 3

4.RN.4.2

Combine information from two texts on the same topic in order to demonstrate knowledge about the subject.

Code	Digital Student Experience	Code	Teacher Resources
C14	Physical Science: All Aboard: The First Transcontinental Railroad; Exploring Physical and Chemical Changes	C12L8A	Representing Text
C14	Physical Science: Chemical Changes Lab, Changes in Matter	C12L11	Compare and Contrast
		RC L48	Informational Texts: The World's Healers
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		WE 42	Power for the Planet 3

Reading: Vocabulary

Learning Outcome

4.RV.1			
Build and use accurately general academic and content-specific words and phrases.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR	Vocabulary Lessons
C13B	Exploring the Deep; Deepwater Horizon: Solving the Spill; Survivors!		
C13B	Forest Fires: Lessons from the Front Lines		
C14B	Race for the Moon, Visit Yellowstone		

Vocabulary Building

4.RV.2.1			
Apply context clues (e.g., word, phrase, sentence, and paragraph clues) and text features (e.g., charts, headings/subheadings, font/format) to determine the meanings of unknown words.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR	Vocabulary Lessons
C13	Living Lessons: Context Clues, Vocabulary, Representing Text	C12L10	Vocabulary: Context
C13B	Exploring the Deep, The Desert's Gift, Power for the Planet, The Rain Forest Howlers, Survivors!	C15	Bridge Lesson – Context Clues
C13B	Bees at Risk; Deepwater Horizon: Solving the Spill; Amazonia Alert!		

4.RV.2.1

Apply context clues (e.g., word, phrase, sentence, and paragraph clues) and text features (e.g., charts, headings/subheadings, font/format) to determine the meanings of unknown words.

Code	Digital Student Experience	Code	Teacher Resources
C14	Living Lessons: Context Clues, Vocabulary, Representing Text		
C14B&P	Race for the Moon, Visit Yellowstone, Fueling Humanity, A Renewable Future		
C14B&P	All Aboard! The First Transcontinental Railroad		

4.RV.2.2

Identify relationships among words, including more complex homographs, homonyms, synonyms, antonyms, and multiple meanings.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
C13B	Amazonia Alert!	ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
C15	Antonyms, Synonyms	ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
		ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”

4.RV.2.2

Identify relationships among words, including more complex homographs, homonyms, synonyms, antonyms, and multiple meanings.

Code	Digital Student Experience	Code	Teacher Resources
		VOC L35	Analogies
		VOC L36	Analogies
		VOC L37	Antonyms and Synonyms
		C15	Bridge Lesson – Synonyms
		C15	Bridge Lesson – Analogies
		C15	Bridge Lesson – Antonyms
		WE 37	Survivors!

4.RV.2.4

Apply knowledge of word structure elements (e.g., suffixes, prefixes, common Greek and Latin affixes and roots), known words and word patterns to determine meaning.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
C13	Prefixes (uni, di, bi, tri)	ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
C14	Vocab Lab	ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)

4.RV.2.4

Apply knowledge of word structure elements (e.g., suffixes, prefixes, common Greek and Latin affixes and roots), known words and word patterns to determine meaning.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”

4.RV.2.4

Apply knowledge of word structure elements (e.g., suffixes, prefixes, common Greek and Latin affixes and roots), known words and word patterns to determine meaning.

Code	Digital Student Experience	Code	Teacher Resources
		C12	Vocabulary: Greek and Latin Roots
		C12L3	Vocabulary: Structural Analysis
		C15	Bridge Lesson – Prefixes

4.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary), to find the pronunciation and clarify the precise meanings of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System	RC	Dictionary and Glossary Skills
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth; Rocks and Soil	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
C13B	With Glossary: Deepwater Horizon: Solving the Spill; Exploring the Deep; Amazonia Alert!	WE 23	Earth: Day, Night, and Seasons
C13B	With Glossary: Forest Fires: Lessons from the Front Lines; Power for the Planet; Survivors!	WE 24	Fields of Change: Spring/Summer
C14B	With Glossary: Race for the Moon, Visit Yellowstone	WE 25	Fields of Change: Autumn/Winter
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2

4.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary), to find the pronunciation and clarify the precise meanings of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Vocabulary in Literature and Nonfiction Texts**4.RV.3.1**

Determine how words and phrases provide meaning to works of literature, including figurative language (e.g., similes, metaphors, or hyperbole).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
C12B	Fossil Hunters: The Black Hills Dig; Brookside's Best Science Fair Ever!	ISIP AR VOC	1B: Tier 2 – Prefixes “Mia's Mystery Map”
C12	Living Lessons: Context Clues, Vocabulary	ISIP AR VOC	1C: Tier 1 – Types of Flags Latin Prefix (trans-)
C13B	The Desert's Gift, The Rain Forest Howlers, Race Across the Arctic	ISIP AR VOC	2A: Tier 3 Synonyms “Monkey Brothers and the Hero Twins”

4.RV.3.1

Determine how words and phrases provide meaning to works of literature, including figurative language (e.g., similes, metaphors, or hyperbole).

Code	Digital Student Experience	Code	Teacher Resources
C13	Living Lessons: Context Clues	ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
C13B	Forest Fires: Lessons from the Front Lines; Deepwater Horizon: Solving the Spill; Exploring the Deep; Survivors!	ISIP AR VOC	2C: Tier 1 – Kapok Tree Latin Root (tain)
C14	Living Lessons: Context Clues	ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
C14B	Visit Yellowstone, Race for the Moon	ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
C15	Similes, Metaphors	ISIP AR VOC	3C: Tier 1 – Irish Folklore Latin Prefix (sub-)
		ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
		ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
		ISIP AR VOC	4C: Tier 1 – A New Human Species Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C: Tier 1 – Salamanders Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”

4.RV.3.1

Determine how words and phrases provide meaning to works of literature, including figurative language (e.g., similes, metaphors, or hyperbole).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	6B: Tier 2- Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore-, semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past!”

4.RV.3.1

Determine how words and phrases provide meaning to works of literature, including figurative language (e.g., similes, metaphors, or hyperbole).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		ISIP AR RC	1A: Time for Music
		ISIP AR RC	2C: Angels in the Lab
		ISIP AR RC	3A: Choosing Love
		ISIP AR RC	3B: What’s in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly

4.RV.3.1

Determine how words and phrases provide meaning to works of literature, including figurative language (e.g., similes, metaphors, or hyperbole).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C12	Inferencing and Drawing Conclusions
		C12	Cause and Effect
		C12L7	Drawing Conclusions
		C12L10	Vocabulary: Context
		C15	Bridge Lesson – Context Clues
		C15	Bridge Lesson – Metaphors
		C15	Bridge Lesson – Similes

4.RV.3.2

Determine the meanings of general academic and content-specific words and phrases in a nonfiction text relevant to a fourth grade topic or subject area.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
C13B	Forest Fires: Lessons from the Front Lines; Deepwater Horizon: Solving the Spill; Exploring the Deep; Survivors!	ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
C13B	The Rain Forest Howlers, Bees at Risk, The Desert’s Gift, Power for the Planet, Amazonia Alert!	ISIP AR VOC	1C: Tier 1 – Types of Flags Latin Prefix (trans-)
C14B	Visit Yellowstone, Race for the Moon, Fueling Humanity, A Renewable Future	ISIP AR VOC	2A: Tier 3 Synonyms “Monkey Brothers and the Hero Twins”
C14B	All Aboard! The First Transcontinental Railroad	ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
		ISIP AR VOC	2C: Tier 1 – Kapok Tree Latin Root (tain)
		ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
		ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
		ISIP AR VOC	3C: Tier 1 – Irish Folklore Latin Prefix (sub-)
		ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
		ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
		ISIP AR VOC	4C: Tier 1 – A New Human Species Latin and Greek Roots (cred, auto)

4.RV.3.2

Determine the meanings of general academic and content-specific words and phrases in a nonfiction text relevant to a fourth grade topic or subject area.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C: Tier 1 – Salamanders Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	6B: Tier 2- Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore-, semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)

4.RV.3.2

Determine the meanings of general academic and content-specific words and phrases in a nonfiction text relevant to a fourth grade topic or subject area.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past!”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		ISIP AR RC	1B: Exploring Space
		ISIP AR RC	1C: Fire and Ice
		ISIP AR RC	2A: Do Your Part
		ISIP AR RC	2B: Spreading the Love
		ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That’s Recycling

4.RV.3.2

Determine the meanings of general academic and content-specific words and phrases in a nonfiction text relevant to a fourth grade topic or subject area.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain

4.RV.3.3

Explain the meanings of proverbs, adages, and idioms in context.

Code	Digital Student Experience	Code	Teacher Resources
C14B	Visit Yellowstone	VOC	Adages
		VOC	Puns
		VOC L38	Idioms
		VOC L39	Idioms
		VOC L40	Idioms

Writing**Learning Outcome****4.W.1**

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to support reflection and response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
WR	Expository Essay	WR	Expository Essay Interventions
WR	Paragraph Building: Ideas Trait, Organization Trait, Voice Trait, Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building: Sentence Fluency Trait, Conventions Trait	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
		WR	Paragraph Building – Six Traits: Unit 3: Voice Trait

4.W.1

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to support reflection and response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!

4.W.1

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to support reflection and response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Handwriting

4.W.2.1			
Write legibly in print or cursive, forming letters and words that can be read by others.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
WR	Expository Essay	WR	Expository Essay Interventions
WR	Paragraph Building: Ideas Trait, Organization Trait, Voice Trait, Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building: Sentence Fluency Trait, Conventions Trait	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
		WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above

4.W.2.1

Write legibly in print or cursive, forming letters and words that can be read by others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3

4.W.2.1

Write legibly in print or cursive, forming letters and words that can be read by others.

Code	Digital Student Experience	Code	Teacher Resources
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Writing Genres: Argumentative, Informative, and Narrative

4.W.3.1: Write persuasive compositions in a variety of forms that –

4.W.3.1a

In an introductory statement, clearly state an opinion to a particular audience.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

4.W.3.1b

Support the opinion with facts and details from various sources, including texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere

4.W.3.1b

Support the opinion with facts and details from various sources, including texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

4.W.3.1c

Use an organizational structure to group related ideas that support the purpose.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

4.W.3.1d

Connect opinion and reasons using words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

4.W.3.1e

Provide a concluding statement or section related to the opinion presented.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

4.W.3.2: Write informative compositions on a variety of topics that –

4.W.3.2a

Provide an introductory paragraph with a clear main idea.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.2b			
Provide supporting paragraphs with topic and summary sentences.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.2c			
Provide facts, definitions, specific details, and examples from various sources and texts to support ideas and extend explanations.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer

4.W.3.2c

Provide facts, definitions, specific details, and examples from various sources and texts to support ideas and extend explanations.

Code	Digital Student Experience	Code	Teacher Resources
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.2d

Connect ideas using words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2

4.W.3.2d

Connect ideas using words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.2e

Include text features (e.g., formatting, pictures, graphics) and multimedia when useful to aid comprehension.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.2f

Use language and vocabulary appropriate for audience and topic.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.2g

Provide a concluding statement or section.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay Interventions
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

4.W.3.2g

Provide a concluding statement or section.

Code	Digital Student Experience	Code	Teacher Resources
		WE 26	The Moon
		WE 30	Earth: The Changing Surface
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 38	The Desert's Gift
		WE 43	Forest Fires

4.W.3.3: Write narrative compositions in a variety of forms that –

4.W.3.3a

Establish an introduction, with a context to allow the reader to imagine the world of the event or experience.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

4.W.3.3b

Organize events that unfold naturally, using meaningful paragraphing and transitional words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

4.W.3.3c

Use dialogue and descriptive details to develop events and reveal characters' personalities, feelings, and responses to situations.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

W.4.3.d

Employ vocabulary with sufficient sensory (sight, sound, smell, touch, taste) details to give clear pictures of ideas and events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

4.W.3.3e

Provide an ending that follows from the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative Interventions
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

The Writing Process

4.W.4: Apply the writing process to –

4.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation).

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Editing	WR	Personal Narrative Interventions
WR	Expository Essay: Editing	WR	Expository Essay Interventions
WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
		WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
		WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

4.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation).

Code	Digital Student Experience	Code	Teacher Resources
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3

4.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose, and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); edit writing for format and conventions (e.g., spelling, capitalization, usage, punctuation).

Code	Digital Student Experience	Code	Teacher Resources
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

4.W.4b

Use technology to interact and collaborate with others to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Editing	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Expository Essay: Editing	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 21	Our Solar System
		WE 22	Mission Incredible

4.W.4b

Use technology to interact and collaborate with others to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1

4.W.4b

Use technology to interact and collaborate with others to produce and publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

The Research Process: Finding, Assessing, Synthesizing, and Reporting Information

4.W.5

Conduct short research on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3

4.W.5

Conduct short research on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

4.W.5a

Identify a specific question to address (e.g., What is the history of the Indy 500?).

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 40	Power to the Planet 1
		WE 44	Coral Reefs: Part 1 of 3
		WE 47	Ecosystem: Part 1 of 3

4.W.5b

Use organizational features of print and digital sources to efficiently to locate further information.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3

4.W.5c

Determine the reliability of the sources.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3

4.W.5d

Summarize and organize information in their own words, giving credit to the source.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

4.W.5e

Present the research information, choosing from a variety of formats.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Conventions of Standard English: Grammar and Usage / Capitalization, Punctuation, and Spelling

4.W.6.1: Demonstrate command of English grammar and usage, focusing on:

4.W.6.1a

Nouns/Pronouns – Writing sentences that include relative pronouns (e.g., who, which) and reflexive pronouns (e.g., myself, ourselves) and explaining their functions in the sentence.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	WR	Paragraph Building: Conventions Trait
WR	Personal Narrative: Revising and Editing	WR	Personal Narrative: Revising and Editing
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 34	The Rain Forest Howlers, Chapter 1

4.W.6.1b.b

Verbs – Recognizing and correcting inappropriate shifts in verb tense.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Revising and Editing	WR	Personal Narrative – Planning, Unit 2
WR	Paragraph Building: Conventions Trait	WR	Personal Narrative – Drafting, Unit 3
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

4.W.6.1d

Prepositions – Writing sentences that include prepositions, explaining their functions in the sentence.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	G4 Fluency 7: A Very Long Day
		ISIP AR	G4 Fluency 9: Bitter Sweet
		WE 21	Our Solar System
		WE 24	Fields of Change: Spring/Summer
		WE 30	Earth: The Changing Surface

4.W.6.1e

Usage – Writing correctly complete simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using coordinating and subordinating conjunctions (e.g., yet, nor, so).

Code	Digital Student Experience	Code	Teacher Resources
C13-C15	Sentence Building	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Personal Narrative: Drafting and Editing	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Expository Essay: Drafting and Editing	WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Personal Narrative – Characteristics, Unit 1
		WR	Personal Narrative – Planning, Unit 2

4.W.6.1e

Usage – Writing correctly complete simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using coordinating and subordinating conjunctions (e.g., yet, nor, so).

Code	Digital Student Experience	Code	Teacher Resources
		WR	Personal Narrative – Drafting, Unit 3
		WR	Expository Essay – Characteristics, Unit 1
		WR	Expository Essay – Planning, Unit 2
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside’s Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!

4.W.6.1e

Usage – Writing correctly complete simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using coordinating and subordinating conjunctions (e.g., yet, nor, so).

Code	Digital Student Experience	Code	Teacher Resources
		WE 37	Survivors!
		WE 39	Bees at Risk
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

4.W.6.2: Demonstrate command of capitalization, punctuation, and spelling, focusing on:

4.W.6.2a

Capitalization – Capitalizing names of magazines, newspapers, works of art, musical compositions, organizations, and the first word in quotations, when appropriate.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative: Conventions	WE	Inquiry and Research Writing Extension (Grade 4)
WR	Expository Essay: Conventions	WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

4.W.6.2a

Capitalization – Capitalizing names of magazines, newspapers, works of art, musical compositions, organizations, and the first word in quotations, when appropriate.

Code	Digital Student Experience	Code	Teacher Resources
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

4.W.6.2b.a

Punctuation – Correctly using apostrophes to form possessives and contractions.

Code	Digital Student Experience	Code	Teacher Resources
		WE 24	Fields of Change: Spring/Summer
		WE 26	The Moon

4.W.6.2b.b

Punctuation – Correctly using quotation marks and commas to mark direct speech.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	WE 29	Fossil Hunters: The Black Hills Dig
WR	Personal Narrative: Conventions	WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 43	Forest Fires

4.W.6.2b.c

Punctuation – Using a comma before a coordinating conjunction in a compound sentence.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	C14	Bridge Lesson – Conjunctions
C14	Coordinating Conjunctions	WE 26	The Moon

4.W.6.2c

Spelling – Using spelling patterns and generalizations (e.g., word families, position-based spellings, syllable patterns, ending rules meaningful word parts, homophones/homographs) in writing single and multisyllable words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	ISIP AR	1A Spelling Tier 3: R-Controlled Vowels
C13	Survivors (Vocabulary: Word Family Tree)	ISIP AR	1B Spelling Tier 2: Open and Closed Syllables
WR	Paragraph Building: Conventions Trait	ISIP AR	1C Spelling Tier 1: Simple Prefixes and Base Words (un-, re-, dis-, pre-, sub-)
		ISIP AR	2A Spelling Tier 3: Diphthongs
		ISIP AR	2B Spelling Tier 2: Vowel Patterns in Accented Syllables
		ISIP AR	2C Spelling Tier 1: Simple Suffixes (-y, -ly, -ful, -less, -er, -erst, -ness)
		ISIP AR	3A Spelling Tier 3 – Hard and Soft C and G Sounds
		ISIP AR	3B Spelling Tier 2: Final Unaccented Syllables
		ISIP AR	3C Spelling Tier 1: Consonant Alternations
		ISIP AR	4A Spelling Tier 3: -s and -es Endings
		ISIP AR	4B Spelling Tier 2: The /j/ Sound
		ISIP AR	4C Spelling Tier 1: -ion Endings
		ISIP AR	5A Spelling Tier 3: Compound Words
		ISIP AR	5B Spelling Tier 2: Homophones
		ISIP AR	5C Spelling Tier 1: Consonant Alternations
		ISIP AR	6A Spelling Tier 2: -ed and -ing Endings
		ISIP AR	6B Spelling Tier 2: -s and -es Verb Endings

4.W.6.2c

Spelling – Using spelling patterns and generalizations (e.g., word families, position-based spellings, syllable patterns, ending rules meaningful word parts, homophones/homographs) in writing single and multisyllable words.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	6C Spelling Tier 1: -ent and -ence Endings
		ISIP AR	7A Spelling Tier 3: Diphthongs
		ISIP AR	7B Spelling Tier 2: Irregular Plurals
		ISIP AR	7C Spelling Tier 1: Suffixes (-able and -ible)
		ISIP AR	8A Spelling Tier 3: Open and Closed Syllables
		ISIP AR	8B Spelling Tier 2: Prefixes (im-, mis-, non-)
		ISIP AR	8C Spelling Tier 1: Suffixes (-ary, -ery, -ory)
		ISIP AR	9A Spelling Tier 3: Long a Vowel Patterns in Stressed Syllables
		ISIP AR	9B Spelling Tier 2: -ous Endings
		ISIP AR	9C Spelling Tier 1: Vowel Alternations (Short to Schwa)
		ISIP AR	10A Spelling Tier 3: Final /k/ Sound
		ISIP AR	10B Spelling Tier 2: R-Controlled Vowels in Stressed Syllables (Vre Patterns)
		ISIP AR	10C Spelling Tier 1: Vowel Alternations (Long to Schwa)
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer

4.W.6.2c

Spelling – Using spelling patterns and generalizations (e.g., word families, position-based spellings, syllable patterns, ending rules meaningful word parts, homophones/homographs) in writing single and multisyllable words.

Code	Digital Student Experience	Code	Teacher Resources
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 39	Bees at Risk
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Speaking and Listening**Learning Outcome**

4.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, style, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**4.SL.2.1**

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		C12	Inferencing and Drawing Conclusions
		C12	Sequencing
		C12	Main Idea
		C12	Predicting Outcomes
		C12	Summarizing
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface

4.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 42	Power to the Planet 3
		WE 43	Forest Fires

4.SL.2.2

Explore ideas under discussion by drawing on readings and other information.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		SP L	Group Work...How Does It Work?
		C12	Inferencing and Drawing Conclusions

4.SL.2.2

Explore ideas under discussion by drawing on readings and other information.

Code	Digital Student Experience	Code	Teacher Resources
		C12	Sequencing
		C12	Main Idea
		C12	Predicting Outcomes
		C12	Summarizing
		C15	Bridge Lesson – General Comprehension 1
		C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4

4.SL.2.3

Demonstrate knowledge and use of agreed-upon rules for discussions and carry out assigned roles.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		SP L	Group Work...How Does It Work?

4.SL.2.4

Pose and respond to specific questions to clarify or follow up on information, and make comments that contribute to the discussion and link to the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		SP L	Group Work...How Does It Work?
		C15	Bridge Lesson – General Comprehension 1
		C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4

4.SL.2.5

Review the key ideas expressed and explain personal ideas in reference to the discussion.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 36	Amazonia Alert!

Comprehension

2.SL.3.1

Summarize major ideas and supportive evidence from text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		WE 41	Power for the Planet 2
		WE 45	Coral Reefs 2
		WE 49	Ecosystems 2

4.SL.3.2

Identify and use evidence a speaker provides to support particular points.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1

Presentation of Knowledge and Ideas

4.SL.4.1

Using appropriate language, report on a topic or text or provide a narrative in an organized manner, with effective introductions and conclusions, using appropriate structure, appropriate facts and relevant, descriptive details to support main ideas or themes; speak clearly and concisely at an understandable pace.

Code	Digital Student Experience	Code	Teacher Resources
WR	Essay Writing: Introduction to Essay Writing	SP L	Group Work...How Does It Work?
		WE	Inquiry and Research Writing Extension (Grade 4)
		WE 31	Earth: Atmosphere
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Media Literacy**Learning Outcome**

4.ML.1: Identify how information found in electronic, print, and mass media is used to inform, persuade, entertain, and transmit culture.

Media Literacy**4.ML.2.1**

Recognize claims in print, image, and multimedia and identify evidence used to support these claims.

Code	Digital Student Experience	Code	Teacher Resources
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change

Grade 5

Reading: Foundations

Learning Outcome

5.RF.1: Apply foundational reading skills to build reading fluency and comprehension.

Phonics

5.RF.4.6

Use knowledge of all letter-sound correspondences, syllabication patterns, and morphology (e.g., roots and affixes) to read accurately unfamiliar multisyllabic words in context.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	ISIP AR	G5 Fluency 1 “History Lesson”
C13-C14	Discovery Island: Self-Selected Reading Passages	ISIP AR	G5 Fluency 2 “Water Soup”
C13B	Power for the Planet, Deepwater Horizon: Solving the Spill	ISIP AR	G5 Fluency 3 “Echoes of Love”
C14	Vocab Lab	ISIP AR	G5 Fluency 5 “Home Sweet Home”
C15	Living Lessons: Vocabulary	ISIP AR	G5 Fluency 6 “One Hamburger with a Side of Pollution”
		ISIP AR	G5 Fluency 7 “History Lessons”
		ISIP AR	G5 Fluency 8 “The Wonder of It All”
		ISIP AR	G5 Fluency 9 “A Perfect Shot”
		ISIP AR	G5 Fluency 10 “A Food Feud”
		C11L11	Multisyllabic Words
		C12L3	Vocabulary: Structural Analysis
		C12L8A	Representing Text: Vocabulary Support

Fluency

5.RF.5			
Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Oral Reading Fluency Subtest	ISIP AR	G5 Fluency 1: History Lesson
C11-C14	Books	ISIP AR	G5 Fluency 2: Water Soup
		ISIP AR	G5 Fluency 3: Echoes of Love
		ISIP AR	G5 Fluency 5: Home Sweet Home
		ISIP AR	G5 Fluency 6: One Hamburger with a Side of Pollution
		ISIP AR	G5 Fluency 7: History Lessons
		ISIP AR	G5 Fluency 8: The Wonder of It All
		ISIP AR	G5 Fluency 9: A Perfect Shot
		ISIP AR	G5 Fluency 10: A Food Feud
		ISIP ORF DAP	Passages 151-181
		ISIP ORF PRP	Garrett Morgan: Inventor of the People; Healing Broken Hearts; Invasion of the Burmese Pythons
		ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
		ISIP ORF	Priority – Accuracy
		ISIP ORF	Priority – Rate
		ISIP ORF	Priority – Prosody
		ISIP ORF	Priority Practice (Grades 1-8)

5.RF.5

Orally read grade-level appropriate or higher texts smoothly and accurately, with expression that connotes comprehension at the independent level.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP ORF	Rate Chart (Grades 1-8)
		ISIP ORF	Progress Monitoring Instructions
		ISIP ORF	Progress Monitoring Passages

Reading: Literature**Learning Outcome****5.RL.1**

Read and comprehend a variety of literature within a range of complexity appropriate for grades 4–5. By the end of grade 5, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension, Text Fluency, and Oral Reading Fluency Subtests	ISIP AR	G5 Fluency 1 “History Lesson”
C12B	Fields of Change, Mission Incredible, Weather Watchers	ISIP AR	G5 Fluency 2 “Water Soup”
C13B&P	The Desert’s Gift, First Round-Up, Ghost Dancers, Ghost Party, Into the Darkness, What Time Is It?	ISIP AR	G5 Fluency 3 “Echoes of Love”
C13B&P	Monkey Brothers and the Hero Twins, Night Spirits of the Rain Forest, Race Across the Arctic, Spirit of the Wild	ISIP AR	G5 Fluency 5 “Home Sweet Home”
C13B&P	Swimming with the Whale Sharks, The Lost Treasure of the Ruby Dagger	ISIP AR	G5 Fluency 7 “History Lessons”
C14B&P	Escaping Gravity’s Grasp, Myths of the Great Bear	ISIP AR	G5 Fluency 9 “A Perfect Shot”

5.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 4–5. By the end of grade 5, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	1A: Time for Music
		ISIP AR RC	2C: Angels in the Lab
		ISIP AR RC	3A: Choosing Love
		ISIP AR RC	3B: What's in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit

5.RL.1

Read and comprehend a variety of literature within a range of complexity appropriate for grades 4–5. By the end of grade 5, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C11	Argumentative Text Characteristics
		C12	Summarizing
		C12L7	Drawing Conclusions
		C12L8A	Representing Text
		C14	Bridge Lesson – Supporting Responses
		C14	Bridge Lesson – Compare and Contrast
		C15	Bridge Lesson – Context Clues
		C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4
		C15	Bridge Lesson – Metaphors
		RC	Poetry: Hyperbole
		RC	Poetry: Alliteration and Assonance

Key Ideas and Textual Support

5.RL.2.1			
Quote accurately from a text when explaining what a text says explicitly and when drawing inferences from the text.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
C12	Living Lessons: Inference	ISIP AR RC	2C: Angels in the Lab
C12B	Mission Incredible, Fields of Change, Weather Watchers	ISIP AR RC	3A: Choosing Love
C13	Living Lessons: Inference	ISIP AR RC	3B: What's in a Name?
C13B	The Desert's Gift	ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs

5.RL.2.1

Quote accurately from a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	10C: A Great Dad
		C11	Argumentative Text Characteristics
		C12	Predicting Outcomes
		C12L7	Drawing Conclusions
		C12L8A	Representing Text
		C14	Bridge Lesson – Compare and Contrast
		C14	Bridge Lesson – Supporting Responses
		C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4
		RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
		RC L55	Literature, Poetry Analysis: A View from Above
		RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
		RC L59	Analyzing Themes in Myths: The Desert's Gift
		RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins

5.RL.2.1

Quote accurately from a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

5.RL.2.2

Determine the theme of a story, play, or poem from details in the text, including how characters respond to challenges or how the speaker in a poem reflects upon a topic; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
C12	Living Lessons: Summarization	ISIP AR RC	2C: Angels in the Lab
C13	Living Lessons: Main Idea, Cause and Effect	ISIP AR RC	3A: Choosing Love
C13B	The Rain Forest Howlers, The Desert's Gift, Race Across the Arctic	ISIP AR RC	3B: What's in a Name?
C14	Living Lessons: Summarization	ISIP AR RC	4C: Labor of Love
C15	Living Lessons: Summarization	ISIP AR RC	5B: Lunchtime with Lisa

5.RL.2.2

Determine the theme of a story, play, or poem from details in the text, including how characters respond to challenges or how the speaker in a poem reflects upon a topic; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		C12	Summarizing
		RC	Poetry: Hyperbole
		RC	Poetry: Alliteration and Assonance
		RC L59	Analyzing Themes in Myths: The Desert's Gift
		RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
		RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2 (Grades 4-5)

5.RL.2.2

Determine the theme of a story, play, or poem from details in the text, including how characters respond to challenges or how the speaker in a poem reflects upon a topic; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

5.RL.2.3

Describe two or more characters, settings, or events in a story or play, drawing on specific details in the text and how they impact the plot.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
C13B	The Rain Forest Howlers, Race Across the Arctic	ISIP AR RC	2C: Angels in the Lab
C15	Living Lessons: Compare and Contrast	ISIP AR RC	3A: Choosing Love
		ISIP AR RC	3B: What's in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson

5.RL.2.3

Describe two or more characters, settings, or events in a story or play, drawing on specific details in the text and how they impact the plot.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C14	Bridge Lesson – Compare and Contrast
		C14	Bridge Lesson – Supporting Responses
		C15	Bridge Lesson: General Comprehension 2
		C15	Bridge Lesson: General Comprehension 3
		RC L60	Analyzing Theme in Myths: Monkey Brothers and The Hero Twins
		RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2

5.RL.2.3

Describe two or more characters, settings, or events in a story or play, drawing on specific details in the text and how they impact the plot.

Code	Digital Student Experience	Code	Teacher Resources
		RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
		RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

Structural Elements and Organization**5.RL.3.1**

Explain how a series of chapters, scenes, or stanzas fits together to provide the overall structure of a particular story, play, or poem.

Code	Digital Student Experience	Code	Teacher Resources
		RC	Poetry: Hyperbole
		RC	Poetry: Alliteration and Assonance
		RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
		RC L55	Literature, Poetry Analysis: A View from Above
		EOD 2	Pandora's Box

5.RL.3.2

Describe how a narrator's or speaker's point of view influences how events are portrayed.

Code	Digital Student Experience	Code	Teacher Resources
		RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
		RC L55	Literature, Poetry Analysis: A View from Above
		WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View

Connection of Ideas

5.RL.4.1

Analyze how visual and multimedia presentations and representations can enhance the meaning of a text.

Code	Digital Student Experience	Code	Teacher Resources
C13B	Race Across the Arctic		
C14B	A Renewable Future		
C15	Living Lessons: Representing Text		

5.RL.4.2

Compare and contrast stories in the same genre on their approaches to similar themes and topics.

Code	Digital Student Experience	Code	Teacher Resources
C15	Living Lessons: Compare and Contrast	C12L11	Compare and Contrast

Reading: Nonfiction

Learning Outcome

5.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 5, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Oral Reading Fluency Subtests	ISIP AR	G5 Fluency 6 “One Hamburger with a Side of Pollution”
C12B&P	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System	ISIP AR	G5 Fluency 10 “A Food Feud”
C12B&P	The Moon; Exploring Space; Natural Resources; Water Recycled	ISIP AR VOC	1C: Types of Flags, Latin Prefix (trans-), Tier 1
C13B&P	A Desert Filled with Colonies, A Vaquero’s Life, Bees at Risk, Blowing Bubbles in the Rain Forest	ISIP AR VOC	2C: Kapok Tree, Latin Root (tain), Tier 1
C13B&P	Colossal Critter Construction; Come Visit Jefferson; Dangerous Snakes; Deepwater Horizon: Solving the Spill	ISIP AR RC	1B: Exploring Space
C13B&P	Exploring the Deep; Forest Fires: Lessons from the Front Lines; Monkey Trouble; Power for the Planet; Survivors!	ISIP AR RC	1C: Fire and Ice
C13B&P	Teen Navigators, The Bats of Austin, The Mystery of the Phoenix Lights, Amazonia Alert!	ISIP AR RC	2A: Do Your Part
C14B&P	A Boon for the Planet, A Renewable Future, Asteroid Hunters, Journey Through the Triangle, Low Down Living	ISIP AR RC	2B: Spreading the Love
C14B&P	Man on a Wire; Race for the Moon; Too-Cool Transportation: Aisha’s Travel Blog	ISIP AR RC	3C: Big Chug, Be Gone!
C14B&P	Visit Yellowstone; It’s a Bird...It’s a Plane...It’s Jetman!; How Can Brown Make a Car Go Green?	ISIP AR RC	4A: Now That’s Recycling

5.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 5, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C12	Text Structure
		C12	Main Idea
		C12L8A	Representing Text
		C12L13	Author's Purpose

5.RN.1

Read and comprehend a variety of nonfiction within a range of complexity appropriate for grades 4–5. By the end of grade 5, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
		C15	Bridge Lesson – General Comprehension 1

Key Ideas and Textual Support**5.RN.2.1**

Quote accurately from a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System	ISIP AR RC	1C: Fire and Ice
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil	ISIP AR RC	2A: Do Your Part
C12B	Natural Resources; Water Recycled; Exploring Space	ISIP AR RC	2B: Spreading the Love
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!	ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That's Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing

5.RN.2.1

Quote accurately from a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C12	Text Structure
		C12	Main Idea
		C12L8A	Representing Text
		C12L13	Author's Purpose
		C14	Bridge Lesson – Supporting Responses
		C15	Bridge Lesson – General Comprehension 1
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers

5.RN.2.1

Quote accurately from a text when explaining what a text says explicitly and when drawing inferences from the text.

Code	Digital Student Experience	Code	Teacher Resources
		RC L49	Informational Texts: Phoenix Lights
		RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change
		RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees

5.RN.2.2

Determine two or more main ideas of a text and explain how they are supported by key details; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C13	Living Lessons: Main Idea	ISIP AR RC	1C: Fire and Ice
C13B	Bees at Risk, Survivors!	ISIP AR RC	2A: Do Your Part

5.RN.2.2

Determine two or more main ideas of a text and explain how they are supported by key details; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
C14B	Race for the Moon, Visit Yellowstone	ISIP AR RC	2B: Spreading the Love
		ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That's Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C12	Main Idea

5.RN.2.2

Determine two or more main ideas of a text and explain how they are supported by key details; summarize the text.

Code	Digital Student Experience	Code	Teacher Resources
		C12L8A	Representing Text
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers
		RC L49	Informational Texts: Phoenix Lights

5.RN.2.3

Explain the relationships or interactions between two or more individuals, events, ideas, or concepts in a historical, scientific, or technical text, based on specific information in the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
C12	Science Interactive: Scientific Method; Planet Sequencing; Crater Lab; Scientific Process; The Moon Phases Lab	ISIP AR RC	1C: Fire and Ice
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: The Changing Surface; The Moon; Earth: Rocks and Soil	ISIP AR RC	2A: Do Your Part
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain	ISIP AR RC	2B: Spreading the Love
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy	ISIP AR RC	3C: Big Chug, Be Gone!
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation	ISIP AR RC	4A: Now That's Recycling

5.RN.2.3

Explain the relationships or interactions between two or more individuals, events, ideas, or concepts in a historical, scientific, or technical text, based on specific information in the text.

Code	Digital Student Experience	Code	Teacher Resources
C14	Science Interactive: Properties of Matter; States and Changes of Matter; Fossil Fuels	ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C15	Bridge Lesson: General Comprehension 1
		RC L47	Informational Texts: Amazonia Alert! (Grades 4-5)
		RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees

Structural Elements and Organization**5.RN.3.1**

Apply knowledge of text features in multiple print and digital sources to locate information, gain meaning from a text, or solve a problem.

Code	Digital Student Experience	Code	Teacher Resources
C12	Science Interactive: Scientific Method; Planet Sequencing; Crater Lab; Scientific Process; The Moon Phases Lab	C12L8A	Representing Text
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain	RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy		
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation		
C13B	Bees at Risk; Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!		
C13B	Power for the Planet; Amazonia Alert!		
C14	Science Interactive: Properties of Matter; States and Changes of Matter; Fossil Fuels		
C14B	Race for the Moon, Visit Yellowstone		
C15	Representing Text		

5.RN.3.2

Compare and contrast the organizational structure of events, ideas, concepts, or information in two or more texts.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	C12	Text Structure
C13	Living Lessons: Text Structure	C12L8A	Representing Text
C13B	Forest Fires: Lessons from the Front Lines; Deepwater Horizon: Solving the Spill	C15	Bridge Lesson – General Comprehension 2
		RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Text/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change

Connection of Ideas

5.RN.4.1

Explain how an author uses reasons and evidence to support claims in a text, identifying which reasons and evidence support which claims.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2A: Do Your Part
C13	Living Lessons: Author's Purpose	ISIP AR RC	2B: Spreading the Love
C13B	Forest Fires: Lessons from the Front Lines; Power for the Planet; Bees at Risk	ISIP AR RC	4A: Now That's Recycling

5.RN.4.1

Explain how an author uses reasons and evidence to support claims in a text, identifying which reasons and evidence support which claims.

Code	Digital Student Experience	Code	Teacher Resources
C14B	Race for the Moon, Visit Yellowstone	ISIP AR RC	10C: A Great Dad
		C11	Argumentative Text Characteristics
		C12L13	Author's Purpose
		C15	Bridge Lesson – General Comprehension 2
		RC L47	Informational Texts: Amazonia Alert!
		RC L48	Informational Texts: The World Healers
		RC L49	Informational Texts: Phoenix Lights
		RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Text/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change
		RC L56	Literature, Analyzing a Biography: George Washington Carver
		RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees

5.RN.4.2

Combine information from several texts or digital sources on the same topic in order to demonstrate knowledge about the subject.

Code	Digital Student Experience	Code	Teacher Resources
C12	Science Interactive: Scientific Method, Planet Sequencing, Crater Lab, Scientific Process, The Moon Phases Lab	C12L8A	Representing Text
C13	Science Interactive: Living Things, Vertebrates vs. Invertebrates, Insects vs. Arachnids, Food Chain	C12L11	Compare and Contrast
C13	Science Interactive: Life Cycles, Water Cycle, Plant Cycle, Plant Anatomy, Photosynthesis		
C13	Science Interactive: Plant Reproduction, Plant Adaptation		
C13B	Exploring the Deep		
C14	Science Interactive: Properties of Matter, States and Changes of Matter, Fossil Fuels		

Reading: Vocabulary**Learning Outcome****5.RV.1**

Build and use accurately general academic and content-specific words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
C13B	Exploring the Deep	ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
C14B	Race for the Moon	ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)

5.RV.1			
Build and use accurately general academic and content-specific words and phrases.			
Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
		ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
		ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
		ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
		ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
		ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
		ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
		ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”

5.RV.1

Build and use accurately general academic and content-specific words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 2 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 Latin Roots (aud, bene) “- Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		VOC L35	Analogies

5.RV.1

Build and use accurately general academic and content-specific words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		VOC L36	Analogies
		VOC L37	Antonyms and Synonyms

Vocabulary Building**5.RV.2.1**

Select and apply context clues (e.g., word, phrase, sentence, and paragraph clues) and text features to determine the meanings of unknown words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR	Vocabulary Lessons
C13	Living Lessons: Context Clues	C12L10	Vocabulary: Context
C13B	Exploring the Deep, The Desert's Gift, Power for the Planet, The Rain Forest Howlers, Survivors!	C15	Bridge Lesson – Context Clues
C13B	Bees at Risk; Deepwater Horizon: Solving the Spill; Amazonia Alert!		
C14	Living Lessons: Context Clues		
C14B&P	Race for the Moon, Visit Yellowstone, Fueling Humanity, A Renewable Future		
C14B&P	All Aboard! The First Transcontinental Railroad		

5.RV.2.2

Identify relationships among words, including multiple meaning words, synonyms and antonyms, homographs metaphors, similes, and analogies.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
C13	Living Lessons: Homophones, Antonyms, Synonyms, Analogies	ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
C13B	The Desert’s Gift; Forest Fires: Lessons from the Front Lines; Exploring the Deep; Amazonia Alert!	ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
C13B	Race Across the Arctic	ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
C14B	Race for the Moon	ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
C15	Sentence Building Lessons: Analogies, Similes, Metaphors, Antonyms, Synonyms	ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		VOC L35	Analogies
		VOC L36	Analogies
		VOC L37	Antonyms and Synonyms
		C15	Bridge Lesson – Synonyms
		C15	Bridge Lesson – Analogies
		C15	Bridge Lesson – Analogies
		C15	Bridge Lesson – Similes

5.RV.2.2

Identify relationships among words, including multiple meaning words, synonyms and antonyms, homographs metaphors, similes, and analogies.

Code	Digital Student Experience	Code	Teacher Resources
		C15	Bridge Lesson – Metaphors
		WE 37	Survivors!

5.RV.2.4

Apply knowledge of word structure elements, known words, and word patterns to determine meaning (e.g., word origins, common Greek and Latin affixes and roots, parts of speech).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
C14	Vocab Lab	ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
		ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)

5.RV.2.4

Apply knowledge of word structure elements, known words, and word patterns to determine meaning (e.g., word origins, common Greek and Latin affixes and roots, parts of speech).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		C12L3	Vocabulary: Structural Analysis
		C15	Bridge Lesson – Prefixes

5.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary, thesaurus), to find the pronunciation and clarify the precise meanings of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System	ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth: Rocks and Soil	ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
C13B	With Glossary: Deepwater Horizon: Solving the Spill; Exploring the Deep; Survivors!	ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
C13B	With Glossary: Forest Fires: Lessons from the Front Lines; Power for the Planet; Amazonia Alert!	ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
C14B	With Glossary: Race for the Moon; Visit Yellowstone	ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Root (scrib/script)

5.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary, thesaurus), to find the pronunciation and clarify the precise meanings of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past!”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

5.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary, thesaurus), to find the pronunciation and clarify the precise meanings of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
		WE 32	Weather Watchers
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Vocabulary in Literature and Nonfiction Texts**5.RV.3.1**

Determine how words and phrases provide meaning to works of literature, including imagery, symbolism, and figurative language (e.g., similes, metaphors, hyperbole, or allusion).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
C12B	Mission Incredible	ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
C13	Living Lessons: Context Clues	ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
C13B	The Desert’s Gift, The Rain Forest Howlers, Race Across the Arctic	ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)

5.RV.3.1

Determine how words and phrases provide meaning to works of literature, including imagery, symbolism, and figurative language (e.g., similes, metaphors, hyperbole, or allusion).

Code	Digital Student Experience	Code	Teacher Resources
C14	Living Lessons: Context Clues, Imagery and Mood	ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
C15	Metaphors, Similes	ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C: Tier 1 – Salamanders, Synonyms and Antonyms
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore-, semi-) “Holiday Light”
		ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War Latin Roots (rupt, struct)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”

5.RV.3.1

Determine how words and phrases provide meaning to works of literature, including imagery, symbolism, and figurative language (e.g., similes, metaphors, hyperbole, or allusion).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		ISIP AR RC	1A: Time for Music
		ISIP AR RC	2C: Angels in the Lab
		ISIP AR RC	3A: Choosing Love
		ISIP AR RC	3B: What’s in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye

5.RV.3.1

Determine how words and phrases provide meaning to works of literature, including imagery, symbolism, and figurative language (e.g., similes, metaphors, hyperbole, or allusion).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C12	Inferencing and Drawing Conclusions
		C12	Cause and Effect
		C12	Summarizing
		C12L7	Drawing Conclusions
		C12L10	Vocabulary: Context
		C15	Bridge Lesson – Context Clues
		C15	Bridge Lesson – Metaphors
		C15	Bridge Lesson – Similes
		RC	Poetry: Hyperbole
		RC	Poetry: Alliteration and Assonance
		RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
		RC L55	Literature, Poetry Analysis: A View from Above

5.RV.3.2

Determine the meaning of general academic and content-specific words and phrases in a nonfiction text relevant to a fifth grade topic or text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
C13B	Forest Fires: Lessons from the Front Lines; Deepwater Horizon: Solving the Spill; Exploring the Deep; Survivors!	ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
C14B	Visit Yellowstone, Race for the Moon	ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
		ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson-Mad Scientist?”
		ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
		ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5C: Tier 1 – Salamanders, Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”

5.RV.3.2

Determine the meaning of general academic and content-specific words and phrases in a nonfiction text relevant to a fifth grade topic or text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR RC	1B: Exploring Space
		ISIP AR RC	1C: Fire and Ice
		ISIP AR RC	2A: Do Your Part
		ISIP AR RC	2B: Spreading the Love
		ISIP AR RC	3C: Big Chug, Be Gone!
		ISIP AR RC	4A: Now That’s Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5A: Too Much of a Good Thing

5.RV.3.2

Determine the meaning of general academic and content-specific words and phrases in a nonfiction text relevant to a fifth grade topic or text.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C12	Main Idea

5.RV.3.3

Analyze the meanings of proverbs, adages, and idioms in context.

Code	Digital Student Experience	Code	Teacher Resources
C14B	Visit Yellowstone	VOC	Adages
		VOC	Puns

5.RV.3.3

Analyze the meanings of proverbs, adages, and idioms in context.

Code	Digital Student Experience	Code	Teacher Resources
		VOC L39	Idioms
		VOC L40	Idioms

Writing**Learning Outcome****5.W.1**

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to support reflection and response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Personal Narrative – Characteristics, Unit 1
		WR	Personal Narrative – Planning, Unit 2
		WR	Personal Narrative – Drafting, Unit 3

5.W.1

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to support reflection and response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WR	Expository Essay – Characteristics, Unit 1
		WR	Expository Essay – Planning, Unit 2
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2

5.W.1

Write routinely over a variety of time frames and for a range of discipline-specific tasks, purposes, and audiences; apply reading standards to support reflection and response to literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Writing Genres: Argumentative, Informative, and Narrative

5.W.3.1: Write persuasive compositions in a variety of forms that –

5.W.3.1a

Clearly present a position in an introductory statement to an identified audience.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

5.W.3.1b

Support the position with qualitative and quantitative facts and details from various sources, including texts.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

5.W.3.1c

Use an organizational structure to group related ideas that support the purpose.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!

5.W.3.1c

Use an organizational structure to group related ideas that support the purpose.

Code	Digital Student Experience	Code	Teacher Resources
		WE 39	Bees at Risk

5.W.3.1d

Use language appropriate for the identified audience.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

5.W.3.1e

Connect reasons to the position using words, phrases, and clauses.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

5.W.3.1f

Provide a concluding statement or section related to the opinion presented.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 33	Brookside's Best Science Fair Ever!
		WE 39	Bees at Risk

5.W.3.2: Write informative compositions on a variety of topics that –

5.W.3.2a

Introduce a topic; organize sentences and paragraphs logically, using an organizational form that suits the topic.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Planning	WR	Expository Essay, Planning Lesson 2.2, Form a Controlling Idea
WR	Paragraph Building: Ideas Trait	WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
		WR	Expository Essay, Planning Lesson 2.4: Subtopics

5.W.3.2b

Employ sufficient examples, facts, quotations, or other information from various sources and text to give clear support for topics.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Drafting	WR	Expository Essay, Planning Lesson 2.2, Form a Controlling Idea
WR	Paragraph Building: Ideas Trait	WR	Expository Essay, Planning Lesson 2.4: Subtopics

5.W.3.2c

Connect ideas within and across categories using transition words (e.g., therefore, in addition).

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Organization Trait	WR	Expository Essay, Planning Lesson 2.4: Subtopics

5.W.3.2d

Include text features (e.g. formatting, pictures, graphics) and multimedia when useful to aid comprehension.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Planning	WR	Expository Essay, Planning Lesson 2.2, Form a Controlling Idea
WR	Paragraph Building: Ideas Trait	WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
		WR	Expository Essay, Planning Lesson 2.4: Subtopics

5.W.3.2e

Use appropriate language, vocabulary and sentence variety to convey meaning; for effect; and to support a tone and formality appropriate to the topic and audience.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait

5.W.3.2f

Provide a concluding statement or section related to the information or explanation presented.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Organization Trait	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
		WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence

5.W.3.3: Write narrative compositions in a variety of forms that –

5.W.3.3a

Develop the exposition (e.g., describe the setting, establish the situation, introduce the narrator and/or characters).

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Planning, Drafting	WR	Personal Narrative – Planning Lesson 2.1, Focus Your Overall Topic
WR	Paragraph Building	WR	Personal Narrative – Planning Lesson 2.2, Form an Introduction
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

5.W.3.3b

Develop an event sequence (e.g., conflict, climax, resolution) that unfolds naturally, connecting ideas and events using transitions.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Sentence Fluency Trait	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

5.W.3.3c

Use narrative techniques, such as dialogue, description, and pacing to develop experiences and events or show the responses of characters to situations.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Planning, Drafting	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

5.W.3.3d

Use precise and expressive vocabulary and figurative language for effect.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Voice Trait and Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

5.W.3.3e

Provide an ending that follows from the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.3, Drafting a Conclusion
WR	Paragraph Building	WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1

The Writing Process

5.W.4: Apply the writing process to –

5.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); and edit writing for format and standard English conventions.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Essay Writing: Introduction to the Writing Process	WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Personal Narrative – Characteristics, Unit 1
		WR	Personal Narrative – Planning, Unit 2
		WR	Personal Narrative – Drafting, Unit 3
		WR	Expository Essay – Characteristics, Unit 1
		WR	Expository Essay – Planning, Unit 2
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 21	Our Solar System
		WE 22	Mission Incredible

5.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); and edit writing for format and standard English conventions.

Code	Digital Student Experience	Code	Teacher Resources
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk

5.W.4a

Generate a draft by developing, selecting and organizing ideas relevant to topic, purpose and genre; revise to improve writing, using appropriate reference materials (e.g., quality of ideas, organization, sentence fluency, word choice); and edit writing for format and standard English conventions.

Code	Digital Student Experience	Code	Teacher Resources
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

5.W.4b

Use technology to interact and collaborate with others to publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WE	Inquiry and Research Writing Extension (Grade 5)
WR	Expository Essay	WE 39	Bees at Risk
		WE 42	Power to the Planet 3

5.W.4b

Use technology to interact and collaborate with others to publish legible documents.

Code	Digital Student Experience	Code	Teacher Resources
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

The Research Process: Finding, Assessing, Synthesizing, and Reporting Information

5.W.5

Conduct short research assignments and tasks on a topic.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

5.W.5a

With support, formulate a research question (e.g., What were John Wooden's greatest contributions to college basketball?).

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 40	Power to the Planet 1
		WE 44	Coral Reefs: Part 1 of 3
		WE 47	Ecosystem: Part 1 of 3

5.W.5b

Identify and acquire information through reliable primary and secondary sources.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3

5.W.5c

Summarize and paraphrase important ideas and supporting details, and include direct quotations where appropriate, citing the source of information.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

5.W.5d

Avoid plagiarism and follow copyright guidelines for use of images, pictures, etc.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3

5.W.5d

Avoid plagiarism and follow copyright guidelines for use of images, pictures, etc.

Code	Digital Student Experience	Code	Teacher Resources
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

5.W.5e

Present the research information, choosing from a variety of sources.

Code	Digital Student Experience	Code	Teacher Resources
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Conventions of Standard English: Grammar and Usage / Capitalization, Punctuation, and Spelling

5.W.6.1: Demonstrate command of English grammar and usage, focusing on:

5.W.6.1b.b

Verbs – Correctly using verbs that are often misused (e.g., lie/lay, sit/set, rise/raise).

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Revising and Editing	WR	Personal Narrative – Planning, Unit 2
WR	Paragraph Building: Conventions Trait	WR	Personal Narrative – Drafting, Unit 3
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

5.W.6.1d

Prepositions – Writing sentences that include prepositional phrases and explaining their functions in the sentence.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	G5 Fluency 7: History Lessons
		ISIP AR	G5 Fluency 9: A Perfect Shot
		WE 21	Our Solar System
		WE 30	Earth: The Changing Surface

5.W.6.1e

Usage – Writing correctly simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using correlative conjunctions (e.g., either/or, neither/nor).

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Personal Narrative – Characteristics, Unit 1
		WR	Personal Narrative – Planning, Unit 2
		WR	Personal Narrative – Drafting, Unit 3
		WR	Expository Essay – Characteristics, Unit 1
		WR	Expository Essay – Planning, Unit 2
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter

5.W.6.1e

Usage – Writing correctly simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using correlative conjunctions (e.g., either/or, neither/nor).

Code	Digital Student Experience	Code	Teacher Resources
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires

5.W.6.1e

Usage – Writing correctly simple, compound, and complex declarative, interrogative, imperative, and exclamatory sentences, using correlative conjunctions (e.g., either/or, neither/nor).

Code	Digital Student Experience	Code	Teacher Resources
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

5.W.6.2: Demonstrate command of capitalization, punctuation, and spelling, focusing on:

5.W.6.2a

Capitalization – Applying correct usage of capitalization in writing.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building: Conventions Trait	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
		WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

5.W.6.2a

Capitalization – Applying correct usage of capitalization in writing.

Code	Digital Student Experience	Code	Teacher Resources
		WR	Personal Narrative – Characteristics, Unit 1
		WR	Personal Narrative – Planning, Unit 2
		WR	Personal Narrative – Drafting, Unit 3
		WR	Expository Essay – Characteristics, Unit 1
		WR	Expository Essay – Planning, Unit 2
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 21	Our Solar System
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere
		WE 32	Weather Watchers

5.W.6.2a

Capitalization – Applying correct usage of capitalization in writing.

Code	Digital Student Experience	Code	Teacher Resources
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2
		WE 42	Power to the Planet 3
		WE 43	Forest Fires
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

5.W.6.2b.a

Punctuation – Applying correct usage of apostrophes and quotation marks in writing.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	WE 24	Fields of Change: Spring/Summer
WR	Personal Narrative: Conventions	WE 26	The Moon
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 32	Weather Watchers
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 43	Forest Fires

5.W.6.2c

Spelling – Applying correct spelling patterns and generalizations in writing.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	ISIP AR	1A Spelling Tier 3: R-Controlled Vowels
WR	Personal Narrative	ISIP AR	1B Spelling Tier 2: Open and Closed Syllables
WR	Expository Essay	ISIP AR	1C Spelling Tier 1: Simple Prefixes and Base Words (un-, re-, dis-, pre-, sub-)
WR	Paragraph Building: Conventions Trait	ISIP AR	2A Spelling Tier 3: Diphthongs
		ISIP AR	2B Spelling Tier 2: Vowel Patterns in Accented Syllables
		ISIP AR	2C Spelling Tier 1: Simple Suffixes (-y, -ly, -ful, -less, -er, -erst, -ness)
		ISIP AR	3A Spelling Tier 3 – Hard and Soft C and G Sounds

5.W.6.2c

Spelling – Applying correct spelling patterns and generalizations in writing.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	3B Spelling Tier 2: Final Unaccented Syllables
		ISIP AR	3C Spelling Tier 1: Consonant Alternations
		ISIP AR	4A Spelling Tier 3: -s and -es Endings
		ISIP AR	4B Spelling Tier 2: The /j/ Sound
		ISIP AR	4C Spelling Tier 1: -ion Endings
		ISIP AR	5A Spelling Tier 3: Compound Words
		ISIP AR	5B Spelling Tier 2: Homophones
		ISIP AR	5C Spelling Tier 1: Consonant Alternations
		ISIP AR	6A Spelling Tier 2: -ed and -ing Endings
		ISIP AR	6B Spelling Tier 2: -s and -es Verb Endings
		ISIP AR	6C Spelling Tier 1: -ent and -ence Endings
		ISIP AR	7A Spelling Tier 3: Diphthongs
		ISIP AR	7B Spelling Tier 2: Irregular Plurals
		ISIP AR	7C Spelling Tier 1: Suffixes (-able and -ible)
		ISIP AR	8A Spelling Tier 3: Open and Closed Syllables
		ISIP AR	8B Spelling Tier 2: Prefixes (im-, mis-, non-)
		ISIP AR	8C Spelling Tier 1: Suffixes (-ary, -ery, -ory)
		ISIP AR	9A Spelling Tier 3: Long a Vowel Patterns in Stressed Syllables

5.W.6.2c

Spelling – Applying correct spelling patterns and generalizations in writing.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	9B Spelling Tier 2: -ous Endings
		ISIP AR	9C Spelling Tier 1: Vowel Alternations (Short to Schwa)
		ISIP AR	10A Spelling Tier 3: Final /k/ Sound
		ISIP AR	10B Spelling Tier 2: R-Controlled Vowels in Stressed Syllables (Vre Patterns)
		ISIP AR	10C Spelling Tier 1: Vowel Alternations (Long to Schwa)
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Personal Narrative
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 22	Mission Incredible
		WE 23	Earth: Day, Night, and Seasons
		WE 24	Fields of Change: Spring/Summer
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface
		WE 31	Atmosphere

5.W.6.2c

Spelling – Applying correct spelling patterns and generalizations in writing.

Code	Digital Student Experience	Code	Teacher Resources
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 39	Bees at Risk
		WE 42	Power to the Planet 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 49	Ecosystem: Part 3 of 3

Speaking and Listening**Learning Outcome**

5.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, style, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**5.SL.2.1**

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?
		C12	Inferencing and Drawing Conclusions
		C12	Sequencing
		C12	Main Idea
		C12	Predicting Outcomes
		C12	Summarizing
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 25	Fields of Change: Autumn/Winter
		WE 26	The Moon
		WE 27	A View from Above
		WE 28	Earth: Rocks and Soil
		WE 29	Fossil Hunters: The Black Hills Dig
		WE 30	Earth: The Changing Surface

5.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics and texts, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		WE 31	Atmosphere
		WE 32	Weather Watchers
		WE 33	Brookside's Best Science Fair Ever!
		WE 34	The Rain Forest Howlers, Chapter 1
		WE 35	The Rain Forest Howlers, Chapter 2
		WE 36	Amazonia Alert!
		WE 37	Survivors!
		WE 38	The Desert's Gift
		WE 39	Bees at Risk
		WE 42	Power to the Planet 3
		WE 43	Forest Fires

5.SL.2.2

Reflect on and contribute to ideas under discussion by drawing on readings and other resources.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		SP L	Group Work...How Does It Work?
		C12	Inferencing and Drawing Conclusions

5.SL.2.2

Reflect on and contribute to ideas under discussion by drawing on readings and other resources.

Code	Digital Student Experience	Code	Teacher Resources
		C12	Sequencing
		C12	Main Idea
		C12	Predicting Outcomes
		C12	Summarizing

5.SL.2.3

Establish and follow agreed-upon rules for discussion.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		SP L	Group Work...How Does It Work?

5.SL.2.4

Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		SP L	Group Work...How Does It Work?
		C15	Bridge Lesson – General Comprehension 1
		C15	Bridge Lesson – General Comprehension 2

5.SL.2.4

Pose and respond to specific questions by making comments that contribute to the discussion and elaborate on the remarks of others.

Code	Digital Student Experience	Code	Teacher Resources
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4

5.SL.2.5

Review the key ideas expressed and draw conclusions in reference to information and knowledge gained from the discussions.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR	Reading Comprehension Interventions
		C15	Bridge Lesson – General Comprehension 1
		C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4

Comprehension**5.SL.3.1**

Orally summarize or respond to a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does It Work?

5.SL.3.1

Orally summarize or respond to a written text read aloud or information presented in diverse media and formats, including visually, quantitatively, and orally.

Code	Digital Student Experience	Code	Teacher Resources
		C12	Summarizing
		WE 31	Atmosphere

5.SL.3.2

Summarize a speaker's points as they relate to main ideas or supporting details and demonstrate how claims are supported by reasons and evidence.

Code	Digital Student Experience	Code	Teacher Resources
		RC L53	Persuasive Text: Climate Change

Presentation of Knowledge and Ideas**5.SL.4.1**

Using appropriate language, present information on a topic or text, narrative, or opinion in an organized manner, with effective introductions and conclusions, using appropriate structure, appropriate facts, and relevant, descriptive details to support main ideas or themes; speak clearly and concisely at an understandable pace.

Code	Digital Student Experience	Code	Teacher Resources
		SP L	Group Work...How Does it Work?
		WE	Inquiry and Research Writing Extension (Grade 5)
		WE 40	Power to the Planet 1
		WE 41	Power to the Planet 2

5.SL.4.1

Using appropriate language, present information on a topic or text, narrative, or opinion in an organized manner, with effective introductions and conclusions, using appropriate structure, appropriate facts, and relevant, descriptive details to support main ideas or themes; speak clearly and concisely at an understandable pace.

Code	Digital Student Experience	Code	Teacher Resources
		WE 42	Power to the Planet 3
		WE 44	Coral Reefs: Part 1 of 3
		WE 45	Coral Reefs: Part 2 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3
		WE 46	Coral Reefs: Part 3 of 3
		WE 47	Ecosystem: Part 1 of 3
		WE 48	Ecosystem: Part 2 of 3
		WE 49	Ecosystem: Part 3 of 3

Media Literacy**Learning Outcome**

5.ML.1: Identify how information found in electronic, print, and mass media is used to inform, persuade, entertain, and transmit culture.

Media Literacy**5.ML.2.1**

Review claims made in various types of media and evaluate evidence used to support these claims.

Code	Digital Student Experience	Code	Teacher Resources
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Informational Texts/Analyzing Persuasive Media: Global Warming – Not Just for Polar Bears Anymore

5.ML.2.2

Identify the role of the media in focusing people's attention on events and informing their opinions on issues.

Code	Digital Student Experience	Code	Teacher Resources
		RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
		RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
		RC L53	Persuasive Text: Climate Change

Grade 6**Reading: Literature****Learning Outcome****6.RL.1**

Read a variety of literature within a range of complexity appropriate for grades 6-8. By the end of grade 6, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Text Fluency Subtests	ISIP AR RC	1A: Time for Music
TT U1-U4	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR RC	2C: Angels in the Lab
TT 2 L1-L7	Fluency Assessment	ISIP AR RC	3A: Choosing Love
TT 2 L1-L7	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR RC	3B: What's in a Name?
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	4C: Labor of Love
HX CH1	Archives, Self-Selected Passages: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army	ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit

6.RL.1			
Read a variety of literature within a range of complexity appropriate for grades 6-8. By the end of grade 6, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end of the range.			
Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		ISIP AR	G6 Fluency 1: Tornado Training
		ISIP AR	G6 Fluency 2: Light Bulb in the Dark
		ISIP AR	G6 Fluency 3: Just Beyond Reach
		ISIP AR	G6 Fluency 5: Juiced
		ISIP AR	G6 Fluency 7: Meeting Up
		ISIP AR	G6 Fluency 8: Neither Hair nor There
		ISIP AR	G6 Fluency 9: Texas Pioneers
		TT U1- U4	Priority – Text Fluency
		TT 2 L1- L4	Priority – Text Fluency

6.RL.1			
Read a variety of literature within a range of complexity appropriate for grades 6-8. By the end of grade 6, students interact with texts proficiently and independently at the low end of the range and with scaffolding as needed at the high end of the range.			
Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – Dramatic Techniques
		TT 2	Self-Selected Reading Guide
		TT 2	Masks Novella Unit
		HX	Priority – Middle School Reading: Text Fluency

Key Ideas and Textual Support

6.RL.2.1			
Analyze what the text says explicitly as well as draw inferences from the text through citing textual evidence.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2C: Angels in the Lab
TT U1.1B	Didja Ninja: Inferences	ISIP AR RC	3A: Choosing Love
TT U1.1B	Who Stole the Mona Lisa? Parts 1 and 2	ISIP AR RC	3B: What's in a Name?
TT U1.1B	Unexpected Treasure, Buyer Beware	ISIP AR RC	4C: Labor of Love
TT U2.1A	Didja Ninja and the Pirates: Plot Elements	ISIP AR RC	8B: Time to Fly
TT 2 L1	World of Wonders: The Real Sherlock Holmes: Dr. Joseph Bell	ISIP AR RC	8C: Hear Ye, Hear Ye

6.RL.2.1			
Analyze what the text says explicitly as well as draw inferences from the text through citing textual evidence.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	Virtual World: Sherlock Holmes and Moriarty	TT U1&U2	Priority – Making Inferences
TT 2 L2	Virtual World: Les Misérables Adaptation	TT U1	Storytelling Across Cultures Lesson – Making Inferences
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	TT U3&U4	Priority – Making Inferences
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler	TT 2	Mood
TT 2 L4	Virtual World: A Tale of Two Cities	TT 2 L1	Priority – Characterization
TT 2 L4	Virtual World: Rhetorical Devices: Juxtaposition – Charles Dickens Excerpt	TT 2 L2	Priority – History and Culture
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn	TT 2 L2	Priority – Dramatic Techniques
HX CH2 ST1	The Disappearance of a Goddess	TT 2 L2	Priority – Point of View
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)	TT 2 L3	Priority – Analyzing Argument
		TT 2 L5	Advanced Plot Elements Quiz
		TT 2	Masks Novella Unit
		HX	Middle School Reading: Making Inferences Priority Report Lesson
		HX	Middle School Reading: Text Evidence Priority Report Lesson
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

6.RL.2.2

Determine how a theme or central idea of a work of literature is conveyed through particular details; provide a detailed, objective summary of the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
TT U1.1A	Sequence and Summary	ISIP AR RC	2A: Do Your Part
TT U1.1A	Mulan, Wall of Water, Real Superman	ISIP AR RC	3A: Choosing Love
TT U1.1B	Unexpected Treasure, Buyer Beware, Who Stole the Mona Lisa?	ISIP AR RC	3B: What's in a Name?
TT U2.1A	Sinking; The Warning: Bear!	ISIP AR RC	4C: Labor of Love
TT U2.1A	Plot Elements	ISIP AR RC	5B: Lunchtime with Lisa
TT U3.1B	Masks	ISIP AR RC	6A: Drum Lesson
TT U3.1B	Sequential Summary Organizer with Perseus and Medusa	ISIP AR RC	6B: The Big Day
TT 2 L1	World of Wonders	ISIP AR RC	8A: A Good Fit
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	8B: Time to Fly
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L3	Hub, Tier 5: Tony (ACER)	ISIP AR RC	10A: Wants vs. Needs

6.RL.2.2

Determine how a theme or central idea of a work of literature is conveyed through particular details; provide a detailed, objective summary of the text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompt: Two Poems	ISIP AR RC	10C: A Great Dad
HX CH1 ST1	Mount Fuji and the Moon Princess	C15	Bridge Lesson – General Comprehension Lesson 1
HX CH1 ST2	Lost and Found	C15	Bridge Lesson – General Comprehension Lesson 3
HX CH1 ST3A	The Tale of Hervor	C15	Bridge Lesson – General Comprehension Lesson 4
HX CH1 ST3B	How the Arrow Got His Name, A Tale of Brotherhood	TT U1&U3	Priority – Sequential Summary
		TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
		TT U2&U3	Priority – Story Elements Lesson Extras
		TT U4	Priority – Sequencing
		TT 2	Masks Novella Unit
		TT 2	Analyzing Across Genres Essay Prompt (Views of the Desert)
		TT 2 L5	Advanced Plot Elements Quiz
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

6.RL.2.3

Explain how a plot unfolds in a series of episodes as well as how the characters respond or change as the narrative advances and moves toward a resolution.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
TT U2.1A	The Warning	ISIP AR RC	2C: Angels in the Lab
TT U2.1A	Bear!	ISIP AR RC	3A: Choosing Love
TT U3.1B	Masks	ISIP AR RC	3B: What's in a Name?
TT 2 L1	Hub: Direct and Indirect Characterization	ISIP AR RC	4C: Labor of Love
TT 2 L1	Virtual World: Sherlock	ISIP AR RC	5B: Lunchtime with Lisa
TT 2 L1	World of Wonders Writing Prompt: The Real Sherlock Holmes: Dr. Joseph Bell	ISIP AR RC	6A: Drum Lesson
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	6B: The Big Day
TT 2 L2	Reteach: Drama	ISIP AR RC	8A: A Good Fit
TT 2 L3	Virtual World: First Contact	ISIP AR RC	8B: Time to Fly
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L6	World of Wonders Writing Prompt: Slam Night at the Midnight Lounge	ISIP AR RC	9B: Sounds Like School Spirit

6.RL.2.3

Explain how a plot unfolds in a series of episodes as well as how the characters respond or change as the narrative advances and moves toward a resolution.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		C15	Bridge Lesson – General Comprehension 3
		TT U2&U3	Priority – Story Elements
		TT U2	Priority – Plot Elements
		TT U3	Priority – Hero’s Journey
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L5	Advanced Plot Elements Quiz
		TT 2	Masks Novella Unit
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

Structural Elements and Organization

6.RL.3.1

Analyze how a particular sentence, chapter, scene, or stanza fits into the overall structure of a work of literature and contributes to the development of the theme, characterization, setting, or plot.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1A	Mulan, Wall of Water, Real Superman	C15	Bridge Lesson – General Comprehension 1
TT U1.1B	Buyer Beware	C15	Bridge Lesson – General Comprehension 2
TT U2.1A	The Warning	C15	Bridge Lesson – General Comprehension 3
TT U2.1A	Bear!	TT U1	Priority – Sequential Summary
TT U2.1A	Ogre, Sinking, World of Wonders Passages	TT U2&U3	Priority – Story Elements
TT U2.1B	Giant Killer, Rising Swann	TT U2	Priority – Plot Elements
TT U3.1B	Masks, Didja Ninja in Space, Perseus	TT U3	Priority – Hero’s Journey
TT U4.1A	Didja Ninja and the Battle Stunt	TT U3	Priority – Characterization
TT U4.1B	On Set: Movie Maker; Hollywood Kid; World of Wonders Passages	TT U4	Priority – Author’s Purpose
TT 2 L1	Virtual World: Sherlock Holmes Branching Narrative	TT U4	Priority – Text Structures
TT 2 L2	Virtual World: Les Misérables Adaptation	TT 2 L2	Priority – Dramatic Techniques
TT 2 L2	Reteach: Drama	TT 2 L5	Advanced Plot Elements Quiz
HX CH1 ST1	Mount Fuji and the Moon Princess	TT 2	Masks Novella Unit
HX CH1 ST3A	The Tale of Hervor		

6.RL.3.2

Explain how an author develops the point of view of the narrator or speaker in a work of literature and how the narrator or speaker impacts the mood, tone, and meaning of a text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	10C: A Great Dad
TT U1.1B	Didja Ninja and the Missing Jewel, Unexpected Treasure	C15	Bridge Lesson – General Comprehension 1
TT U2.1B	Didja Ninja and the Dragon, Giant Killer, Rising Swann, Destination Unknown	C15	Bridge Lesson – General Comprehension 2
TT U3.1A	Apollo, Battle of Summer and Winter	C15	Bridge Lesson – General Comprehension 3
TT U4	The Author's Purpose Featuring Didja Ninja	TT U3	Priority – Symbolism
TT 2 L2	Hub, Tier 1: SOLO Shades	TT U3	Priority – Vocabulary Visa
TT 2 L2	Hub, Tier 2: Table 1	TT U3	Priority – Characterization
TT 2 L2	Hub, Tier 3: Table 1	TT U3	Priority – Hero's Journey
TT 2 L2	Hub, Tier 3: Table 2	TT U4	Priority – Author's Purpose
TT 2 L2	Hub, Tier 4: SOLO Shades	TT U4	Priority – Author's Purpose Lesson Extras
TT 2 L2	Hub, Tier 7: Tony	TT U4	Priority – Author's Stylistic Choices
TT 2 L2	Virtual World: Les Misérables Adaptation	TT U4	Priority – Author's Stylistic Choices Lesson Extras
TT 2 L2	Reteach: Point of View	TT 2 L2	Priority – Point of View
TT 2 L3	Virtual World: First Contact: Humanity Sim	HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

Synthesis and Connection of Ideas

6.RL.4.1

Compare and contrast the experience of reading a story, play, or poem with listening to or viewing an audio, video, or live version of the text, including contrasting what they “see” and “hear” when reading the text to what they perceive when they listen or watch.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Virtual World: Les Misérables Adaptation	TT U2	Fairy Tales, Legends, and Folklore Lesson – Plot Elements Lesson Extras
HX CH1 ST1	Mount Fuji and the Moon Princess	TT U2	Fairy Tales, Legends, and Folklore Lesson – Problem and Solution Lesson Extras
HX CH1 ST2	Lost and Found	TT U3	Priority – Hero’s Journey Lesson Extras
		TT U4	Priority – Author’s Purpose Lesson Extras
		TT U4	Priority – Author’s Stylistic Choices Lesson Extras
		TT 2 L2	Priority – Dramatic Techniques

6.RL.4.2

Compare and contrast works of literature in different forms or genres (e.g., stories and poems; historical novels and fantasy stories) in terms of their approaches to similar themes and topics.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	World of Wonders Writing Prompts	TT U2&U3	Priority – Story Elements Lesson Extras
TT 2 L1-L7	World of Wonders Writing Prompts	TT U2	Fairy Tales, Legends, and Folklore Lesson – Problem and Solution Lesson Extras
HX CH1	Archives, Writing Prompts	TT U2	Fairy Tales, Legends, and Folklore Lesson – Plot Elements Lesson Extras

6.RL.4.2

Compare and contrast works of literature in different forms or genres (e.g., stories and poems; historical novels and fantasy stories) in terms of their approaches to similar themes and topics.

Code	Digital Student Experience	Code	Teacher Resources
		TT U2	Priority – Plot Elements Lesson Extras
		TT U3	Priority – Hero's Journey Lesson Extras
		TT U4	Priority – Author's Purpose Lesson Extras

Reading: Nonfiction

Learning Outcome

6.RN.1

Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of the year, students interact with texts proficiently and independently at the low end of the range with scaffolding as needed at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT U4	Priority – Text Structures
TT U1-U4	World of Wonders, Self-Selected Reading Passages	TT U4	Priority – Text Fluency
TT 2 L1-L5	Fluency Assessment	TT U4	Priority – Author's Purpose
TT 2 L1-L7	World of Wonders Passages, Self-Selected Reading Passages	TT 2 L1-L4	Priority – Text Fluency
HX CH1	Fluency Passage: The Empty City	TT 2 L3	Informational Text Features
HX CH1	Archives, Self-Selected Passage: Soccer and the World Cup	TT 2 L3	Informative Text Organizational Patterns

6.RN.1			
Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of the year, students interact with texts proficiently and independently at the low end of the range with scaffolding as needed at the high end of the range.			
Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L3	Priority – Analyzing Argument
		TT 2 L6	Priority – Text Fluency
		TT 2	Self-Selected Reading Guide
		ISIP AR	G6 Fluency 4: Bees Prepared
		ISIP AR	G6 Fluency 10: Garrett Morgan: Inventor for the People

Key Ideas and Textual Support

6.RN.2.1			
Analyze what a text says explicitly as well as draw inferences from the text through citing textual evidence.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	4A: Now That's Recycling
TT U1.1B	Unexpected Treasure, Who Stole the Mona Lisa?	ISIP AR RC	5B: Lunchtime with Lisa
TT U4.1A	History of Hollywood: Special Effects and Makeup	ISIP AR RC	7A: Round and Round?
TT U4.1B	Film Adaptations and Documentaries	ISIP AR RC	7B: Unplug Yourself
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; The True Horror Story of Typhoid Mary	ISIP AR RC	9C: Band Aid

6.RN.2.1			
Analyze what a text says explicitly as well as draw inferences from the text through citing textual evidence.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompts: 13 Things You Didn't Know About the Eiffel Tower; A Mad Scientist's Guide to Neuroplasticity; Views of the Desert	ISIP AR RC	10B: Exercise for the Body and the Brain
TT 2 L3	Virtual World: First Contact: Comms Log; Humanity Sim; Message Building; Final Task	C15	Bridge Lesson – General Comprehension Lesson 1
TT 2 L3	World of Wonders Writing Prompts: The Midnight Prowler; Two Poems; Is the Truth Out There?	C15	Bridge Lesson – General Comprehension Lesson 2
TT 2 L4	Hub, Tier 5: Bulletin Board	TT U1	Priority – Summarize and Paraphrase
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Informational Text Features
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names; Wrong Turn	TT 2 L3	Informational Organizational Patterns
TT 2 L5	Virtual World: Logical Fallacies	TT 2 L3	Priority – Analyzing Argument
HX CH2 ST2	Solving the Mystery of the Antikythera Mechanism	TT 2 L3	Priority – Evaluating Persuasive Content
HX CH2 ST2	An Electrifying Debate	TT 2	Group Collaboration Guide
HX CH2 ST3A	England's Two Faces	HX	Priority – Middle School Reading: Paraphrasing Lesson

6.RN.2.2			
Determine how a central idea of a text is conveyed through particular details; provide a summary of the text.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
TT U1.1A	Harry Houdini, World of Wonders Passages	ISIP AR RC	1C: Fire and Ice
TT 2 L3	Hub, Tier 3: Table 1 – Reasoning/Faulty Reasoning	ISIP AR RC	2A: Do Your Part
TT 2 L3	Hub, Tier 3: Table 2 – Central Idea	ISIP AR RC	2B: Spreading the Love
TT 2 L3	Virtual World: First Contact	ISIP AR RC	3C: Big Chug, Be Gone!
TT 2 L4	World of Wonders Writing Prompts: Working to Rehabilitate Teen Prisoners; The Good, the Bad, and the AI	ISIP AR RC	4A: Now That's Recycling
TT 2 L5	Virtual World: Logical Fallacies	ISIP AR RC	4B: Give This Fish a Hand
HX CH1 ST3A	Female Viking Warriors	ISIP AR RC	6C: Presto!
HX CH1 ST3B	Genghis Khan Audio Guide	ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More than a Bark

6.RN.2.2			
Determine how a central idea of a text is conveyed through particular details; provide a summary of the text.			
Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C15	Bridge Lesson – General Comprehension Lesson 1
		C15	Bridge Lesson – General Comprehension Lesson 2
		C15	Bridge Lesson – General Comprehension Lesson 3
		TT U1	Priority – Summarize and Paraphrase Lesson Extras
		TT U1&U3	Priority – Sequential Summary
		TT U4	Priority – Sequencing
		TT 2 L3	Informational Text Features
		TT 2 L3	Priority – Evaluating Persuasive Content
		TT 2 L5	Advanced Plot Elements Quiz
		TT 2	Masks Novella Unit

6.RN.2.3

Analyze in detail how a key individual, event, or idea is introduced, illustrated, and elaborated in a text (e.g., through examples or anecdotes).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
TT U1.1A	Unofficial Biography of Harry Houdini	ISIP AR RC	1C: Fire and Ice
TT U1.1A	World of Wonders Passages and Writing Prompts	ISIP AR RC	2A: Do Your Part
TT U1.1B	Unexpected Treasure	ISIP AR RC	2B: Spreading the Love
TT U4.1A	History of Hollywood; Special Effects and Makeup; Film Adaptations and Documentaries	ISIP AR RC	3C: Big Chug, Be Gone!
TT 2 L1	World of Wonders	ISIP AR RC	4A: Now That's Recycling
TT 2 L2	World of Wonders	ISIP AR RC	4B: Give This Fish a Hand
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	ISIP AR RC	6C: Presto!
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI	ISIP AR RC	7A: Round and Round?
TT 2 L5	Virtual World: Rhetorical Devices	ISIP AR RC	7B: Unplug Yourself
TT 2 L5	World of Wonders Writing Prompt: Amelia Earhart and the Mystery of the Nikumaroro Bones	ISIP AR RC	7C: Night Light
TT 2 L7	World of Wonders Writing Prompts: Extra Pieces, Your Brain on Technology, Can the Internet Help End Poverty?	ISIP AR RC	9A: When a Bark Is More Than a Bark

6.RN.2.3

Analyze in detail how a key individual, event, or idea is introduced, illustrated, and elaborated in a text (e.g., through examples or anecdotes).

Code	Digital Student Experience	Code	Teacher Resources
HX CH1	Archives, Self-Selected Passage: Soccer and the World Cup	ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		TT U1	Priority – Summarization and Paraphrase
		TT 2	Group Collaboration Guide
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2 L3	Priority – Evaluating Persuasive Content

Structural Elements and Organization

6.RN.3.2

Analyze how a particular sentence, paragraph, chapter, or section fits into the overall structure of a text and contributes to the development of the ideas.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	History of Hollywood: Special Effects and Makeup; Making of a Documentary; World of Wonders Passages; Whose Idea Was That?	C15	Bridge Lesson – General Comprehension Lesson 4

6.RN.3.2

Analyze how a particular sentence, paragraph, chapter, or section fits into the overall structure of a text and contributes to the development of the ideas.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 1: Bulletin Board	TT U2	Priority – Vocabulary Visa
TT 2 L3	Virtual World: Message Building	TT U3	Priority – Symbolism
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI	TT U4	Priority – Text Structures
TT 2 L5	Virtual World: Logical Fallacies	TT U4	Priority – Author's Purpose
TT 2 L5	Reteach: L Glass	TT 2 L3	Informational Text Features
HX CH1 ST3A	Female Viking Warriors	TT 2 L3	Informative Text Organizational Patterns

6.RN.3.3

Determine an author's perspective or purpose in a text, and explain how it is conveyed in the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2A: Do Your Part
TT U4.1A	History of Hollywood: Special Effects and Makeup; Making of a Documentary; World of Wonders Passages; Whose Idea Was That?	ISIP AR RC	2B: Spreading the Love
TT 2 L2	Hub, Tier 1: SOLO Shades	C15	Bridge Lesson – General Comprehension Lesson 4
TT 2 L2	Hub, Tier 2: Table 1	TT U4	Priority – Author's Purpose
TT 2 L2	Hub, Tier 3: Table 1 and Table 2	TT 2 L2	Priority – Point of View

6.RN.3.3

Determine an author's perspective or purpose in a text, and explain how it is conveyed in the text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Hub, Tier 4: SOLO Shades	TT 2 L3	Informational Text Features
TT2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)	TT 2 L3	Informative Text Organizational Patterns
TT 2 L2	Virtual World: Les Misérables Adaptation	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Hub, Tier 2: Table 1	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L3	Virtual World: First Contact: Humanity Sim		
TT 2 L4	Hub, Tier 1: Table 2		
TT 2 L4	Hub, Tier 5: Bulletin Board		
TT 2 L4	Virtual World: Rhetorical Devices		
TT 2 L4	World of Wonders Passages		
TT 2 L5	Virtual World: Logical Fallacies		

Synthesis and Connection of Ideas**6.RN.4.1**

Trace and evaluate the argument and specific claims in a text, distinguishing claims that the author supports with reasons and evidence from claims that are not supported.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT 2 L3	Priority – Analyzing Argument
TT U1-U4	World of Wonders Writing Prompts		

6.RN.4.1

Trace and evaluate the argument and specific claims in a text, distinguishing claims that the author supports with reasons and evidence from claims that are not supported.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	Virtual World: Logical Fallacies		
TT 2 L5	Reteach: L GLASS		

6.RN.4.2

Integrate information presented in different media or formats (e.g., visually, quantitatively, verbally) to demonstrate coherent understanding of a topic or issue.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1B	On Set: Movie Maker; World of Wonders Passages	TT 2 L3	Priority – Analyzing Argument

6.RN.4.3

Compare and contrast one author's presentation of events with that of another.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Virtual World: First Contact: Comms Log, Humanity Sim	TT U4	Priority – Author's Purpose Lesson Extras
TT 2 L5	Virtual World: Memory Two Ways	TT U4	Priority – Author's Stylistic Choices

6.RN.4.3

Compare and contrast one author's presentation of events with that of another.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L6	World of Wonders Writing Prompt: Murasaki Shikibu: The Woman Behind the First Novel	TT 2 L3	Priority – Analyzing Argument
		TT 2 L3	Priority – Evaluating Persuasive Content

Reading: Vocabulary**Learning Outcome****6.RV.1**

Acquire and use accurately grade-level appropriate general academic and content-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	TT U2-U3	Priority – Vocabulary Visa
TT U1.1B	Mystery Word Game	TT 2	Mood
TT U2.1B	Analogy Charger, Word Sort, Card Match	TT 2	Priority – Word Analysis – Root Words and Word Families
TT U3.1B	Vocab Match	TT 2	Priority – Vocabulary: Context Clues
TT 2 L1	Arcade: Card Match	TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L2	Arcade: Abnarwhal	HX	Priority – Middle School Reading: Context Clues
TT 2 L3	Arcade: U.F. Whoa!		
TT 2 L4	Arcade: Super Sleuth		
HX	Arcade: Card Match		

6.RV.1

Acquire and use accurately grade-level appropriate general academic and content-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

Code	Digital Student Experience	Code	Teacher Resources
HX	Arcade: Hype Dance Battle		

Vocabulary Building

6.RV.2.1

Use context to determine or clarify the meaning of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR	Vocabulary and Reading Comprehension Lessons
TT U1-U4	Card Match	C15	Bridge Lesson – Context Clues
TT U1	Mystery Word	TT U1-U4	Priority – Vocabulary Visa
TT U2	Word Sort	TT 2	Mood
TT U3	Syllable Search, Vocab Hack	TT 2	Priority –Vocabulary: Context Clues
TT 2 L1	Virtual World: Sherlock Holmes	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L1	Arcade: Card Match		
TT 2 L2	Arcade: Abnarwhal		
TT 2 L3	Arcade: U.F. Whoa!		
TT 2 L4	Arcade: Super Sleuth		

6.RV.2.1

Use context to determine or clarify the meaning of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
HX	Arcade: Card Match		
HX	Arcade: Hype Dance Battle		

6.RV.2.2

Use the relationship between particular words (e.g., cause/effect, part/whole, item/category) to better understand each of the words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	C15	Bridge Lesson – Context Clues
TT U2.1B	Analogy Charger, Word Sort, Card Match	C15	Bridge Lesson – Similes
TT U3.1B	Vocab Match Game	C15	Bridge Lesson – Metaphors
WR	Paragraph Building: Word Choice Trait	TT U2-U3	Priority – Vocabulary Visa Lesson Extras
		TT 2 L3	Priority – Evaluating Persuasive Content

6.RV.2.3

Distinguish among the connotations of words with similar denotations.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	TT U2	Priority – Vocabulary Visa Lesson Extras
TT 2 L3	Hub, Tier 2: Table 2 (Connotative Meaning)	TT 2	Mood

6.RV.2.3

Distinguish among the connotations of words with similar denotations.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Virtual World: Translator 3000	TT 2 L3	Priority – Evaluating Persuasive Content
WR	Paragraph Building: Word Choice Trait		

6.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., audience, auditory, audible).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	1C Vocabulary Tier 1 – Types of Flags Latin Prefix (trans-)
TT U1	Vocab Lab	ISIP AR VOC	2B Vocabulary Tier 2 – Suffixes (-less, -ful) “Play Ball”
TT U1	Vocab Match	ISIP AR VOC	2C Vocabulary Tier 1 – Kapok Tree Latin Root (tain)
TT U1	Mystery Word Game (Introduction)	ISIP AR VOC	3A Vocabulary Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
TT U2	Word Sort	ISIP AR VOC	3B Vocabulary Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
TT 2 L1	Arcade: Card Match	ISIP AR VOC	4A Vocabulary Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
TT 2 L3	Arcade: U.F. Whoa!	ISIP AR VOC	4C Vocabulary Tier 1 – A New Human Species Latin and Greek Roots (cred, auto)
TT 2 L4	Arcade: Super Sleuth	ISIP AR VOC	5A Vocabulary Tier 3 – Latin Root (tract) “A Matter of Interest”

6.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., audience, auditory, audible).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	5B Vocabulary Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C Vocabulary Tier 1 – Salamanders Synonyms and Antonyms
		ISIP AR VOC	6A Vocabulary Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	6B Vocabulary Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C Vocabulary Tier 1 – Basketball Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A Vocabulary Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B Vocabulary Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C Vocabulary Tier 1 – Handmade Books Latin Root (scrib/script)
		ISIP AR VOC	8B Vocabulary Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C Vocabulary Tier 1 – Civil War Latin Roots (rupt, struct)
		ISIP AR VOC	9A Vocabulary Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B Vocabulary Tier 2 – Latin Root (ject) “Express Yourself”

6.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., audience, auditory, audible).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	9C Vocabulary Tier 1 – Chain Mail Latin Roots (man, val)
		ISIP AR VOC	10A Vocabulary Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B Vocabulary Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		TT U1	Priority – Word Analysis: Suffixes
		TT U2	Priority – Word Analysis: Root Words
		TT U3	Priority – Vocabulary Visa
		TT U4	Priority – Word Analysis: Understanding Words in Context
		TT 2	Priority – Vocabulary: Analyzing Context Clues
		TT 2	Priority – Vocabulary: Context Clues
		TT 2 L2	Priority – Word Analysis: Root Words

(Lexicon is available at all points in the program.)

6.RV.2.5

Consult reference materials, both print and digital (e.g., dictionary, thesaurus), to find the pronunciation of a word or determine or clarify its precise meaning, part of speech, or origin.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	4-Square with Didja Ninja	C15	Bridge Lesson – Synonyms
TT U1-U4	All Passages (Glossary)	TT U1	Priority – Word Analysis – Suffixes
TT U1-U4	Card Match	TT 2	Priority – Word Analysis: Spelling
TT 2 L1-L4	World of Wonders Passages: Lexicon/Glossary Entries	HX	Priority – Middle School Reading: Spelling
TT 2 L1	Virtual World: Lexicon/Glossary		
TT 2 L1	Arcade: Lockdown; Card Match		
TT 2 L2	Arcade: Abnarwhal		

Vocabulary in Literature and Nonfiction Texts

6.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR RC	1A: Time for Music

6.RV.3.1			
Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone.			
Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	Didja Ninja and the Missing Jewel; Unexpected Treasure	ISIP AR RC	2C: Angels in the Lab
TT U2	Analogy Charger, Word Sort	ISIP AR RC	3A: Choosing Love
TT U4.1B	The Author's Purpose Featuring Didja Ninja	ISIP AR RC	3B: What's in a Name?
TT 2 L1	Arcade: Card Match	ISIP AR RC	4C: Labor of Love
TT 2 L2	Hub, Tier 4: Bulletin Board, SOLO Shades	ISIP AR RC	5B: Lunchtime with Lisa
TT 2 L3	Hub, Tier 1: Bulletin Board	ISIP AR RC	6A: Drum Lesson
TT 2 L3	Hub, Tier 2: Table 2	ISIP AR RC	6B: The Big Day
TT 2 L3	Virtual World: First Contact: Translator 3000	ISIP AR RC	8A: A Good Fit
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler	ISIP AR RC	8B: Time to Fly
TT 2 L4	Arcade: Super Sleuth	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L4	Virtual World: Allusion Archive	ISIP AR RC	9B: Sounds Like School Spirit
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn	ISIP AR RC	10A: Wants vs. Needs

6.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone.

Code	Digital Student Experience	Code	Teacher Resources
HX	Arcade: Card Match	ISIP AR RC	10C: A Great Dad
WR	Paragraph Building: Word Choice Trait	ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
		ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
		ISIP AR VOC	2A: Tier 3 Synonyms “Monkey Brothers and the Hero Twins”
		ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
		ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	8A: Tier 3 – Synonyms “I HAD a Dream”
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)

6.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		C15	Bridge Lesson – Context Clues
		C15	Bridge Lesson – Similes
		C15	Bridge Lesson – Metaphors
		TT U2&U3	Priority – Vocabulary Visa
		TT U2	Fairy Tales, Legends, and Folklore: Vocabulary Visa
		TT U3	Priority – Symbolism
		TT 2	Mood

6.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	C15	Bridge Lesson – General Comprehension 4

6.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	Didja Ninja and the Missing Jewel; Unexpected Treasure	C15	Bridge Lesson – Context Clues
TT U2.1B	Analogy Charger; Word Sort	C15	Bridge Lesson – Analogies
TT U4.1B	On Set: Movie Maker, World of Wonders Passages	TT U2	Priority – Vocabulary Visa
TT 2 L3	Hub, Tier 1: Bulletin Board	TT U2	Priority – Vocabulary Visa Lesson Extras
TT 2 L3	Hub, Tier 2: Tables 1 and 2	TT U3	Priority – Symbolism
TT 2 L3	Virtual World: First Contact	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L4	Virtual World: Rhetorical Devices	TT 2	Priority – Vocabulary: Context Clues
TT 2 L4	Reteach: Macey Hype Call		
TT 2 L5	Virtual World: Logical Fallacies		
TT 2 L6	Hub, Tier 1: Cafe SMILE (Metaphor, Simile)		
TT 2 L6	Hub, Tier 3: Cafe SMILE, Table 1		
TT 2 L6	Hub, Tier 6: Tony, Part 2		
TT 2 L6	Virtual World: Poetry and Figurative Language		

6.RV.3.3

Interpret figures of speech (e.g., personification) in context.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	Mystery Word, Didja Ninja and the Missing Jewel, Unexpected Treasure	C15	Bridge Lesson – Context Clues
TT U2.1B	Analogy Charger, Word Sort, Card Match	C15	Bridge Lesson – Similes
TT U3.1B	Vocab Match	C15	Bridge Lesson – Metaphors
TT 2 L4	Virtual World: Rhetorical Devices	TT U1&U2	Priority – Making Inferences Lesson Extras
TT 2 L5	Tony (Intro)	TT U2&U3	Priority – Vocabulary Visa
TT 2 L5	Virtual World: Logical Fallacies	TT U3	Priority – Symbolism Lesson Extras
TT 2 L6	Hub, Tier 6: Tony Part 2 – Branching Conversation		
TT 2 L6	Virtual World: Poetry and Figurative Language		

Writing**Learning Outcome****6.W.1**

Write routinely over a variety of time frames for a range of tasks, purposes, and audiences; apply reading standards to support analysis, reflection, and research by drawing evidence from literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs

6.W.1			
Write routinely over a variety of time frames for a range of tasks, purposes, and audiences; apply reading standards to support analysis, reflection, and research by drawing evidence from literature and nonfiction texts.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT U1-U4	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

6.W.1			
Write routinely over a variety of time frames for a range of tasks, purposes, and audiences; apply reading standards to support analysis, reflection, and research by drawing evidence from literature and nonfiction texts.			
Code	Digital Student Experience	Code	Teacher Resources
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

Writing Genres: Argumentative, Informative, and Narrative

6.W.3.1: Write arguments in a variety of forms that –

6.W.3.1a			
Introduce claim(s), using strategies such as textual analysis, comparison/contrast and cause/effect.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?		

6.W.3.1b

Use an organizational structure to group related ideas that support the argument.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?		

6.W.3.1c

Support claim(s) with clear reasons and relevant evidence, using credible sources and demonstrating an understanding of the topic or text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		

6.W.3.1c

Support claim(s) with clear reasons and relevant evidence, using credible sources and demonstrating an understanding of the topic or text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?		

6.W.3.1d

Establish and maintain a consistent style and tone appropriate to purpose and audience.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition	TT 2 L3	Priority – Analyzing Argument
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L6	World of Wonders Writing Prompt: The Roads Less Traveled		
TT 2 L7	World of Wonders Writing Prompt: The Power of One Person		

6.W.3.1e

Use appropriate transitions that enhance the progression of the text and clarify the relationships among claim(s) and reasons.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument

6.W.3.1e			
Use appropriate transitions that enhance the progression of the text and clarify the relationships among claim(s) and reasons.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompts: Pro/Con: Should We Bring Back Extinct Species?	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?		

6.W.3.1f			
Provide a concluding statement or section that follows from the argument presented.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?		

6.W.3.2: Write informative compositions in a variety of forms that –

6.W.3.2a

Introduce a topic; organize ideas, concepts, and information, using strategies such as definition and classification.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Planning, Drafting	WR	Expository Essay, Planning Lesson 2.1: Choosing an Overall Topic
WR	Paragraph Building: Ideas Trait, Organization Trait	WR	Expository Essay, Planning Lesson 2.4: Subtopics
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones	TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns

6.W.3.2b

Develop the topic with relevant facts, definitions, concrete details, quotations, or other information and examples from various sources and texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Drafting, Revising	WR	Expository Essay, Planning Lesson 2.1: Choosing an Overall Topic
WR	Paragraph Building: Organization Trait, Voice Trait, Word Choice Trait	TT 2 L3	Informational Text Features
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC; Views of the Desert	TT 2 L3	Informative Text Organizational Patterns

6.W.3.2b			
Develop the topic with relevant facts, definitions, concrete details, quotations, or other information and examples from various sources and texts.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity, 13 Things You Didn't Know About the Eiffel Tower		
TT 2 L3	World of Wonders Writing Prompts: The Midnight Prowler; Adventure Time: Videoconferencing Edition; Is the Truth Out There?		
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn		
TT 2 L4	Virtual World: Rhetorical Devices		
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones		
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled, Slam Night at the Midnight Lounge, Murasaki Shikibu: The Woman Behind the World's First Novel		

6.W.3.2c			
Use appropriate transitions to clarify the relationships among ideas and concepts.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Drafting, Revising	WR	Expository Essay, Characteristics Lesson 1.3: Voice
WR	Paragraph Building: Organization Trait, Voice Trait, Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait

6.W.3.2c			
Use appropriate transitions to clarify the relationships among ideas and concepts.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	TT 2 L3	Informational Text Features
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity, Views of the Desert	TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn		
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones		

6.W.3.2d			
Include formatting (e.g., headings), graphics (e.g., charts, tables), and multimedia when useful to aiding comprehension.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Planning, Drafting	WR	Expository Essay, Planning Lesson 2.1: Choosing an Overall Topic
WR	Paragraph Building: Ideas Trait, Organization Trait	WR	Expository Essay, Planning Lesson 2.4: Subtopics
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones	TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns

6.W.3.2e

Choose language and content specific vocabulary that express ideas precisely and concisely, recognizing and eliminating wordiness and redundancy.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	World of Wonders Writing Prompt: Amelia Earhart and the Mystery of the Nikumaroro Bones	TT 2 L2	Priority – Dramatic Techniques
WR	Paragraph Building: Voice Trait	WR	Expository Essay, Characteristics Lesson 1.3: Voice
		WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait

6.W.3.2f

Establish and maintain a style appropriate to purpose and audience.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Voice Trait	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Introduction to Essay Writing: Formal vs. Informal Voice	WR	Expository Essay, Characteristics Lesson 1.3: Voice
WR	Expository Essay: Drafting, Revising	TT 2 L2	Priority – Point of View
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition		
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones		

6.W.3.2g			
Provide a concluding statement or section that follows from the information or explanation presented.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Drafting, Revising	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building: Organization Trait, Voice Trait, Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity, Views of the Desert	WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Informational Text Features
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn	TT 2 L3	Informative Text Organizational Patterns
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones	HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX CH1	Archives, Writing Prompts: The Flying Dutchman, Icarus	HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)

6.W.3.3: Write narrative compositions in a variety of forms that –

6.W.3.3a

Engage and orient the reader by establishing an exposition (e.g., describe the setting, establish the situation, introduce the narrator and/or characters).

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Planning, Drafting	WR	Personal Narrative, Characteristics Lesson 1.1: First Person Point of View
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative, Characteristics Lesson 1.2: Voice
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative, Characteristics Lesson 1.3: Setting
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative, Characteristics Lesson 1.4: Description
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	WR	Personal Narrative, Characteristics Lesson 1.5: Dialogue
		WR	Personal Narrative, Planning Lesson 2.1: Focus Your Overall Topic
		WR	Personal Narrative, Planning Lesson 2.2: Form an Introduction
		WR	Personal Narrative, Planning Lesson 2.3: Generate Subtopics
		WR	Personal Narrative, Planning Lesson 2.4: Generate Supporting Details
		WR	Personal Narrative, Planning Lesson 2.5: Form a Conclusion
		WR	Personal Narrative, Drafting Lesson 3.1: Introduction
		WR	Personal Narrative, Drafting Lesson 3.2: Body Paragraphs

6.W.3.3a

Engage and orient the reader by establishing an exposition (e.g., describe the setting, establish the situation, introduce the narrator and/or characters).

Code	Digital Student Experience	Code	Teacher Resources
		WR	Personal Narrative, Drafting Lesson 3.3: Conclusion
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

6.W.3.3b

Organize an event sequence (e.g., conflict, climax, resolution) that unfolds naturally and logically, using a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Planning, Drafting	WR	Personal Narrative, Characteristics Lesson 1.1: First Person Point of View
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative, Characteristics Lesson 1.2: Voice
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative, Characteristics Lesson 1.3: Setting
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative, Characteristics Lesson 1.4: Description

6.W.3.3b			
Organize an event sequence (e.g., conflict, climax, resolution) that unfolds naturally and logically, using a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.			
Code	Digital Student Experience	Code	Teacher Resources
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	WR	Personal Narrative, Characteristics Lesson 1.5: Dialogue
		WR	Personal Narrative, Planning Lesson 2.1: Focus Your Overall Topic
		WR	Personal Narrative, Planning Lesson 2.2: Form an Introduction
		WR	Personal Narrative, Planning Lesson 2.3: Generate Subtopics
		WR	Personal Narrative, Planning Lesson 2.4: Generate Supporting Details
		WR	Personal Narrative, Planning Lesson 2.5: Form a Conclusion
		WR	Personal Narrative, Drafting Lesson 3.1: Introduction
		WR	Personal Narrative, Drafting Lesson 3.2: Body Paragraphs
		WR	Personal Narrative, Drafting Lesson 3.3: Conclusion
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

6.W.3.3c

Use narrative techniques, such as dialogue, pacing, and description, to develop experiences, events, and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative: Planning, Drafting	WR	Personal Narrative, Characteristics Lesson 1.1: First Person Point of View
TT U1-U4	World of Wonders Writing Prompts	WR	Personal Narrative, Characteristics Lesson 1.2: Voice
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative, Characteristics Lesson 1.3: Setting
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	TT 2 L1	Priority – Characterization
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts: Mei and the Terra-Cotta Army, Call of the Wild	TT 2 L2	Priority – Dramatic Techniques
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

6.W.3.3d

Use precise words and phrases, relevant descriptive details, and sensory language to convey experiences and events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Word Choice Trait, Voice Trait	WR	Personal Narrative, Characteristics Lesson 1.1: First Person Point of View

6.W.3.3d

Use precise words and phrases, relevant descriptive details, and sensory language to convey experiences and events.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	World of Wonders Writing Prompts	WR	Personal Narrative, Characteristics Lesson 1.2: Voice
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative, Characteristics Lesson 1.3: Setting
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	TT 2	Mood
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

6.W.3.3e

Provide an ending that follows from the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative, Planning Lesson 2.5: Form a Conclusion
WR	Paragraph Building: Organization Trait	WR	Personal Narrative, Drafting Lesson 3.3: Conclusion
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time		

6.W.3.3e

Provide an ending that follows from the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army		

The Writing Process

6.W.4

Apply the writing process to all formal writing including but not limited to argumentative, informative and narrative.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
WR	Paragraph Building	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT U1-U4	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2	Mood
		TT 2	Research Unit: Student Guide

6.W.4			
Apply the writing process to all formal writing including but not limited to argumentative, informative and narrative.			
Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

6.W.4a			
Plan and develop; draft; revise using appropriate reference materials; rewrite; try a new approach; and edit to produce and strengthen writing that is clear and coherent, with some guidance and support from peers and adults.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras

6.W.4a			
Plan and develop; draft; revise using appropriate reference materials; rewrite; try a new approach; and edit to produce and strengthen writing that is clear and coherent, with some guidance and support from peers and adults.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	TT U2&U3	Priority – Story Elements Lesson Extras
WR	Paragraph Building	TT U2	Priority – Symbolism Lesson Extras
TT U1-U4	World of Wonders Writing Prompts	TT U3	Priority – Hero’s Journey Lesson Extras
TT 2 L1-L2	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
HX CH1	Archives, Writing Prompts	TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Dramatic Techniques
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

6.W.4b			
Use technology to interact and collaborate with others to generate, produce, and publish writing.			
Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

The Research Process: Finding, Assessing, Synthesizing, and Reporting Information

6.W.5			
Conduct short research assignments and tasks to build knowledge about the research process and the topic under study.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT U2	Priority – Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras (Integrating Research and Technology)
		TT U2	Priority – Symbolism Lesson Extras (Integrating Research and Technology)
		TT U3	Priority – Hero's Journey Lesson Extras
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

6.W.5a			
Formulate a research question (e.g., In what ways did Madame Walker influence Indiana society?).			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

6.W.5b			
Gather relevant information from multiple sources, and annotate sources.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Slideshow

6.W.5c

Assess the credibility of each source.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Slideshow
		TT 2 L3	Priority – Analyzing Argument
		TT 2 L3	Informational Text Features

6.W.5d

Quote or paraphrase the information and conclusions of others.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT	TT 2	Research Unit: Teacher Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Slideshow

6.W.5e

Avoid plagiarism and provide basic bibliographic information for sources.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Student Guide

6.W.5e			
Avoid plagiarism and provide basic bibliographic information for sources.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT	TT 2	Research Unit: Teacher Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Slideshow

6.W.5f			
Present information, choosing from a variety of formats.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	TT U4	Priority – Author's Stylistic Choices
TT 2 L2	Virtual World: Les Misérables Adaptation	TT 2 L6	Priority – Analyzing Poetry
TT 2 L6	Virtual World: Poetry and Figurative Language		
HX CH1	Archives, Writing Prompts: The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army; The Call of the Wild		

Conventions of Standard English: Grammar and Usage / Capitalization, Punctuation, and Spelling

6.W.6.1			
Demonstrate command of English grammar and usage.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2 L1-L5	World of Wonders Writing Prompts	TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L7	World of Wonders Writing Prompts	TT U4	Priority – Author's Purpose Lesson Extras

6.W.6.1			
Demonstrate command of English grammar and usage.			
Code	Digital Student Experience	Code	Teacher Resources
HX	Archives, Writing Prompts	TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

6.W.6.1a			
Pronouns – Using a variety of pronouns, including subject, object, possessive, and reflexive; ensuring pronoun-antecedent agreement; recognizing and correcting vague pronouns (i.e., ones with unclear or ambiguous antecedents).			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1-L5	World of Wonders Writing Prompts	TT U3	Priority – Hero’s Journey Lesson Extras
HX	Archives, Writing Prompt: Soccer and the World Cup	TT U4	Priority – Author’s Purpose Lesson Extras
WR	Paragraph Building: Conventions Trait	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Personal Narrative, Characteristics Lesson 1.1: First Person Point of View
		WR	Personal Narrative, Characteristics Lesson 1.2: Voice

6.W.6.1e			
Usage – Writing simple, compound, complex, and compound-complex sentences; recognizing sentence fragments and run-ons.			
Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	Timeless Tales	TT U1	Storytelling Across Cultures Lesson – Sequence and Summary
TT 2 L1-L4	World of Wonders Writing Prompts	TT U2	Vocabulary Visa Lesson Extras
HX	Archives, Writing Prompts	TT U2	Text Fluency
WR	Expository Essay	TT U4	Sequencing, Text Fluency
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building: Sentence Fluency Trait	WR	Expository Essay, Characteristics Lesson 1.1: Audience

6.W.6.2			
Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling.			
Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Paragraph Building: Conventions Trait	TT U3	Priority – Hero’s Journey Lesson Extras
TT 2 L1-L7	World of Wonders Writing Prompts	TT U4	Priority – Author’s Purpose Lesson Extras
TT 2 L1	Arcade: Lab Lockdown	TT 2	Priority – Word Analysis: Spelling
HX	Archives, Writing Prompts	TT 2	Research Unit: Student Guide
HX	Nekokami Game	TT 2	Research Unit: Teacher Guide

6.W.6.2

Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Research Unit: Teacher Slideshow
		HX	Priority – Middle School Reading: Spelling Lesson
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

6.W.6.2b

Punctuation – Using punctuation (e.g., commas, parentheses, dashes) to set off nonrestrictive/parenthetical elements.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1-L4	World of Wonders Writing Prompts	TT U3	Priority – Hero's Journey Lesson Extras
HX	Archives, Writing Prompts	TT U4	Priority – Author's Purpose Lesson Extras
WR	Paragraph Building: Conventions Trait	TT 2	Research Unit: Student Guide
WR	Personal Narrative	TT 2	Research Unit: Teacher Guide
WR	Expository Essay	TT 2	Research Unit: Teacher Slideshow
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

Speaking and Listening

Learning Outcome

6.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, style, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration

6.SL.2.1			
Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics, texts, and issues, building on others' ideas and expressing personal ideas clearly.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Reteach: Macey	C15	General Comprehension Lesson 2
TT 2 L5	Tony (Intro)	C15	General Comprehension Lesson 3
		C15	General Comprehension Lesson 4
		TT U2&U3	Priority – Story Elements
		TT U3	Priority – Hero's Journey
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – Vocabulary Visa
		TT 2 L1	Priority – Fluency
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L2	Priority – Fluency

6.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics, texts, and issues, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informative Text Organizational Patterns

6.SL.2.2

Elaborate and reflect on ideas under discussion by identifying specific evidence from materials under study and other resources.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Tony (Intro)	C15	Bridge Lesson – General Comprehension 2
		C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4
		TT U3	Priority – Hero's Journey

6.SL.2.3

Follow rules for considerate discussions, set specific goals and deadlines, and define individual roles as needed.

Code	Digital Student Experience	Code	Teacher Resources
		TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
		TT U2	Priority – Plot Elements Lesson Extras
		TT U3	Priority – Characterization Lesson Extras

6.SL.2.3

Follow rules for considerate discussions, set specific goals and deadlines, and define individual roles as needed.

Code	Digital Student Experience	Code	Teacher Resources
		TT U4	Priority – Text Structures Lesson Extras
		TT U4	Priority – Author’s Purpose Lesson Extras
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture

6.SL.2.4

Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Reteach: Macey	C15	Bridge Lesson – General Comprehension 2
TT 2 L5	Tony (Intro)	C15	Bridge Lesson – General Comprehension 3
		C15	Bridge Lesson – General Comprehension 4
		TT U1&U2	Priority – Making Inferences
		TT U2&U3	Priority – Story Elements Lesson Extras
		TT U3	Priority – Vocabulary Visa

6.SL.2.4

Pose and respond to specific questions with elaboration and detail by making comments that contribute to the topic, text, or issue under discussion.

Code	Digital Student Experience	Code	Teacher Resources
		TT U3	Priority – Protagonist/Antagonist Lesson Extras
		TT U3	Priority – Hero's Journey Lesson Extras
		TT U4	Priority – Text Structures Lesson Extras
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – Vocabulary Visa
		TT 2 L1	Priority – Fluency
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L2	Priority – Fluency
		TT 2 L2	Priority – Vocabulary Visa
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture

6.SL.2.5

Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.

Code	Digital Student Experience	Code	Teacher Resources
HX CH1 ST1	Mount Fuji and the Moon Princess	C15	Bridge Lesson – General Comprehension 2

6.SL.2.5			
Review the key ideas expressed and demonstrate understanding of multiple perspectives through reflection and paraphrasing.			
Code	Digital Student Experience	Code	Teacher Resources
HX CH1 ST2	Lost and Found	C15	Bridge Lesson – General Comprehension 3
HX CH1 ST3A	The Tale of Hervor	C15	Bridge Lesson – General Comprehension 4
HX CH1 ST3B	Genghis Khan Audio Guide	TT U1&U3	Priority – Sequential Summary
		TT U1	Priority – Summarize and Paraphrase
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		HX	Priority – Middle School Reading: Paraphrasing Lesson
		HX	Priority – Middle School Reading: Summarizing Lesson

Comprehension

6.SL.3.1

Interpret information presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how it contributes to a topic, text, or issue under study.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Virtual World: Rhetorical Devices	TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT 2 L5	Hub, Tier 5: Bulletin Board: Ramón	TT U2	Priority – Plot Elements Lesson Extras
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT	TT U3	Priority – Hero's Journey Lesson Extras
		TT U3	Priority – Symbolism Lesson Extras
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2	Group Collaboration Guide

6.SL.3.2

Delineate a speaker's argument and specific claims, distinguishing claims that are supported by reasons and evidence from claims that are not.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Virtual World	TT U4	Priority – Author's Purpose
TT 2 L5	Hub, Tier 5: Ramón	TT 2	Group Collaboration Guide
		TT 2 L3	Priority – Analyzing Argument

Presentation of Knowledge and Ideas

6.SL.4.1

Present claims and findings, sequencing ideas logically and using pertinent descriptions, facts, and details to accentuate main ideas or themes; using appropriate eye contact, adequate volume, and clear pronunciation.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Tony (Intro)	TT U2&U3	Priority – Story Elements Lesson Extras
		TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
		TT U2	Priority – Plot Elements Lesson Extras
		TT U3	Priority – Hero’s Journey Lesson Extras
		TT 2	Group Collaboration Guide
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Informational Text Features
		TT 2 L3	Priority – Analyzing Argument

6.SL.4.2

Create engaging presentations that include multimedia components (e.g., graphics, images, music, sound) and visual displays in presentations to clarify information.

Code	Digital Student Experience	Code	Teacher Resources
		TT U1	Priority – Summarize and Paraphrase
		TT U2	Priority – Vocabulary Visa
		TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
		TT U3	Priority – Hero's Journey
		TT 2 U1	Priority – Characterization
		TT 2 U2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

Media Literacy

Learning Outcome

6.ML.1: Critically analyze information found in electronic, print, and mass media used to inform, persuade, entertain, and transmit culture.

Media Literacy

6.ML.2.1			
Use evidence to evaluate the accuracy of information presented in multiple media messages.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, ACERF	TT U2&U3	Priority – Story Elements Lesson Extras
TT 2 L3	Reteach: ACERF	TT U2	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT 2 L3-L5	World of Wonders Passages, Self-Selected Reading Passages	TT U2	Priority – Plot Elements Lesson Extras
TT 2 L4	Hub, Tier 5: Bulletin Board	TT U3	Priority – Hero’s Journey Lesson Extras
TT 2 L4	Hub, Tier 6: Tony 2	TT 2 L2	Priority – Dramatic Techniques
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Informational Text Features
TT 2 L5	Hub: Table 1	TT 2 L3	Priority – Analyzing Argument
TT 2 L5	Hub: Bulletin Board	TT 2 L4	Priority – Rhetoric
TT 2 L5	Hub, Tier 6: Decoder	TT 2 L5	Priority – Advanced Argumentative Texts
TT 2 L6	Hub: Table 2	TT 2 L7	Priority – Information Literacy
TT 2 L6	Hub: Portal		

6.ML.2.2

Identify the target audience of a particular media message, using the context of the message (e.g., where it is placed, when it runs, etc.)

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	History of Hollywood: Special Effects and Makeup	TT U4	Priority – Author’s Purpose, Author’s Stylistic Choices
TT U4.1B	4-Square with Didja Ninja, Comprehension Skills		
TT U4.1B	Film Adaptations and Documentaries		

Grade 7**Reading: Literature****Learning Outcome****7.RL.1**

Read a variety of literature within a range of complexity appropriate for grades 6-8. By the end of grade 7, students interact with texts proficiently and independently at the middle of the range and with scaffolding as needed for texts at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Text Fluency Subtests	ISIP AR	G7 Fluency 1: Tone Deaf
TT U1-U4	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR	G7 Fluency 3: Unpopular Promises
TT 2 L1-L7	Fluency Assessment	ISIP AR	G7 Fluency 4: Legend of Lowcalibur
TT 2 L1-L7	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR	G7 Fluency 5: Sharla Goes to Work
TT 2 L1	Virtual World: Sherlock Holmes	ISIP AR	G7 Fluency 7: You Win Some, You Lose Some
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR	G7 Fluency 8: Field Trip
HX CH1	Archives, Self-Selected Passages: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army	ISIP AR	G7 Fluency 9: Music to Go
		ISIP AR RC	1A: Time for Music
		ISIP AR RC	2C: Angels in the Lab
		ISIP AR RC	3A: Choosing Love

7.RL.1

Read a variety of literature within a range of complexity appropriate for grades 6-8. By the end of grade 7, students interact with texts proficiently and independently at the middle of the range and with scaffolding as needed for texts at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	3B: What's in a Name?
		ISIP AR RC	4C: Labor of Love
		ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		TT U1-U4	Priority – Text Fluency

7.RL.1

Read a variety of literature within a range of complexity appropriate for grades 6-8. By the end of grade 7, students interact with texts proficiently and independently at the middle of the range and with scaffolding as needed for texts at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Self-Selected Reading Guide
		TT 2	Masks Novella Unit
		TT 2 L1-L4	Priority – Text Fluency
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L2	Priority – Point of View
		HX	Priority – Middle School Reading: Text Fluency

Key Ideas and Textual Support**7.RL.2.1**

Analyze what a text says explicitly as well as draw inferences from the text through citing several pieces of textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2C: Angels in the Lab
TT U1.1B	Unexpected Treasure, Buyer Beware, Who Stole the Mona Lisa?	ISIP AR RC	3A: Choosing Love
TT U4.1A	World of Wonders Passages	ISIP AR RC	3B: What's in a Name?
TT 2 L1	World of Wonders: The Real Sherlock Holmes: Dr. Joseph Bell	ISIP AR RC	4C: Labor of Love

7.RL.2.1

Analyze what a text says explicitly as well as draw inferences from the text through citing several pieces of textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	Virtual World: Sherlock Holmes	ISIP AR RC	8B: Time to Fly
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L2	Reteach: Drama	TT U1&U2	Priority – Making Inferences
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	TT U1&U3	Priority – Sequential Summary
TT 2 L3	World of Wonders Writing Prompts: The Midnight Prowler, Two Poems	TT U2	Priority – Symbolism
TT 2 L4	Virtual World: Rhetorical Devices: Juxtaposition – Charles Dickens Excerpt	TT U3	Priority – Characterization
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn	TT U3	Priority – Protagonist/Antagonist
HX CH2 ST1	The Disappearance of a Goddess	TT U4	Priority – Author's Purpose
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)	TT U4	Priority – Sequencing
		TT 2	Mood
		TT 2	Masks Novella Unit
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View

7.RL.2.1

Analyze what a text says explicitly as well as draw inferences from the text through citing several pieces of textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L5	Advanced Plot Elements Quiz
		HX	Middle School Reading: Making Inferences Priority Report Lesson
		HX	Middle School Reading: Text Evidence Priority Report Lesson
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

7.RL.2.2

Analyze the development of a theme or central idea over the course of a work of literature; provide a detailed summary that supports the analysis.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
TT U1.1A	Mulan, Wall of Water, Real Superman	ISIP AR RC	2C: Angels in the Lab
TT U1.1B	Unexpected Treasure, Buyer Beware, Who Stole the Mona Lisa?	ISIP AR RC	3A: Choosing Love
TT U2.1A	The Warning, Sinking, Bear!	ISIP AR RC	3B: What's in a Name?
TT U3.1B	Masks	ISIP AR RC	4C: Labor of Love

7.RL.2.2

Analyze the development of a theme or central idea over the course of a work of literature; provide a detailed summary that supports the analysis.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	World of Wonders Passages	ISIP AR RC	5B: Lunchtime with Lisa
TT U4.1B	On Set: Movie Maker, Hollywood Kid, World of Wonders Passages	ISIP AR RC	6A: Drum Lesson
TT 2 L1	Virtual World: Sherlock Holmes	ISIP AR RC	6B: The Big Day
TT 2 L5	Hub: Crime Scene	ISIP AR RC	8A: A Good Fit
TT 2 L2	Virtual World: Les Misérables Adaptation, Pascal LeClair Conversation	ISIP AR RC	8B: Time to Fly
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L3	Hub, Tier 5: Tony	ISIP AR RC	10A: Wants vs. Needs
TT 2 L3	World of Wonders Writing Prompt: Two Poems	ISIP AR RC	10C: A Great Dad
HX CH1 ST1	Mount Fuji and the Moon Princess	TT U1&U3	Priority – Sequential Summary
HX CH1 ST2	Lost and Found	TT U1&U3	Priority – Sequential Summary Lesson Extras
HX CH1 ST3A	The Tale of Hervor	TT U1	Priority – Summarize and Paraphrase Lesson Extras
HX CH1 ST3B	How the Arrow Got His Name, A Tale of Brotherhood	TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary

7.RL.2.2

Analyze the development of a theme or central idea over the course of a work of literature; provide a detailed summary that supports the analysis.

Code	Digital Student Experience	Code	Teacher Resources
		TT U2&U3	Priority – Story Elements
		TT U3	Priority – Hero’s Journey
		TT U3	Priority – Characterization
		TT U4	Priority – Sequencing
		TT U4	Priority – Sequencing Lesson Extras
		TT U4	Priority – Author’s Purpose
		TT 2	Masks Novella Unit
		TT 2 L5	Advanced Plot Elements Quiz
		HX	Priority – Middle School Reading: Summarizing Lesson
		HX	Priority – Middle School Reading: Paraphrasing Lesson
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

7.RL.2.3

Analyze the interaction of elements in a work of literature (e.g., how setting shapes the characters or plot).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT U2&U3	Priority – Story Elements

7.RL.2.3

Analyze the interaction of elements in a work of literature (e.g., how setting shapes the characters or plot).

Code	Digital Student Experience	Code	Teacher Resources
TT U2.1A	The Warning, Ogre, Sinking, Bear!	TT U2	Priority – Plot Elements
TT U3.1A	Apollo and the Python, Battle of Summer and Winter	TT U3	Priority – Characterization
TT U3.1B	Masks, Didja Ninja in Space, Perseus	TT U3	Priority – Protagonist/Antagonist
TT U4.1B	On Set: Movie Maker; Hollywood Kid; World of Wonders Passages	TT U3	Priority – Hero's Journey
TT 2 L1	Hub: Direct and Indirect Characterization	TT 2	Masks Novella Unit
TT 2 L1	Virtual World: Sherlock Holmes	TT 2 L1	Priority – Characterization
TT 2 L2	Virtual World: Les Misérables Adaptation	TT 2 L2	Priority – History and Culture
TT 2 L2	Reteach: Drama	TT 2 L2	Priority – Dramatic Techniques
TT 2 L5	Hub, Tier 6: Decoder (Characterization, Audience)	TT 2 L5	Advanced Plot Elements Quiz
TT 2 L6	World of Wonders Passages	HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)
HX CH1	Archives, Writing Prompts: Icarus; The Flying Dutchman		
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)		

Structural Elements and Organization

7.RL.3.1

Analyze how a work of literature's structure elements such as subplots, parallel episodes, climax, and conflicts contribute to its meaning and plot.

Code	Digital Student Experience	Code	Teacher Resources
TT U2.1A	The Warning, Ogre, Sinking, Bear!	TT U2&U3	Priority – Story Elements
TT U3.1A	Apollo and the Python, Battle of Summer and Winter	TT U2	Priority – Plot elements
TT U3.1B	Masks, Didja Ninja in Space, Perseus	TT U3	Priority – Characterization
TT U4.1B	On Set: Movie Maker; Hollywood Kid; World of Wonders Passages	TT U3	Priority – Protagonist/Antagonist
TT 2 L1	Hub, Tier 5: Tony (Poetry SAGE Teach)	TT U3	Priority – Hero's Journey
TT 2 L2	Virtual World: Les Misérables Adaptation	TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Hub, Tier 5: Tony (Poetry SAGE Teach)	TT 2 L6	Priority – Analyzing Poetry
TT 2 L6	Hub, Tier 1: Tables 1 and 2		
TT 2 L6	Hub, Tier 4: Bulletin Board (Notes on Poetic Form)		
TT 2 L6	Hub, Tier 6: Tables 1 and 2 (Analyzing Tony's Sonnet)		

7.RL.3.2

Analyze how an author develops and contrasts the points of view of different characters or narrators in a work of literature.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT U2&U3	Priority – Story Elements

7.RL.3.2

Analyze how an author develops and contrasts the points of view of different characters or narrators in a work of literature.

Code	Digital Student Experience	Code	Teacher Resources
TT U3.1A	Apollo and Python; Battle of Summer and Winter	TT U3	Priority – Characterization
TT U3.1B	Didja Ninja and the Hero's Journey in Space; Masks	TT U3	Priority – Protagonist/Antagonist
TT 2 L2	Hub, Tier 1: SOLO Shades (1st and 3rd Person)	TT U3	Priority – Hero's Journey
TT 2 L2	Hub, Tier 2: Table 1 (3rd Limited)	TT 2 L1	Priority Characterization
TT 2 L2	Hub, Tier 3: Tables 1 and 2 (Omniscient, Objective/3rd Objective)	TT 2 L2	Priority – Point of View
TT 2 L2	Hub, Tier 4: SOLO Shades (Subjective vs. Objective)	HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)
TT 2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)		
TT 2 L2	Virtual World: Les Misérables Adaptation		
TT 2 L2	Reteach: Content on Demand, Point of View		
TT 2 L3	Virtual World: First Contact: Humanity Sim		
TT 2 L5	Hub, Tier 6: Decoder		

Synthesis and Connection of Ideas

7.RL.4.1

Compare and contrast a written story, play, or poem with its audio, filmed, staged, or multimedia version, analyzing the effects of techniques unique to each medium (e.g., lighting, sound, color, or camera focus and angles in a film).

Code	Digital Student Experience	Code	Teacher Resources
TT U2.1B	Giant Killer; Rising Swan	TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras

7.RL.4.1

Compare and contrast a written story, play, or poem with its audio, filmed, staged, or multimedia version, analyzing the effects of techniques unique to each medium (e.g., lighting, sound, color, or camera focus and angles in a film).

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Virtual World: SAGE Theater	TT U2	Fairy Tales, Legends, and Folklore: Plot Elements Lesson Extras
TT 2 L6	Virtual World: Poetry and Figurative Language	TT U2	Priority – Plot Elements Lesson Extras
HX CH1 ST2	Lost and Found	TT U3	Priority – Hero’s Journey Lesson Extras
		TT U4	Priority – Author’s Purpose Lesson Extras
		TT 2 L2	Priority – Dramatic Techniques

7.RL.4.2

Compare and contrast a fictional portrayal of a time, place, or character and a historical account of the same period as a means of understanding how authors of fiction use or alter history.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell	TT U1 L1.1A	Storytelling Across Cultures Lesson: Sequence and Summary Lesson Extras
		TT U2&U3	Priority – Story Elements Lesson Extras
		TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
		TT U2	Fairy Tales, Legends, and Folklore: Plot Elements Lesson Extras
		TT U2	Priority – Plot Elements Lesson Extras

7.RL.4.2

Compare and contrast a fictional portrayal of a time, place, or character and a historical account of the same period as a means of understanding how authors of fiction use or alter history.

Code	Digital Student Experience	Code	Teacher Resources
		TT U3	Priority – Hero’s Journey Lesson Extras
		TT U3	Priority – Characterization Lesson Extras
		TT U4	Priority – Author’s Purpose Lesson Extras

Reading: Nonfiction

Learning Outcome

7.RN.1

Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of grade 7, students interact with texts proficiently and independently at the middle of the range and, with scaffolding as needed for texts at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR	G7 Fluency 2: Midnight Snack Attack
TT U1-U4	World of Wonders, Self-Selected Reading Passages	ISIP AR	G7 Fluency 6: Talking Lessons
TT 2 L2-L7	Fluency Assessment	ISIP AR	G7 Fluency 10: Second Chances for All
TT 2 L1	World of Wonders Passages Self-Selected Reading Passages	TT U4	Priority – Text Structures
HX CH1	Fluency Passage: The Empty City	TT U4	Priority – Text Fluency
HX CH1	Archives, Writing Prompt: Soccer and the World Cup	TT U4	Priority – Author’s Purpose

7.RN.1

Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of grade 7, students interact with texts proficiently and independently at the middle of the range and, with scaffolding as needed for texts at the high end of the range.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Self-Selected Reading Guide
		TT 2 L1-L4	Priority – Text Fluency
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2 L6	Priority – Text Fluency

Key Ideas and Textual Support

7.RN.2.1

Analyze what a text says explicitly as well as draw inferences from the text through citing several pieces of textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	5A: Too Much of a Good Thing
TT U1.1B	Unexpected Treasure, Who Stole the Mona Lisa?	ISIP AR RC	7A: Round and Round?
TT U4.1A	History of Hollywood: Special Effects and Makeup	ISIP AR RC	10B: Exercise for the Body and the Brain
TT U4.1B	Film Adaptations and Documentaries	TT U1	Storytelling Across Cultures Lesson – Making Inferences

7.RN.2.1

Analyze what a text says explicitly as well as draw inferences from the text through citing several pieces of textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The Real Sherlock Holmes: Dr. Joseph Bell; The True Horror Story of Typhoid Mary	TT U1	Priority – Summarize and Paraphrase
TT 2 L2	World of Wonders Writing Prompt: 13 Things You Didn't Know About the Eiffel Tower; A Mad Scientist's Guide to Neuroplasticity; Views of the Desert; The Incredible Panyee FC	TT U3&U4	Priority – Making Inferences Lesson Extras
TT 2 L3	Virtual World: First Contact: Comms Log; Humanity Sim; Message Building; Final Task	TT 2	Group Collaboration Guide
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler; Two Poems; Is the Truth Out There?	TT 2 L3	Informational Text Features
TT 2 L4	Hub, Tier 5: Bulletin Board	TT 2 L3	Informational Organizational Patterns
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Priority – Analyzing Argument
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI; The Woman with Three Names; Wrong Turn	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Virtual World: Logical Fallacies	HX	Priority – Middle School Reading: Paraphrasing Lesson
HX CH2 ST2	Solving the Mystery of the Antikythera Mechanism		
HX CH2 ST2	An Electrifying Debate		
HX CH2 ST3A	England's Two Faces		

7.RN.2.2

Analyze the development of two or more central ideas over the course of a text; provide a detailed, objective summary of the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT U1	Priority – Summarize and Paraphrase
TT U1.1A	Unofficial Biography of Harry Houdini, World of Wonders Passages	TT U4	Priority – Text Structures
TT 2 L4	World of Wonders Writing Prompt: Hard Time: Working to Rehabilitate Teen Prisoners	TT 2 L3	Informational Text Features
HX	Archives, Writing Prompt: Soccer and the World Cup	TT 2 L3	Informative Text Organizational Patterns
HX CH1 ST3A	Female Viking Warriors		
HX CH1 ST3B	Genghis Khan Audio Guide		

7.RN.2.3

Analyze the interactions between individuals, events, and ideas in a text (e.g., how ideas influence individuals or events, or how individuals influence ideas or events).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
TT U1.1A	Unofficial Biography of Harry Houdini, World of Wonders Passages and Writing Prompts	ISIP AR RC	1C: Fire and Ice
TT U1.1B	Unexpected Treasure	ISIP AR RC	2A: Do Your Part
TT U4.1A	History of Hollywood: Special Effects and Makeup	ISIP AR RC	2B: Spreading the Love

7.RN.2.3

Analyze the interactions between individuals, events, and ideas in a text (e.g., how ideas influence individuals or events, or how individuals influence ideas or events).

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	Film Adaptations and Documentaries	ISIP AR RC	3C: Big Chug, Be Gone!
TT 2 L1-L2	World of Wonders Passages and Writing Prompts	ISIP AR RC	4A: Now That's Recycling
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	ISIP AR RC	4B: Give This Fish a Hand
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI	ISIP AR RC	6C: Presto!
HX	Archives, Writing Prompt: Soccer and the World Cup	ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		C15	Bridge Lesson – General Comprehension 1
		C15	Bridge Lesson – General Comprehension 2

7.RN.2.3

Analyze the interactions between individuals, events, and ideas in a text (e.g., how ideas influence individuals or events, or how individuals influence ideas or events).

Code	Digital Student Experience	Code	Teacher Resources
		C15	Bridge Lesson – General Comprehension 3
		TT U1	Priority – Summarize and Paraphrase
		TT 2	Group Collaboration Guide
		TT 2	Self-Selected Reading Guide
		TT 2 L1-L4	Text Fluency
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

Structural Elements and Organization

7.RN.3.2

Analyze the structure an author uses to organize a text, including how the major sections contribute to the whole and to the development of the ideas.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	History of Hollywood: Special Effects and Makeup, Making of a Documentary, Whose Idea Was That?	TT U4	Priority – Text Structures
TT U4.1A	Film Adaptations and Documentaries, World of Wonders Passages	TT 2 L3	Informational Text Features
TT 2 L5	Reteach: Zak GLASS	TT 2 L3	Informative Text Organizational Patterns

7.RN.3.3

Determine an author's perspective or purpose in a text, and analyze how the author distinguishes his or her position from the positions of others.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2A: Do Your Part
TT U4.1A	History of Hollywood: Special Effects and Makeup, Making of a Documentary, Whose Idea Was That?	ISIP AR RC	2B: Spreading the Love
TT U4.1A	World of Wonders Passages	TT U4	Priority – Author's Purpose
TT U4.1B	World of Wonders Passages	TT U4	Priority – Text Structures
TT 2 L2	Hub: Intro to Claims and Evidence/Fallacies	TT 2 L2	Priority – Point of View
TT 2 L4	Virtual World: First Contact	TT 2 L3	Informational Text Features
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Informative Text Organizational Patterns
TT 2 L4	World of Wonders Passages	TT 2 L3	Priority – Analyzing Argument

Synthesis and Connection of Ideas

7.RN.4.1

Trace and evaluate the argument and specific claims in a text, assessing whether the reasoning is sound and the evidence is relevant and sufficient to support the claims, noting instances of bias and stereotyping.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 1: Table 1	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Hub, Tier 2: Table 1	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L3	Hub, Tier 3: Table 1		

7.RN.4.1

Trace and evaluate the argument and specific claims in a text, assessing whether the reasoning is sound and the evidence is relevant and sufficient to support the claims, noting instances of bias and stereotyping.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 5: Tony		
TT 2 L3	Virtual World: First Contact		
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L3	Reteach: ACERF		
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	Hub, Tier 1: Tables 1 and 2		
TT 2 L5	Reteach (Learning Lounge): Zak GLASS		

7.RN.4.2

Compare and contrast a print or digital text with an audio, video, or multimedia version of the text, analyzing each medium's portrayal of the subject (e.g., how the delivery of a speech affects the impact of the words).

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	History of Hollywood: On Set: Movie Maker; World of Wonders Passages	TT U4	Priority – Author's Purpose Lesson Extras
TT U4.1B	On Set: Movie Maker, World of Wonders Passages	TT 2 L2	Priority – Point of View
TT 2 L4	Virtual World: Rhetorical Devices		
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways		
TT 2 L6	Virtual World: Poetry and Figurative Language		

7.RN.4.3

Analyze how two or more authors writing about the same topic shape their presentations of key information by emphasizing different evidence or advancing different interpretations of facts.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	History of Hollywood: Special Effects and Makeup	TT U4	Priority – Text Structures
TT U4.1A	Film Adaptations and Documentaries	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Virtual World: First Contact: Comms Log	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI		
TT 2 L6	Virtual World: Poetry and Figurative Language		
TT 2 L6	World of Wonders Writing Prompt: Murasaki Shikibu: The Woman Behind the World's First Novel		

Reading: Vocabulary

Learning Outcome

7.RV.1

Acquire and use accurately grade-appropriate general academic and content-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	TT 2	Priority – Word Analysis: Affixes
TT U1.1A	World of Wonders Passages	TT 2	Priority – Word Analysis: Root Words and Word Families
TT U1.1B	Vocab Preview: Wall of Water	TT 2	Priority – Vocabulary: Context Clues

7.RV.1

Acquire and use accurately grade-appropriate general academic and content-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

Code	Digital Student Experience	Code	Teacher Resources
TT U3.1B	Word Analysis Intro	TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L1	Arcade: Card Match	HX	Priority – Middle School Reading: Context Clues
TT 2 L2	Arcade: Abnarwhal		
TT 2 L3	Arcade: U.F. Whoa!		
TT 2 L4	Arcade: Super Sleuth		
HX	Arcade: Card Match		
HX	Arcade: Hype Dance Battle		

Vocabulary Building**7.RV.2.1**

Use context to determine or clarify the meaning of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR	Vocabulary Interventions
TT U1-U4	Card Match	TT U1-U4	Priority – Vocabulary Visa
TT U1	Mystery Word Game	TT U1-U4	Priority – Vocabulary Visa Lesson Extras
TT U2	Word Sort	TT U1-U4	Priority – Word Analysis: Understanding Words in Context Lesson Extras
TT U3	Syllable Search, Vocab Hack	TT U4	Priority – Word Analysis: Understanding Words in Context

7.RV.2.1

Use context to determine or clarify the meaning of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	Arcade: Card Match	TT 2	Priority – Vocabulary: Context Clues
TT 2 L3	Arcade: U.F. Whoa!	TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L4	Arcade: Super Sleuth	HX	Priority – Middle School Reading: Context Clues
HX	Arcade: Card Match		
HX	Arcade: Hype Dance Battle		

7.RV.2.2

Use the relationship between particular words (e.g., synonym/antonym, analogy) to better understand each of the words.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
TT U1	Mystery Word Game	TT U1&U2	Priority – Making Inferences Lesson Extras
TT U2	Analogy Charger, Word Sort, Card Match	TT U2-U3	Priority – Vocabulary Visa Lesson Extras
TT U3	Vocab Match	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L7	Arcade: Taco Truck		
WR	Paragraph Building: Word Choice Trait		

7.RV.2.3

Distinguish among the connotations of words with similar denotations.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	TT U1&U2	Priority – Making Inferences
WR	Paragraph Building: Word Choice Trait	TT U1&U2	Priority – Making Inferences Lesson Extras
TT 2 L3	Hub, Tier 2: Table 2	TT U2&U3	Priority – Vocabulary Visa
TT 2 L3	Virtual World: Translator 3000	TT U2&U3	Priority – Vocabulary Visa Lesson Extras
		TT 2 L3	Priority – Evaluating Persuasive Content
		TT 2	Mood

7.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of words (e.g., belligerent, bellicose, rebel).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
TT U1	Vocab Lab (Roots and Suffixes)	ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
TT U2	Word Sort	ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
TT 2 L2	Arcade: Abnarwhal	ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”

7.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of words (e.g., belligerent, bellicose, rebel).

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Arcade: U.F. Whoa!	ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
		ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
		ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C: Tier 1 – Salamanders Synonyms and Antonyms
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)

7.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of words (e.g., belligerent, bellicose, rebel).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 1 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		TT U1	Priority – Word Analysis: Suffixes
		TT U2	Priority – Word Analysis: Root Words
		TT 2	Priority – Word Analysis: Root Words and Word Families
		TT 2	Priority – Word Analysis: Affixes

(Lexicon is available at all points in the program.)

7.RV.2.5

Consult general and specialized reference materials, both print and digital (e.g., dictionary, thesaurus, style guide), to find the pronunciation of a word or determine or clarify its precise meaning, part of speech, or origin.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	4-Square with Didja Ninja	TT U2	Fairy Tales, Legends, and Folklore: Vocabulary Visa (Reteach)
TT U1-U4	All Passages (Glossary)	TT U4	Priority – Word Analysis: Word in Context
TT U1-U4	Card Match	TT U4	Priority – Word Analysis: Word in Context Lesson Extras
TT 2 L1	Virtual World: Sherlock Holmes Branching Narrative	TT 2	Priority – Word Analysis: Root Words and Word Families
TT 2 L1	Virtual World: Lexicon/Glossary		
TT 2 L1	World of Wonders Passages: Lexicon/Glossary Entries		
TT 2 L1	Arcade: Lab Lockdown, Card Match		
TT 2 L2	Arcade: Abnarwhal		

Vocabulary in Literature and Nonfiction Texts

7.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on or within a story, poem, or play.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR RC	1A: Time for Music

7.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on or within a story, poem, or play.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	Didja Ninja and the Missing Jewel; Unexpected Treasure	ISIP AR RC	2C: Angels in the Lab
TT U2.1B	Didja Ninja and the Dragon; Giant Killer; Rising Swan; Destination Unknown	ISIP AR RC	3A: Choosing Love
TT U3.1A	Apollo and the Python; Battle of Summer and Winter	ISIP AR RC	3B: What's in a Name?
TT U4.1B	The Author's Purpose Featuring Didja Ninja	ISIP AR RC	4C: Labor of Love
TT 2 L1	Hub, Tier 5: Tony (Poetry)	ISIP AR RC	5B: Lunchtime with Lisa
TT 2 L1	Arcade: Card Match, Lab Lockdown	ISIP AR RC	6A: Drum Lesson
TT 2 L3	Hub, Tier 5: Tony (Poetry)	ISIP AR RC	6B: The Big Day
TT 2 L3	Hub, Tier 1: Bulletin Board	ISIP AR RC	8A: A Good Fit
TT 2 L3	Hub, Tier 2: Table 2	ISIP AR RC	8B: Time to Fly
TT 2 L3	Virtual World: First Contact: Translator 3000	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler	ISIP AR RC	9B: Sounds Like School Spirit
TT 2 L4	Virtual World: Rhetorical Devices	ISIP AR RC	10A: Wants vs. Needs

7.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on or within a story, poem, or play.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	(Reteach) Learning Lounge: Macey Hype Call	ISIP AR RC	10C: A Great Dad
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn	ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
		ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
		ISIP AR VOC	2A: Tier 3 Synonyms “Monkey Brothers and the Hero Twins”
		ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
		ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	8A: Tier 3 – Synonyms “I HAD a Dream”
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)

7.RV.3.1

Determine the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of rhymes and other repetitions of sounds (e.g., alliteration) on or within a story, poem, or play.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
		ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
		TT U2&U3	Priority – Vocabulary Visa
		TT U2	Fairy Tales, Legends, and Folklore: Vocabulary Visa Lesson Extras
		TT U3	Priority – Symbolism
		TT U4	Priority – Author’s Purpose
		TT 2	Mood
		TT 2	Priority – Vocabulary: Context Clues
		TT 2	Priority – Vocabulary: Analyzing Context Clues
		TT 2	Priority – Word Analysis: Root Words and Word Families
		TT 2 L6	Priority – Analyzing Poetry
		HX	Priority – Middle School Reading: Context Clues

7.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings; analyze the impact of a specific word choice on meaning and tone.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	ISIP AR RC	1B: Exploring Space
TT U1-U4	Card Match	ISIP AR RC	1C: Fire and Ice
TT U1.1B	Unexpected Treasure	ISIP AR RC	2A: Do Your Part
TT U4.1B	On Set: Movie Maker, World of Wonders Passages	ISIP AR RC	2B: Spreading the Love
TT U2	Analogy Charger	ISIP AR RC	3C: Big Chug, Be Gone!
TT 2 L3	Hub, Tier 1: Bulletin Board	ISIP AR RC	4A: Now That's Recycling
TT 2 L3	Hub, Tier 2: Tables 1 and 2	ISIP AR RC	4B: Give This Fish a Hand
TT 2 L3	Virtual World: Translator 3000	ISIP AR RC	6C: Presto!
TT 2 L4	Virtual World: Rhetorical Devices	ISIP AR RC	7A: Round and Round?
TT 2 L4	Reteach (Learning Lounge): Macey hELPR	ISIP AR RC	7B: Unplug Yourself
TT 2 L6	Hub, Tier 1: Cafe SMILE (Metaphor, Simile)	ISIP AR RC	7C: Night Light
TT 2 L6	Hub, Tier 3: Cafe SMILE, Table 1	ISIP AR RC	9A: When a Bark Is More Than a Bark

7.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings; analyze the impact of a specific word choice on meaning and tone.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L6	Hub, Tier 6: Tony, Part 2	ISIP AR RC	9B: Sounds Like School Spirit
TT 2 L6	Virtual World: Poetry and Figurative Language	ISIP AR RC	10B: Exercise for the Body and the Brain
		ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
		ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
		ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
		ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
		ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
		ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
		ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”

7.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings; analyze the impact of a specific word choice on meaning and tone.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 2 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		TT U1&U2	Priority – Vocabulary Visa
		TT U3	Priority – Symbolism Lesson Extras
		TT U4	Priority – Author’s Purpose
		TT 2	Priority – Vocabulary: Analyzing Context Clues
		TT 2 L3	Priority – Evaluating Persuasive Content

7.RV.3.3

Interpret figures of speech (e.g., allusions) in context.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Word Choice Trait	TT U1&U2	Priority – Making Inferences
TT U1.1B	Didja Ninja and the Missing Jewel, Unexpected Treasure	TT U2&U3	Priority – Vocabulary Visa
TT 2 L4	Virtual World: Rhetorical Devices	TT U3	Priority – Symbolism
TT 2 L5	Tony (Intro)	TT U4	Priority – Author's Stylistic Choices
TT 2 L6	Virtual World: Poetry and Figurative Language	TT 2 L6	Priority – Analyzing Poetry

Writing

Learning Outcome

7.W.1

Write routinely over a variety of time frames for a range of tasks, purposes, and audiences; apply reading standards to support analysis, reflection, and research by drawing experience from literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
WR	Paragraph Building	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT U1-U4	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View

7.W.1

Write routinely over a variety of time frames for a range of tasks, purposes, and audiences; apply reading standards to support analysis, reflection, and research by drawing experience from literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

Writing Genres: Argumentative, Informative, and Narrative

7.W.3.1: Write arguments in a variety of forms that –

7.W.3.1a

Introduce claim(s), acknowledge alternate or opposing claims, and use appropriate organizational structures.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		

7.W.3.1b

Support claim(s) with logical reasoning and relevant evidence, using accurate, credible sources and demonstrating an understanding of the topic or text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		

7.W.3.1b

Support claim(s) with logical reasoning and relevant evidence, using accurate, credible sources and demonstrating an understanding of the topic or text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		
TT 2 L7	Hub, Tier 5: Table 1		

7.W.3.1c

Establish and maintain a consistent style and tone appropriate to purpose and audience.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition	TT 2 L3	Priority – Analyzing Argument
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction	TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)
TT 2 L6	World of Wonders Writing Prompt: The Roads Less Traveled	TT 2	Argumentative Text Quiz
TT 2 L7	World of Wonders Writing Prompt: The Power of One Person		

7.W.3.1d

Use effective transitions to create cohesion and clarify the relationships among claim(s), reasons, and evidence.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		
TT 2 L7	Hub, Tier 5: Table 1		

7.W.3.1e

Provide a concluding statement or section that follows from and supports the argument presented.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	TT 2	Argumentative Text Quiz
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L7	World of Wonders Writing Prompts: The Herald of the Forest, Can the Internet Help End Poverty?		

7.W.3.2: Write informative compositions in a variety of forms that –

7.W.3.2a

Introduce a topic clearly, previewing what is to follow; organize ideas, concepts, and information, using strategies such as definition and classification; include formatting (e.g., headings), graphics (e.g., charts, tables), and multimedia when useful to aiding comprehension.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Planning, Drafting	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building: Ideas Trait	WR	Expository Essay, Characteristics Lesson 1.2, Point of View
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways	WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel	TT 2 L3	Informational Text Features
HX CH1	Archives, Writing Prompts: The Flying Dutchman, Icarus	TT 2 L3	Informative Text Organizational Patterns

7.W.3.2b

Develop the topic with relevant facts, definitions, concrete details, quotations, or other information and examples from various sources and texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	WR	Expository Essay, Planning Lesson 2.4: Subtopics

7.W.3.2b

Develop the topic with relevant facts, definitions, concrete details, quotations, or other information and examples from various sources and texts.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity; 13 Things You Didn't Know About the Eiffel Tower	TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	World of Wonders Writing Prompts: The Midnight Prowler; Adventure Time: Videoconferencing Edition; Is the Truth Out There?	TT 2 L3	Informational Text Features
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Informative Text Organizational Patterns
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn	HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways; Amelia Earhart and the Mystery of the Nikumaroro Bones	HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Slam Night at the Midnight Lounge; Murasaki Shikibu: The Woman Behind the World's First Novel		
HX CH1	Archives, Writing Prompts: The Flying Dutchman, Icarus		

7.W.3.2c

Use appropriate transitions to create cohesion and clarify the relationships among ideas and concepts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Sentence Fluency Trait	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait

7.W.3.2c

Use appropriate transitions to create cohesion and clarify the relationships among ideas and concepts.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity, Views of the Desert	TT 2 L3	Informational Text Features
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Is the Truth Out There?; Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Informative Text Organizational Patterns
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn		
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways		
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel		

7.W.3.2d

Choose language and content-specific vocabulary that express ideas precisely and concisely, recognizing and eliminating wordiness and redundancy.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay, Planning Lesson 2.4: Subtopics
WR	Paragraph Building: Organizing Paragraphs	TT 2 L2	Priority – Dramatic Techniques
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Slam Night at the Midnight Lounge		

7.W.3.2e

Establish and maintain a style appropriate to purpose and audience.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Voice Trait, Organizing Paragraphs	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Introduction to Essay Writing: Formal vs. Informal Voice	WR	Expository Essay Characteristics Lesson 1.3: Voice
WR	Expository Essay: Drafting, Revising	TT 2 L2	Priority – Point of View
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition		
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways		
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel		

7.W.3.2f

Provide a concluding statement or section that follows from and supports the information or explanation presented.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	TT 2 L3	Informational Text Features
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity; Views of the Desert	TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?	HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)

7.W.3.2f

Provide a concluding statement or section that follows from and supports the information or explanation presented.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn	HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways; Amelia Earhart and the Mystery of the Nikumaroro Bones		
TT 2 L6	World of Wonders Writing Prompts: Slam Night at the Midnight Lounge; The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel		
HX CH1	Archives, Writing Prompts: Icarus, The Flying Dutchman		

7.W.3.3: Write narrative compositions in a variety of forms that –

7.W.3.3a

Engage and orient the reader by establishing a context and point of view and introducing a narrator and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Planning, Drafting	WR	Personal Narrative – Characteristics, Unit 1
TT U4	Didja Ninja	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative – Planning, Unit 2
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative – Drafting, Unit 3
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	TT 2 L1	Priority – Characterization
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	TT 2 L2	Priority – Point of View

7.W.3.3a

Engage and orient the reader by establishing a context and point of view and introducing a narrator and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

7.W.3.3b

Organize an event sequence (e.g., conflict, climax, resolution) that unfolds naturally and logically, using a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Planning, Drafting	WR	Personal Narrative – Characteristics, Unit 1
WR	Paragraph Building: Sentence Fluency Trait	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
TT U4	Didja Ninja	WR	Personal Narrative – Planning, Unit 2
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative – Drafting, Unit 3
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

7.W.3.3b

Organize an event sequence (e.g., conflict, climax, resolution) that unfolds naturally and logically, using a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

7.W.3.3c

Use narrative techniques, such as dialogue, pacing, and description, to develop experiences, events, and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Drafting	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
TT U1-U4	World of Wonders Writing Prompts	WR	Personal Narrative: Characteristics Lesson 1.2, Voice
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative: Characteristics Lesson 1.3, Setting
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative: Characteristics Lesson 1.4, Description
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative: Characteristics Lesson 1.5, Dialogue

7.W.3.3c

Use narrative techniques, such as dialogue, pacing, and description, to develop experiences, events, and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2	Mood
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

7.W.3.3d

Use precise words and phrases, relevant descriptive details, and sensory language to capture the action and convey experiences and events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative: Characteristics Lesson 1.2, Point of View
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative: Characteristics Lesson 1.3, Setting
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative: Characteristics Lesson 1.4, Description
TT 2 L6	Hub, Tier 2: Tables 1 and 2	WR	Personal Narrative: Characteristics Lesson 1.5, Dialogue

7.W.3.3d

Use precise words and phrases, relevant descriptive details, and sensory language to capture the action and convey experiences and events.

Code	Digital Student Experience	Code	Teacher Resources
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	TT 2	Mood
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

7.W.3.3e

Provide an ending that follows from and reflects on the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative – Planning Lesson 2.5, Form a Conclusion
WR	Paragraph Building: Organization Trait	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time		
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army		

The Writing Process

7.W.4			
Apply the writing process to all formal writing including but not limited to argumentative, informative, and narrative.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Publishing	TT 2	Mood
WR	Personal Narrative: Publishing	TT 2	Research Unit: Student Guide
TT U1.1A	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Guide
TT U1.1B	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Slideshow
TT U2.1A	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
		WR	Paragraph Building: Drafting Lesson 3.1 Introduction

7.W.4

Apply the writing process to all formal writing including but not limited to argumentative, informative, and narrative.

Code	Digital Student Experience	Code	Teacher Resources
		WR	Paragraph Building: Drafting Lesson 3.2 Body Paragraphs
		WR	Paragraph Building: Drafting Lesson 3.3 Conclusion

7.W.4a

Plan and develop draft; revise using appropriate reference materials; rewrite; try a new approach; and edit to produce and strengthen writing that is clear and coherent, with some guidance and support from peers and adults.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	TT 2	Research Unit: Student Guide
WR	Personal Narrative	TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

7.W.4b

Use technology to interact and collaborate with others to generate, produce, and publish writing and link to sources.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Publishing	TT 2	Research Unit: Student Guide
WR	Personal Narrative: Publishing	TT 2	Research Unit: Teacher Guide
TT U1.1A	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Slideshow

7.W.4b

Use technology to interact and collaborate with others to generate, produce, and publish writing and link to sources.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	World of Wonders Writing Prompts		
TT U2.1A	World of Wonders Writing Prompts		
TT 2 L1-L7	World of Wonders Writing Prompts		
HX CH1	Archives, Writing Prompts		

The Research Process: Finding, Assessing, Synthesizing, and Reporting Information

7.W.5

Conduct short research assignments and tasks to build knowledge about the research process and the topic under study.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board	TT U2	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras (Integrating Research and Technology)
		TT U2	Priority – Symbolism Lesson Extras (Integrating Research and Technology)
		TT U3	Priority – Hero's Journey Lesson Extras
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		TT 2 L1	Priority – Characterization

7.W.5

Conduct short research assignments and tasks to build knowledge about the research process and the topic under study.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

7.W.5a

Formulate a research question.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board	TT 2	Group Collaboration Guide
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

7.W.5b

Gather relevant information from multiple sources, using search terms effectively, and annotate sources.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1 (Intellectual Property)	TT 2 L3	Priority – Analyzing Argument

7.W.5b

Gather relevant information from multiple sources, using search terms effectively, and annotate sources.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2 L3	Informational Text Features
TT 2 L7	Hub, Tier 5: Bulletin Board (Credibility QTT)	TT 2	Research Unit: Student Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

7.W.5c

Assess the credibility and accuracy of each source.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1 (Intellectual Property)	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2 L3	Informational Text Features
TT 2 L7	Hub, Tier 5: Bulletin Board (Credibility QTT)	TT 2	Research Unit: Student Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

7.W.5d

Quote or paraphrase the information and conclusions of others.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1 (Intellectual Property)	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2 L3	Informational Text Features
TT 2 L7	Hub, Tier 5: Bulletin Board (Credibility QTT)	TT 2	Research Unit: Student Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

7.W.5e

Avoid plagiarism and follow a standard format for citation.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1 (Intellectual Property)	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2 L3	Informational Text Features
TT 2 L7	Hub, Tier 5: Bulletin Board (Credibility QTT)	TT 2	Research Unit: Student Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

7.W.5f			
Present information, choosing from a variety of formats.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1 (Intellectual Property)	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2 L3	Informational Text Features
TT 2 L7	Hub, Tier 5: Bulletin Board (Credibility QTT)	TT 2	Research Unit: Student Guide
TT 2 L7	Tier 5: Table 1: Zak and Ramón	TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

Conventions of Standard English: Grammar and Usage / Capitalization, Punctuation, and Spelling

7.W.6.1			
Demonstrate command of English grammar and usage.			
Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait	WR	Paragraph Building: Conventions Trait Rubric
TT U1-U4	World of Wonders Writing Prompts	TT 2	Research Unit: Student Guide
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Guide
HX	Archives, Writing Prompts	TT 2	Research Unit: Teacher Slideshow

7.W.6.1

Demonstrate command of English grammar and usage.

Code	Digital Student Experience	Code	Teacher Resources
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

7.W.6.1b

Verbs – Recognizing and correcting problems with subject/verb agreement.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
WR	Paragraph Building	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT U1-U4	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide

7.W.6.1b

Verbs – Recognizing and correcting problems with subject/verb agreement.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Research Unit: Teacher Slideshow
		HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

7.W.6.1d

Phrases and Clauses – Recognizing and correcting misplaced and dangling modifiers.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait

7.W.6.1d

Phrases and Clauses – Recognizing and correcting misplaced and dangling modifiers.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

7.W.6.1e

Usage – Writing simple, compound, complex, and compound-complex sentences; recognizing and correcting sentence fragments and run-ons; varying sentence patterns for meaning, reader interest, and style.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
WR	Paragraph Building	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT U1-U4	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

7.W.6.1e

Usage – Writing simple, compound, complex, and compound-complex sentences; recognizing and correcting sentence fragments and run-ons; varying sentence patterns for meaning, reader interest, and style.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

7.W.6.2

Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Expository Essay: Publishing	WR	Paragraph Building: Conventions Trait Rubric
WR	Paragraph Building: Conventions Trait	TT 2	Priority – Word Analysis: Spelling
TT 2 L1-L7	World of Wonders Writing Prompts	HX	Priority – Middle School Reading: Spelling Lesson
TT 2 L1	Arcade: Lab Lockdown	HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Archives, Writing Prompts		
HX	Nekokami Game		

7.W.6.2b

Punctuation – Using commas with subordinate clauses.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait	TT 2	Research Unit: Student Guide
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Guide
HX	Archives, Writing Prompts	TT 2	Research Unit: Teacher Slideshow

Speaking and Listening

Learning Outcome

7.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, style, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration

7.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics, texts, and issues, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Tony (Intro)	TT U1&U2	Priority – Making Inferences
		TT U1-U4	Priority – Text Fluency
		TT U2&U3	Priority – Story Elements
		TT U3	Priority – Hero's Journey Lesson Extras
		TT U3	Priority – Symbolism
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – Vocabulary Visa
		TT 2 L1	Priority – Fluency
		TT 2 L2	Priority – Fluency
		TT 2 L2	Priority – Vocabulary Visa

7.SL.2.1

Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) on grade-appropriate topics, texts, and issues, building on others' ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Informative Text Organizational Patterns

7.SL.2.2

Investigate and reflect on ideas under discussion by identifying specific evidence from materials under study and other resources.

Code	Digital Student Experience	Code	Teacher Resources
		TT U1- U4	Priority – Text Fluency
		TT U1&U2	Priority – Making Inferences
		TT U3	Priority – Hero's Journey
		TT U3	Priority – Hero's Journey Lesson Extras
		TT U3	Priority – Symbolism
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture

7.SL.2.3

Follow rules for considerate discussions, track progress toward specific goals and deadlines, and define individual roles as needed.

Code	Digital Student Experience	Code	Teacher Resources
		TT U2	Fairy Tales, Legends, and Folklore
		TT U2	Priority – Plot Elements Lesson Extras
		TT U3&U4	Priority – Text Fluency
		TT U3&U4	Priority – Making Inferences
		TT U3	Priority – Characterization
		TT U4	Priority – Author's Purpose
		TT U4	Priority – Text Structures
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View

7.SL.2.4

Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Tony (Intro)	TT U1&U2	Priority – Making Inferences

7.SL.2.4

Pose questions that elicit elaboration and respond to others' questions and comments with relevant observations and ideas that bring the discussion back on topic as needed.

Code	Digital Student Experience	Code	Teacher Resources
		TT U2&U3	Priority – Story Elements
		TT U2	Fairy Tales, Legends, and Folklore
		TT U3&U4	Priority – Making Inferences
		TT U3	Priority – Characterization
		TT U3	Priority – Protagonist/Antagonist
		TT U3	Priority – Hero's Journey
		TT U4	Priority – Text Structures
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – Vocabulary Visa
		TT 2 L1	Priority – Fluency
		TT 2 L2	Priority – Fluency
		TT 2 L2	Priority – Vocabulary Visa
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture

7.SL.2.5

Acknowledge new information expressed by others, and consider it in relation to one's own views.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)	TT U2	Priority – Plot Elements Lesson Extras
TT 2 L3	Hub, Tier 5: Tony (ACER)	TT U2	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT 2 L3	Virtual World: First Contact	TT U3	Priority – Characterization Lesson Extras
TT 2 L4	Hub, Tier 6: Tony 2: Branching Conversation	TT U4	Priority – Text Structures Lesson Extras
TT 2 L4	Virtual World: Rhetorical Devices	TT U4	Priority – Author's Purpose Lesson Extras
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View

Comprehension

7.SL.3.1

Analyze the main ideas and supporting details presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how the ideas clarify a topic, text, or issue under study.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Virtual World: First Contact	TT U1&U2	Priority – Making Inferences
TT 2 L4	Hub, Tier 6: Tony 2	TT U2	Priority – Plot Elements Lesson Extras

7.SL.3.1

Analyze the main ideas and supporting details presented in diverse media and formats (e.g., visually, quantitatively, orally) and explain how the ideas clarify a topic, text, or issue under study.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Virtual World: Rhetorical Devices	TT U2	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT 2 L5	Hub, Tier 5: Bulletin Board: Ramón	TT U3	Priority – Symbolism
HX CH1 ST1	Mount Fuji and the Moon Princess	TT U4	Priority – Symbolism Lesson Extras
HX CH1 ST2	Lost and Found	TT U3	Priority – Hero's Journey Lesson Extras
HX CH1 ST3B	Genghis Khan Audio Guide	TT 2	Group Collaboration Guide
		HX	Priority – Middle School Reading: Main Idea Lesson

7.SL.3.2

Delineate a speaker's argument and specific claims, evaluating the soundness of the reasoning, relevance, and sufficiency of the evidence.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Virtual World: First Contact	TT U4	Priority – Author's Purpose
TT 2 L4	Virtual World: Rhetorical Devices	TT 2	Group Collaboration Guide
TT 2 L5	Reteach: Zak: GLASS	TT 2 L3	Priority – Analyzing Argument

Presentation of Knowledge and Ideas**7.SL.4.1**

Present claims and findings, emphasizing salient points in a focused, coherent manner with pertinent descriptions, facts, details, and examples; use appropriate eye contact, adequate volume, and clear pronunciation.

Code	Digital Student Experience	Code	Teacher Resources
		TT U1&U2	Priority – Making Inferences
		TT U2&U3	Priority – Story Elements
		TT U2	Priority – Plot Elements
		TT U2	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
		TT U3	Priority – Hero's Journey
		TT U3	Priority – Symbolism
		TT 2	Group Collaboration Guide
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Priority – Analyzing Argument

7.SL.4.1

Present claims and findings, emphasizing salient points in a focused, coherent manner with pertinent descriptions, facts, details, and examples; use appropriate eye contact, adequate volume, and clear pronunciation.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L3	Informational Text Features

7.SL.4.2

Create engaging presentations that include multimedia components and visual displays to clarify claims and findings and emphasize salient points.

Code	Digital Student Experience	Code	Teacher Resources
		TT U1&U2	Priority – Summarize and Paraphrase
		TT U2	Priority – Plot Elements
		TT U2	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
		TT U2	Priority – Vocabulary Visa
		TT U3	Priority – Hero’s Journey
		TT U4	Priority – Word Analysis: Understanding Words in Context Lesson Extras
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informative Text Organizational Patterns

7.SL.4.2

Create engaging presentations that include multimedia components and visual displays to clarify claims and findings and emphasize salient points.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L3	Priority – Analyzing Argument

Media Literacy**Learning Outcome**

7.ML.1: Critically analyze information found in electronic, print, and mass media used to inform, persuade, entertain, and transmit culture.

Media Literacy**7.ML.2.1**

Interpret the various ways in which events are presented and information is communicated by visual image-makers to influence the public.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 1: Table 1 – Argument	TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Hub, Tier 2: Table 1 – Claim/Evidence	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L3	Hub, Tier 3: Table 1 – Reasoning		
TT 2 L3	Hub, Tier 5: Tony		
TT 2 L3	Virtual World: First Contact		
TT 2 L3	Reteach: ACERF		
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		

7.ML.2.1

Interpret the various ways in which events are presented and information is communicated by visual image-makers to influence the public.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	Hub, Tier 1: Tables 1 and 2 – Rhetoric		
TT 2 L5	Reteach (Learning Lounge): Zak GLASS		
TT 2 L5	Virtual World: Logical Fallacies		
TT 2 L5	World of Wonders Writing Prompt: Psychology of Propaganda		
TT 2 L5	Hub: Bulletin Board – Persuasion in Ads		

7.ML.2.2

Analyze the ways that the media use words and images to attract the public's attention.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Hub: SOLO Shades	TT 2	Priority – Word Analysis – Affixes
TT2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)	TT 2	Mood
TT 2 L2	Virtual World : Les Misérables Adaptation, Pascal LeClair Conversation	TT 2	Environmental Print
TT 2 L2	World of Wonders Writing Prompts	TT 2	Multimodal Texts
		TT 2 L2	Priority – Point of View
		TT 2 L4	Priority – Rhetoric

7.ML.2.2

Analyze the ways that the media use words and images to attract the public's attention.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L7	Priority – Information Literacy

Grade 8**Reading: Literature****Learning Outcome****8.RL.1**

Read a variety of literature within a range of complexity appropriate for grades 6–8. By the end of grade 8, students interact with texts proficiently and independently

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Text Fluency Subtests	ISIP AR RC	1B: Exploring Space
TT U1-U4	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR RC	1A: Time for Music
TT 2 L1-L7	Fluency Assessment	ISIP AR RC	2C: Angels in the Lab
TT 2 L1	Virtual World: Sherlock Holmes	ISIP AR RC	3A: Choosing Love
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	3B: What's in a Name?
TT 2 L1-L7	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR RC	4C: Labor of Love
HX CH1	Archives, Self-Selected Passages: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army	ISIP AR RC	5B: Lunchtime with Lisa
		ISIP AR RC	6A: Drum Lesson
		ISIP AR RC	6B: The Big Day

8.RL.1

Read a variety of literature within a range of complexity appropriate for grades 6–8. By the end of grade 8, students interact with texts proficiently and independently

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	8A: A Good Fit
		ISIP AR RC	8B: Time to Fly
		ISIP AR RC	8C: Hear Ye, Hear Ye
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	10A: Wants vs. Needs
		ISIP AR RC	10C: A Great Dad
		ISIP AR	G8 Fluency 1: Google Talk
		ISIP AR	G8 Fluency 2: A Dangerous Gift
		ISIP AR	G8 Fluency 3: Enchanted Rock
		ISIP AR	G8 Fluency 4: The Case of the Missing Poodle
		ISIP AR	G8 Fluency 5: Saying Good-Bye
		ISIP AR	G8 Fluency 7: The Power of Music
		ISIP AR	G8 Fluency 8: One Tree, Four Haiku
		TT U1- U4	Priority – Text Fluency

8.RL.1

Read a variety of literature within a range of complexity appropriate for grades 6–8. By the end of grade 8, students interact with texts proficiently and independently

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2	Self-Selected Reading Guide
		TT 2	Masks Novella Unit
		HX	Priority – Middle School Reading: Text Fluency

Key Ideas and Textual Support

8.RL.2.1

Analyze what a text says explicitly as well as draw inferences from the text through strong and supportive textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	2C: Angels in the Lab
TT 2 L1	World of Wonders: The Real Sherlock Holmes: Dr. Joseph Bell	ISIP AR RC	3A: Choosing Love
TT 2 L1	Virtual World: Sherlock Holmes and Moriarty	ISIP AR RC	3B: What's in a Name?
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	4C: Labor of Love
TT 2 L2	Reteach: Drama	ISIP AR RC	8B: Time to Fly

8.RL.2.1			
Analyze what a text says explicitly as well as draw inferences from the text through strong and supportive textual evidence.			
Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L3	World of Wonders Writing Prompts: The Midnight Prowler, Two Poems	TT U1&U2	Priority – Making Inferences
TT 2 L4	Virtual World: Rhetorical Devices: Juxtaposition – Charles Dickens Excerpt	TT U3	Priority – Characterization
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn	TT 2	Mood
HX CH2 ST1	The Disappearance of a Goddess	TT 2	Masks Novella Unit
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L5	Advanced Plot Elements Quiz
		HX	Middle School Reading: Making Inferences Priority Report Lesson
		HX	Middle School Reading: Text Evidence Priority Report Lesson
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

8.RL.2.2

Analyze the development of a theme or central idea over the course of a work of literature, including its relationship to the characters, setting, and plot; provide a detailed summary that supports the analysis.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
TT U1.1A	World of Wonders Passage: Unofficial Biography of Harry Houdini	ISIP AR RC	2C: Angels in the Lab
TT U1.1A	Mulan	ISIP AR RC	3A: Choosing Love
TT U1.1A	Wall of Water	ISIP AR RC	3B: What's in a Name?
TT U2.1B	Giant Killer	ISIP AR RC	4C: Labor of Love
TT U3.1B	Masks	ISIP AR RC	5B: Lunchtime with Lisa
TT 2 L1	Virtual World: Content on Demand	ISIP AR RC	6A: Drum Lesson
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	6B: The Big Day
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert	ISIP AR RC	8A: A Good Fit
TT 2 L3	Hub, Tier 5: Tony	ISIP AR RC	8B: Time to Fly
TT 2 L3	World of Wonders Writing Prompt: Two Poems	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L6	Virtual World: Poetry and Figurative Language	ISIP AR RC	10A: Wants vs. Needs

8.RL.2.2

Analyze the development of a theme or central idea over the course of a work of literature, including its relationship to the characters, setting, and plot; provide a detailed summary that supports the analysis.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L6	World of Wonders Writing Prompts: Slam Night at the Midnight Lounge; Murasaki Shikibu: The Woman Behind the First Novel; The Roads Less Traveled; Tightrope	ISIP AR RC	10C: A Great Dad
HX CH1 ST1	Mount Fuji and the Moon Princess	TT U1&U3	Priority – Sequential Summary
HX CH1 ST2	Lost and Found	TT U1&U3	Priority – Sequential Summary Lesson Extras
HX CH1 ST3A	The Tale of Hervor	TT U1	Priority – Summarize and Paraphrase Lesson Extras
HX CH1 ST3B	How the Arrow Got His Name, A Tale of Brotherhood	TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
		TT U2&U3	Priority – Story Elements Lesson Extras
		TT U2	Priority – Plot Elements
		TT U3	Priority – Hero's Journey
		TT U4	Priority – Sequencing
		TT U4	Priority – Sequencing Lesson Extras
		TT 2	Masks Novella Unit
		TT 2 L5	Advanced Plot Elements Quiz
		HX	Priority – Middle School Reading: Summarizing Lesson
		HX	Priority – Middle School Reading: Paraphrasing Lesson

8.RL.2.2

Analyze the development of a theme or central idea over the course of a work of literature, including its relationship to the characters, setting, and plot; provide a detailed summary that supports the analysis.

Code	Digital Student Experience	Code	Teacher Resources
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

8.RL.2.3

Analyze how particular lines of dialogue or incidents in a work of literature propel the action, reveal aspects of a character, or provoke a decision.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1A: Time for Music
TT U2.1A	The Warning, Ogre, Sinking, Bear!	ISIP AR RC	2C: Angels in the Lab
TT U2.1B	Reading Comprehension Skills	ISIP AR RC	3A: Choosing Love
TT U3.1A	Apollo, Battle of Summer and Winter	ISIP AR RC	3B: What's in a Name?
TT U3.1B	Didja Ninja in Space, Masks, Perseus	ISIP AR RC	4C: Labor of Love
TT 2 L1	Hub, Tier 1: Tables 1 and 2	ISIP AR RC	5B: Lunchtime with Lisa
TT 2 L1	Hub, Tier 3: Tables 1 and 2	ISIP AR RC	6A: Drum Lesson
TT 2 L1	Hub, Tier 4: Portal	ISIP AR RC	6B: The Big Day

8.RL.2.3

Analyze how particular lines of dialogue or incidents in a work of literature propel the action, reveal aspects of a character, or provoke a decision.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	Hub, Tier 5: Tony	ISIP AR RC	8A: A Good Fit
TT 2 L1	Virtual World: Sherlock Holmes (Content on Demand)	ISIP AR RC	8B: Time to Fly
TT 2 L1	Virtual World: Sherlock Holmes and Moriarty Connectors	ISIP AR RC	8C: Hear Ye, Hear Ye
TT 2 L2	Virtual World: Les Misérables Adaptation	ISIP AR RC	9B: Sounds Like School Spirit
TT 2 L2	Reteach: Drama	ISIP AR RC	10A: Wants vs. Needs
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)	ISIP AR RC	10C: A Great Dad
HX CH1	Archives, Writing Prompt: Icarus, The Flying Dutchman	TT U1&U3	Priority – Sequential Summary
WR	Personal Narrative	TT U1&U3	Priority – Sequential Summary Lesson Extras
		TT U1	Priority – Summarize and Paraphrase Lesson Extras
		TT U1	Storytelling Across Cultures Lesson – Making Inferences Lesson Extras
		TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
		TT U2	Priority – Plot Elements
		TT U2	Priority – Story Elements

8.RL.2.3

Analyze how particular lines of dialogue or incidents in a work of literature propel the action, reveal aspects of a character, or provoke a decision.

Code	Digital Student Experience	Code	Teacher Resources
		TT U3	Priority – Story Elements
		TT U3	Priority – Characterization
		TT U3	Priority – Protagonist/Antagonist
		TT U3	Priority – Hero's Journey
		TT U4	Priority – Sequencing
		TT U4	Priority – Sequencing Lesson Extras
		TT 2	Masks Novella Unit
		TT 2 L5	Advanced Plot Elements Quiz
		HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

Structural Elements and Organization

8.RL.3.1

Compare and contrast the structure of two or more related works of literature (e.g., similar topic or theme), and analyze and evaluate how the differing structure of each text contributes to its meaning and style.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L6	Virtual World: Poetry and Figurative Language	TT U2	Priority – Plot Elements Lesson Extras
HX CH1 ST1	Mount Fuji and the Moon Princess	TT 2 L2	Priority – Point of View

8.RL.3.1

Compare and contrast the structure of two or more related works of literature (e.g., similar topic or theme), and analyze and evaluate how the differing structure of each text contributes to its meaning and style.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L5	Advanced Plot Elements Quiz

8.RL.3.2

Analyze a particular point of view or cultural experience in a work of literature considering how it reflects heritage, traditions, attitudes, and beliefs.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT U2&U3	Priority – Story Elements
TT U1.1A	Mulan; Wall of Water	TT U2	Fairy Tales, Legends, and Folklore: Literary Symbolism
TT U2.1B	Giant Killer, Rising Swann, World of Wonders Passages	TT U3	Priority – Hero's Journey Lesson Extras
TT U3.1B	Masks	TT 2 L2	Priority – Point of View
TT 2 L2	Virtual World: Les Misérables Script, Part 3 and 4	TT 2 L2	Priority – Dramatic Techniques
TT 2 L5	Hub, Tier 6: Decoder (Characterization and Knowing the Audience)		

Synthesis and Connection of Ideas

8.RL.4.1

Analyze the extent to which a filmed or live production of a story or play stays faithful to or departs from the text or script, evaluating the choices made by the director or actors.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	The Making of Film Adaptations; Whose Idea Was That?	TT 2 L2	Priority – Dramatic Techniques
TT U4.1B	Whose Idea Was That? The Making of Film Adaptations		

8.RL.4.2

Analyze how works of literature draw on and transform earlier texts.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	World of Wonders Writing Prompts	TT U2&U3	Priority – Story Elements Lesson Extras
TT U2.1B	Giant Killer, Rising Swann, World of Wonders Passages	TT U2	Priority – Plot Elements Lesson Extras
		TT U2	Fairy Tales, Legends, and Folklore Lesson – Literary Symbolism Lesson Extras
		TT U3	Priority – Hero's Journey Lesson Extras

Reading: Nonfiction**Learning Outcome****8.RN.1**

Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of grade 8, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
TT U1- U4	World of Wonders, Self-Selected Reading Passages	ISIP AR RC	1C: Fire and Ice
TT 2 L2- L7	Fluency Assessment	ISIP AR RC	2A: Do Your Part
TT 2 L1	World of Wonders Passages, Self-Selected Reading Passages	ISIP AR RC	2B: Spreading the Love
HX CH1	Fluency Passage: The Empty City	ISIP AR RC	3C: Big Chug, Be Gone!
HX	Archives, Writing Prompt: Soccer and the World Cup	ISIP AR RC	4A: Now That's Recycling
		ISIP AR RC	4B: Give This Fish a Hand
		ISIP AR RC	5C: An Aniplant
		ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?

8.RN.1

Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of grade 8, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		ISIP AR	G8 Fluency 6: The Power of the Pen
		ISIP AR	G8 Fluency 9: Go Ahead – Play Dirty
		ISIP AR	G8 Fluency 10: Invasion of the Burmese Pythons
		TT U4	Priority – Text Fluency
		TT U4	Priority – Text Structures
		TT U4	Priority – Author’s Purpose
		TT 2 L1-L4	Priority – Text Fluency
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

8.RN.1

Read a variety of nonfiction within a range of complexity appropriate for grades 6-8. By the end of grade 8, students interact with texts proficiently and independently.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Self-Selected Reading Guide

Key Ideas and Textual Support

8.RN.2.1

Analyze what a text says explicitly as well as draw inferences from the text through strong and supportive textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	5A: Too Much of a Good Thing
TT U1.1B	Practice Making Inferences	ISIP AR RC	7A: Round and Round?
TT U1.1B	Didja Ninja Inferences	ISIP AR RC	10B: Exercise for the Body and the Brain
TT U1.1B	Who Stole the Mona Lisa?: Inferences	TT U1&U2	Priority – Making Inferences
TT 2 L1-L2	World of Wonders	TT U1	Priority – Summarize and Paraphrase
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; The True Horror Story of Typhoid Mary; The Incredible Panyee FC	TT U1 L1.1B	Storytelling Across Cultures Lesson: Making Inferences
TT 2 L2	Virtual World: Les Misérables Adaptation	TT U3&U4	Priority – Making Inferences
TT 2 L3	Virtual World: First Contact	TT U3	Priority – Characterization

8.RN.2.1

Analyze what a text says explicitly as well as draw inferences from the text through strong and supportive textual evidence.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompt: Is the Truth Out There?	TT 2	Group Collaboration Guide
TT 2 L4	Hub, Tier 5: Bulletin Board	TT 2 L3	Informational Text Features
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Informational Organizational Patterns
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI; The Woman with Three Names; Wrong Turn	TT 2 L3	Priority – Analyzing Argument
HX CH2 ST2	Solving the Mystery of the Antikythera Mechanism	TT 2 L3	Priority – Evaluating Persuasive Content
HX CH2 ST2	An Electrifying Debate	HX	Priority – Middle School Reading: Paraphrasing Lesson
HX CH2 ST3A	England's Two Faces		

8.RN.2.2

Analyze the development of a central idea over the course of a text, including its relationship to supporting ideas; provide a detailed, objective summary of the text.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
TT U1-U4	World of Wonders Passages	ISIP AR RC	1C: Fire and Ice
TT 2 L1	World of Wonders Writing Prompt: Shipwrecked	ISIP AR RC	2A: Do Your Part

8.RN.2.2

Analyze the development of a central idea over the course of a text, including its relationship to supporting ideas; provide a detailed, objective summary of the text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompt: 13 Things You Didn't Know About the Eiffel Tower	ISIP AR RC	2B: Spreading the Love
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; The Good, the Bad, and the AI	ISIP AR RC	3C: Big Chug, Be Gone!
HX CH1 ST3A	Female Viking Warriors	ISIP AR RC	4A: Now That's Recycling
HX CH1 ST3B	Genghis Khan Audio Guide	ISIP AR RC	4B: Give This Fish a Hand
HX	Archives, Writing Prompt: Soccer and the World Cup	ISIP AR RC	6C: Presto!
		ISIP AR RC	7A: Round and Round?
		ISIP AR RC	7B: Unplug Yourself!
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		TT U1	Priority – Summarize and Paraphrase

8.RN.2.2

Analyze the development of a central idea over the course of a text, including its relationship to supporting ideas; provide a detailed, objective summary of the text.

Code	Digital Student Experience	Code	Teacher Resources
		TT U4	Priority – Text Structures Lesson Extras
		TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Evaluating Persuasive Content
		WR	Expository Essay – Planning Lesson 2.2, Form a Controlling Idea

8.RN.2.3

Analyze how a text makes connections and distinctions among individuals, events, and ideas.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	ISIP AR RC	1B: Exploring Space
TT U1.1A	Unofficial Biography of Harry Houdini	ISIP AR RC	1C: Fire and Ice
TT U4.1A	History of Hollywood: Special Effects and Makeup	ISIP AR RC	2A: Do Your Part
TT U4.1A	Film Adaptations and Documentaries	ISIP AR RC	2B: Spreading the Love
TT 2 L1-L2	World of Wonders	ISIP AR RC	3C: Big Chug, Be Gone!

8.RN.2.3

Analyze how a text makes connections and distinctions among individuals, events, and ideas.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Virtual World: Allusion, Juxtaposition	ISIP AR RC	4A: Now That's Recycling
TT 2 L5	Tony (Intro)	ISIP AR RC	4B: Give This Fish a Hand
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	ISIP AR RC	6C: Presto!
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI	ISIP AR RC	7A: Round and Round?
HX CH1	Archives, Writing Prompt: Soccer and the World Cup	ISIP AR RC	7B: Unplug Yourself
		ISIP AR RC	7C: Night Light
		ISIP AR RC	9A: When a Bark Is More Than a Bark
		ISIP AR RC	9B: Sounds Like School Spirit
		ISIP AR RC	9C: Band Aid
		ISIP AR RC	10B: Exercise for the Body and the Brain
		TT U1	Priority – Summarize and Paraphrase
		TT U4	Priority – Text Structures
		TT 2	Group Collaboration Guide
		TT 2 L3	Informational Text Features

8.RN.2.3

Analyze how a text makes connections and distinctions among individuals, events, and ideas.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

Structural Elements and Organization**8.RN.3.2**

Analyze in detail the structure of a specific paragraph in a text, including the role of particular sentences in developing and refining a key concept.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Organization Trait	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
TT U4.1A	History of Hollywood: Special Effects and Makeup	TT U4	Priority – Text Structures
TT U4.1A	Film Adaptations and Documentaries	TT 2 L3	Informational Text Features
TT 2 L5	Reteach: Zak GLASS	TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

8.RN.3.3

Determine an author's perspective or purpose in a text, and analyze how the author acknowledges and responds to conflicting evidence or viewpoints.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension Subtest	TT U1	Priority – Summarize and Paraphrase

8.RN.3.3

Determine an author's perspective or purpose in a text, and analyze how the author acknowledges and responds to conflicting evidence or viewpoints.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1A	Unofficial Biography of Harry Houdini; World of Wonders Passages	TT U3	Priority – Protagonist/Antagonist
TT 2 L3	Virtual World: Humanity Sim	TT 2 L2	Priority – Point of View
TT 2 L2	World of Wonders Writing Prompt: 13 Things you Didn't Know About the Eiffel Tower	TT 2 L3	Informational Text Features
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI	TT 2 L3	Informative Text Organizational Patterns
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L3	Priority – Evaluating Persuasive Content

Synthesis and Connection of Ideas**8.RN.4.1**

Delineate and evaluate the argument and specific claims in a text, assessing whether the reasoning is sound and the evidence is relevant and sufficient; recognize when irrelevant evidence is introduced.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	World of Wonders Writing Prompt: Mom's Phone and the Intergalactic Cyborg Empire	TT U4	Priority – Author's Purpose
TT U4.1B	The Author's Purpose Featuring Didja Ninja; On Set: Movie Maker	TT 2 L3	Priority – Analyzing Argument
TT U4.1B	World of Wonders Writing Prompt: The Art of Persuasion	TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L3	Hub, Tier 1: Table 1: Argument		
TT 2 L3	Hub, Tier 1: National Conspirer		

8.RN.4.1

Delineate and evaluate the argument and specific claims in a text, assessing whether the reasoning is sound and the evidence is relevant and sufficient; recognize when irrelevant evidence is introduced.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 2: Table 1		
TT 2 L3	Hub, Tier 3: Table 1		
TT 2 L3	Hub, Tier 5: Tony		
TT 2 L3	Virtual World: First Contact		
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?		
TT 2 L3	Reteach: ACERF		
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names		
TT 2 L5	Hub, Tier 1: Tables 1 and 2		
TT 2 L5	Reteach: Zak GLASS		

8.RN.4.2

Evaluate the advantages and disadvantages of using different mediums (e.g., print or digital text, video, multimedia) to present a particular topic or idea.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	History of Hollywood: Special Effects and Makeup	TT 2 L2	Priority – Point of View
TT 2 L3	Hub, Tier 1: Bulletin Board: National Conspirer	TT 2 L3	Informative Text Organizational Patterns
		TT 2	Research Unit: Student Guide

8.RN.4.2

Evaluate the advantages and disadvantages of using different mediums (e.g., print or digital text, video, multimedia) to present a particular topic or idea.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

8.RN.4.3

Analyze a case in which two or more texts provide conflicting information on the same topic and identify where the texts disagree on matters of fact or interpretation.

Code	Digital Student Experience	Code	Teacher Resources
TT U4.1A	World of Wonders Writing Prompt: Mom's Phone and the Intergalactic Cyborg Empire	TT U4	Priority – Text Structures
TT U4.1B	World of Wonders Writing Prompt: The Art of Persuasion	TT 2 L3	Priority – Analyzing Argument

Reading: Vocabulary**Learning Outcome****8.RV.1**

Acquire and use accurately grade-appropriate general academic and content-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	TT 2	Mood
TT U1.1A	World of Wonders Passages	TT 2	Priority – Word Analysis: Affixes

8.RV.1

Acquire and use accurately grade-appropriate general academic and content-specific words and phrases; gather vocabulary knowledge when considering a word or phrase important to comprehension or expression.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	Vocab Preview: Wall of Water	TT 2	Priority – Word Analysis: Root Words and Word Families
TT U3.1B	Word Analysis Intro	TT 2	Priority – Vocabulary: Context Clues
TT 2 L1	Arcade: Card Match	TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L2	Arcade: Abnarwhal	HX	Priority – Middle School Reading: Context Clues
TT 2 L3	Arcade: U.F. Whoa!		
TT 2 L4	Arcade: Super Sleuth		
HX	Arcade: Card Match		
HX	Arcade: Hype Dance Battle		

Vocabulary Building

8.RV.2.1

Use context to determine or clarify the meaning of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR	Vocabulary Interventions
TT U1-U4	Card Match	TT U1-U4	Priority – Vocabulary Visa
TT U1	Mystery Word Game	TT U4	Priority – Word Analysis: Understanding Words in Context
TT U2	Word Sort	TT 2	Priority – Vocabulary: Context Clues

8.RV.2.1

Use context to determine or clarify the meaning of words and phrases.

Code	Digital Student Experience	Code	Teacher Resources
TT U3	Syllable Search, Vocab Hack	TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L1	Arcade: Card Match	HX	Priority – Middle School Reading: Context Clues
TT 2 L3	Arcade: U.F. Whoa!		
TT 2 L4	Arcade: Super Sleuth		
HX	Arcade: Card Match		
HX	Arcade: Hype Dance Battle		

8.RV.2.3

Distinguish among the connotations of words with similar denotations.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	TT U1-U2	Priority – Making Inferences Lesson Extras
WR	Paragraph Building: Word Choice Trait	TT U2-U3	Priority – Vocabulary Visa Lesson Extras
TT 2 L3	Hub, Tier 2: Table 2 (Connotative Meaning)	TT U4	Priority – Author's Stylistic Choices
TT 2 L3	Virtual World: First Contact: Translator 3000	TT 2	Mood
		TT 2 L3	Priority – Evaluating Persuasive Content
		TT 2 L6	Priority – Analyzing Poetry

8.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., precede, recede, secede).

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Vocabulary Subtest	ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
TT U1-U4	Card Match	ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
TT U1	Vocab Lab (Roots and Suffixes)	ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
TT U1	Mystery Word Game	ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
TT U2	Word Sort	ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
TT U3	Syllable Search, Vocab Match	ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
TT 2 L2	Arcade: Abnarwhal	ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
TT 2 L3	Arcade: U.F. Whoa!	ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
		ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
		ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
		ISIP AR VOC	5C: Tier 1 – Salamanders Synonyms and Antonyms
		ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”

8.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., precede, recede, secede).

Code	Digital Student Experience	Code	Teacher Resources
		ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
		ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
		ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
		ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
		ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
		ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
		ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
		ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
		ISIP AR VOC	9B: Tier 1 – Latin Root (ject) “Express Yourself”
		ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
		ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
		ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”

8.RV.2.4

Use common, grade-appropriate Greek or Latin affixes and roots as clues to the meaning of a word (e.g., precede, recede, secede).

Code	Digital Student Experience	Code	Teacher Resources
		TT U1-U4	Priority – Vocabulary Visa
		TT U1	Priority – Word Analysis: Suffixes
		TT U2	Priority – Word Analysis: Root Words
		TT 2	Priority – Word Analysis: Root Words and Word Families
		TT 2	Priority – Word Analysis: Affixes

(Lexicon is available at all points in the program.)

8.RV.2.5

Select appropriate general and specialized reference materials, both print and digital, to find the pronunciation of a word or determine or clarify its precise meaning, part of speech, or origin.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	4-Square with Didja Ninja	TT	Fairy Tales, Legends, and Folklore Vocabulary Visa - Reteach
TT U1-U4	All Passages (Glossary)	TT U3	Priority – Word Analysis: Syllabification
TT U1-U4	Card Match	TT U4	Priority – Word Analysis: Understanding Words in Context
TT 2 L1	World of Wonders Passages: Lexicon/Glossary Entries	TT U4	Priority – Word Analysis: Understanding Words in Context – Lesson Extras
TT 2 L1	Virtual World: Lexicon/Glossary	TT 2	Priority – Word Analysis: Root Words and Word Families

8.RV.2.5

Select appropriate general and specialized reference materials, both print and digital, to find the pronunciation of a word or determine or clarify its precise meaning, part of speech, or origin.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	Arcade: Lab Lockdown, Card Match	TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L2	Arcade: Abnarwhal		

Vocabulary in Literature and Nonfiction Texts**8.RV.3.1**

Analyze the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	C15	Bridge Lesson: Context Clues
WR	Paragraph Building: Word Choice Trait	TT U2	Priority – Vocabulary Visa
TT U1.1B	Didja Ninja and the Missing Jewel	TT U3	Priority – Vocabulary Visa
TT 2 L1	Hub, Tier 5: Tony	TT U3	Priority – Symbolism
TT 2 L3	Hub, Tier 1: Bulletin Board	TT U4	Priority – Author's Purpose
TT 2 L3	Hub, Tier 2: Table 2	TT 2	Mood
TT 2 L3	Hub, Tier 5: Poetry SAGE Teach	HX	Priority – Middle School Reading: Context Clues
TT 2 L3	Virtual World: First Contact: Translator 3000		
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler		
TT 2 L4	Virtual World: Rhetorical Devices		

8.RV.3.1

Analyze the meaning of words and phrases as they are used in works of literature, including figurative and connotative meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Reteach: Macey Hype Call		
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn		
TT 2 L6	Hub, Tier 1: Cafe SMILE		
TT 2 L6	Hub, Tier 2: Tables 1 and 2		
TT 2 L6	Virtual World: Poetry and Figurative Language		
TT 2 L7	Arcade: Taco Truck		

8.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Reading Comprehension and Vocabulary Subtests	TT U1&U2	Priority – Making Inferences – Lesson Extras
TT U1.1B	Unexpected Treasure, Didja Ninja and the Missing Jewel	TT U2&U3	Priority – Symbolism
TT U2.1B	Didja Ninja and the Dragon, Giant Killer, Rising Swann, Destination Unknown	TT U2&U3	Priority – Vocabulary Visa
TT U3.1A	Apollo, Battle of Summer and Winter	TT U3	Priority – Characterization
TT U4.1B	On Set: Movie Maker; World of Wonders Passages	TT U4	Priority – Author's Purpose
TT 2 L3	Hub, Tier 1: Bulletin Board	TT 2 L3	Priority – Evaluating Persuasive Content

8.RV.3.2

Determine the meaning of words and phrases as they are used in a nonfiction text, including figurative, connotative, and technical meanings; analyze the impact of specific word choices on meaning and tone, including analogies or allusions to other texts.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 2: Table 2		
TT 2 L3	Virtual World: First Contact: Translator 3000		
TT 2 L4	Virtual World: Allusion Archive		
TT 2 L4	Reteach (Learning Lounge): Macey Hype Call		
TT 2 L6	Hub, Tier 1: Cafe SMILE Tables 1 and 2		
TT 2 L6	Hub, Tier 3: Cafe SMILE, Table 1		
TT 2 L6	Hub, Tier 6: Tony Parts 1 and 2		
TT 2 L6	Virtual World: Poetry and Figurative Language		
TT 2 L7	Arcade: Taco Truck		

8.RV.3.3

Interpret figures of speech (e.g., verbal irony, puns) in context.

Code	Digital Student Experience	Code	Teacher Resources
TT U1.1B	Didja Ninja and the Missing Jewel; Unexpected Treasure	TT U1&U2	Priority – Making Inferences – Lesson Extras
TT 2 L4	Virtual World: Rhetorical Devices	TT U2-U4	Priority – Vocabulary Visa
TT 2 L5	Tony (Intro)	TT U4	Priority – Word Analysis: Understanding Words in Context
		TT 2	Priority – Vocabulary: Context Clues

Writing**Learning Outcome****8.W.1**

Write routinely over a variety of time frames for a range of tasks, purposes, and audiences; apply reading standards to support analysis, reflection, and research by drawing evidence from literature and nonfiction texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative	WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
TT U1-U4	World of Wonders Writing Prompts	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L1	Priority – Characterization
TT 2 L1	Virtual World: Watson in Danger Think Aloud, Moriarty Storms Out Think Aloud, Coatrack Think Aloud, Watson Letter/Moriarty Letter, Final Task	TT 2 L2	Priority – Point of View
TT 2 L4	Virtual World: Juxtaposition Free Response	TT 2 L3	Informational Text Features
HX CH1	Archives, Writing Prompts	TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

Writing Genres: Argumentative, Informative, and Narrative

8.W.3.1: Write arguments in a variety of forms that –

8.W.3.1a

Introduce claim(s), acknowledge and distinguish the claim(s) from alternate or opposing claims, and organize the reasons and evidence logically.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2	Argumentative Text Quiz
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Priority – Analyzing Argument
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names	TT 2 L5	Priority – Advanced Argumentative Texts
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		

8.W.3.1b

Support claim(s) with logical reasoning and relevant evidence, using accurate, credible sources and demonstrating an understanding of the topic or text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2	Argumentative Text Quiz
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Priority – Analyzing Argument
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names	TT 2 L5	Priority – Advanced Argumentative Texts

8.W.3.1b

Support claim(s) with logical reasoning and relevant evidence, using accurate, credible sources and demonstrating an understanding of the topic or text.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		
TT 2 L7	Hub, Tier 5: Bulletin Board (Credibility QTT)		

8.W.3.1c

Use effective transitions to create cohesion and clarify the relationships among claim(s), counterclaims, reasons, and evidence.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2	Argumentative Text Quiz
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Priority – Analyzing Argument
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names	TT 2 L5	Priority – Advanced Argumentative Texts
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction		
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		

8.W.3.1d

Establish and maintain a consistent style and tone appropriate to purpose and audience.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition	TT 2	Argumentative Text Quiz
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction	TT 2 L3	Priority – Analyzing Argument
TT 2 L6	World of Wonders Writing Prompt: The Roads Less Traveled	TT 2 L5	Priority – Advanced Argumentative Texts
TT 2 L7	World of Wonders Writing Prompt: The Power of One Person		

8.W.3.1e

Provide a concluding statement or section that follows from and supports the argument presented.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary	TT 2	Argumentative Text Quiz
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Priority – Analyzing Argument
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names	TT 2 L5	Priority – Advanced Argumentative Texts
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?		

8.W.3.2: Write informative compositions in a variety of forms that –

8.W.3.2a

Introduce a topic clearly, previewing what is to follow; organize ideas, concepts, and information into broader categories; include formatting (e.g., headings), graphics (e.g., charts, tables), and multimedia when useful to aiding comprehension.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Organizing	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building: Organization Trait	WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways	TT 2 L3	Informational Text Features
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel	TT 2 L3	Informative Text Organizational Patterns
HX CH1	Archives, Writing Prompts: The Flying Dutchman; Icarus		

8.W.3.2b

Develop the topic with relevant, well-chosen facts, definitions, concrete details, quotations, or other information and examples from various sources and texts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
WR	Paragraph Building: Ideas Trait, Organization Trait, Sentence Fluency Trait	WR	Expository Essay, Planning Lesson 2.4: Subtopics
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait

8.W.3.2b

Develop the topic with relevant, well-chosen facts, definitions, concrete details, quotations, or other information and examples from various sources and texts.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity; 13 Things You Didn't Know About the Eiffel Tower	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Is the Truth Out There?	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L2	Priority – Dramatic Techniques
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn	TT 2 L3	Informational Text Features
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways; Amelia Earhart and the Mystery of the Nikumaroro Bones	TT 2 L3	Informative Text Organizational Patterns
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel	HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
TT 2 L7	World of Wonders Writing Prompt: Extra Pieces	HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)

8.W.3.2c

Use appropriate and varied transitions to create cohesion and clarify the relationships among ideas and concepts.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Voice Trait, Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	WR	Expository Essay, Planning Lesson 2.3: Form an Introduction

8.W.3.2c

Use appropriate and varied transitions to create cohesion and clarify the relationships among ideas and concepts.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompt: A Mad Scientist's Guide to Neuroplasticity	WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Is the Truth Out There?; Pro/Con: Should We Bring Back Extinct Species?	TT 2 L3	Informational Text Features
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn	TT 2 L3	Informative Text Organizational Patterns
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways		
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel		

8.W.3.2d

Choose language and content-specific vocabulary that expresses ideas precisely and concisely, recognizing and eliminating wordiness and redundancy.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building: Voice Trait, Word Choice Trait	WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Slam Night at the Midnight Lounge	TT 2 L2	Priority – Dramatic Techniques

8.W.3.2e

Establish and maintain a style appropriate to the purpose and audience.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building: Voice Trait	WR	Expository Essay, Characteristics Lesson 1.3: Voice
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel		

8.W.3.2f

Provide a concluding statement or section that follows from and supports the information or explanation presented.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building: Organization Trait	WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC	TT 2 L3	Informational Text Features
TT 2 L2	World of Wonders Writing Prompt: A Mad Scientist's Guide to Neuroplasticity	TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition	HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
TT 2 L4	World of Wonders Writing Prompts: Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn	HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways; Amelia Earhart and the Mystery of the Nikumaroro Bones		

8.W.3.2f

Provide a concluding statement or section that follows from and supports the information or explanation presented.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L6	World of Wonders Writing Prompts: Slam Night at the Midnight Lounge; The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel		
HX CH1	Archives, Writing Prompts: The Flying Dutchman; Icarus		

8.W.3.3: Write narrative compositions in a variety of forms that –

8.W.3.3a

Engage and orient the reader by establishing a context and point of view and introducing a narrator and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Planning, Drafting	WR	Personal Narrative – Characteristics, Unit 1
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative – Planning, Unit 2
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative – Drafting, Unit 3
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)

8.W.3.3a

Engage and orient the reader by establishing a context and point of view and introducing a narrator and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

8.W.3.3b

Organize an event sequence (e.g., conflict, climax, resolution) that unfolds naturally and logically, using a variety of transition words, phrases, and clauses to convey sequence and signal shifts from one time frame or setting to another.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Planning, Drafting	WR	Personal Narrative – Characteristics, Unit 1
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative – Planning, Unit 2
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative – Drafting, Unit 3
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

8.W.3.3c

Use narrative techniques, such as dialogue, pacing, description, and reflection, to develop experiences, events, and/or characters.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Organization Trait, Sentence Fluency Trait	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
TT U1-U4	World of Wonders Writing Prompts	WR	Personal Narrative: Characteristics Lesson 1.2, Voice
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative: Characteristics Lesson 1.3, Setting
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	WR	Personal Narrative: Characteristics Lesson 1.4, Description
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	WR	Personal Narrative: Characteristics Lesson 1.5, Dialogue
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army	TT 2	Mood
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

8.W.3.3d

Use precise words and phrases, relevant descriptive details, and sensory language to capture the action and convey experiences and events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View
WR	Paragraph Building: Sentence Fluency Trait, Word Choice Trait, Voice Trait, Sentence Fluency Trait	WR	Personal Narrative: Characteristics Lesson 1.2, Point of View
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	WR	Personal Narrative: Characteristics Lesson 1.3, Setting
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	TT 2	Mood
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time	HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
TT 2 L6	Hub, Tier 2: Tables 1 and 2	HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army		

8.W.3.3e

Provide an ending that follows from and reflects on the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	WR	Personal Narrative – Planning Lesson 2.5, Form a Conclusion
WR	Paragraph Building: Organization Trait	WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1	HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)

8.W.3.3e

Provide an ending that follows from and reflects on the narrated experiences or events.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2	HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time		
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army		

The Writing Process

8.W.4

Apply the writing process to all formal writing including but not limited to argumentative, informative, and narrative.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	World of Wonders Writing Prompts	TT 2	Mood
TT 2 L1-L2	World of Wonders	TT 2 L1	Priority – Characterization
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2 L2	Priority – Point of View
HX CH1	Archives, Writing Prompts	TT 2 L2	Priority – History and Culture
WR	Expository Essay: Publishing	TT 2 L2	Priority – Dramatic Techniques
WR	Personal Narrative: Publishing	TT 2 L3	Informational Text Features
WR	Paragraph Building	TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

8.W.4

Apply the writing process to all formal writing including but not limited to argumentative, informative, and narrative.

Code	Digital Student Experience	Code	Teacher Resources
		HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
		HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
		WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
		WR	Personal Narrative Drafting Lesson 3.1: Introduction
		WR	Personal Narrative Drafting Lesson 3.2: Body Paragraphs
		WR	Personal Narrative Drafting Lesson 3.3: Conclusion

8.W.4a

Plan and develop; draft; revise using appropriate reference materials; rewrite; try a new approach; and edit to produce and strengthen writing that is clear and coherent, with some guidance and support from peers and adults.

Code	Digital Student Experience	Code	Teacher Resources
WR	Personal Narrative	HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
WR	Expository Essay	WR	Personal Narrative – Characteristics, Unit 1
		WR	Personal Narrative – Planning, Unit 2
		WR	Personal Narrative – Drafting, Unit 3
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

8.W.4b

Use technology to interact and collaborate with others to generate, produce, and publish writing and present information and ideas efficiently.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Publishing	TT 2	Research Unit: Student Guide
WR	Personal Narrative: Publishing	TT 2	Research Unit: Teacher Guide
TT U1.1A	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Slideshow
TT U1.1B	World of Wonders Writing Prompts	WR	Personal Narrative – Drafting, Unit 3
TT U2.1A	World of Wonders Writing Prompts	TT U2	Priority – Plot Elements Lesson Extras (Integrating Research and Technology)
TT 2 L1-L7	World of Wonders Writing Prompts		
HX CH1	Archives, Writing Prompts		

The Research Process: Finding, Assessing, Synthesizing, and Reporting Information**8.W.5**

Conduct short research assignments and tasks to build knowledge about the research process and the topic under study.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

8.W.5

Conduct short research assignments and tasks to build knowledge about the research process and the topic under study.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

8.W.5a

Formulate a research question.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Bulletin Board	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features
		TT 2 L3	Informational Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument
		TT 2	Mood
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow

8.W.5b

Gather relevant information from multiple sources, using search terms effectively, and annotate sources.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1, Bulletin	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Table 1, Bulletin Board	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Teacher Slideshow
TT 2 L7	Hub: Bulletin Board: Credibility QTT	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2 L3	Informational Text Features

8.W.5c

Assess the credibility and accuracy of each source.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1, Bulletin	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Table 1, Bulletin Board	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Teacher Slideshow
TT 2 L7	Hub: Bulletin Board: Credibility QTT	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2 L3	Informational Text Features

8.W.5d

Quote or paraphrase the information and conclusions of others.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1, Bulletin	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Table 1, Bulletin Board	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Teacher Slideshow
TT 2 L7	Hub: Bulletin Board: Credibility QTT	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2 L3	Informational Text Features

8.W.5e

Avoid plagiarism and follow a standard format for citation.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1, Bulletin	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Table 1, Bulletin Board	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Teacher Slideshow
TT 2 L7	Hub: Bulletin Board: Credibility QTT	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2 L3	Informational Text Features

8.W.5f

Present information, choosing from a variety of formats.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L7	Hub, Tier 3: Table 1, Bulletin	TT 2	Research Unit: Student Guide
TT 2 L7	Hub, Tier 5: Table 1, Bulletin Board	TT 2	Research Unit: Teacher Guide
TT 2 L7	Hub: Bulletin Board: Search Engine QTT, Relevancy QTT	TT 2	Research Unit: Teacher Slideshow
TT 2 L7	Hub: Bulletin Board: Credibility QTT	TT 2 L3	Priority – Analyzing Argument
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón	TT 2 L3	Informational Text Features

Conventions of Standard English: Grammar and Usage / Capitalization, Punctuation, and Spelling

8.W.6.1

Demonstrate command of English grammar and usage.

Code	Digital Student Experience	Code	Teacher Resources
TT U1-U4	World of Wonders Writing Prompts	TT 2	Research Unit: Student Guide
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2	Research Unit: Teacher Guide
HX	Archives, Writing Prompts	TT 2	Research Unit: Teacher Slideshow
WR	Personal Narrative	HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
WR	Expository Essay	WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait	WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

8.W.6.1

Demonstrate command of English grammar and usage.

Code	Digital Student Experience	Code	Teacher Resources
		WR	Paragraph Building: Conventions Trait Rubric

8.W.6.1b

Verbs – Explaining the function of verbals (gerunds, participles, infinitives) in general and their function in particular sentences; forming and using active and passive voice; recognizing and correcting inappropriate shifts in verb voice.

Code	Digital Student Experience	Code	Teacher Resources
WR	Expository Essay: Publishing	TT 2	Research Unit: Student Guide
WR	Paragraph Building: Conventions Trait	TT 2	Research Unit: Teacher Guide
HX	Faceplant Game	TT 2	Research Unit: Teacher Slideshow
		HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson
		WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Paragraph Building: Conventions Trait Rubric

8.W.6.2

Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling.

Code	Digital Student Experience	Code	Teacher Resources
ISIP AR	Word Analysis Subtest	TT 2	Priority – Word Analysis: Spelling

8.W.6.2

Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1-L7	World of Wonders Writing Prompts	TT 2	Research Unit: Student Guide
HX	Archives, Writing Prompts	TT 2	Research Unit: Teacher Guide
HX	Nekokami Game	TT 2	Research Unit: Teacher Slideshow
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait	HX	Priority – Middle School Reading: Spelling Lesson
		HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Paragraph Building: Conventions Trait Rubric

8.W.6.2b

Punctuation – Using punctuation (e.g., comma, ellipsis, dash) to indicate a pause, break, or omission.

Code	Digital Student Experience	Code	Teacher Resources
WR	Paragraph Building: Conventions Trait	TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
		WR	Paragraph Building: Conventions Trait Rubric

Speaking and Listening**Learning Outcome**

8.SL.1: Listen actively and adjust the use of spoken language (e.g., conventions, style, vocabulary) to communicate effectively with a variety of audiences and for different purposes.

Discussion and Collaboration**8.SL.2.1**

Engage effectively in a range of collaborative discussions (e.g., one-on-one, in groups, and teacher-led) on grade-appropriate topics, texts, and issues building on other's ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Virtual World: Les Miserables	TT U1&U2	Priority – Making Inferences
TT 2 L4	Reteach: Macey, hELPR	TT U2&U3	Priority – Story Elements
TT 2 L5	Tony (Intro)	TT U3	Priority – Hero's Journey
		TT U4	Priority – Text Structures
		TT U4	Priority – Author's Purpose
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – Vocabulary Visa
		TT 2 L1	Priority – Fluency
		TT 2 L1	Priority – Word Analysis: Spelling
		TT 2 L2	Priority – Word Analysis: Root Words
		TT 2 L2	Priority – Fluency

8.SL.2.1

Engage effectively in a range of collaborative discussions (e.g., one-on-one, in groups, and teacher-led) on grade-appropriate topics, texts, and issues building on other's ideas and expressing personal ideas clearly.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Informative Text Organizational Patterns

8.SL.2.2

Examine, analyze, and reflect on ideas under discussion by identifying specific evidence from materials under study and other resources.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Tony (Intro)	TT U2	Priority – Symbolism
		TT U3	Priority – Characterization
		TT U4	Priority – Text Structures
		TT U4	Priority – Author's Purpose
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture

8.SL.2.3

Follow rules for considerate discussions and decision-making, track progress toward specific goals and deadlines, and define individual roles as needed.

Code	Digital Student Experience	Code	Teacher Resources
		TT U2	Priority – Symbolism – Lesson Extras
		TT U2	Priority – Plot Elements – Lesson Extras
		TT U3	Priority – Characterization
		TT U4	Priority – Text Structures
		TT U4	Priority – Author's Purpose
		TT U4	Priority – Text Fluency
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View

8.SL.2.4

Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Reteach: Macey, hELPR	TT U2&U3	Priority – Story Elements – Lesson Extras
TT 2 L5	Tony (Intro)	TT U2	Priority – Symbolism – Lesson Extras
		TT U3	Priority – Hero's Journey – Lesson Extras

8.SL.2.4

Pose questions that connect the ideas of several speakers and respond to others' questions and comments with relevant evidence, observations, and ideas.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2	Group Collaboration Guide
		TT 2 L1	Priority – Characterization
		TT 2 L1	Priority – Vocabulary Visa
		TT 2 L1	Priority – Fluency
		TT 2 L1	Priority – Word Analysis: Spelling
		TT 2 L2	Priority – Word Analysis: Root Words
		TT 2 L2	Priority – Fluency
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L2	Priority – History and Culture

8.SL.2.5

Acknowledge new information expressed by others, and, when warranted, qualify or justify personal views in reference to the evidence presented.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L1	Hub, Tier 5: Tony (Characterization)	TT U2&U3	Priority – Story Elements – Lesson Extras
TT 2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)	TT U2	Priority – Symbolism – Lesson Extras
TT 2 L3	Hub, Tier 5: Tony (ACER)	TT U3	Priority – Characterization

8.SL.2.5

Acknowledge new information expressed by others, and, when warranted, qualify or justify personal views in reference to the evidence presented.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Virtual World: First Contact Branching Narrative	TT U3	Priority – Hero’s Journey – Lesson Extras
TT 2 L4	Hub, Tier 6: Tony 2: Branching Conversation	TT 2	Group Collaboration Guide
TT 2 L4	Virtual World: Rhetorical Devices	TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View

Comprehension**8.SL.3.1**

Analyze the purpose of information presented in diverse media and formats (e.g., visually, quantitatively, orally) and evaluate the motives (e.g., social, commercial, political) behind its presentation.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Hub, Tier 5: Bulletin Board (Ramón)	TT U4	Priority – Author’s Purpose – Lesson Extras
		TT 2	Group Collaboration Guide

8.SL.3.2

Delineate a speaker's argument and specific claims, evaluating the soundness of the reasoning and relevance and sufficiency of the evidence and identifying when irrelevant evidence is introduced.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L3	Hub, Tier 5: Tony (ACER)	TT	Fairy Tales, Legends, and Folklore: Problem and Solution – Lesson Extras
TT 2 L3	Virtual World: First Contact: Humanity Sim, Message Building, Final Task	TT U3	Priority – Hero's Journey – Lesson Extras
TT 2 L4	Virtual World: Rhetorical Devices	TT 2	Group Collaboration Guide
		TT 2 L3	Priority – Analyzing Argument
		TT 2 L5	Priority – Advanced Argumentative Texts

Presentation of Knowledge and Ideas

8.SL.4.1

Present claims and findings, emphasizing salient points in a focused, coherent manner with relevant evidence, sound valid reasoning, and well-chosen details; use appropriate eye contact, adequate volume, and clear pronunciation.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L5	Hub: Tony (Intro)	TT U3	Priority – Hero's Journey – Lesson Extras
		TT 2	Group Collaboration Guide
		TT 2	Research Unit: Student Guide
		TT 2	Research Unit: Teacher Guide
		TT 2	Research Unit: Teacher Slideshow
		TT 2 L1	Priority – Characterization

8.SL.4.1

Present claims and findings, emphasizing salient points in a focused, coherent manner with relevant evidence, sound valid reasoning, and well-chosen details; use appropriate eye contact, adequate volume, and clear pronunciation.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L2	Priority – Dramatic Techniques
		TT 2 L3	Priority – Analyzing Argument
		TT 2 L3	Informational Text Features
		TT 2 L5	Priority – Advanced Argumentative Texts

8.SL.4.2

Create engaging presentations that integrate multimedia and visual displays to clarify information, strengthen claims and evidence, and add interest.

Code	Digital Student Experience	Code	Teacher Resources
		TT U1&U3	Priority – Summarize and Paraphrase – Lesson Extras
		TT U2	Priority – Vocabulary Visa – Lesson Extras
		TT U3	Priority – Hero's Journey – Lesson Extras
		TT 2 L1	Priority – Characterization
		TT 2 L2	Priority – History and Culture
		TT 2 L2	Priority – Point of View
		TT 2 L3	Informational Text Features

8.SL.4.2

Create engaging presentations that integrate multimedia and visual displays to clarify information, strengthen claims and evidence, and add interest.

Code	Digital Student Experience	Code	Teacher Resources
		TT 2 L3	Informative Text Organizational Patterns
		TT 2 L3	Priority – Analyzing Argument

Media Literacy

Learning Outcome

8.ML.1: Critically analyze information found in electronic, print, and mass media used to inform, persuade, entertain, and transmit culture.

Media Literacy

8.ML.2.1

Identify and analyze persuasive and propaganda techniques used in visual and verbal messages by electronic, print and mass media, and identify false or misleading information.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L4	Hub: Table 1: Zak and Ramón	TT U4	Priority – Text Structures
TT 2 L4	Hub: Bulletin Board – Persuasion in Ads	TT U4	Priority – Text Structures Lesson Extras
TT 2 L4	Hub, Tier 6: Tony 2: Branching Conversation	TT 2	Multimodal Texts
TT 2 L4	Virtual World: Rhetorical Questions Archive, Repetition Archive, Juxtaposition	TT 2 L3	Informational Text Features
TT 2 L5	Hub: Bulletin Board – Ramón	TT 2 L3	Informational Organizational Patterns
TT 2 L5	Virtual World: Logical Fallacies, Multimodal Project, Rhetorical Devices	TT 2 L3	Priority – Analyzing Argument

8.ML.2.2

Analyze and interpret how people experience media messages differently, depending on point of view, culture, etc.

Code	Digital Student Experience	Code	Teacher Resources
TT 2 L2	Hub: SOLO Shades	TT 2	Priority – Word Analysis – Affixes
TT2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)	TT 2	Mood
TT 2 L2	Virtual World : Les Misérables Adaptation, Pascal LeClair Conversation	TT 2	Environmental Print
TT 2 L2	World of Wonders Writing Prompts	TT 2	Multimodal Texts
		TT 2 L2	Priority – Point of View
		TT 2 L4	Priority – Rhetoric
		TT 2 L7	Priority – Information Literacy



Appendix

Classroom Resource

Letter and Game Cards	
Code	Resources
CR	Word Masters Spelling Game: Score Card
CR	Lowercase Letter Cards
CR	Alphabetic Letter Cards: Lowercase (Small)
CR	Capital Letter Cards
CR	Alphabetic Letter Cards: Capital (Small)

School-to-Home Resources

Pre-Reading	
Code	Resources
PP	Blending Separate Spoken Sounds into Words
PP	Listening for Beginning Sounds

Cycle 1	
Code	Resources
PP	Identifying the Initial Short Vowel Sound /a/
PP	Reading Sentences with HFW



Cycle 1	
Code	Resources
C1 G	Word Bank Cards
B	Pam and Cam
B	The Maps

Cycle 2	
Code	Resources
PP	Identifying Letters and Sounds for Short Vowel /a/ and /i/
PP	Listening for the Middle Sound
C2 G	Word Bank Cards
C2 G	Phonogram Cards
B	Pip and His Lips
B	Tim and Sam
B	Sam Tips the Lamp

Cycle 3	
Code	Resources
PP	Reading oa Words
PP	Reading Words with Beginning Blends: sl, sn, sp, st



Cycle 3	
Code	Resources
PP	Writing Extension: Dots and Spots
PP	Writing Extension: The Toads Are Lost
C3 G	Word Bank Cards
C3 G	Phonogram Cards
C3 G	Word Masters Spelling Game Cards
B	The Toads in the Road
B	Stan the Man
B	Dots and Spots
B	The Toads Are Lost

Cycle 4	
Code	Resources
PP	Reading ee and ea Words
PP	Reading Sentences with HFW
PP	Writing Extension: Fred Has Ten Hens
PP	Writing Extension: My Dog Has Fleas
C4 G	Word Bank Cards
C4 G	Phonogram Cards



Cycle 4	
Code	Resources
C4 G	Word Masters Spelling Game Cards
B	Meg and the Hens
B	The Green Team
B	Fred Has Ten Hens
B	My Dog Has Fleas

Cycle 5	
Code	Resources
PP	Reading with Expression
PP	Spelling CVCe Words with A and O
PP	Writing Extension: Fun at Home
PP	Writing Extension: Late for the Game
C5 G	Word Bank Cards
C5 G	Phonogram Cards
C5 G	Word Masters Spelling Game Cards
B	Homes for Sale
B	The Blue Blimp
B	Late for the Game



Cycle 5	
Code	Resources
B	Fun at Home

Cycle 6	
Code	Resources
PP	Making New CVC Words through Sound Substitution
PP	Reading Letters and Words Rapidly
PP	Writing Extension: The Dunes
PP	Writing Extension: Where Is Jane?
C6 G	Word Bank Cards
C6 G	Phonogram Cards
C6 G	Word Masters Spelling Game Cards
B	Time to Ride My Mule
B	Just in Time
B	Where Is Jane?
B	The Dunes



Cycle 7	
Code	Resources
PP	Reading Open Syllable, One-Syllable Words
PP	Reading Words Containing ar
PP	Writing Extension: Homes
PP	Writing Extension: Boats
C7 G	Word Bank Cards
C7 G	Phonogram Cards
C7 G	Word Masters Spelling Game Cards
B	Mark and Kate
B	The Big Game
B	Boats
B	Homes

Cycle 8	
Code	Resources
PP	Reading Words with the Diagraph th
PP	Reading Compound Words
PP	Writing Extension: A Big Sneeze
PP	Writing Extension: King Zung and the Lark



Cycle 8	
Code	Resources
C8 G	Word Bank Cards
C8 G	Phonogram Cards
C8 G	Word Masters Spelling Game Cards
B	The Mailman
B	Wait to Paint
B	King Zung and the Lark
B	A Big Sneeze

Cycle 9	
Code	Resources
PP	Reading Two-Syllable Words with the VCCV Pattern
PP	Reading and Sorting Words with oy and oi
PP	Writing Extension: Mitch's Big Fish Tales
PP	Writing Extension: The Best Trip
C9 G	Word Bank Cards
C9 G	Phonogram Cards
C9 G	Word Masters Spelling Game Cards
B	A Trip to the Dentist



Cycle 9	
Code	Resources
B	Roy and Troy Like Trains
B	The Best Trip
B	The Wise Crow
B	Mitch's Big Fish Tales

Cycle 10	
Code	Resources
PP	Analyzing Characters
PP	Reading with Fluency
PP	Writing Extension: The Hero
PP	Writing Extension: The Three Little Bugs
PP	Writing Extension: George Washington Carver
C10 G	Word Bank Cards
C10 G	Phonogram Cards
C10 G	Word Masters Spelling Game Cards
B	How Mountains Form
B	Humphrey the Humpback Whale
B	George Washington Carver



Cycle 10	
Code	Resources
B	The Three Little Bugs
B	The Hero

Cycle 11	
Code	Resources
PP	Reading Words with Prefixes
PP	Reading Words with Suffixes
C11 G	Word Bank Cards
C11 G	Phonogram Cards
B	Who Is Following Us?
B&P	Hurricanes

Cycle 12	
Code	Resources
PP	Identifying Causes and Effects
PP	Identifying the Main Idea
PP	Making Predictions
PP	Sequencing



Cycle 12	
Code	Resources
PP	Making Inferences
PP	Summarizing
PP	Writing Extension: Mission Incredible
PP	Writing Extension: Earth: Day, Night, and Seasons
PP	Writing Extension: Fields of Change: Spring and Summer
PP	Writing Extension: Fields of Change: Autumn and Winter
PP	Writing Extension: The Moon
PP	Writing Extension: A View from Above
PP	Writing Extension: Earth: Rocks and Soil
PP	Writing Extension: Fossil Hunters: The Black Hills Dig
PP	Writing Extension: Earth: The Changing Surface
PP	Writing Extension: Our Solar System
B	Our Solar System
B	Mission Incredible
B	Earth: Day, Night, and Seasons
B	Fossil Hunters: The Black Hills Dig
B	A View from Above



Cycle 12	
Code	Resources
B	Fields of Change
B	The Moon
B	Earth: Rocks and Soil
B	Earth: The Changing Surface
B&P	The Dirt Detectives
B&P	Do Your Part
B&P	A Trip to the Grand Canyon

Cycle 13	
Code	Resources
PP	Identifying Causes and Effects
PP	Identifying the Main Idea
PP	Making Inferences
PP	Summarizing
PP	Making Predictions
PP	Sequencing



Cycle 14	
Code	Resources
PP	Identifying Causes and Effects
PP	Identifying the Main Idea
PP	Making Predictions
PP	Making Inferences
PP	Summarizing
PP	Sequencing

TT 1	
Code	Resources
PP	Timeless Tales – Storytelling Across Cultures Lesson – Sequence and Summary – Teach
PP	Timeless Tales Sequential Summary Organizer
PP	Timeless Tales PP – Summarize and Paraphrase
PP	Timeless Tales Unit 1 Priority – Summarize and Paraphrase – Lesson Extras
PP	Timeless Tales PP – Making Inferences
PP	Timeless Tales Iceberg Organizer
PP	Timeless Tales Units 1 and 2 Priority – Making Inferences – Lesson Extras
PP	Timeless Tales Unit 1 Priority – Spelling Most Common Words: Suffixes
PP	Timeless Tales Unit 1 Priority – Text Fluency



TT 2	
Code	Resources
PP	Timeless Tales PP – Plot Elements
PP	Timeless Tales Plot Elements Organizer
PP	Timeless Tales PP – Symbolism
PP	Timeless Tales Unit 2 Priority – Symbolism – Lesson Extras
PP	Timeless Tales – Fairy Tales, Legends, and Folklore Vocabulary Visa – Introduction
PP	Timeless Tales Unit 2 Priority – Vocabulary Visa – Lesson Extras
PP	Timeless Tales Unit 2 Priority – Text Fluency

TT 3	
Code	Resources
PP	Timeless Tales PP – Protagonist/Antagonist
PP	Timeless Tales PP – Hero's Journey
PP	Timeless Tales Unit 3 Priority – Hero's Journey – Lesson Extras
PP	Timeless Tales PP – Cause and Effect



TT 4	
Code	Resources
PP	Timeless Tales PP – Compare/Contrast
PP	Timeless Tales Unit 4 Priority – Text Structures – Lesson Extras
PP	Timeless Tales PP – Chronological/Procedural
PP	Timeless Tales PP – Problem/Solution
PP	Timeless Tales PP – Description

TT Passages	
Code	Resources
B&P	World of Wonders Passage – Treasure
B&P	World of Wonders Passage – Ali Baba and the Forty Thieves
B&P	World of Wonders Passage – Altyn Part 1
B&P	World of Wonders Passage – Altyn Part 2
B&P	World of Wonders Passage – Angkor Wat
B&P	World of Wonders Passage – Wrong Turn
B&P	World of Wonders Passage – Aimee Mullins
B&P	World of Wonders Passage – Sir George and Slasher
B&P	World of Wonders Passage – Mom’s Phone and the Intergalactic Cyborg
B&P	World of Wonders Passage – Evicted



NexLevel Passages	
Code	Resources
B&P	World of Wonders Passage – The True Horror Story of Typhoid Mary
B&P	World of Wonders Passage – The Incredible Panyee FC
B&P	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower
B&P	World of Wonders Passage – Two Poems
B&P	World of Wonders Passage – Is the Truth Out There?
B&P	World of Wonders Passage – The Good, the Bad, and the AI
B&P	World of Wonders Passage – A Mad Scientist's Guide to Neuroplasticity
B&P	World of Wonders Passage – Claudette Colvin: A True Revolutionary
B&P	World of Wonders Passage – Slam Night at the Midnight Lounge
B&P	World of Wonders Passage – Can the Internet Help End Poverty?
B&P	World of Wonders Passage – Your Brain on Technology
B&P	World of Wonders Passage – The Herald of the Forest
B&P	World of Wonders Passage – The Real Sherlock Holmes: Dr. Joseph Bell