



**Kindergarten – Grade 8**

## Istation Reading Curriculum Correlated to the Arkansas English Language Arts Standards

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# Code Legend

Code	Description
AD	Alphabetic Decoding
B	Book
B&P	Books and Passages
BPA	Book and Print Awareness
C	Cycle
CC	Clapping Clara
CH# ST#	Chapter #, Stage #
CR	Classroom Resource
CVC	Consonant-Vowel-Consonant
CVCe	Consonant-Vowel-Consonant (silent e)
DAP	Digital Assessment Passages
EOD	Elements of Drama
EP	Environmental Print
ER	Early Reading
G	Game
GR	Grammar
HFW	High-Frequency Words
HX	HumanEX
IP	lpractice
ISIP	Istation's Indicators of Progress
L/S R	Letter Sound Recognition
LC	Listening Comprehension
LD	Language Development

Code	Description
MMM	Magical Miss Mousely
MSC	Middle School Comprehension
MSF	Middle School Fluency
MSTF	Middle School Text Features
MSV	Middle School Vocabulary
MSW	Middle School Writing
ORF	Oral Reading Fluency
PA	Phonological Awareness
Ph	Phonics
PMP	Progress Monitoring Passages
PP	Parent Portal
PRP	Printable Passages
RC	Reading Comprehension
RR	Rhymin' Ralph
S	Spelling
SP L	Speaking and Listening
TT	Timeless Tales
TT 2	Timeless Tales 2.0 NexLevel
U	Unit(s)
VC	Vocabulary Cards
VOC	Vocabulary
W&C	Writing & Conventions
WE	Writing Extension
WR	Writing Rules

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# Kindergarten

## Foundational Reading

### Concepts of Print

**Concepts of print is the awareness of how print works, that print carries meaning, and that books contain letters and words.**

#### K.FR.1.CP

Follow words from left to right, top to bottom, and page-by-page.

Code	Digital Student Experience
C1B	Dusty the Dog and Coco the Cat, At the Market (BPA)
C2B	Summer Camp (BPA)
C3B	Lamps (BPA)
C4B	Where Is Coco? (BPA)
Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
Code	Teacher Resources
LA3-Z3	Letter Lessons: Sound-Symbol Correspondence
EP	Alphabet Book

#### K.FR.2.CP

Recognize that spoken words are represented in written language by specific sequences of letters and that print carries meaning (e.g., the spoken word “dog” is represented in print by d-o-g).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C1B	At the Market (BPA)
C2B	Summer Camp (BPA)
C3B	Lamps (BPA)
C4B	Where is Coco? (BPA)
Code	Classroom Resources
EP	<a href="#">Environmental Print Detectives Lesson 1</a>
EP	<a href="#">Environmental Print Detectives Lesson 2</a>
EP	<a href="#">Environmental Print Detectives Lesson 3</a>
EP	<a href="#">Environmental Print Detectives Lesson 4</a>
PA	<a href="#">Sentence Segmentation</a>

**K.FR.2.CP**

Recognize that spoken words are represented in written language by specific sequences of letters and that print carries meaning (e.g., the spoken word “dog” is represented in print by d-o-g).

Code	Teacher Resources
EP	Alphabet Book
EP	Recognizing Signs
EP	Classifying
CC	Segmenting Words in Sentences
COL1	Counting Spoken Words (Sentence Segmentation)
C1L1	Identify Words in a Sentence
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.FR.3.CP**

Point to words, using one-to-one correspondence to demonstrate that words are separated by spaces.

Code	Digital Student Experience
C1B	At the Market (BPA)
C2B	Summer Camp (BPA)
C3B	Lamps (BPA)
C4B	Where is Coco? (BPA)
Code	Classroom Resources
PA	<a href="#">Sentence Segmentation</a>
Code	Teacher Resources
CC	Segmenting Words in Sentences
COL1	Counting Spoken Words (Sentence Segmentation)
C1L1	Identify Words in a Sentence

## K.FR.4.CP

Name all upper and lowercase letters of the alphabet in print.

Code	Digital Student Experience
IRFA	Letter Knowledge Subtest
C1	Letter Recognition Activities: Mm, Aa, Pp, Cc
C2	Letter Recognition Activities: Tt, Ii, Ss, Ll
C3	Letter Recognition Activities: Rr, Oo, Nn, Dd
C4	Letter Recognition Activities: Ff, Ee, Gg, Hh
C5	Letter Recognition Activities: Bb, Uu, Jj, Ww
C6	Letter Recognition Activities: Zz, Kk, Vv, Yy
C7	Letter Recognition Activities: Qq, Xx
Code	Classroom Resources
Ph	<a href="#">Alphabet Adventures: Letter Aa</a>
Ph	<a href="#">Alphabet Adventures: Letter Bb</a>
Ph	<a href="#">Alphabet Adventures: Letter Cc</a>
Ph	<a href="#">Alphabet Adventures: Letter Dd</a>
Ph	<a href="#">Alphabet Adventures: Letter Ee</a>
Ph	<a href="#">Alphabet Adventures: Letter Ff</a>
Ph	<a href="#">Alphabet Adventures: Letter Gg</a>
Ph	<a href="#">Alphabet Adventures: Letter Hh</a>
Ph	<a href="#">Alphabet Adventures: Letter Ii</a>
Ph	<a href="#">Alphabet Adventures: Letter Jj</a>
Ph	<a href="#">Alphabet Adventures: Letter Kk</a>
Ph	<a href="#">Alphabet Adventures: Letter Ll</a>
Ph	<a href="#">Alphabet Adventures: Letter Mm</a>
Ph	<a href="#">Alphabet Adventures: Letter Nn</a>
Ph	<a href="#">Alphabet Adventures: Letter Oo</a>
Ph	<a href="#">Alphabet Adventures: Letter Pp</a>
Ph	<a href="#">Alphabet Adventures: Letter Qq</a>
Ph	<a href="#">Alphabet Adventures: Letter Rr</a>
Ph	<a href="#">Alphabet Adventures: Letter Ss</a>
Ph	<a href="#">Alphabet Adventures: Letter Tt</a>
Ph	<a href="#">Alphabet Adventures: Letter Uu</a>
Ph	<a href="#">Alphabet Adventures: Letter Vv</a>
Ph	<a href="#">Alphabet Adventures: Letter Ww</a>
Ph	<a href="#">Alphabet Adventures: Letter Xx</a>

**K.FR.4.CP**

Name all upper and lowercase letters of the alphabet in print.

Ph	<a href="#">Alphabet Adventures: Letter Yy</a>
Ph	<a href="#">Alphabet Adventures: Letter Zz</a>
Code	Teacher Resources
ISIP ER	Teacher Resource Lessons: ISIP – Letter Knowledge
LA1-Z1	Letter Lessons: Letter Name Recognition
C1-C2	Priority Report: Letter Recognition
C2	Letter/Sound
C3	Priority Report: Letter Recognition
C3	Letter/Sound Recognition: ROND
C4	Priority Report: Letter Recognition
C5	Priority Report: Letter Recognition
C5	Letter/Sound: Bb, Uu, Jj, Ww
C6	Priority Report: Letter Recognition
C6	Letter/Sound
C7	Letter Recognition
C1L14	Rapid Word Naming
C2L21	Rapid Word Naming
C3L22	Rapid Word Naming
C5L16	Rapid Word Naming
C6L15	Rapid Word Naming
C7L14	Rapid Word Naming
Ph L1	Letter Discrimination
Ph L2	Letter Recognition: Sorting
Ph L3	Letter Recognition: Matching
EP	Alphabet Book

**Phonemic Awareness**

**Phonemic awareness is the ability to identify and manipulate individual sounds in spoken words.**

**K.FR.5.PA**

Isolate and pronounce the initial, medial vowel, and final sounds in three sound words.

Code	Digital Student Experience
IRFA	Phonemic Awareness Subtest
C1	Beginning Sounds Concert

**K.FR.5.PA**

Isolate and pronounce the initial, medial vowel, and final sounds in three sound words.

C0-C5	Phoneme Segmentation
C3	Magical Miss Mousely: Initial Phoneme Recognition
C3	Magical Miss Mousely: Initial Phoneme Pairs
C3	Magical Miss Mousely: First Phoneme Sound Sort
C3	Magical Miss Mousely: First Phoneme Four Square
<b>Code</b>	<b>Classroom Resources</b>
PA	<a href="#">Beginning Sounds</a>
PA	<a href="#">Final Phoneme Isolation: /l/</a>
PA	<a href="#">Final Phoneme Isolation: /k/</a>
PA	<a href="#">Final Phoneme Isolation: /m/</a>
PA	<a href="#">Final Phoneme Isolation: /p/</a>
PA	<a href="#">Final Phoneme Isolation: /s/</a>
PA	<a href="#">Final Phoneme Isolation: /t/</a>
PA	<a href="#">Identifying Final Sounds</a>
PA	<a href="#">Identifying Middle Sounds</a>
PA	<a href="#">Initial Phoneme Word Pairs</a>
PA	<a href="#">Sound Superstars</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP ER PA	Identifying Final Phonemes, Tiers 2 and 3
C0	Listening for Beginning Sounds
C0-C3	Segmenting and Blending
C0L5	Counting Each Sound
C0L6	Segmenting Spoken Words
C0L7	Segmenting Spoken Words
C0L10	Beginning Sounds
C0L11	Beginning Sounds
C0L12	Ending Sounds
C0L13	Ending Sounds
C0L14	Middle Sounds
C0L15	Middle Sounds
C1-C3	Short Vowel Lessons
C1L2	Segment Sounds in Spoken Words
C1L6	Beginning Sounds

**K.FR.5.PA**

Isolate and pronounce the initial, medial vowel, and final sounds in three sound words.

C1L8	Ending Sounds
C2-C3	Phonemic Awareness: Ending Sound
C2L5	Beginning Sounds
C2L7	Ending Sounds
C2L12	Middle Sounds
C2-C4	Phonemic Awareness: Middle Sound
C3L2	Beginning Sounds
C3L4	Ending Sounds (/n/, /d/ in the final position)
C3L9	Blending Beg, Mid, Ending Sounds with Letters
C4L2	Beginning Sounds /f/ /g/ /h/
C4L4	Ending Sounds /f/ /g/
C4L6	Vowel Sound /e/
C4L9	Blending Beginning/Middle/Ending Sounds with Letters
C5L2	Beginning Sounds b, j, w
C5L4	Ending Sound b, Review m
C5L6	Vowel Sound u
C6L2	Beginning Sounds
C6L4	Ending Sounds V and Z
C6L7	Beginning/Middle/Ending Sounds and Letters
LA2-Z2	Letter Lessons: Letter Sound Recognition
LA4-Z4	Letter Lessons: Letter Sound in the Final Position
PA L14	Onset and Rime
PA L15	Counting Each Sound
PA L16	Counting Sounds (3 Sounds)
PA L18	Beginning Sounds
PA L19	Beginning Sounds: I Spy Game
PA L20	Identify Initial Sounds
PA L21	Ending Sounds
PA L22	Ending Sounds
PA L23	Ending Sounds
PA L24	Medial Sounds
PA L26	Medial Sounds
PA L27	Segmenting Words

**K.FR.5.PA**

Isolate and pronounce the initial, medial vowel, and final sounds in three sound words.

PA L28	Segmenting Words
MMM	Identify Word Pairs with the Same Initial Phoneme

**K.FR.6.PA**

Blend two to four individual sounds to create one-syllable words (e.g., /a/ /t/ to at; /s/ /i/ /p/ to sip; /c/ /a/ /t/ /s/ to cats).

Code	Digital Student Experience
IRFA	Phonemic Awareness Subtest
C2	Blending Phonemes with Tab
Code	Classroom Resources
PA	<a href="#">Blend Individual Sounds to Make Words</a>
Code	Teacher Resources
ISIP ER PA	Blending Spoken Phonemes, Tiers 2 and 3
ISIP ER	Phonemic Blending Fluency
C0-C3	Segmenting and Blending
C0L8	Blending Spoken Sounds into Words
C0L9	Blending Spoken Sounds into Words
C1L12	Blend Sounds to Say Words
C2L17	Blending Sounds with Letters
C3L9	Blending Beg, Mid, Ending Sounds with Letters
C3L10	Blend Sounds and Letters to Read Words
C4L9	Blending Beginning/Middle/Ending Sounds with Letters
C5L11	Blend Sounds to Say Words
C6L11	Blending Sounds to Say Words
C7L1	Segmenting and Blending Sounds in Words
PA L17	Initial Sound Discrimination
PA L18	Beginning Sounds
PA L29	Blending with Picture Cards
PA L30	Blending Sounds
PA L31	Blending Sounds with Picture Cards
PA L33	Phoneme Blending



**K.FR.7.PA**

Segment one-syllable words into individual sounds.

Code	Digital Student Experience
C2	Segmenting Phonemes with Tab
C3	Segmenting Phonemes with Tab
Code	Classroom Resources
PA	<a href="#">Super Segments</a>
PA	<a href="#">Counting Sounds in Words</a>
PA	<a href="#">Perfect Parts</a>
PA	<a href="#">Sound Train</a>
Code	Teacher Resources
C0-C3	Segmenting and Blending
C0L6	Segmenting Spoken Words
C0L7	Segmenting Spoken Words
C1L2	Segment Sounds in Spoken Words
C3	Phonemic Awareness
C4	Phonemic Awareness
C7L1	Segmenting and Blending Sounds in Words
PA L15	Counting Each Sound
PA L16	Counting Sounds (3 Sounds)
PA L17	Initial Sound Discrimination
PA L18	Beginning Sounds
PA L27	Segmenting Words
PA L28	Segmenting Words

**Phonics Decoding (Word Reading)**

**Phonics Decoding is the process of transforming graphemes (letter or letter combinations that stand for one sound) into phonemes (sounds) and then blending the sounds to form words with recognizable meanings.**

**K.FR.9.PD**

Decode one-syllable words with single consonants and all short vowels (e.g., bag, sip, web, hog, cut).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C1B	Mac and Cam, Pam and Cam, The Maps
C2B	Pam and the Cap, Pip and His Lips, Sam Tips the Lamp, See Sam Sit, Tim and Sam

**K.FR.9.PD**

Decode one-syllable words with single consonants and all short vowels (e.g., bag, sip, web, hog, cut).

C3B	Dots and Spots, In the Rain, Snails in a Pail, Stan the Man
C4B	Fred Has Ten Hens, Meg and the Hens, The Green Team
C5B	Bug in the Mud, Fun at Home, The Blue Blimp, The Bun for Us
<b>Code</b>	<b>Classroom Resources</b>
PA	<a href="#">Blend Individual Sounds to Make Words</a>
<b>Code</b>	<b>Teacher Resources</b>
C1L13	Blend Sounds to Read Words
C2L19	Read CVC Words with Short i
C3L9	Blending Beg, Mid, Ending Sounds with Letters
C3L10	Blend Sounds and Letters to Read Words
C4L9	Blending Beginning/Middle/Ending Sounds with Letters
C5L8	Blend Big/Mid/Ending Sounds with Letters
C5L12	Blend Sounds of Letters to Read Words
C6L12	Blend Sounds to Read and Spell Words
Ph L10	Read and Spell Words with Short Vowel Sounds
Ph L11	Blend Sounds
Ph L18	Blending with Short a
Ph L19	Blending with Short i and a
Ph L21	Decoding with Short o
Ph L22	Decoding with Short u

**K.FR.11.PD**

Decode one-syllable words with single consonants and final long vowels (e.g., we, go).

<b>Code</b>	<b>Digital Student Experience</b>
C7	Open Syllables
<b>Code</b>	<b>Teacher Resources</b>
C7L8	Open Syllables (me, go, by)
Ph L51	Long Vowels in the Final Position: me, go, by

**K.FR.12.PD**

Read high-frequency words.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Oral Reading Fluency Subtest
HFW	Blocks

**K.FR.12.PD**

Read high-frequency words.

C1B	Pam and the Cap
C2B	Tim at Camp
C3B	On the Dot
C4B	My Hands and Feet
C5B	The Bun for Us
C6B	Where is Jane?
C7B	Homes, Boats, Hide and Seek, Mark and Kate, Take That Off Stage
<b>Code</b>	<b>Classroom Resources</b>
HFW	<a href="#">High Frequency Word "and"</a>
<b>Code</b>	<b>Teacher Resources</b>
C1	Priority Report Lesson for High Frequency Words
C1	High Frequency Words: and, the, see, has
C1L15	Read Sentences with HFWs
C2	High Frequency Words: this, is, his, go
C2L22	Reading Sentences with HFWs
C3	Priority Report Lesson for High Frequency Words
C3	High Frequency Words: here, are, you, they
C4	Priority Report Lesson for High Frequency Words
C4	High Frequency Words: my, where, with, to
C5	High Frequency Words: what, said, for, her
C5L16	Rapid Letter and Word Naming
C5L17	Read Sentences with HFWs
C6	High Frequency Words: was, that, from, she
C7	High Frequency Words: do, come, there, have, of, some
C7L15	Read High Frequency Words
HFW L4B	High Frequency Words Lesson: my, where, with, to

**Phonics Encoding (Word Writing)**

**Phonics Encoding is the process of translating a spoken word or sound into a written symbol to create words with recognizable meanings.**

**K.FR.14.PE**

Encode one-syllable words with single consonants and all short vowels (e.g., cat, net, hit, pop, pup).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C4	Word Masters
Code	Teacher Resources
ISIP ER	Teacher Resources Lessons: ISIP – Spelling
LA3-Z3	Letter Lessons: Sound-Symbol Correspondence
C1-C7	Spelling Lessons
C3-C7	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C3L24	Spelling with s-Blend and Short o
C4L23	Spelling with Short /e/ and Blends
C5L19	Spelling with Short u and Blends
C5L20	Spelling CVCe with a_e and o_e
C6L6	Read and Spell Words with Short Vowel Sounds
C6L17	Spelling CVCs with i_e and u_e
Ph L10	Read and Spell Words with Short Vowel Sounds
Ph L11	Blend Sounds
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.FR.16.PE**

Encode words phonetically, drawing on knowledge of sound-letter relationships.

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C4	Word Masters
Code	Teacher Resources
ISIP ER	Teacher Resources Lessons: ISIP – Spelling
LA3-Z3	Letter Lessons: Sound-Symbol Correspondence
C1-C7	Spelling Lessons
C3	Comprehension
C3-C7	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C3L24	Spelling with s-Blend and Short o
C4L23	Spelling with Short /e/ and Blends
C5L19	Spelling with Short u and Blends
C5L20	Spelling CVCe with a_e and o_e
C6L6	Read and Spell Words with Short Vowel Sounds
C6L17	Spelling CVCs with i_e and u_e
Ph L10	Read and Spell Words with Short Vowel Sounds
Ph L11	Blend Sounds
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

## Handwriting

**Handwriting is writing done by hand, using a pencil, pen, digital stylus, or another instrument.**

### K.FR.19.H

Form upper and lowercase letters and numerals correctly, using a common path of movement.

Code	Digital Student Experience
C1	Letter Formation: Mm, Aa, Pp, Cc
C2	Letter Formation: Tt, Ii, Ss, Ll
C3	Letter Formation: Rr, Oo, Nn, Dd
C4	Letter Formation: Ff, Ee, Gg, Hh
C5	Letter Formation: Bb, Uu, Jj, Ww
C6	Letter Formation: Zz, Kk, Vv, Yy
C7	Letter Formation: Qq, Xx
Code	Teacher Resources
LA1-Z1	Letter Lessons: Letter Name Recognition
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

## Fluency

**Fluency is the ability to perform a task with automaticity, correctly and at an appropriate rate.**

### K.FR.20.F

Name all upper and lowercase letters in non-sequential order with accuracy and automaticity.

Code	Digital Student Experience
IRFA	Letter Knowledge Subtest
Code	Teacher Resources
ISIP ER	Teacher Resource Lessons: ISIP – Letter Knowledge
LA1-Z1	Letter Lessons: Letter Name Recognition

**K.FR.20.F**

Name all upper and lowercase letters in non-sequential order with accuracy and automaticity.

C1-C2	Priority Report: Letter Recognition
C2	Letter/Sound
C3	Priority Report: Letter Recognition
C3	Letter/Sound Recognition: ROND
C4	Priority Report: Letter Recognition
C5	Priority Report: Letter Recognition
C5	Letter/Sound: Bb, Uu, Jj, Ww
C6	Priority Report: Letter Recognition
C6	Letter/Sound
C7	Letter Recognition
C1L14	Rapid Word Naming
C2L21	Rapid Word Naming
C3L22	Rapid Word Naming
C5L16	Rapid Word Naming
C6L15	Rapid Word Naming
C7L14	Rapid Word Naming
Ph L1	Letter Discrimination
Ph L2	Letter Recognition: Sorting
Ph L3	Letter Recognition: Matching
EP	Alphabet Book

**K.FR.21.F**

Produce the most common sound for each letter of the alphabet with accuracy and automaticity.

Code	Digital Student Experience
IRFA	Letter Knowledge and Alphabetic Decoding Subtests
L/S R C1	Mm, Pp, Cc
C1	Letter Activities: Long and Short Aa
L/S R C2	Tt, Ii, Ss, Ll
C2	Letter Activities: Long and Short Ii
L/S R C3	Rr, Nn, Dd
C3	Letter Activities: Long and Short Oo
L/S R C4	Ff, Gg, Hh
C4	Letter Activities: Long and Short Ee

**K.FR.21.F**

Produce the most common sound for each letter of the alphabet with accuracy and automaticity.

L/S R C5	Bb, Jj, Ww
C5	Letter Activities: Long and Short Uu
L/S R C6	Zz, Kk, Vv, Yy
L/S R C7	Qq, Xx
Code	Classroom Resources
Ph	<a href="#">Alphabet Adventures: Letter Aa</a>
Ph	<a href="#">Alphabet Adventures: Letter Bb</a>
Ph	<a href="#">Alphabet Adventures: Letter Cc</a>
Ph	<a href="#">Alphabet Adventures: Letter Dd</a>
Ph	<a href="#">Alphabet Adventures: Letter Ee</a>
Ph	<a href="#">Alphabet Adventures: Letter Ff</a>
Ph	<a href="#">Alphabet Adventures: Letter Gg</a>
Ph	<a href="#">Alphabet Adventures: Letter Hh</a>
Ph	<a href="#">Alphabet Adventures: Letter Ii</a>
Ph	<a href="#">Alphabet Adventures: Letter Jj</a>
Ph	<a href="#">Alphabet Adventures: Letter Kk</a>
Ph	<a href="#">Alphabet Adventures: Letter Ll</a>
Ph	<a href="#">Alphabet Adventures: Letter Mm</a>
Ph	<a href="#">Alphabet Adventures: Letter Nn</a>
Ph	<a href="#">Alphabet Adventures: Letter Oo</a>
Ph	<a href="#">Alphabet Adventures: Letter Pp</a>
Ph	<a href="#">Alphabet Adventures: Letter Qq</a>
Ph	<a href="#">Alphabet Adventures: Letter Rr</a>
Ph	<a href="#">Alphabet Adventures: Letter Ss</a>
Ph	<a href="#">Alphabet Adventures: Letter Tt</a>
Ph	<a href="#">Alphabet Adventures: Letter Uu</a>
Ph	<a href="#">Alphabet Adventures: Letter Pp</a>
Ph	<a href="#">Alphabet Adventures: Letter Qq</a>
Ph	<a href="#">Alphabet Adventures: Letter Rr</a>
Ph	<a href="#">Alphabet Adventures: Letter Ss</a>
Ph	<a href="#">Alphabet Adventures: Letter Tt</a>
Ph	<a href="#">Alphabet Adventures: Letter Vv</a>
Ph	<a href="#">Alphabet Adventures: Letter Ww</a>
Ph	<a href="#">Alphabet Adventures: Letter Xx</a>



**K.FR.21.F**

Produce the most common sound for each letter of the alphabet with accuracy and automaticity.

Ph	<a href="#">Alphabet Adventures: Letter Yy</a>
Ph	<a href="#">Alphabet Adventures: Letter Zz</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP ER	Teacher Resource Lessons: ISIP – Alphabetic Decoding
ISIP ER	Letter Sound Fluency Packet
C1-C2	Letter Sound Correspondence
C1-C2	Short Vowel a
C2L10	Short Vowel i
C2L11	Vowel Sounds A and I
C2L19	Read CVC Words with Short i
C3	Letter Sound Correspondence
C3	Letter/Sound Recognition ROND
C3	Short Vowel o
C3L7	Vowel Sounds O and Letter O
C3L8	Vowel Sounds and Letters i and o
C3L10	Blend Sounds and Letters to Read Words
C3L11	Vowels Sound A
C3L24	Spelling with s-blend and short o
C4	Letter Sound Correspondence
C4	Letter/Sound
C4	Short Vowel e
C4L7	Vowel Sound /e/ and Letter e
C4L8	Vowel Sounds /o/ and /e/
C4L13	Read Words with Vowel Sound /E/
C5-6	Vowel Sound, Long A, Silent e
C5	Letter Sound Correspondence
C5	Short Vowel u
C5L6	Vowel Sound u
C5L7	Vowel Sound U and Letter U
C5L9	Vowel Sound, Silent e, Pattern a_e
C5L10	Vowel Sound, Silent e, Pattern o_e
C5L19	Spelling with Short U and Blends
C6	Letter Sound Correspondence
C6L6	Read and Spell Words with Short Vowel Sounds

**K.FR.21.F**

Produce the most common sound for each letter of the alphabet with accuracy and automaticity.

C6L9	Long Vowel Sounds I and U
C6L10	Vowel Sounds and Letter Patterns i_e and u_e
C7	Letter Sound Correspondence
LA3-Z3	Sound-Symbol Correspondence
EP	Alphabet Book
Ph L5	Letter/Sound Correspondence
Ph L6	Beginning Sound Picture Match
Ph L7	Letter Sound Picture Match
Ph L8	Letter Sound Identification
Ph L10	Read and Spell Words with Short Vowel Sounds
Ph L12	Phonograms, Long Vowels
Ph L18	Blending with Short a
Ph L19	Blending with Short i and a
Ph L21	Decoding with Short o
Ph L22	Decoding with Short u
PH L42	Phonograms: Short Vowels
Ph L51	Long Vowels in the Final Position: me, go, by

**K.FR.22.F**

Orally read texts consisting of previously taught grapheme-phoneme correspondences, self-correcting as necessary.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Oral Reading Fluency Subtest
<b>Code</b>	<b>Teacher Resources</b>
C1B	Pam and Cam, The Maps
C2B	Sam Tips the Lamp, Tim and Sam
C3B	Dots and Spots, The Toads Are Lost, In the Rain
C4B	Fred Has Ten Hens, The Green Team, My Dog Has Fleas
C5B	Bug in the Mud, Fun at Home, The Blue Blimp
C6B	The Dunes, Just in Time
C7B	The Oatmeal Man, The Big Game
ISIP ORF	Progress Monitoring Instructions
ISIP ORF	Progress Monitoring Passages (Grades 1-3)

# Reading Comprehension

## Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

### K.RC.1.RF

Ask questions about key details in a text.

Code	Teacher Resources
RC L3	Asking Questions Strategy (Grades K-1)
RC L69	Asking Questions (Grades K-1)

### K.RC.2.RF

Answer questions about key details in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension and Listening Comprehension Subtests
C1B	Mac and Cam, Pam and Cam, The Maps, Pam and the Cap, Sam Has Mail
C2B	The Act, Tim at Camp, Tim and Sam, Sam Tips the Lamp, Pip and His Lips, See Sam Sit, Where Is Coco?
C3B	Trips with My Family, The Toads Are Lost, Cal and the Clam, In the Rain, Lamps
C3B	Snails in a Pail, Stan the Man, Dots and Spots, The Toast in the Road
C4B	In the Sand, The Green Team, My Dog Has Fleas, Jean and Dean, Meg and the Hens
C4B	Sam Has Mail, The Yellow Pin
C5B	Fun at Home, The Blue Blimp, Bug in the Mud, Homes for Sale, Pals, I Rode Home
C5B	Late for the Game, Raindrops, Where Will They Ride?
C6B	A Cute Mule, Time to Ride My Mule, The Dunes, Just in Time, In the Sand
C6B	The Last Scrap, Time to Ride, Where Is Jane?
C7B	Just the Right Size; The Oatmeal Man; The Big Game; Hide and Seek; Where Will They Ride?; Wake Up!
Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
RC	<a href="#">Informational Text Characteristics</a>
Code	Teacher Resources
RC L1	Making Predictions (Grades K-1)
RC L3	Asking Questions Strategy (Grades K-1)

**K.RC.2.RF**

Answer questions about key details in a text.

RC L5	Summarizing Strategy (Grades K-1)
RC L9	Main Idea (Grade K)
RC L68	Making Inferences (Grades K-1)
RC L69	Asking Questions (Grades K-1)
RC L70	Characteristics of Characters (Grades K-1)

**K.RC.3.RF**

Orally retell a text after listening to it read aloud; include the main topic and key details.

Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
RC	<a href="#">Informational Text Characteristics</a>
Code	Teacher Resources
C6	Informational Text Characteristics
C7	Persuasive Text Characteristics
RC L5	Summarizing Strategy (Grades K-1)
RC L9	Main Idea (Grade K)
RC L64	Main Idea – Nonfiction (Grades K-1)
RC L65	Identifying Details (Grades K-1)
RC L68	Making Inferences (Grades K-1)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 8	Late for the Game

**K.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
CIB	Mac and Cam, Sam Has Mail, Clem the Clown and Tim the Dog

**K.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

C2B	Pam and the Cap, The Act, Dusty the Dog and Coco the Cat, Sam Tips the Lamp
C2B	Tim and Sam, Pam and Cam, See Sam Sit, Pip and His Lips, Where Is Coco?
C3B	Lamps, Trips with My Family, Cal and the Clam, The Garden Trail, Dots and Spots,
C3B	Snails in a Pail, Stan the Man, Toast in the Road, The Toads Are Lost, In the Rain
C4B	Sam Has Mail, Fun with Friends, The Yellow Pin, The Cleaning Attack
C4B	Fred Has Ten Hens, Meg and the Hens, Jean and Dean, Big Feet, The Green Team, My Dog Has Fleas
C5B	Pat's Cat, Raindrops, Pals, Bug in the Mud, Late for the Game, Homes for Sale
C5B	I Rode Home, The Blue Blimp, Surprise!
<b>Code</b>	<b>Classroom Resources</b>
VOC	<a href="#">Conceptual Categories</a>
VOC	<a href="#">Conceptual Sorting</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP ER	Teacher Resource Lessons: ISIP – Vocabulary
LD	Identify and Use Direction Words
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Sorting

**K.RC.6.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make predictions and inferences about what happens in a text.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Reading Comprehension and Listening Comprehension Subtests
<b>Code</b>	<b>Classroom Resources</b>
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
RC	<a href="#">Informational Text Characteristics</a>
<b>Code</b>	<b>Teacher Resources</b>
C6	Informational Text Characteristics
C7	Persuasive Text Characteristics
RC L1	Making Predictions (Grades K-1)
RC L68	Making Inferences

**K.RC.6.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make predictions and inferences about what happens in a text.

WE 1	Sam Tips the Lamp
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**K.RC.7.RF**

Demonstrate comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Listening Comprehension Subtests
Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
RC	<a href="#">Finding the Topic and Details</a>
RC	<a href="#">Rhyme Time</a>
Code	Teacher Resources
C4	Rhyming and Poetry: "Stan the Man," "Go! See! Here!"
C5	Rhyming and Poetry: "Clem the Clam," "Fred the Frog"
C6	Rhyming and Poetry: "Rain"
C7	Rhyming and Poetry: "Time"
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
EOD	The Little Red Hen
ER	Literacy Acquisition Stories

**Reading Literature****Reading Literature includes skills that are specific to literature.****K.RC.8.RL**

Identify the major characters in a text.

Code	Digital Student Experience
IRFA	Listening Comprehension and Reading Comprehension Subtests
C1-C7	Books
Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
Code	Teacher Resources
RC L70	Characteristics of Characters (Grades K–1)
EOD	The Little Red Hen
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.RC.9.RL**

Identify settings and events in a text.

Code	Digital Student Experience
IRFA	Listening Comprehension and Reading Comprehension Subtests
C1-C7	Books
Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
Code	Teacher Resources
RC L34	Setting (Grades K–1)
EOD	The Little Red Hen
WE 1	Sam Tips the Lamp

**K.RC.9.RL**

Identify settings and events in a text.

WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.RC.10.RL**

Compare and contrast the characters in texts.

Code	Digital Student Experience
C7B	Just the Right Size
Code	Teacher Resources
RC L70	Characteristics of Characters (Grades K-1)

**K.RC.12.RL**

Recognize literary texts, using text elements (e.g., title, illustrations, story elements, literary introductions such as "Once upon a time").

Code	Digital Student Experience
IRFA	Listening Comprehension and Reading Comprehension Subtests
C2B	Tim at Camp, Summer Camp (BPA)
C3B	Trips with My Family, Lamps (BPA)
C4B	In the Sand, Where Is Coco? (BPA)
Code	Classroom Resources
RC	<a href="#">Story Elements</a>
RC	<a href="#">Super Story Elements</a>
Code	Teacher Resources
RC L34	Setting (Grades K-1)
RC L70	Characteristics of Characters (Grades K-1)
EOD	The Little Red Hen
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots



**K.RC.12.RL**

Recognize literary texts, using text elements (e.g., title, illustrations, story elements, literary introductions such as “Once upon a time”).

WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**Reading Information**

**Reading Information includes skills that are specific to non-fiction texts.**

**K.RC.13.RI**

Identify the main points an author uses in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C5B	Pets: Snakes
C6B	Pets: Fish
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game
C7B	Homes
Code	Classroom Resources
RC	<a href="#">Informational Text Characteristics</a>
Code	Teacher Resources
C6	Informational Text Characteristics
C7	Persuasive Text Characteristics
RC L64	Main Idea – Nonfiction (Grades K-1)
RC L65	Identifying Details (Grades K-1)

**K.RC.15.RI**

Recognize informational texts, using text elements (e.g., title, photographs, diagrams, descriptions).

Code	Digital Student Experience
C6	Genre Explorer: The Life Cycle of a Frog
Code	Classroom Resources
RC	<a href="#">Informational Text Characteristics</a>

**K.RC.15.RI**

Recognize informational texts, using text elements (e.g., title, photographs, diagrams, descriptions).

Code	Teacher Resources
C6	Informational Text Characteristics

**K.RC.16.RI**

Identify text features (e.g., title, author, illustrator, table of contents, bold font, italics).

Code	Digital Student Experience
C6	Genre Explorer: The Life Cycle of a Frog
Code	Classroom Resources
RC	<a href="#">Informational Text Characteristics</a>
Code	Teacher Resources
C6	Informational Text Characteristics

**K.RC.17.RI**

Explain how visual images (e.g., charts, graphs, illustrations) support understanding of a text.

Code	Digital Student Experience
C6	Genre Explorer: The Life Cycle of a Frog
Code	Classroom Resources
RC	<a href="#">Informational Text Characteristics</a>
Code	Teacher Resources
C6	Informational Text Characteristics

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**K.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud.

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
C1-C7	Books
Code	Teacher Resources
VOC L22	Context Clues

**K.V.2**

Use sentence-level clues to identify the meaning of a word or phrase during read-aloud instruction.

Code	Digital Student Experience
C1-C7	Books
Code	Classroom Resources
LC	<a href="#">Where Are You Going?</a>
Code	Teacher Resources
VOC L22	Context Clues
LD	Identify and Use Direction Words
C4L25	Reading for Meaning
C5L21	Reading for Meaning

**K.V.3**

Sort and categorize objects and images by concepts.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
Code	Classroom Resources
VOC	<a href="#">Conceptual Categories</a>
VOC	<a href="#">Conceptual Sorting</a>
Code	Teacher Resources
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Sorting

**K.V.4**

Distinguish shades of meaning among verbs (e.g., march, run, jog, strut, prance).

Code	Teacher Resources
ISIP ER	Teacher Resource Lessons: ISIP – Vocabulary
VOC L7	Synonyms

**K.V.5**

Use most common prefixes (e.g., un-, re-) and suffixes (e.g., -ed, -s) as clues to meaning.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
Code	Classroom Resources
VOC	<a href="#">Singular or Plural Sort</a>

**K.V.5**

Use most common prefixes (e.g., un-, re-) and suffixes (e.g., -ed, -s) as clues to meaning.

Code	Teacher Resources
VOC	Closed Conceptual Sort

## Writing

## Style

**Writing style includes different types of writing for different purposes.****K.W.1.S**

Write an opinion piece about a topic or text, including a reason.

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.W.2.S**

Write an informative piece with facts.

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.W.3.S**

Write a narrative with the events in chronological order.

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**Production**

**Writing production includes volume and clarity of writing, the writing process, and research.**

**K.W.4.P**

Produce writing, using precise language and grade-appropriate conventions.

Code	Classroom Resources
W&C	<a href="#">Identifying Sentences</a>
Code	Teacher Resources
ER	Research Plan (Kindergarten)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.W.5.P**

Revise word choice in writing.

Code	Teacher Resources
ER	Research Plan (Kindergarten)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.W.6.P**

Edit writing to include grade-appropriate conventions for publishing (e.g., capitalize the first word in the sentence, capitalize the pronoun "I," use end punctuation marks).

Code	Teacher Resources
ER	Research Plan (Kindergarten)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.W.7.P**

Participate in teacher-led research projects and produce simple findings.

Code	Teacher Resources
ER	Research Plan (Kindergarten)
WE 4	The Toads Are Lost

**K.W.7.P**

Participate in teacher-led research projects and produce simple findings.

WE 6 | My Dog Has Fleas

## Collaborative Communication

### Oral Language

**Oral language is the system through which one uses spoken words to express knowledge, ideas, and feelings.**

**K.CC.1.OL**

Participate in collaborative conversations.

Code	Classroom Resources
EP	<a href="#">Environmental Print Detectives Lesson 1</a>
EP	<a href="#">Environmental Print Detectives Lesson 3</a>
EP	<a href="#">Environmental Print Detectives Lesson 4</a>
VOC	<a href="#">Conceptual Categories</a>
VOC	<a href="#">Conceptual Sorting</a>
Code	Teacher Resources
EP	Alphabet Book
EP	Recognizing Signs
EP	Classifying
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Sorting
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.CC.2.OL**

Ask and answer questions orally about what a speaker says to gather additional information and clarify understanding.

Code	Teacher Resources
RC L3	Asking Questions Strategy (Grades K-1)
RC L69	Asking Questions (Grades K-1)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**Presentation**

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

**K.CC.3.P**

Use specific details to orally describe people, places, things, and events.

Code	Classroom Resources
EP	<a href="#">Environmental Print Detectives Lesson 1</a>
EP	<a href="#">Environmental Print Detective Lesson 2</a>
EP	<a href="#">Environmental Print Detectives Lesson 3</a>
EP	<a href="#">Environmental Print Detectives Lesson 4</a>
VOC	<a href="#">Conceptual Categories</a>
VOC	<a href="#">Conceptual Sorting</a>
Code	Teacher Resources
EP	Alphabet Book
EP	Recognizing Signs
EP	Classifying
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Sorting



**K.CC.3.P**

Use specific details to orally describe people, places, things, and events.

WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.CC.5.P**

Speak audibly in collaborative communication and presentations.

Code	Classroom Resources
EP	<a href="#">Environmental Print Detectives Lesson 1</a>
EP	<a href="#">Environmental Print Detectives Lesson 3</a>
EP	<a href="#">Environmental Print Detectives Lesson 4</a>
VOC	<a href="#">Conceptual Categories</a>
VOC	<a href="#">Conceptual Sorting</a>
Code	Teacher Resources
EP	Alphabet Book
EP	Recognizing Signs
EP	Classifying
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Sorting
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game

**K.CC.5.P**

Speak audibly in collaborative communication and presentations.

WE 9	The Dunes
WE 10	Where Is Jane?

## Language

**Structures**

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**K.L.1.S**

Use common nouns.

**Code** **Digital Student Experience**

IRFA Vocabulary Subtest

**Code** **Teacher Resources**

WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.L.2.S**

Use singular nouns.

**Code** **Digital Student Experience**

IRFA Vocabulary Subtest

**Code** **Classroom Resources**VOC [Singular or Plural Sort](#)**Code** **Teacher Resources**

WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots

**K.L.2.S**

Use singular nouns.

WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.L.3.S**

Use plural nouns.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
Code	Classroom Resources
VOC	<a href="#">Singular or Plural Sort</a>
Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.L.4.S**

Use pronoun "I."

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens

**K.L.4.S**

Use pronoun "I."

WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.L.5.S**

Use regular action verbs.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.L.6.S**

Use singular nouns with verbs that agree in basic sentences (e.g., He hops.).

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes

**K.L.6.S**

Use singular nouns with verbs that agree in basic sentences (e.g., He hops.).

WE 10	Where Is Jane?
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**K.L.7.S**

Produce simple sentences independently.

Code	Classroom Resources
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W&C	<a href="#">Identifying Sentences</a>
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Code	Teacher Resources
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ER	Research Plan (Kindergarten)
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WE 1	Sam Tips the Lamp
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WE 2	See Sam Sit
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WE 3	Dots and Spots
------	----------------

WE 4	The Toads Are Lost
------	--------------------

WE 5	Fred Has Ten Hens
------	-------------------

WE 6	My Dog Has Fleas
------	------------------

WE 7	Fun at Home
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WE 8	Late for the Game
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WE 9	The Dunes
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WE 10	Where Is Jane?
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**Conventions****Conventions involve the correct use of mechanics in writing.****K.L.8.C**

Capitalize the first word in a sentence.

Code	Teacher Resources
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ER	Research Plan (Kindergarten)
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WE 1	Sam Tips the Lamp
------	-------------------

WE 2	See Sam Sit
------	-------------

WE 3	Dots and Spots
------	----------------

WE 4	The Toads Are Lost
------	--------------------

WE 5	Fred Has Ten Hens
------	-------------------

WE 6	My Dog Has Fleas
------	------------------

WE 7	Fun at Home
------	-------------

WE 8	Late for the Game
------	-------------------

WE 9	The Dunes
------	-----------

**K.L.8.C**

Capitalize the first word in a sentence.

WE 10	Where Is Jane?
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**K.L.9.C**

Capitalize the pronoun "I."

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**K.L.10.C**

Use all end punctuation marks

Code	Teacher Resources
ER	Research Plan (Kindergarten)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

# Grade 1

## Foundational Reading

### Phonemic Awareness

**Phonemic awareness is the ability to identify and manipulate individual sounds in spoken words.**

#### 1.FR.1.PA

Blend three to five sounds in one-syllable words (e.g., /s/ /i/ /p/ to sip; /s/ /l/ /i/ /p/ to slip; /s/ /i/ /f/ /t/ to sift; /b/ /l/ /a/ /s/ /t/ to blast).

Code	Digital Student Experience
IRFA	Phonemic Awareness Subtest
C4	Consonant Blends
C5	Blending
Code	Classroom Resources
Ph	<a href="#">Blending Sounds to Make Words</a>
Ph	<a href="#">Skipping with SK Blends</a>
Ph	<a href="#">Stepping into Blends with ST</a>
Ph	<a href="#">CVCC Blends NT</a>
Ph	<a href="#">CVCC Blends MP</a>
Code	Teacher Resources
ISIP ER PA	Blending Spoken Phonemes, Tiers 2 and 3
ISIP	Phonemic Blending Fluency
C0-C3	Segmenting and Blending Lessons
C0L8	Blending Spoken Sounds into Words
C0L9	Blending Spoken Sounds into Words
C5L11	Blend Sounds to Say Words
C6L11	Blending Sounds to Say Words
C8	Digraph /sh/
C8L1	Segmenting and Blending /sh/
C8L2	Segmenting and Blending /th/
C9	Digraph /th/
C10	Digraphs /ph/ and /wh/
PA	Blending Onset and Rime

**1.FR.1.PA**

Blend three to five sounds in one-syllable words (e.g., /s/ /i/ /p/ to sip; /s/ /l/ /i/ /p/ to slip; /s/ /i/ /f/ /t/ to sift; /b/ /l/ /a/ /s/ /t/ to blast).

PA L29	Blending with Picture Cards
PA L30	Blending Sounds
PA L31	Blending Sounds with Picture Cards
PA L33	Phoneme Blending

**1.FR.2.PA**

Segment the sounds in one-syllable words (e.g., sip to /s/ /i/ /p/; slip to /s/ /l/ /i/ /p/; sift to /s/ /i/ /f/ /t/; blast to /b/ /l/ /a/ /s/ /t/).

Code	Digital Student Experience
C2-C3	Tab: Segmenting Phonemes
Code	Teacher Resources
PA	Manipulating Medial Phonemes
PA	Manipulating Phonemes
C0-C3	Segmenting and Blending
C0L5	Counting Each Sound
C0L7	Segmenting Spoken Words
C1L2	Segment Sounds in Spoken Words
C3L9	Blending Beginning/Middle/Ending Sounds with Letters
C7L1	Segmenting and Blending Sounds in Words
C8L1	Segmenting and Blending Sounds /sh/
C8L2	Segmenting and Blending Sounds /th/
C9L1	Segmenting and Blending Sounds /ch/
PA L15	Counting Each Sound
PA L16	Counting Sounds
PA L27	Segmenting Words
PA L28	Segmenting Words with Picture Cards



## Phonics Decoding (Word Reading)

**Phonics Decoding is the process of transforming graphemes (letter or letter combinations that stand for one sound) into phonemes (sounds) and then blending the sounds to form words with recognizable meanings.**

### 1.FR.4.PD

Decode one-syllable words with consonant clusters and predictable vowel patterns (e.g., blast, spell, dry, flake, star, swerve).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C3	Long A, Long O
C4	Long Vowel E
C5	Long A with Silent E, Rapid Word Naming
C6	Long I with Silent E, Rapid Word Naming
C7	Long ORE, ARE with Silent E, Rapid Word Naming, Open Syllables
C8	IRE, URE with Silent E
Code	Classroom Resources
Ph	<a href="#">Blending Sounds to Make Words</a>
Ph	<a href="#">Skipping with SK Blends</a>
Ph	<a href="#">Stepping into Blends with ST</a>
Ph	<a href="#">CVCC Blends NT</a>
Ph	<a href="#">CVCC Blends MP</a>
Ph	<a href="#">The FLOSS rule</a>
Code	Teacher Resources
ISIP ER AD	Final Blends ST
ISIP ER AD	Final Blends SK
ISIP ER AD	Final Blends MP
ISIP ER AD	Final Blends NT
ISIP ER AD	CVCC Blends Lesson – NT
ISIP ER AD	CVCC Blends Practice – NT
ISIP ER AD	CVCC Blends Lesson – ST

**1.FR.4.PD**

Decode one-syllable words with consonant clusters and predictable vowel patterns (e.g., blast, spell, dry, flake, star, swerve).

ISIP ER AD	CVCC Blends Practice – ST
ISIP ER AD	CVCC Blends Lesson – SK
ISIP ER AD	CVCC Blends Practice – SK
ISIP ER AD	Tier 2: CVCC Blends Lesson – MP
ISIP ER AD	CVCC Blends Practice – MP
ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
ISIP ER AD	Blends with Mixed Vowels Practice
ISIP ER AD	All Blends and Vowels
C2L14	Ending Blend (-mp)
C2L15	Ending Blend (-st)
C3	Vowel Sound
C3L17	Beginning Blends (sl-, sn-, sp-, st-)
C3L18	Beginning Blends (sl-, sn-, sp-, st-)
C3L19	Words with Ending Blends (-nd and -nt)
C3L24	Spelling with s-Blend and Short o
C3L25	Spelling Long a, ai and Long o, oa
C4	Consonant Blends (cl, fl, gl, pl, cr, dr, fr, gr, pr, tr)
C4	Vowel Sound
C4L13	Read Words with Vowel Sound /E/
C4L16	Beginning Blends (cl-, fl-, gl- pl-)
C4L17	Beginning Blends (cr-, dr-, fr-, gr-, pr-, tr-)
C5-6	Vowel Sound, Long A, Silent e
C5	Vowel Sounds
C5	Consonant Blends (bl, br, str, spl)
C5L9	Vowel Sound, Silent e, Pattern a_e

**1.FR.4.PD**

Decode one-syllable words with consonant clusters and predictable vowel patterns (e.g., blast, spell, dry, flake, star, swerve).

C5L10	Vowel Sound, Silent e, Pattern o_e
C5L13	Beginning Blends (sm-, br-, br-)
C6	Consonant Blends (sc, sk, scr)
C6	Vowel Sounds
C6L10	Vowel Sounds and Letter Patterns: i_e, u_e
C6L13	Beginning and Ending Blends (sc, sk, scr)
C9	Long Vowels
Ph L12	Phonograms, Long Vowels
Ph L25	Read Words with Long Vowel
Ph L26	Decoding with Long Vowel
Ph L27	Decoding with Long Vowel
Ph L28	Beginning Blends sl, sn, sp, st
Ph L30	Beginning Blends sm, bl, and br
Ph L31	Beginning Blends sm, bl, br, str, spl, spr
Ph L32	Beginning Blends with squ, sw, tw
Ph L33	Beginning Blends
Ph L34	Beginning Blends
Ph L35	Ending Blends with -nd and -nt
Ph L42	Phonograms: Short Vowels
Ph L43	Phonograms: Long Vowels
Ph L45	Phonograms
Ph L51	Long Vowels in the Final Position

**1.FR.5.PD**

Decode one-syllable words with consonant digraphs (e.g., sh, th, ch, wh, ng, ck) and trigraphs (e.g., tch, dge) with predictable vowel patterns (e.g., shy, chart, shave, thick, white, bring, catch, fudge).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C8	Digraphs (SH and TH)
C9	Digraphs (CH)
C10	Digraphs (WH and PH)
Code	Classroom Resources
Ph	<a href="#">Blending Sounds to Make Words</a>

**1.FR.5.PD**

Decode one-syllable words with consonant digraphs (e.g., sh, th, ch, wh, ng, ck) and trigraphs (e.g., tch, dge) with predictable vowel patterns (e.g., shy, chart, shave, thick, white, bring, catch, fudge).

Ph	<a href="#">Stepping into Blends with ST</a>
Ph	<a href="#">CVCC Blends NT</a>
Ph	<a href="#">Skipping with SK Blends</a>
Ph	<a href="#">CVCC Blends MP</a>
Ph	<a href="#">Digraph CH</a>
Ph	<a href="#">The Digraph TH</a>
Ph	<a href="#">Digraph Review</a>
Code	Teacher Resources
ISIP ER AD	Final Blends ST
ISIP ER AD	Final Blends SK
ISIP ER AD	Final Blends MP
ISIP ER AD	Final Blends NT
ISIP ER AD	CVCC Blends Lesson – NT
ISIP ER AD	CVCC Blends Practice – NT
ISIP ER AD	CVCC Blends Lesson – ST
ISIP ER AD	CVCC Blends Practice – ST
ISIP ER AD	CVCC Blends Lesson – SK
ISIP ER AD	CVCC Blends Practice – SK
ISIP ER AD	Tier 2: CVCC Blends Lesson – MP
ISIP ER AD	CVCC Blends Practice – MP
ISIP ER AD	CVCC Blends Using the Floss Rule (Teach)
ISIP ER AD	CVCC Blends Using the Floss Rule (Practice)
ISIP ER AD	Blends with Mixed Vowels Practice

**1.FR.5.PD**

Decode one-syllable words with consonant digraphs (e.g., sh, th, ch, wh, ng, ck) and trigraphs (e.g., tch, dge) with predictable vowel patterns (e.g., shy, chart, shave, thick, white, bring, catch, fudge).

ISIP ER AD	All Blends and Vowels
C2L14	Ending Blend (-mp)
C2L15	Ending Blend (-st)
C3L17	Beginning Blends (sl-, sn-, sp-, st-)
C3L18	Beginning Blends (sl-, sn-, sp-, st-)
C3L19	Words with Ending Blends (-nd and -nt)
C3L24	Spelling with s-Blend and Short o
C4	Consonant Blends (cl, fl, gl, pl, cr, dr, fr, gr, pr, tr)
C4L16	Beginning Blends (cl-, fl-, gl- pl-)
C4L17	Beginning Blends (cr-, dr-, fr-, gr-, pr-, tr-)
C5	Consonant Blends (bl, br, str, spl)
C5L13	Beginning Blends (sm-, br-, br-)
C6	Consonant Blends (sc, sk, scr)
C6L13	Beginning and Ending Blends (sc, sk, scr)
C8	Digraph /sh/
C8L9	Blending the Digraph sh
C8L10	Blending the Digraph th
C8L17	Spelling Words with Digraphs /sh/ and /th/
C9	Digraph /ch/
C9	Digraph /th/
C9L7	Blending the Digraph ch
C9L24	Spelling Words with ch and -tch
C10	Digraphs /ph/ and /wh/
C10L11	Read Words with Digraph wh
C10L12	Read Words with Digraph ph
C10L13	Review Digraphs sh, ch, -tch, th, wh, ph
Ph	Digraphs and Trigraphs
Ph L28	Beginning Blends sl, sn, sp, st
Ph L30	Beginning Blends sm, bl, and br
Ph L31	Beginning Blends sm, bl, br, str, spl, spr
Ph L32	Beginning Blends with squ, sw, tw

**1.FR.5.PD**

Decode one-syllable words with consonant digraphs (e.g., sh, th, ch, wh, ng, ck) and trigraphs (e.g., tch, dge) with predictable vowel patterns (e.g., shy, chart, shave, thick, white, bring, catch, fudge).

Ph L33	Beginning Blends
Ph L34	Beginning Blends
Ph L35	Ending Blends with -nd and -nt
Ph L42	Phonograms: Short Vowels
Ph L43	Phonograms: Long Vowels
Ph L58	Digraph /ph/
Ph L59	Digraph /wh/
Ph L60	Digraphs /ch/ and /tch/
Ph L61	Digraph /sh/
Ph L62	Digraph /th/

**1.FR.6.PD**

Decode one-syllable words with common vowel teams (e.g., rain, play; seed, beach; high, pie; boat, snow, toe; book; new, moon).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C3-C7	Word Masters
C9-C11	The Oddballs
Code	Teacher Resources
ISIP ER	Alphabetic Decoding Interventions
C3L12	Vowel Sound with Letters ai
C3L13	Vowel Sounds with Letters oa
C3L14	Reading Words with Vowel Sounds oa
C3L25	Spelling Long a, ai and Long o, oa
C4L11	Vowel Sounds with Letters ea, ee
C9L16	Read Words with ay, ey, oe, ie
C10L15	Read Words with Vowel Digraphs aw and au
C10L16	Spell and Read Words with Vowel Digraphs aw and au
C11L7	Variant Vowel
C11L8	Variant Vowel /oo/ as in foot
Ph L57	Vowel Digraphs /au/ and /aw/
S	Multisyllabic Words with Vowel Teams

**1.FR.7.PD**

Decode one-syllable words with diphthongs (e.g., oi, oy, ou, ow).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C3-C7	Word Masters
C9-C11	The Oddballs
Code	Teacher Resources
ISIP ER	Alphabetic Decoding Interventions
C9	Read Words with oi and oy
C9L12	Sort Words with oy and oi
C9L18	Read Words with oi and oy
C10	Read Words with ou and ow
C10L5	Diphthongs ow and ou
S	Multisyllabic Words with Vowel Team Diphthongs
S	Multisyllabic Words with Vowel Diphthongs 2

**1.FR.9.PD**

Decode two-syllable base words with grade level letter-sound correspondences (e.g., napkin, cupcake, poodle, super).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C7-8	Compound Words
Code	Teacher Resources
C7	Compound Words
C7L13	Compound Words
C7L19	Spelling Compound Words
C8	Compound Words
C8L12	Compound Words
C8L13	Rapid Word Naming
C9	Two Syllables Dividing Between Consonants
C9L9	Compound Words
C9L22	Rapid Word Reading
C10	Two Syllables Between Vowel and Consonant
Ph L14	Syllables
Ph L48	Compound Words Blending
Ph L49	Compound Words Segmenting

**1.FR.9.PD**

Decode two-syllable base words with grade level letter-sound correspondences (e.g., napkin, cupcake, poodle, super).

Ph L50	Finding Compound Words in Connected Text
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**1.FR.10.PD**

Read high-frequency words.

Code	Digital Student Experience
IRFA	Text Fluency and Oral Reading Fluency Subtests
C1-C10	High Frequency Word Blocks
C1	HFW Practice Book: Pam and the Cap
C2	HFW Practice Book: Tim at Camp
C3	HFW Practice Book: On the Dot
C4	HFW Practice Book: My Hands and Feet
C5	HFW Practice Book: The Bun for Us
C6	HFW Practice Book: Where Is Jane?
C7	HFW Practice Book: Homes
C8	HFW Practice Book: I Like to Help
C9	HFW Practice Book: The Best Trip
C10	HFW Practice Book: How Can That Be?
Code	Classroom Resources
HFW	<a href="#">High Frequency Word: the</a>
ORF	<a href="#">Practicing Prosody "Diving with Dolphins"</a>
ORF	<a href="#">Practicing Prosody "The Rainy Day"</a>
ORF	<a href="#">Reading with Prosody</a>
ORF	<a href="#">Read with Expression</a>
Code	Teacher Resources
C1	High Frequency Words: and, they, see, has
C1	Priority Report Lesson for High Frequency Words
C1L14	Rapid Letter and Word Naming
C1L15	Read Sentences with HFWs
C2	High Frequency Words: this, is, his, go
C2L21	Rapid Letter and Word Naming
C2L22	Reading Sentences with HFWs
C3	High Frequency Words: here, are, you, they
C3	Priority Report Lesson for High Frequency Words



**1.FR.10.PD**

Read high-frequency words.

C3L22	Rapid Letter and Word Naming
C3L23	Reading Sentences with HFWs
C4	High Frequency Words: my, where, with, to
C4	Priority Report Lesson for High Frequency Words
C4L20	Rapid Letter and Word Naming
C4L21	Read Sentences with HFWs
C5	High Frequency Words: what, said, for, her
C5L16	Rapid Letter and Word Naming
C5L17	Reading Sentences with HFWs
C6	High Frequency Words: was, that, from, she
C6L15	Rapid Letter and Word Naming
C6L16	Reading Sentences with HFWs
C7	High Frequency Words: do, come, there, have, of, some
C7L15	Read High Frequency Words
C8	High Frequency Words: does, your, when, could, give, want
C8L14	Reading Sentences with HFWs
C9	High Frequency Words: was, the, from, she
C9	High Frequency Words: who, goes, put, why, because, thought
C9L20	Read High Frequency Words
C9L22	Rapid Word Naming
C10	High Frequency Words: good, many, their, too, would, look
C10	Reading with Meaning 10
C10L18	High Frequency Words
C10L19	Read High Frequency Words in Sentences
C11L13	High Frequency Words
HFW L4B	High Frequency Words Lesson: my, where, with, to

**1.FR.11.PD**

Decode words with inflectional suffixes (e.g., -ed, -ing, -s/es, -er).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C9B	Camping, Mitch's Big Fish Tales, Going on a Ride, Naptime

**1.FR.11.PD**

Decode words with inflectional suffixes (e.g., -ed, -ing, -s/es, -er).

C9	Inflected Endings
10B	The Hero, The Strange Noise
C10	Inflected Endings: -s, -ed, -ing
<b>Code</b>	<b>Teacher Resources</b>
C9	Inflected Endings
C9L13	Inflected Endings -s
C9L14	Inflected Endings -ing
C9L15	Inflected Endings -ed
C9L25	Spelling Words with -ed and -ing
C10	Inflected Endings
C10L3	Inflected Endings -ing
C10L4	Inflected Endings -ed

**Phonics Encoding (Word Writing)**

**Phonics Encoding is the process of translating a spoken word or sound into a written symbol to create words with recognizable meanings.**

**1.FR.12.PE**

Encode one-syllable words with consonant clusters and short vowel patterns (e.g., flat, drift, quit, stand, frost, sprint, strap).

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Spelling Subtest
C5	Word Masters
<b>Code</b>	<b>Teacher Resources</b>
C5L19	Spelling with Short U and Blends
Ph L11	Blend Sounds to Read and Spell Words

**1.FR.13.PE**

Encode one-syllable words with consonant digraphs and short vowel patterns (e.g., with, flash, chick, shaft, song).

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Spelling Subtest
C3	Word Masters
C4	Word Masters
C6	Word Masters

**1.FR.13.PE**

Encode one-syllable words with consonant digraphs and short vowel patterns (e.g., with, flash, chick, shaft, song).

C8	Word Masters
C9	Word Masters
<b>Code</b>	<b>Teacher Resources</b>
C1-C7	Spelling Lessons
C3-C4	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C3L24	Spelling with s-Blend and short o
C4L23	Spelling with Short /e/ and Blends
C5L19	Spelling with Short U and Blends
C8L17	Spelling Words with Digraphs /sh/ and /th/
C9L24	Spelling Words with ch and -tch
Ph	Digraphs and Trigraphs

**1.FR.14.PE**

Encode one-syllable words with double-letter endings (e.g., fill, pass, buzz).

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Spelling Subtest
C6-9	Word Masters
<b>Code</b>	<b>Teacher Resources</b>
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide

**1.FR.16.PE**

Encode final /v/ with -ve (e.g., give, love, have, five, solve, swerve).

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Spelling Subtest
C6-C9	Word Masters
<b>Code</b>	<b>Teacher Resources</b>
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide

**1.FR.17.PE**

Encode one-syllable words with initial or medial VCe patterns (e.g., use, lake, slime, choke, these).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C9	Word Masters
Code	Teacher Resources
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C5L20	Spelling CVCe with a_e and o_e
C6L17	Spelling CVCs with i_e and u_e
C7	Spelling Lesson: Silent e
S	Multisyllabic Words with vCe Syllables

**1.FR.18.PE**

Encode one-syllable words with predictable vowel-r patterns (e.g., shark, fork, her).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C9	Word Masters
Code	Teacher Resources
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide
S	Multisyllabic Words with R-Controlled Syllables

**1.FR.19.PE**

Encode one-syllable words with the most common spellings for final long vowel sounds (e.g., say, play, cry, why, tree, snow).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C9	Word Masters
Code	Teacher Resources
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide

**1.FR.20.PE**

Encode words phonetically, drawing on knowledge of sound-letter relationships.

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C9	Word Masters
Code	Teacher Resources
C1-C7	Spelling Lessons
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide
Ph L22	Decoding with Short u
C3L24	Spelling with s-Blend and short o
C4L23	Spelling with Short /e/ and Blends
C5L13	Beginning Blends sm, bl, br
C6L17	Spelling CVCs with i_e and u_e
C8L17	Spelling Words with Digraphs /sh/ and /th/
C9L24	Spelling Words with ch and -tch
C7	Spelling Lesson: Silent e
S	Multisyllabic Words with R-Controlled Syllables
Ph	Digraphs and Trigraphs
Ph L11	Blend Sounds to Read and Spell Words
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales

**1.FR.20.PE**

Encode words phonetically, drawing on knowledge of sound-letter relationships.

WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.FR.21.PE**

Encode words with inflectional suffixes that do not require a spelling change (e.g., jumps, jumped, jumping).

Code	Teacher Resources
C11L5	Inflected Endings
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide

**Handwriting**

**Handwriting is writing done by hand, using a pencil, pen, digital stylus, or another instrument.**

**1.FR.22.H**

Form upper and lowercase manuscript letters and numerals correctly with proportion, line awareness, and spacing (between words and letters).

Code	Digital Student Experience
C1	Letter Formation: Mm, Aa, Pp, Cc
C2	Letter Formation: Tt, Ii, Ss, Ll
C4	Letter Formation: Ff, Ee, Gg, Hh
C5	Letter Formation: Bb, Uu, Jj, Ww
C6	Letter Formation: Zz, Kk, Vv, Yy
C7	Letter Formation: Qq, Xx
Code	Teacher Resources
LA1-Z1	Letter Lessons: Letter Name Recognition
ER	Research Plan (Grade 1)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost

**1.FR.22.H**

Form upper and lowercase manuscript letters and numerals correctly with proportion, line awareness, and spacing (between words and letters).

WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.FR.23.H**

Produce manuscript writing with accuracy and automaticity.

<b>Code</b>	<b>Teacher Resources</b>
ER	Research Plan (Grade 1)
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes

**1.FR.23.H**

Produce manuscript writing with accuracy and automaticity.

WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**Fluency**

**Fluency is the ability to perform a task with automaticity, correctly and at an appropriate rate.**

**1.FR.24.F**

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

Code	Digital Student Experience
IRFA	Oral Reading Fluency Subtest
C1-C10	Books
Code	Classroom Resources
ORF	<a href="#">Read with Expression</a>
ORF	<a href="#">Reading with Prosody</a>
ORF	<a href="#">Practicing Prosody "The Rainy Day"</a>
ORF	<a href="#">Reading Rate "Water Recycled"</a>
ORF	<a href="#">Practicing Prosody "Diving with Dolphins"</a>
Code	Teacher Resources
ISIP ORF DAP	Passages 31-60
ISIP ORF PRP	The Green Team. Jean and Dean, Fred Has Ten Hens
ISIP PMP	The Red Ribbon, Ava and Sam, The Town Park, Taking Off, The Bat House, Polly's Day Out, The Bug in the Box, Mama's Tree
ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms



**1.FR.24.F**

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

ISIP ORF	Priority – Accuracy
ISIP ORF	Priority – Rate
ISIP ORF	Priority – Prosody
ISIP ORF	Priority Practice (Grade 1)
ISIP ORF	Rate Chart (Grade 1)
ISIP ORF	Progress Monitoring Instructions
ISIP ORF	Progress Monitoring Passages: Ava and Sam, Chipmunk City, Family Time, Pappoo, Red Ribbon, A Skateboard Dream, Picture Perfect, Samson's Song, Taking Off, The Town Park, Carnival!
C4B	Fred Has Ten Hens, Jean and Dean, Meg and the Hens, My Dog Has Fleas, My Hands and Feet, The Green Team
C5B	Fun at Home, Homes for Sale, The Blue Blimp
C6B	Just in Time, The Dunes, Time to Ride, My Mule
C7B	At the Farm, Ben and Steve at the Seaside, Hide and Seek, The Oatmeal Man, The Twin Mice
C8B	I Like to Help, King Zung and the Lark, The Shrimp and the Shark, Wait to Paint
C5L18	Passage Reading: Prosody
C7L16	Passage Reading: Prosody
C8L15	Passage Reading: Prosody
C8L16	Passage Reading: Prosody
C9L21	Passage Reading: Prosody
C10L20	Fluency
C11L14	Fluency

# Reading Comprehension

## Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

### 1.RC.1.RF

Ask questions about key details in a text.

Code	Teacher Resources
RC L3	Asking Questions Strategy (Grades K–1)
RC L69	Asking Questions, (Grades K–1)

### 1.RC.2.RF

Answer questions about key details in a text.

Code	Digital Student Experience
IRFA	Listening Comprehension and Reading Comprehension Subtests
C4B	Big Feet, My Hands and Feet, Where Is Coco?
C5B	The Bun for Us
C6B	Jen and Her New Friends, A Special Delivery for Dusty
C6	Genre Explorer: The Life Cycle of a Frog
C7B	Boats, Homes, At the Farm, The Big Game
C7	Genre Explorer: Buddy Bench
C8B	The Shrimp and the Shark, The Queen's Suitcase
C9B	The Mother Cat and Her Kittens, Elbert's Birthday, Naptime
Code	Classroom Resources
RC	<a href="#">Character Analysis "The Wise Crow"</a>
RC	<a href="#">Story Elements in "Lamps"</a>
RC	<a href="#">Theme with "Mr. Grump and the Beautiful Yard"</a>
Code	Teacher Resources
C7	Comprehension
C7	Persuasive Text Characteristics
C9	Comprehension, Lesson 1: The Mother Cat and Her Kittens
C10	Comprehension 10, Lesson 1: Spiders/Insects
RC L1	Making Predictions (Grades K–1)
RC L3	Asking Questions Strategy (Grades K–1)
RC L5	Summarizing Strategy (Grades K–1)

**1.RC.2.RF**

Answer questions about key details in a text.

RC L10	Main Idea (Grade 1)
RC L17	Author's Purpose (Grade 1)
RC L20	Drawing Conclusions (Grade 1)
RC L25	Cause and Effect (Grade 1)
RC L30	Sequencing (Grade 1)
RC L40	Problem–Solution (Grade 1)
RC L46	Compare–Contrast (Grade 1)
RC L64	Main Idea – Nonfiction (Grades K–1)
RC L65	Identifying Details (Grades K–1)
RC L68	Making Inferences (Grades K–1)
RC L69	Asking Questions, (Grades K–1)
RC L70	Characteristics of Characters (Grades K–1)

**1.RC.3.RF**

Retell (orally or in writing) a text read aloud, including main idea and key details to demonstrate understanding of the central message or topic.

Code	Digital Student Experience
IRFA	Listening Comprehension and Reading Comprehension Subtests
C5B	Fun at Home, The Blue Blimp, Where Will They Ride?
C6B	The Dunes, Just in Time
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game
C7B	Just the Right Size, The Oatmeal Man, The Big Game
C7B	Homes, Boats
C8B	The Queen's Suitcase, The Fox Pack
C9B	The Flying Pizza, Mitch's Big Fish Tales
C9	Passages: Earthworms Help, The Colt
Code	Classroom Resources
RC	<a href="#">Story Elements in "Lamps"</a>
Code	Teacher Resources
C7	Comprehension
RC L5	Summarizing Strategy (Grades K–1)
RC L10	Main Idea (Grade 1)
RC L30	Sequencing (Grade 1)
RC L40	Problem–Solution (Grade 1)

**1.RC.3.RF**

Retell (orally or in writing) a text read aloud, including main idea and key details to demonstrate understanding of the central message or topic.

RC L64	Main Idea – Nonfiction (Grades K-1)
RC L65	Identifying Details (Grades K-1)
RC L68	Making Inferences (Grades K-1)
RC	Determining Theme

**1.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
C1-C10	Books
Code	Classroom Resources
RC	<a href="#">Character Analysis "The Wise Crow"</a>
RC	<a href="#">Theme with "Mr. Grump and the Beautiful Yard"</a>
RC	<a href="#">Story Elements: "Lamps"</a>
RC	<a href="#">Persuasive Text Characteristics</a>
Code	Teacher Resources
LD	Identify and Use Direction Words
C7	Comprehension
C7	Persuasive Text Characteristics
RC L10	Main Idea (Grade 1)
RC L25	Cause and Effect (Grade 1)
RC L40	Problem–Solution (Grade 1)
RC L64	Main Idea – Nonfiction (Grades K-1)
RC L68	Making Inferences (Grades K-1)
VOC L22	Context Clues
VOC L24	Homophones (Grade 1)

**1.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make predictions and inferences about what happens in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension and Listening Comprehension Subtests

**1.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make predictions and inferences about what happens in a text.

Code	Teacher Resources
RC L1	Making Predictions (Grades K–1)
RC L20	Drawing Conclusions (Grade 1)
RC L68	Making Inferences (Grades K–1)

**1.RC.6.RF**

Demonstrate comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Text Fluency, Oral Reading Fluency, and Listening Comprehension Subtests
Code	Classroom Resources
RC	<a href="#">Character Analysis "The Wise Crow"</a>
RC	<a href="#">Story Elements in "Lamps"</a>
RC	<a href="#">Theme with "Mr. Grump and the Beautiful Yard"</a>
Code	Teacher Resources
C7	Comprehension
C7	Persuasive Text Characteristics
RC L1	Making Predictions (Grades K–1)
RC L3	Asking Questions Strategy (Grades K–1)
RC L5	Summarizing Strategy (Grades K–1)
RC L10	Main Idea (Grade 1)
RC L17	Author's Purpose (Grade 1)
RC L20	Drawing Conclusions (Grade 1)
RC L25	Cause and Effect (Grade 1)
RC L30	Sequencing (Grade 1)
RC L40	Problem–Solution (Grade 1)
RC L46	Compare–Contrast (Grade 1)
RC L64	Main Idea – Nonfiction (Grades K–1)
RC L65	Identifying Details (Grades K–1)
RC L68	Making Inferences (Grades K–1)
RC L69	Asking Questions, (Grades K–1)
RC L70	Characteristics of Characters (Grades K–1)

## Reading Literature

Reading Literature includes skills that are specific to literature.

### 1.RC.7.RL

Describe the major characters and settings in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension and Listening Comprehension Subtests
C4B	Fred Has Ten Hens, Jean and Dean
C5B	The Bun for Us, Fun at Home
C7B	The Big Game, Mr. Grump and the Beautiful Yard, Take That Off Stage, Where Will They Ride?
C8B	The Shrimp and the Shark, A Big Sneeze, I Like to Help
Code	Classroom Resources
RC	<a href="#">Character Analysis "The Wise Crow"</a>
RC	<a href="#">Story Elements in "Lamps"</a>
Code	Teacher Resources
RC	Story Elements: Where Is Coco?
RC	Story Elements: Wake Up!
RC L34	Setting (Grades K–1)
RC L70	Characteristics of Characters (Grades K–1)

### 1.RC.8.RL

Describe the settings (when and where) and events in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension and Listening Comprehension Subtests
C4B	Fred Has Ten Hens, Jean and Dean
C5B	The Bun for Us, Fun at Home
C7B	The Big Game, Mr. Grump and the Beautiful Yard, Take That Off Stage, Where Will They Ride?
C8B	The Shrimp and the Shark, A Big Sneeze, I Like to Help
Code	Classroom Resources
RC	<a href="#">Story Elements in "Lamps"</a>
Code	Teacher Resources
RC	Story Elements: Where Is Coco?
RC	Story Elements: Wake Up!
RC L34	Setting (Grades K–1)

**1.RC.9.RL**

Compare and contrast the adventures and experiences of characters in texts.

Code	Digital Student Experience
C7B	Ben and Steve at the Seaside, Just the Right Size
C8B	Shel and Beth
Code	Teacher Resources
C7	Comprehension
RC L46	Compare and Contrast (Grade 1)

**1.RC.10.RL**

Explain how visual images support a text by clarifying story elements (settings, characters, and events).

Code	Digital Student Experience
IRFA	Reading Comprehension and Listening Comprehension Subtests
C4B	Fred Has Ten Hens, Jean and Dean
C5B	The Bun for Us, Fun at Home
C7B	At the Farm, Mr. Grump and the Beautiful Yard
C8B	A Big Sneeze, I Like to Help, The Wise Crow
C10B	The Hero, Who Is Following Us?
Code	Classroom Resources
RC	<a href="#">Story Elements in "Lamps"</a>
Code	Teacher Resources
C7	Comprehension
RC	Story Elements: Where Is Coco?
RC	Story Elements: Wake Up!
RC L30	Sequencing (Grade 1)
RC L34	Setting (Grades K–1)
RC L70	Characteristics of Characters (Grades K–1)

**1.RC.11.RL**

Identify the narrator at various points in a text.

Code	Teacher Resources
RC	Point of View
EOD	The Little Red Hen

**1.RC.12.RL**

Identify major differences between types of text and text features (e.g., title, author, illustrator, bold font, italics).

Code	Digital Student Experience
C7B	Just the Right Size
Code	Teacher Resources
RC L17	Author's Purpose (Grade 1)

**Reading Information**

Reading Information includes skills that are specific to non-fiction texts.

**1.RC.13.RI**

Identify reasons an author provides to support the main points in a text.

Code	Digital Student Experience
C6B	Pets: Fish
C6	Genre Explorer: The Life Cycle of a Frog
Code	Classroom Resources
RC	<a href="#">Persuasive Text Characteristics</a>
Code	Teacher Resources
C6	Informational Text Characteristics
C7	Persuasive Text Characteristics

**1.RC.15.RI**

Identify text elements (e.g., title, captions, photographs, diagrams, descriptions) in an informational text.

Code	Digital Student Experience
C5B	Pets: Snakes (BPA)
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game
C6B	Pets: Fish
C10B	How Mountains Form, Spiders, Whales
Code	Teacher Resources
C6	Informational Text Characteristics

**1.RC.16.RI**

Use text features (e.g., title, author, illustrator, table of contents, bold font, italics) to locate key facts and information

Code	Digital Student Experience
C5B	Pets: Snakes (BPA)



**1.RC.16.RI**

Use text features (e.g., title, author, illustrator, table of contents, bold font, italics) to locate key facts and information

C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game
C6B	Pets: Fish
C10B	How Mountains Form, Spiders, Whales
<b>Code</b>	<b>Teacher Resources</b>
C6	Informational Text Characteristics

**1.RC.17.RI**

Explain how visual images (e.g., charts, graphs, illustrations) support a text by clarifying or providing key details.

<b>Code</b>	<b>Digital Student Experience</b>
C5B	Pets: Snakes (BPA)
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game
C10B	How Mountains Form, Spiders, Whales
<b>Code</b>	<b>Teacher Resources</b>
C6	Informational Text Characteristics

**1.RC.18.RI**

Identify the author's purpose of a text.

<b>Code</b>	<b>Digital Student Experience</b>
C6	Genre Explorer: The Life Cycle of a Frog, Hullaballoon Game
C7	Genre Explorer: Buddy Bench, Hullaballoon Game
<b>Code</b>	<b>Classroom Resources</b>
RC	<a href="#">Persuasive Text Characteristics</a>
<b>Code</b>	<b>Teacher Resources</b>
C7	Persuasive Text Characteristics
RC L17	Author's Purpose (Grade 1)

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

### 1.V.1

Determine or clarify the meaning of words and phrases in texts read aloud.

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
C1-C10	Books
Code	Teacher Resources
ISIP ER	Teacher Resource Lessons: ISIP – Vocabulary
VOC L7	Synonyms
VOC L30	Antonym/Synonym Review (Grade 1)
VOC L29	Multiple-Meaning Words (Homographs)
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Conceptual Sort
VOC L4	Sorting

### 1.V.2

Use sentence-level clues to identify the meaning of words or phrases.

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
C1-C10	Books
Code	Teacher Resources
ISIP ER	Timed Reading with Meaning
C2L24	Reading for Meaning
C3L26	Reading for Meaning
C4L25	Reading for Meaning
C5L21	Reading for Meaning
C6L18	Reading for Meaning
C7L20	Reading for Meaning
C8L19	Reading for Meaning
C9L28	Reading for Meaning

**1.V.2**

Use sentence-level clues to identify the meaning of words or phrases.

C10L24	Reading for Meaning
VOC L22	Context Clues
VOC L24	Homophones (Grade 1)
VOC L27	Homographs (Grade 1)
LD	Identify and Use Direction Words
WE 5	Fred Has Ten Hens

**1.V.3**

Sort and categorize words by concepts.

Code	Digital Student Experience
ISIP ER	Vocabulary and Reading Comprehension Subtests
Code	Teacher Resources
VOC	Conceptual Sort
VOC	Closed Conceptual Sort
VOC L3	Conceptual Sort
VOC L4	Sorting
LD	Identify and Use Direction Words

**1.V.4**

Distinguish shades of meaning among adjectives differing in intensity/degree (e.g., scared, afraid, terrified, horrified).

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
Code	Teacher Resources
VOC L7	Synonyms
VOC L30	Antonym/Synonym Review (Grade 1)

**1.V.5**

Use base words and their inflectional forms (e.g., look, looks, looking) and common prefixes and suffixes (e.g., re-, pre-, -ful, -less) as clues to meaning.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest

**1.V.5**

Use base words and their inflectional forms (e.g., look, looks, looking) and common prefixes and suffixes (e.g., re-, pre-, -ful, -less) as clues to meaning.

C9	Inflected Endings
C10	Inflected Endings
<b>Code</b>	<b>Classroom Resources</b>
VOC	<a href="#">Savvy Suffixes</a>
<b>Code</b>	<b>Teacher Resources</b>
C9	Inflected Endings
C10	Inflected Endings
C8L19	Reading for Meaning
C9L28	Reading for Meaning
C10L24	Reading for Meaning
VOC L15	Prefixes (un- and re-)
VOC L18	Suffixes (-er, -ful, -ly)

## Writing

### Style

**Writing style includes different types of writing for different purposes.**

**1.W.1.S**

Write an opinion piece about a topic or text, including at least one supporting reason.

<b>Code</b>	<b>Teacher Resources</b>
WE 7	Fun at Home
WE 9	The Dunes
WE 12	Boats
WE 16	The Best Trip
WE 17	The Wise Crow
WE 20	George Washington Carver

**1.W.2.S**

Write an informative or explanatory piece about a topic, using facts from a source.

<b>Code</b>	<b>Teacher Resources</b>
WE 7	Fun at Home
WE 8	Late for the Game
WE 11	Homes

**1.W.2.S**

Write an informative or explanatory piece about a topic, using facts from a source.

WE 12	Boats
WE 13	A Big Sneeze
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.W.3.S**

Write a narrative, using a logical sequence of events.

Code	Teacher Resources
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 13	A Big Sneeze
WE 15	Mitch's Big Fish Tales
WE 17	The Wise Crow
WE 18	The Hero

**Production****Writing production includes volume and clarity of writing, the writing process, and research.****1.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, and grade-appropriate conventions.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark

**1.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, and grade-appropriate conventions.

WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.W.5.P**

Organize writing to include a sense of closure.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.W.6.P**

Use transitional words to connect ideas.

Code	Teacher Resources
WE 11	Homes
WE 12	Boats
WE 15	Mitch's Big Fish Tales

**1.W.7.P**

Revise writing to expand simple sentences by adding details as appropriate.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.W.8.P**

Edit writing to include K-1 language conventions for publishing.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow

**1.W.8.P**

Edit writing to include K-1 language conventions for publishing.

WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.W.9.P**

Participate in teacher-led research projects and gather information from experiences and/or provided sources to produce a response.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 11	Homes
WE 12	Boats
WE 14	King Zung and the Lark
WE 16	The Best Trip
WE 19	The Three Little Bugs
WE 20	George Washington Carver

## Collaborative Communication

### Oral Language

**Oral language is the system through which one uses spoken words to express knowledge, ideas, and feelings.**

**1.CC.1.OL**

Participate in collaborative conversations, following class created discussion guidelines.

Code	Teacher Resources
C7	Comprehension
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game



**1.CC.1.OL**

Participate in collaborative conversations, following class created discussion guidelines.

WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.CC.2.OL**

Ask and answer questions orally about what a speaker says to gather additional information and clarify understanding.

Code	Teacher Resources
C7	Comprehension
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales

**1.CC.2.OL**

Ask and answer questions orally about what a speaker says to gather additional information and clarify understanding.

WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**Presentation**

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

**1.CC.3.P**

Use relevant details to express ideas and feelings when orally describing people, places, things, and events.

Code	Teacher Resources
C7	Comprehension
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero

**1.CC.3.P**

Use relevant details to express ideas and feelings when orally describing people, places, things, and events.

WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.CC.4.P**

Use visual displays to clarify ideas, thoughts, and feelings.

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit
WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.CC.5.P**

Speak audibly in collaborative communication and presentations.

Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 2	See Sam Sit

**1.CC.5.P**

Speak audibly in collaborative communication and presentations.

WE 3	Dots and Spots
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 6	My Dog Has Fleas
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

## Language

**Structures**

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**1.L.1.S**

Use concrete nouns.

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
Code	Teacher Resources
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes

**1.L.1.S**

Use concrete nouns.

WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.2.S**

Use proper nouns.

Code	Teacher Resources
C7	Comprehension
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.3.S**

Use irregular plural nouns (e.g., children, mice).

Code	Digital Student Experience
IRFA	Vocabulary Subtest

**1.L.4.S**

Use singular possessive common and proper nouns.

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
Code	Teacher Resources
C7	Comprehension
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.5.S**

Use personal pronouns.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
WE 1	Sam Tips the Lamp
WE 4	The Toads Are Lost
WE 5	Fred Has Ten Hens
WE 9	The Dunes
WE 13	A Big Sneeze

**1.L.5.S**

Use personal pronouns.

WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.6.S**

Use pronoun/antecedent agreement.

Code	Teacher Resources
WE 17	The Wise Crow
WE 18	The Hero

**1.L.7.S**

Use common adjectives.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
Code	Teacher Resources
ISIP ER LC	Adjectives, Tiers 2 and 3
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero

**1.L.7.S**

Use common adjectives.

WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.8.S**

Use article adjectives (a, an, the).

Code	Teacher Resources
WE 11	Homes

**1.L.9.S**

Use regular past, present, and future tense verbs.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.10.S**

Use singular and plural nouns with verbs that agree in basic sentences (e.g., He hops. We hop.).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
C7	Comprehension



**1.L.10.S**

Use singular and plural nouns with verbs that agree in basic sentences (e.g., He hops. We hop.).

WE 9	The Dunes
WE 10	Where Is Jane?
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.11.S**

Use conjunctions (and, but, or).

Code	Teacher Resources
WE 15	Mitch's Big Fish Tales
WE 17	The Wise Crow
WE 19	The Three Little Bugs

**1.L.12.S**

Produce and expand simple sentences independently, using simple and compound subjects and predicates.

Code	Teacher Resources
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow

**1.L.12.S**

Produce and expand simple sentences independently, using simple and compound subjects and predicates.

WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**Conventions**

**Conventions involve the correct use of mechanics in writing.**

**1.L.13.C**

Capitalize the first word in a sentence.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.14.C**

Capitalize the pronoun "I."

Code	Teacher Resources
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?

**1.L.14.C**

Capitalize the pronoun "I."

WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.15.C**

Capitalize dates.

Code	Teacher Resources
WE 12	Boats
WE 13	A Big Sneeze
WE 18	The Hero
WE 20	George Washington Carver

**1.L.16.C**

Capitalize names of people.

Code	Teacher Resources
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow

**1.L.16.C**

Capitalize names of people.

WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.17.C**

Use all end punctuation marks.

Code	Teacher Resources
ER	Research Plan (Grade 1)
WE 7	Fun at Home
WE 8	Late for the Game
WE 9	The Dunes
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**1.L.18.C**

Use commas in dates.

Code	Teacher Resources
WE 12	Boats
WE 13	A Big Sneeze
WE 18	The Hero
WE 20	George Washington Carver

# Grade 2

## Foundational Reading

### Phonics Decoding (Word Reading)

**Decoding is the process of transforming graphemes (letter or letter combinations that stand for one sound) into phonemes (sounds) and then blending the sounds to form words with recognizable meanings.**

#### 2.FR.1.PD

Decode one-syllable words with vowel teams (e.g., haul, straw, clue, chief, key, bread).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C9-C11	The Oddballs
Code	Classroom Resources
Ph	<a href="#">OI vs OY</a>
Code	Teacher Resources
C10L15	Read Words with Vowel Digraphs aw and au
C10L16	Spell and Read Words with Vowel Digraphs aw and au
C11L4	Short /e/ Spelled ea
C11L7	Variant Vowel
C11L8	Variant Vowel /oo/ as in foot
Ph L54	Read Words with oy and oi
Ph L56	Diphthongs ow and ou
Ph L57	Vowel Digraphs /au/ and /aw/
S	Multisyllabic Words with Vowel Team Diphthongs
S	Multisyllabic Words with Vowel Diphthongs 1
S	Multisyllabic Words with Vowel Diphthongs 2

#### 2.FR.2.PD

Decode one-syllable words containing multiple sounds of c and g (e.g., clamp, sent, cinch; goat, gland, germ, gem).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
Code	Teacher Resources
Ph L23	Decoding with Soft c

**2.FR.2.PD**

Decode one-syllable words containing multiple sounds of c and g (e.g., clamp, sent, cinch; goat, gland, germ, gem).

Ph L24	Decoding with Soft g
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**2.FR.3.PD**

Decode words with silent letters (e.g., knit, gnat, wrap, comb).

**Code****Classroom Resources**

Ph

[Silent Letter Combinations: Decoding MB](#)

Ph

[Silent Letter Combinations: Orthographic Mapping MB](#)**2.FR.4.PD**

Decode two-syllable base words with grade level letter-sound correspondences (e.g., dollar, wrestle, kidney).

**Code****Digital Student Experience**

IRFA

Alphabetic Decoding Subtest

C7-8

Compound Words

**Code****Classroom Resources**

Ph

[Decoding Compound Words](#)

Ph

[VCCV Patterns in Two-Syllable Words](#)

Ph

[Final Stable Syllable BLE](#)

Ph

[Final Stable Syllable DLE](#)

Ph

[Final Stable Syllables BLE and DLE](#)

Ph

[Final Stable Syllables CLE](#)

Ph

[Final Stable Syllables GLE and FLE](#)

Ph

[Final Stable Syllables PLE and TLE](#)

Ph

[Final Stable Syllables SLE and ZLE](#)**Code****Teacher Resources**ISIP ER  
AD

Tier 1: Final Stable Syllables – [ple &amp; [tle

ISIP ER  
AD

Tier 1: Final Stable Syllables – n[kle, n[cle

ISIP ER  
AD

Tier 1: Final Stable Syllables and Derivative Review

ISIP ER  
AD

Tier 1: Final Stable Syllables – [gle, [fle, [sle, [zle

ISIP ER  
AD

Tier 1: Final Stable Syllables – [ble &amp; [dle

**2.FR.4.PD**

Decode two-syllable base words with grade level letter-sound correspondences (e.g., dollar, wrestle, kidney).

ISIP ER AD	Tier 1: Final Stable Syllables – n[gle
ISIP ER AD	Tier 1: Final Stable Syllables – Double CCle
C7	Compound Words
C7L13	Compound Words
C7L19	Spelling Compound Words
C8	Compound Words
C8L12	Compound Words
C8L13	Rapid Word Naming
C9	Two Syllables Dividing Between Consonants
C9L9	Compound Words
C9L22	Rapid Word Reading
C10	Two Syllables Between Vowel and Consonant
Ph L14	Syllables
Ph L48	Compound Words Blending
Ph L49	Compound Words Segmenting
Ph L50	Finding Compound Words in Connected Text
S	Multisyllabic Words with Closed Syllables

**2.FR.5.PD**

Decode with common prefixes and suffixes (e.g., un-, re-, -ly, -able).

<b>Code</b>	<b>Digital Student Experience</b>
C11	Prefixes, Suffixes
C12	Living Lessons: Vocabulary
C12B	Earth: The Changing Surface
<b>Code</b>	<b>Teacher Resources</b>
C11L1	Prefixes: pre, re, un, mis, dis
C11L1	Prefixes
VOC	Affixes -ion, -tion, -sion
VOC L16	Prefixes (mis-, dis-, un-, re-)
VOC L19	Suffixes (-less, -ful, -y, -ly)
VOC L21	Affixes

## Phonics Encoding (Word Writing)

**Phonics Encoding is the process of translating a spoken word or sound into a written symbol to create words with recognizable meanings.**

### 2.FR.6.PE

Encode one-syllable words with consonant trigraphs and short vowel patterns (e.g., catch, judge).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C9	Word Masters
Code	Teacher Resources
C1-C7	Spelling Lessons
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C3L24	Spelling with s-Blend and short o
C4L23	Spelling with Short /e/ and Blends
C5L19	Spelling with Short U and Blends
C9L24	Spelling Words with ch and -tch
Ph	Digraphs and Trigraphs
Ph	Beginning Trigraph thr-
Ph	Final Consonant Trigraphs

### 2.FR.7.PE

Encode two-syllable words with short vowels (e.g., candid, combat).

Code	Teacher Resources
C7L19	Spelling Compound Words
C9L9	Compound Words
S	Multisyllabic Words with Closed Syllables

### 2.FR.9.PE

Encode two-syllable words with medial VCe patterns (e.g., compete, mistake, console).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C7	Word Masters
Code	Teacher Resources
C5L20	Spelling CVCe with a_e and o_e
C6L17	Spelling CVCs with i_e and u_e



**2.FR.9.PE**

Encode two-syllable words with medial VCe patterns (e.g., compete, mistake, console).

C7	Spelling Lesson: Silent e
S	Multisyllabic Words with VCe Syllables

**2.FR.10.PE**

Encode one-syllable words with less predictable vowel-r patterns (e.g., girl, burn, world).

Code	Digital Student Experience
IRFA	Spelling Subtest
C9	Word Masters Game
Code	Teacher Resources
ISIP ER	Spelling Interventions
C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide
S	Multisyllabic Words with R-Controlled Syllables

**2.FR.11.PE**

Encode two-syllable words with open syllables (e.g., robot, music, jumbo).

Code	Teacher Resources
S	Multisyllabic Words with Open Syllables

**2.FR.12.PE**

Encode long vowel patterns (e.g., wild, told, kind, most, colt).

Code	Digital Student Experience
IRFA	Spelling Subtest
C3-C9	Word Masters
Code	Teacher Resources
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide

**2.FR.13.PE**

Encode one-syllable words with common vowel teams (e.g., rain, pay; beach; high, pie; boat, snow, toe; book; new, moon).

Code	Digital Student Experience
IRFA	Spelling Subtest
C9-C11	The Oddballs

**2.FR.13.PE**

Encode one-syllable words with common vowel teams (e.g., rain, pay; beach; high, pie; boat, snow, toe; book; new, moon).

C5-C9	Word Masters Game
Code	Teacher Resources
ISIP ER	Spelling Interventions
C5-C11	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C10L6	Spell with ou and ow
C10L16	Spell and Read Words with Vowel Digraphs aw and au
C11L4	Short /e/ Spelled ea
S	Multisyllabic Words with Vowel Teams

**2.FR.14.PE**

Encode one-syllable words with diphthongs (i.e., oi, oy, ou, ow).

Code	Digital Student Experience
IRFA	Spelling Subtest
C9-C11	The Oddballs
C5-C9	Word Masters Game
Code	Classroom Resources
Ph	<a href="#">OI vs OY</a>
Code	Teacher Resources
ISIP ER	Spelling Interventions
C5-C11	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C9L27	Spelling Words with oi and oy
C10L6	Spell with ou and ow
S	Multisyllabic Words with Vowel Team Diphthongs
S	Multisyllabic Words with Vowel Diphthongs 1
S	Multisyllabic Words with Vowel Diphthongs 2

**2.FR.15.PE**

Encode two-syllable words with consonant-le (Cle) (e.g., candle, noble, steeple, startle, giggle, sparkle).

Code	Teacher Resources
C10L22	Spelling with Endings y and le

**2.FR.16.PE**

Encode one and two-syllable words with common prefixes and suffixes, applying spelling changes [e.g., -e drop (game to gaming); doubling (run to running); change y to i (cry to cries)] to the base word when necessary.

Code	Digital Student Experience
IRFA	Spelling Subtest
Code	Teacher Resources
C10	Inflected Endings
C10L3	Inflected Ending -ing
C10L4	Inflected Ending -ed
C10L23	Spelling – Changing the y to i
C11L5	Inflected Endings

**Fluency**

**Fluency is the ability to perform a task with automaticity, correctly and at an appropriate rate.**

**2.FR.18.F**

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

Code	Digital Student Experience
IRFA	Oral Reading Fluency Subtest
Code	Teacher Resources
ISIP ORF	Priority – 2nd Grade Practice
ISIP ORF DAP	Passages 61-90
ISIP ORF PRP	Going to the Vet, Insects, The Water Cycle
ISIP ORF PMP	Pappoo, Family Time, A Friend in Need, Picture Perfect, The Finish Line, Mr. Mo's Spice Shop, The Book Drive, Oscar's Problem, Turtle Run, The Tree House, My Sister Jenny, Winter in the Woods
ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
ISIP ORF	Priority – Accuracy
ISIP ORF	Priority – Rate

**2.FR.18.F**

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

ISIP ORF	Priority – Prosody
ISIP ORF	Priority Practice (Grade 2)
ISIP ORF	Rate Chart (Grade 2)
ISIP ORF	Progress Monitoring Instructions
ISIP ORF	Progress Monitoring Passages: Ava and Sam, Chipmunk City, Family Time, Pappoo, Red Ribbon, A Skateboard Dream, Picture Perfect, Samson's Song, Taking Off, The Town Park, Carnival!
C6-C11	Fluency Passages
C7L16	Passage Reading: Prosody
C8L15	Passage Reading: Prosody
C8L16	Passage Reading: Prosody
C9L21	Passage Reading: Prosody
C10L20	Fluency
C11L14	Fluency

## Reading Comprehension

### Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

**2.RC.1.RF**

Ask questions about key details in a text.

Code	Teacher Resources
RC L4	Asking Questions (Grades 2-3)

**2.RC.2.RF**

Answer questions about key details in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C6B	The Dunes, The Kid in the Mask

**2.RC.2.RF**

Answer questions about key details in a text.

C7B	Fun at the Pond, Just the Right Size, Take That Off Stage, The Oatmeal Man, The Twin Mice
C8B	The Shrimp and the Shark, The Fox Pack
C9B	A Trip to the Dentist, Coach Chapman, Roy and Troy Like Trains, Treasure Hunt at Pirate's Bay, Winter Snowstorm
C10B	Shopping with Mom, The Three Little Bugs, Humphrey the Humpback Whale, The Hero
C11B	The Queen's Suitcase, The Three Little Bugs, Who is Following Us?
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea
C11B	Genres World: Rumpelstiltskin, The Golden Goose
C11	Genres World: The Fox and the Leopard Venn Diagram, The Bear and the Bees Sequencing, Character Analysis
C12B	Fossil Hunters: The Black Hills Dig; Weather Watchers, Mission Incredible, Brookside's Best Science Fair Ever!
C12	Living Lessons: Summarization 1, Main Idea, Inference
<b>Code</b>	<b>Classroom Resources</b>
RC	<a href="#">First Person or Third Person</a>
RC	<a href="#">Dramatic Elements</a>
RC	<a href="#">Making Inferences</a>
<b>Code</b>	<b>Teacher Resources</b>
C7	Comprehension
C12	Main Idea
C12	Summarizing
RC L4	Asking Questions (Grades 2-3)
RC L6	Summarizing Strategy (Grades 2-3)
RC L11	Main Idea (Grade 2)
RC L18	Author's Purpose (Grade 2)
RC L21	Drawing Conclusions (Grade 2)
RC L27	Compare and Contrast (Grade 2)
RC L31	Sequencing (Grade 2)
RC L35	Setting (Grade 2)
RC L38	Character (Grade 2)

**2.RC.2.RF**

Answer questions about key details in a text.

RC L41	Problem and Solution (Grade 2)
RC L43	Cause and Effect (Grade 2)
RC L67	Summarizing (Grades 2-3)
RC	Poetry: Visual Patterns and Structure
RC	Determining Theme
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
RC	Characteristics of Fairy Tales

**2.RC.3.RF**

Retell (orally or in writing) a text read aloud including main idea and key details to demonstrate understanding of the central message or topic.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C7B	Just the Right Size, The Oatmeal Man, The Big Game
C8B	Wait to Paint, The Fox Pack
C9B	A Trip to the Dentist, The Flying Pizza, Mitch's Big Fish Tales, Elbert's Birthday
C9B	A Trip to the Dentist, The Wise Crow
C10B	The Three Little Bugs, Humphrey the Humpback Whale, A Star is Born, Who is Following Us?
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea
C11B	Genres World: Rumpelstiltskin, The Golden Goose
C11	Genres World: The Wolf and Crane Sort, The Fox and the Leopard Venn Diagram
C11	Genres World: The Bear and the Bees Sequencing, The Lion and the Mouse
C12B	Weather Watchers, Mission Incredible, Fields of Change, Brookside's Best Science Fair Ever!
Code	Teacher Resources
C10L17	Comprehension: Character Analysis
C11	Comprehension 11
RC	Point of View
RC	Determining Theme

**2.RC.3.RF**

Retell (orally or in writing) a text read aloud including main idea and key details to demonstrate understanding of the central message or topic.

RC L6	Summarizing Strategy (Grades 2-3)
RC L11	Main Idea (Grade 2)
RC L27	Compare and Contrast (Grade 2)
RC L31	Sequencing (Grade 2)
RC L67	Summarizing (Grades 2-3)
WE 8	Late for the Game
WE 14	King Zung and the Lark
WE 18	The Hero
WE 19	The Three Little Bugs

**2.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
C11	Prefixes
C11	Suffixes
Code	Classroom Resources
VOC	<a href="#">Context Clues</a>
VOC	<a href="#">Word Detectives</a>
VOC	<a href="#">Honing in on Homographs</a>
VOC	<a href="#">Homographs in Context</a>
VOC	<a href="#">Identifying Homophones</a>
VOC	<a href="#">Identify and Use Homophones</a>
VOC	<a href="#">Homophones</a>
VOC	<a href="#">Identify and Explain Antonyms</a>
VOC	<a href="#">Identifying Antonyms</a>
VOC	<a href="#">Identify and Map Synonyms</a>
VOC	<a href="#">Identifying Synonyms</a>
VOC	<a href="#">Shades of Meaning-Synonyms</a>
VOC	<a href="#">Understanding Affixes</a>
VOC	<a href="#">Prefixes (mis, dis, un, re)</a>
VOC	<a href="#">Prefixes un- and re-</a>

**2.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

VOC	<a href="#">Suffixes with -ion</a>
Code	Teacher Resources
ISIP ER	Vocabulary and Reading Comprehension Lessons
C10L24	Reading for Meaning
C11L1	Prefixes
C12L10	Vocabulary: Context
VOC	Homographs
VOC L8	Synonyms
VOC L12	Antonyms
VOC L13	Antonyms
VOC L14	Antonyms
VOC L16	Prefixes (mis-, dis-, un-, re-)
VOC L19	Suffixes (-less, -ful, -y, -ly)
VOC L21	Affixes
VOC L22	Context Clues
VOC L23	Context Clues
VOC L25	Homophones (Grade 2)
VOC L28	Multiple-Meaning Words (Homographs)
VOC L31	Antonym and Synonym Review

**2.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make predictions and inferences about what happens in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension and Listening Comprehension Subtests
C10B&P	The Strange Noise, The Three Little Bugs, The Hero, Humphrey the Humpback Whale, Who Is Following Us?
C11B&P	The Three Little Bugs, The Dirt Detectives, Who Is Following Us?
C12B	Mission Incredible, Weather Watchers, Fields of Change, A View from Above, Brookside's Best Science Fair Ever!
C12	Living Lessons: Inference
Code	Teacher Resources
C12	Inferencing and Drawing Conclusions



**2.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make predictions and inferences about what happens in a text.

RC L21	Drawing Conclusions (Grade 2)
RC L23	Making Inferences (Grade 2)
WE 24	Fields of Change: Spring/Summer

**2.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
Code	Classroom Resources
RC	<a href="#">First Person or Third Person</a>
RC	<a href="#">Dramatic Elements</a>
RC	<a href="#">Making Inferences</a>
RC	<a href="#">Elements of Poetry</a>
RC	<a href="#">Poetic Elements</a>
Code	Teacher Resources
ER	Poetry: Poetic Elements
ER	Elements of Poetry 2
RC	Visual Patterns and Structures in Poetry
RC	Determining Theme
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
RC	Point of View
EOD	The Little Red Hen
C7	Comprehension
C11	Informational Text Characteristics
C11	Argumentative Text Characteristics
C12	Summarizing
C12	Cause and Effect
C12L8A	Representing Text
RC L6	Summarizing Strategy (Grades 2-3)
RC L11	Main Idea (Grade 2)
RC L18	Author's Purpose (Grade 2)
RC L21	Drawing Conclusions (Grade 2)

**2.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

RC L23	Making Inferences (Grade 2)
RC L27	Compare and Contrast (Grade 2)
RC L31	Sequencing (Grade 2)
RC L35	Setting (Grade 2)
RC L38	Character (Grade 2)
RC L41	Problem and Solution (Grade 2)
RC L43	Cause and Effect (Grade 2)
RC L66	Main Idea – Nonfiction (Grades 2-3)
RC L67	Summarizing (Grades 2-3)

**Reading Literature****Reading Literary includes skills that are specific to literature.****2.RC.7.RL**

Describe a character's traits.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C10B	The Three Little Bugs, Humphrey the Humpback Whale, A Star Is Born, Who Is Following Us?
C11B	Winter Snowstorm
C11B	Genres World: The Wolf and the Crane, The Fox and the Leopard
C11	Genres World: Character Analysis, Fox and Leopard Venn Diagram, The Wolf and Crane Sort
C12B	Fields of Change
Code	Teacher Resources
C10L17	Comprehension: Character Analysis
C12	Summarizing
RC L27	Compare and Contrast (Grade 2)
RC L38	Character (Grade 2)

**2.RC.8.RL**

Identify the main story elements (characters, settings, events, problem, and solution) in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest

**2.RC.8.RL**

Identify the main story elements (characters, settings, events, problem, and solution) in a text.

C6B	Jen and Her New Friends, The Dunes
C7B	Take That Off Stage, The Oatmeal Man
C8B	A Big Sneeze, King Zung and the Lark, The Shrimp and the Shark
C9B&P	A Trip to the Dentist, Coach Chapman, Elbert's Birthday, Joel and Kay's Best Day
C9B&P	Naptime, Roy and Troy Like Trains, Royce Likes to Share, The Scarecrow, The Wise Crow
C10B	A Star Is Born, The Three Little Bugs, Humphrey the Humpback Whale, Who Is Following Us?
C11B&P	Just the Right Size, The Flying Pizza, Winter Snowstorm
C11B	Genres World: The Ant and the Grasshopper, The Bear and the Bees
C11	Genres World: Character Analysis, The Bear and the Bees Sequencing
C12B	Mission Incredible, Weather Watchers
<b>Code</b>	<b>Teacher Resources</b>
C12	Sequencing
RC L31	Sequencing (Grade 2)
RC L35	Setting (Grade 2)
RC L38	Character (Grade 2)
RC L41	Problem and Solution (Grade 2)
RC L67	Summarizing (Grades 2-3)

**2.RC.9.RL**

Compare and contrast two versions of the same story (e.g., Three Little Pigs vs. The True Story of the Three Little Pigs).

<b>Code</b>	<b>Digital Student Experience</b>
C10B	The Three Little Bugs
<b>Code</b>	<b>Teacher Resources</b>
WE 19	The Three Little Bugs
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)

**2.RC.10.RL**

Explain how specific visual images contribute to and clarify story elements (setting, characters, and events).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C6B	Jen and Her New Friends, The Dunes, The Kid in the Mask
C7B	Ben and Steve at the Seaside, Just the Right Size, Take That Off Stage, The Oatmeal Man, The Twin Mice
C8B	A Big Sneeze, Bert and Gert, King Zung and the Lark, Shel and Beth, The Fox Pack
C8B	The Not-So-Great Skunk Adventure, The Shrimp and the Shark
C9B&P	A Trip to the Dentist, Big Pop Tent, Camping, Coach Chapman, Elbert's Birthday, Going on a Ride, Kittens
C9B&P	Joel and Kay's Best Day, Mitch's Big Fish Tales, Naptime, Ray and Troy Like Trains, Royce Likes to Share
C9B&P	The Best Trip, The Flying Pizza, The Scarecrow, The Wise Crow, Winter Snowstorm
C10B&P	A Star is Born, Going to the Vet, Humphrey the Humpback Whale, Shopping with Mom, The Hero
C11B&P	Bert and Get, From Fearful to Fearless, Just the Right Size, The Flying Pizza, Winter Snowstorm
C11	Genres World: The Wolf and Crane Sort, The Bear and the Bees Sequencing
C12B	Mission Incredible, Fields of Change, Weather Watchers
Code	Teacher Resources
C7	Comprehension
C12	Summarizing
C12	Cause and Effect
RC L27	Compare and Contrast (Grade 2)
RC L31	Sequencing (Grade 2)
RC L35	Setting (Grade 2)
RC L38	Character (Grade 2)
WE 19	The Three Little Bugs
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 29	Fossil Hunters: The Black Hills Dig

**2.RC.11.RL**

Identify differences in the perspectives of characters.

Code	Classroom Resources
RC	<a href="#">First Person or Third Person</a>
Code	Teacher Resources
RC	Point of View
EOD	The Little Red Hen

**2.RC.12.RL**

Describe the overall structure of a story and the purpose of the parts (e.g., paragraphs, sections, chapters, stanzas, lines).

Code	Classroom Resources
RC	<a href="#">Elements of Poetry</a>
RC	<a href="#">Poetic Elements</a>
Code	Teacher Resources
ER	Poetry: Poetic Elements
ER	Elements of Poetry 2
RC	Visual Patterns and Structure
EOD	The Little Red Hen
WE 27	A View from Above

**Reading Information****Reading Information includes skills that are specific to non-fiction texts.****2.RC.13.RI**

Explain how an author uses reasons/evidence to support main ideas in a text.

Code	Digital Student Experience
C7	Genre Explorer: Buddy Bench, Hullaballoon Game
C11	Genre Explorer: Sandbox Games, Hullaballoon Game
Code	Teacher Resources
C7	Persuasive Text Characteristics
C11	Argumentative Text Characteristics

**2.RC.15.RI**

Determine the purpose of a section of a text (e.g., paragraphs, sections).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest

**2.RC.15.RI**

Determine the purpose of a section of a text (e.g., paragraphs, sections).

C6B	Pets: Fish, Chapter 3
C7B	Boats
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game
C12B&P	The Moon; Exploring Space; Natural Resources; Earth: Rocks and Spoil; Earth: Atmosphere
C12	Living Lessons: Main Idea, Text Structure
<b>Code</b>	<b>Teacher Resources</b>
RC L11	Main Idea (Grade 2)
RC L18	Author's Purpose (Grade 2)
RC L66	Main Idea – Nonfiction (Grades 2-3)
C11	Informational Text Characteristics

**2.RC.16.RI**

Use text features (e.g., headings, table of contents, glossaries, bold font, italics) to locate key facts and information.

<b>Code</b>	<b>Digital Student Experience</b>
C5B	Pets: Snakes (BPA)
C10B	How Mountains Form
C12	Living Lessons: Representing Text
C12B	Earth: Rocks and Soil; Fields of Change; Earth: Day, Night, and Seasons
C12B	Our Solar System; Earth: Atmosphere
<b>Code</b>	<b>Teacher Resources</b>
C11	Informational Text Characteristics
C12L8A	Representing Text

**2.RC.17.RI**

Explain how specific visual images (e.g., charts, graphs, illustrations) contribute to and clarify a text.

<b>Code</b>	<b>Digital Student Experience</b>
C5B	Pets: Snakes (BPA)
C10B	How Mountains Form
C12	Living Lessons: Representing Text
C12B	Earth: Rocks and Soil; Fields of Change; Earth: Day, Night, and Seasons
C12B	Our Solar System; Earth: Atmosphere

**2.RC.17.RI**

Explain how specific visual images (e.g., charts, graphs, illustrations) contribute to and clarify a text.

Code	Teacher Resources
C10	Comprehension 10, Lesson 1: Spiders/Insects
C11	Informational Text Characteristics
C12L8A	Representing Text

**2.RC.18.RI**

Identify the author's purpose of a text.

Code	Digital Student Experience
C11	Genre Explorer: Sandbox Games, Hullaballoon Game
C12	Living Lessons: Author's Purpose
Code	Teacher Resources
C11	Argumentative Text Characteristics
RC L18	Author's Purpose (Grade 2)

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**2.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

Code	Digital Student Experience
IRFA	Vocabulary, Text Fluency, and Oral Reading Fluency, and Reading Comprehension Subtests
C8-C11	Books
C12	Living Lessons: Context
C12B	Fields of Change; Fossil Hunters: The Black Hills Dig; Brookside's Best Science Fair Ever!
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth; Rocks and Soil
Code	Classroom Resources
VOC	<a href="#">Context Clues</a>
VOC	<a href="#">Word Detectives</a>

**2.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

VOC	<a href="#">Word Meaning Using a Dictionary</a>
VOC	<a href="#">Homographs in Context</a>
VOC	<a href="#">Honing in on Homographs</a>
VOC	<a href="#">Homophones</a>
VOC	<a href="#">Identify and Use Homophones</a>
VOC	<a href="#">Identifying Homophones</a>
VOC	<a href="#">Identify and Explain Antonyms</a>
VOC	<a href="#">Identifying Antonyms</a>
VOC	<a href="#">Identify and Map Synonyms</a>
VOC	<a href="#">Identifying Synonyms</a>
VOC	<a href="#">Shades of Meaning-Synonyms</a>
<b>Code</b>	<b>Teacher Resources</b>
RC	Dictionary and Glossary Skills
C10L24	Reading for Meaning
C12L10	Vocabulary: Context
VOC	Homographs
VOC L8	Synonyms
VOC L10	Shades of Meaning
VOC L12	Antonyms
VOC L13	Antonyms
VOC L14	Antonyms
VOC L22	Context Clues
VOC L23	Context Clues
VOC L25	Homophones
VOC L28	Multiple-Meaning Words (Homographs)
VOC L31	Antonym and Synonym Review
VOC L33	Word Meaning Using a Dictionary, Grades 1-2

**2.V.2**

Use sentence-level clues to identify the meaning of words or phrases.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Vocabulary, Text Fluency, and Oral Reading Fluency, and Reading Comprehension Subtests



**2.V.2**

Use sentence-level clues to identify the meaning of words or phrases.

C8-C11	Books
C12	Living Lessons: Context
<b>Code</b>	<b>Classroom Resources</b>
VOC	<a href="#">Context Clues</a>
VOC	<a href="#">Word Detectives</a>
<b>Code</b>	<b>Teacher Resources</b>
C10L24	Reading for Meaning
C12L10	Vocabulary: Context
VOC L12	Antonyms
VOC L13	Antonyms
VOC L14	Antonyms
VOC L22	Context Clues
VOC L23	Context Clues
VOC L25	Homophones
VOC L28	Multiple-Meaning Words (Homographs)
VOC	Homographs

**2.V.3**

Sort and categorize words by multiple attributes (e.g., synonyms, antonyms, size, color, type).

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Vocabulary Subtest
C11	Synonyms and Antonyms
<b>Code</b>	<b>Classroom Resources</b>
VOC	<a href="#">Identify and Explain Antonyms</a>
VOC	<a href="#">Identifying Antonyms</a>
VOC	<a href="#">Identify and Map Synonyms</a>
VOC	<a href="#">Identifying Synonyms</a>
<b>Code</b>	<b>Teacher Resources</b>
VOC L8	Synonyms
VOC L12	Antonyms
VOC L13	Antonyms
VOC L14	Antonyms

**2.V.4**

Distinguish shades of meaning among closely related verbs (e.g., toss, throw, hurl) and closely related adjectives (e.g., thin, slender, skinny, scrawny).

Code	Digital Student Experience
IRFA	Vocabulary Subtest
Code	Classroom Resources
VOC	<a href="#">Shades of Meaning-Synonyms</a>
Code	Teacher Resources
VOC L8	Synonyms
VOC L10	Shades of Meaning
VOC L31	Antonym and Synonym Review

**2.V.5**

Distinguish the literal and nonliteral meanings of words and phrases in context.

Code	Teacher Resources
VOC L38	Idioms
VOC L39	Idioms
RC	Fairy Tales: Vocabulary – Idioms
RC	Elements of Poetry 2

**2.V.6**

Use knowledge of base words (including compound words) and common prefixes and suffixes (e.g., un-, re-, pre-, dis-, -ly, -able) as clues to meaning (e.g., add, addition, additional).

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C7	Compound Words
C8	Compound Words
C11	Prefixes
C11	Suffixes
Code	Classroom Resources
VOC	<a href="#">Understanding Affixes</a>
VOC	<a href="#">Prefixes (mis, dis, un, re)</a>
VOC	<a href="#">Prefixes un- and re-</a>
VOC	<a href="#">Suffixes with -ion</a>

**2.V.6**

Use knowledge of base words (including compound words) and common prefixes and suffixes (e.g., un-, re-, pre-, dis-, -ly, -able) as clues to meaning (e.g., add, addition, additional).

Code	Teacher Resources
ISIP ER PA	Blending Spoken Words into Compound Words, Tiers 2 and 3
C7	Compound Words
C7L13	Compound Words
C7L19	Spelling Compound Words
C8	Compound Words
C8L12	Compound Words
C9L9	Compound Words
C10L24	Reading for Meaning
C11L1	Prefixes
C11L2	Suffixes: ful, ly, less, er, or
VOC	Affixes -ion, -tion, -sion
VOC L11	Compound Words
VOC L16	Prefixes (mis-, dis-, un-, re-)
VOC L19	Suffixes (-less, -ful, -y, -ly)
VOC L21	Affixes
Ph L48	Compound Words Blending
Ph L49	Compound Words Segmenting
Ph L50	Finding Compound Words in Connected Text

## Writing

### Style

**Writing style includes different types of writing for different purposes.**

**2.W.1.S**

Write an opinion piece about a topic or text with details to support the opinion.

Code	Teacher Resources
WE 9	The Dunes
WE 12	Boats
WE 16	The Best Trip
WE 17	The Wise Crow
WE 31	Atmosphere

**2.W.1.S**

Write an opinion piece about a topic or text with details to support the opinion.

WE 33	Brookside's Best Science Fair Ever!
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**2.W.2.S**

Write an informative or explanatory piece about a topic, using facts from a source.

Code	Teacher Resources
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 20	George Washington Carver
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 28	Earth: Rocks and Soil
WE 30	Earth: The Changing Surface

**2.W.3.S**

Write a narrative, using a logical sequence of events.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 9	The Dunes
WE 10	Where Is Jane?
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 17	The Wise Crow
WE 18	The Hero
WE 21	Our Solar System
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers

## Production

**Writing production includes volume and clarity of writing, the writing process, and research.**

### 2.W.4.P

Produce clear and coherent writing, using precise language, relevant details and descriptions, and grade-appropriate conventions.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.W.5.P**

Organize writing logically, constructing an introduction, body, and a sense of closure.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.W.6.P**

Use transitional words to connect ideas.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes

**2.W.6.P**

Use transitional words to connect ideas.

WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.W.7.P**

Revise writing to expand and combine simple sentences to create compound sentences.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales

**2.W.7.P**

Revise writing to expand and combine simple sentences to create compound sentences.

WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.W.8.P**

Edit writing to include K-2 language conventions for publishing.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs



**2.W.8.P**

Edit writing to include K-2 language conventions for publishing.

WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.W.9.P**

Participate in shared research projects to gather information from experiences and/or provided sources to produce writing.

Code	Teacher Resources
WE 12	Boats
WE 14	King Zung and the Lark
WE 16	The Best Trip
WE 19	The Three Little Bugs
WE 20	George Washington Carver

## Collaborative Communication

### Oral Language

**Oral language is the system through which one uses spoken words to express knowledge, ideas, and feelings.**

#### 2.CC.1.OL

Participate in collaborative conversations following class created discussion guidelines to expand upon conversations.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.CC.2.OL**

Ask and answer questions about what a speaker says to gather additional information and clarify understanding.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

## Presentation

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

### 2.CC.3.P

Use relevant, descriptive details to orally share a story or experience that includes appropriate facts.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.CC.4.P**

Use visual displays to clarify ideas, thoughts, and feelings.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.CC.5.P**

Speak audibly in collaborative communication and presentations.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze

**2.CC.5.P**

Speak audibly in collaborative communication and presentations.

WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

## Language

**Structures**

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**2.L.2.S**

Use regular and irregular plural nouns (e.g., branches, elves; geese, sheep).

Code	Digital Student Experience
IRFA	Vocabulary Subtest

**2.L.3.S**

Use singular possessive common and proper nouns.

Code	Digital Student Experience
IRFA	Vocabulary and Reading Comprehension Subtests
Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.L.4.S**

Use subject pronouns (e.g., I, he, she).

Code	Teacher Resources
WE 17	The Wise Crow

**2.L.4.S**

Use subject pronouns (e.g., I, he, she).

WE 18	The Hero
WE 20	George Washington Carver
WE 29	Fossil Hunters: The Black Hills Dig

**2.L.5.S**

Use possessive pronouns (e.g., mine, his, hers)

Code	Teacher Resources
WE 17	The Wise Crow
WE 18	The Hero
WE 20	George Washington Carver

**2.L.6.S**

Use pronoun/antecedent agreement.

Code	Teacher Resources
WE 17	The Wise Crow
WE 18	The Hero
WE 20	George Washington Carver

**2.L.7.S**

Use common adjectives.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 20	George Washington Carver
WE 21	Our Solar System
WE 24	Fields of Change: Spring/Summer
WE 33	Brookside's Best Science Fair Ever!



**2.L.8.S**

Recognize words adjectives modify.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 20	George Washington Carver
WE 21	Our Solar System
WE 24	Fields of Change: Spring/Summer
WE 33	Brookside's Best Science Fair Ever!

**2.L.9.S**

Use irregular verbs (e.g., sang, came).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C9-C11	Verb Dog (Inflected Endings)
Code	Teacher Resources
WE 31	Atmosphere

**2.L.10.S**

Use subject/verb agreement for singular and plural nouns.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
WE 9	The Dunes
WE 10	Where Is Jane?
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver

**2.L.11.S**

Use adverbs.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 8	Late for the Game
WE 9	The Dunes
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 33	Brookside's Best Science Fair Ever!

**2.L.12.S**

Use conjunctions (and, but, or) in compound sentences.

Code	Teacher Resources
WE 17	The Wise Crow
WE 19	The Three Little Bugs
WE 26	The Moon

**2.L.13.S**

Expand and combine simple sentences to create compound sentences, using two independent clauses.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero
WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible

**2.L.13.S**

Expand and combine simple sentences to create compound sentences, using two independent clauses.

WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**Conventions**

**Conventions involve the correct use of mechanics in writing.**

**2.L.14.C**

Capitalize holidays.

Code	Teacher Resources
WE 25	Fields of Change: Autumn/Winter

**2.L.16.C**

Use all end punctuation marks.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 10	Where Is Jane?
WE 11	Homes
WE 12	Boats
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 15	Mitch's Big Fish Tales
WE 16	The Best Trip
WE 17	The Wise Crow
WE 18	The Hero

**2.L.16.C**

Use all end punctuation marks.

WE 19	The Three Little Bugs
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**2.L.17.C**

Use commas with words and items in a series.

Code	Teacher Resources
WE 10	Where Is Jane?
WE 16	The Best Trip
WE 21	Our Solar System

**2.L.18.C**

Use commas in greetings.

Code	Teacher Resources
WE 12	Boats
WE 13	A Big Sneeze
WE 23	Earth: Day, Night, and Seasons
WE 28	Earth: Rocks and Soil

**2.L.19.C**

Use commas in closing of letters.

Code	Teacher Resources
WE 12	Boats
WE 13	A Big Sneeze
WE 23	Earth: Day, Night, and Seasons
WE 28	Earth: Rocks and Soil

**2.L.20.C**

Use commas before a coordinating conjunction in a compound sentence.

Code	Teacher Resources
WE 26	The Moon

# Grade 3

## Foundational Reading

### Phonics Decoding (Word Reading)

**Phonics Decoding is the process of transforming graphemes (letter or letter combinations that stand for one sound) into phonemes (sounds) and then blending the sounds to form words with recognizable meanings.**

#### 3.FR.1.PD

Decode one-syllable words with vowel teams (e.g., vein, eight, fruit, youth, prey).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C9-C11	The Oddballs
Code	Teacher Resources
C10L15	Read Words with Vowel Digraphs aw and au
C10L16	Spell and Read Words with Vowel Digraphs aw and au
C11L4	Short /e/ Spelled ea
C11L7	Variant Vowel
C11L8	Variant Vowel /oo/ as in foot
Ph L54	Read Words with oy and oi
Ph L56	Diphthongs ow and ou
Ph L57	Vowel Digraphs /au/ and /aw/
S	Multisyllabic Words with Vowel Team Diphthongs
S	Multisyllabic Words with Vowel Diphthongs 1
S	Multisyllabic Words with Vowel Diphthongs 2

#### 3.FR.2.PD

Decode multisyllable base words with grade-level letter-sound correspondences (e.g., neighbor, suitcase, fascinate, suggest).

Code	Digital Student Experience
IRFA	Alphabetic Decoding Subtest
C7-8	Compound Words
Code	Classroom Resources
Ph	<a href="#">Smile! Party!</a>
Ph	<a href="#">Eight New Sleighs</a>

**3.FR.2.PD**

Decode multisyllable base words with grade-level letter-sound correspondences (e.g., neighbor, suitcase, fascinate, suggest).

Code	Teacher Resources
ISIP ER AD	Tier 1: Final Stable Syllables – [ple & [tle
ISIP ER AD	Tier 1: Final Stable Syllables – n[kle, n[cle
ISIP ER AD	Tier 1: Final Stable Syllables and Derivative Review
ISIP ER AD	Tier 1: Final Stable Syllables – [gle, [fle, [sle, [zle
ISIP ER AD	Tier 1: Final Stable Syllables – [ble & [dle
ISIP ER AD	Tier 1: Final Stable Syllables – n[gle
ISIP ER AD	Tier 1: Final Stable Syllables – Double CCle
C7	Compound Words
C7L13	Compound Words
C7L19	Spelling Compound Words
C8	Compound Words
C8L12	Compound Words
C8L13	Rapid Word Naming
C9	Two Syllables Dividing Between Consonants
C9L9	Compound Words
C9L22	Rapid Word Reading
C10	Two Syllables Between Vowel and Consonant
C11L11	Multisyllabic Words
C12L3	Vocabulary: Structural Analysis
AD	Final Stable Syllable
Ph L14	Syllables
Ph L48	Compound Words Blending
Ph L49	Compound Words Segmenting
Ph L50	Finding Compound Words in Connected Text
S	Multisyllabic Words with Closed Syllables
S	Multisyllabic Words with Open Syllables

**3.FR.3.PD**

Decode words, using knowledge of most common Latin prefixes, bases, and suffixes including inflectional and derivational suffixes.

Code	Digital Student Experience
C10	Infected Endings
C10B&P	Water is a Good Thing, The Strange Noise, The Hero
C11	Suffixes
C11	Passage: From Fear to Fearless
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep
C14	Vocab Lab
Code	Classroom Resources
VOC	<a href="#">Sensational Suffixes</a>
VOC	<a href="#">Suffixes (less, ful, y, ly)</a>
Code	Teacher Resources
C11L2	Suffixes (-ful, -ly, -less, -er, -or)
C12	Vocabulary: Greek and Latin Roots
VOC L20	Suffixes (-able, -hood, -ible, -ish, -ment, -ness)
VOC L21	Affixes
WE 24	Fields of Change: Spring/Summer
WE 31	Atmosphere
WE 39	Bees at Risk

**Phonics Encoding (Word Writing)**

**Phonics Encoding is the process of translating a spoken word or sound into a written symbol to create words with recognizable meanings.**

**3.FR.4.PE**

Encode two-syllable words with double letter endings (e.g., virus vs. confess).

Code	Digital Student Experience
IRFA	Spelling Subtest
C6-9	Word Masters
Code	Teacher Resources
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide



**3.FR.5.PE**

Encode final /j/ and /ch/ (e.g., badge, cage, merge, gouge; clutch, couch, starch, pinch, screech).

Code	Digital Student Experience
IRFA	Spelling Subtest
C6-9	Word Masters
Code	Teacher Resources
C3-C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide

**3.FR.6.PE**

Encode two-syllable words with medial long vowel teams (e.g., complain, canteen).

Code	Digital Student Experience
IRFA	Spelling Subtest
C9-C11	The Oddballs
C5-C9	Word Masters Game
Code	Teacher Resources
ISIP ER	Spelling Interventions
C5-C11	Word Masters Game
GM	Word Masters Spelling Game Players Guide
C10L6	Spell with ou and ow
C10L16	Spell and Read Words with Vowel Digraphs aw and au
C11L4	Short /e/ Spelled ea
S	Multisyllabic Words with Vowel Teams

**3.FR.7.PE**

Encode two-syllable words with vowel-r patterns (e.g., forget, doctor, cartoon, mustard).

Code	Digital Student Experience
IRFA	Spelling Subtest
C9	Word Masters Game
Code	Teacher Resources
ISIP ER	Spelling Interventions
C9	Word Masters Game
GM	Word Masters Spelling Game Players Guide
S	Multisyllabic Words with R-Controlled Syllables

**3.FR.8.PE**

Encode words, using knowledge of most common Latin prefixes, bases, and suffixes including inflectional and derivational suffixes.

Code	Digital Student Experience
IRFA	Spelling Subtest
Code	Teacher Resources
C11L1	Prefixes (pre-, re-, un-, mis-, dis-)
C11L1	Prefixes
C12L3	Vocabulary: Structural Analysis
VOC L17	Prefixes (non-, over-, pre-, mis-)
VOC L20	Suffixes (-able, -hood, -ible, -ish, -ment, -ness)
WE 24	Fields of Change: Spring/Summer
WE 28	Earth: Rocks and Soil
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 36	Amazonia Alert!
WE 39	Bees at Risk

**Handwriting**

**Handwriting is writing done by hand, using a pencil, pen, digital stylus, or another instrument.**

**3.FR.9.H**

Write legibly in cursive, using correctly formed letters with appropriate slant, spacing, and line awareness.

Code	Teacher Resources
WE 22	Mission Incredible
WE 27	A View from Above

**3.FR.10.H**

Produce cursive writing with accuracy and automaticity

Code	Teacher Resources
WE 22	Mission Incredible
WE 27	A View from Above

## Fluency

**Fluency is the ability to perform a task with automaticity, correctly and at an appropriate rate.**

### 3.FR.11.F

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

Code	Digital Student Experience
IRFA	Oral Reading Fluency Subtest
Code	Teacher Resources
ISIP ORF DAP	Passages 91-120
ISIP ORF PRP	From Fearful to Fearless, The Dirt Detectives, Hurricanes
ISIP ORF PMP	Chipmunk City, Samson's Song, A Skateboard Dream, Cousins, The Bus Ride, Carson Beach, A Race to Remember, Uncle Ray's Hat, By the River, A Festival of Colors, Paper Animals, Carnival!
ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
ISIP ORF	Priority – Accuracy
ISIP ORF	Priority – Rate
ISIP ORF	Priority – Prosody
ISIP ORF	Priority Practice (Grade 3)
ISIP ORF	Rate Chart (Grade 3)
ISIP ORF	Progress Monitoring Instructions
ISIP ORF	Progress Monitoring Passages: Ava and Sam, Chipmunk City, Family Time, Pappoo, Red Ribbon, A Skateboard Dream, Picture Perfect, Samson's Song, Taking Off, The Town Park, Carnival!
C10	Fluency Passages: Going to the Vet, Insects, People Send Mail, The Water Cycle
C11	Fluency Passages: From Fear to Fearless, Hurricanes, The Dirt Detectives
C11L14	Fluency
C13	Fluency Passages: Into the Darkness, The Mystery of the Phoenix Lights, The Lost Treasure of the Ruby Dagger

# Reading Comprehension

## Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

### 3.RC.1.RF

Ask questions about key details in a text.

Code	Teacher Resources
RC L4	Asking Questions (Grades 2-3)

### 3.RC.2.RF

Answer questions about key details in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C9B	A Trip to the Dentist, Coach Chapman, Roy and Troy Like Trains, Treasure Hunt at Pirate's Bay, Winter Snowstorm
C10B	Shopping with Mom, The Three Little Bugs, Humphrey the Humpback Whale, The Hero
C10B	George Washington Carver, How Mountains Form, Insects, People Send Mail, Pet Parade
C10B	Spiders, The Water Cycle, Water is a Good Thing, Whales
C11B	The Queen's Suitcase, The Three Little Bugs, Who is Following Us?
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper
C11B	Genres World: The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea
C11B	Genres World: Rumpelstiltskin, The Golden Goose
C11	Genres World: The Fox and the Leopard Venn Diagram, The Bear and the Bees Sequencing, Character Analysis
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game
C12B	Fossil Hunters: The Black Hills Dig, Weather Watchers, Mission Incredible, Brookside's Best Science Fair Ever!
C12B	Do Your Part; Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled
C12	Living Lessons: Summarization 1, Main Idea, Inference

**3.RC.2.RF**

Answer questions about key details in a text.

C12	Living Lessons: Main Idea, Cause and Effect, Compare and Contrast
C13B	Deepwater Horizon: Solving the Spill, Exploring the Deep, Forest Fires: Lessons from the Front Lines, Survivors!
<b>Code</b>	<b>Classroom Resources</b>
RC	<a href="#">Story Detectives</a>
RC	<a href="#">Interesting Inferences</a>
RC	<a href="#">What is the Main Idea?</a>
RC	<a href="#">Unlocking the Main Idea</a>
RC	<a href="#">Predicting Outcomes</a>
RC	<a href="#">A Handy Summary</a>
RC	<a href="#">Comparing and Contrasting Key Details</a>
RC	<a href="#">Sequencing Events</a>
RC	<a href="#">Characteristics of Informational Text</a>
<b>Code</b>	<b>Teacher Resources</b>
C10L17	Comprehension: Character Analysis
C11	Comprehension 11
C11	Argumentative Text Characteristics
C12	Inferencing and Drawing Conclusions
C12	Main Idea
C12	Predicting Outcomes
C12	Cause and Effect
C14	Bridge Lesson: Compare and Contrast
C14	Bridge Lesson: Supporting Responses
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
RC	Characteristics of Fairy Tales
RC L4	Asking Questions (Grades 2-3)
RC L6	Summarizing Strategy (Grades 2-3)
RC L12	Main Idea (Grade 3)
RC L16	Text Structure (Grade 3)
RC L19	Author's Purpose (Grade 3)
RC L22	Drawing Conclusions (Grade 3)
RC L24	Making Inferences (Grade 3)
RC L26	Compare and Contrast Two Texts (Grade 3)

**3.RC.2.RF**

Answer questions about key details in a text.

RC L28	Compare and Contrast (Grade 3)
RC L36	Setting (Grade 3)
RC L39	Character (Grade 3)
RC L44	Cause and Effect (Grade 3)
RC L66	Main Idea – Nonfiction (Grades 2-3)
RC L67	Summarizing (Grades 2-3)

**3.RC.3.RF**

Summarize multi-paragraph texts, providing key details to demonstrate understanding of the central message or topic.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C10B	A Star Is Born, The Three Little Bugs, Humphrey the Humpback Whale, How Mountains Form, Who Is Following Us?
C11B	Genres World: The Bear and the Bees, The Fox and the Leopard, The Ant and the Grasshopper
C11B	The Lion and the Mouse, The Wolf and the Crane, The Princess and the Pea, Rumpelstiltskin, The Golden Goose
C11	Genres World: The Wolf and Crane Sort, The Fox and the Leopard Venn Diagram
C11	Genres World: The Bear and the Bees Sequencing, The Lion and the Mouse
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game
C12B	Fields of Change, A View From Above, A Trip to the Grand Canyon, Brookside's Best Science Fair Ever!
C12B&P	Earth: Atmosphere; Exploring Space; Do Your Part; Natural Resources; Water Recycled
C12	Living Lessons: Main Idea
C13B	The Desert's Gift, The Rain Forest Howlers, Amazonia Alert!
C13	Living Lessons: Main Idea
Code	Classroom Resources
RC	<a href="#">Sequencing Events</a>
RC	<a href="#">A Handy Summary</a>
RC	<a href="#">Unlocking the Main Idea</a>
Code	Teacher Resources
C10L17	Comprehension: Character Analysis

**3.RC.3.RF**

Summarize multi-paragraph texts, providing key details to demonstrate understanding of the central message or topic.

C11	Comprehension 11
C12	Main Idea
RC L6	Summarizing Strategy (Grades 2-3)
RC L12	Main Idea (Grade 3)
RC L16	Text Structure (Grade 3)
RC L26	Compare and Contrast Two Texts (Grade 3)
RC L28	Compare and Contrast (Grade 3)
RC L66	Main Idea – Nonfiction (Grades 2-3)
RC L67	Summarizing (Grades 2-3)

**3.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
C9-C13	Books
C11	Prefixes, Suffixes
C11	Homophones
C12	Living Lessons: Vocabulary
C12	Living Lessons: Context
C13	Living Lessons: Context
Code	Classroom Resources
VOC	<a href="#">The Mystery of Analogies</a>
VOC	<a href="#">Investigating Idioms</a>
VOC	<a href="#">Handy Homographs</a>
VOC	<a href="#">Antonym Alphabet Soup and Synonym Sundaes</a>
VOC	<a href="#">Identifying Antonyms</a>
VOC	<a href="#">Synonyms</a>
VOC	<a href="#">Pretty Prefixes</a>
VOC	<a href="#">Puzzle Pieces</a>
VOC	<a href="#">Sensational Suffixes</a>
VOC	<a href="#">Suffixes (less, ful, y, ly)</a>

**3.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Teacher Resources
C11L1	Prefixes (pre-, re-, un-, mis-, dis-)
C11L1	Prefixes
C11L2	Suffixes (-ful, -ly, -less, -er, -or)
C11L12	Homophones
C12L3	Vocabulary: Structural Analysis
VOC L9	Synonyms
VOC L17	Prefixes (non-, over-, pre-, mis-)
VOC L20	Suffixes (-able, -hood, -ible, -ish, -ment, -ness)
VOC L21	Affixes
VOC L26	Homophones
VOC L32	Antonyms/Synonym Review
VOC L38	Idioms
VOC L39	Idioms
RC	Fairy Tales: Vocabulary – Idioms
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!



**3.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make inferences about what happens in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C11B	The Three Little Bugs, The Dirt Detectives, Who is Following Us?
C12B&P	Mission Incredible, A View From Above, Fields of Change, Weather Watchers
C12B&P	Fossil Hunters: The Black Hills Dig; Brookside's Best Science Fair Ever!
C12	Living Lessons: Inference
C13B	The Desert's Gift, Survivors!
C13	Living Lessons: Inference
Code	Classroom Resources
RC	<a href="#">Interesting Inferences</a>
Code	Teacher Resources
C11	Comprehension 11: Third Lesson
C12	Inferencing and Drawing Conclusions
C12	Predicting Outcomes
RC L22	Drawing Conclusions (Grade 3)
RC L24	Making Inferences (Grade 3)
WE 24	Fields of Change: Spring/Summer

**3.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
C9-C13	Books
Code	Classroom Resources
RC	<a href="#">Story Detectives</a>
RC	<a href="#">Interesting Inferences</a>
RC	<a href="#">Predicting Outcomes</a>
RC	<a href="#">A Handy Summary</a>
RC	<a href="#">Sequencing Events</a>
RC	<a href="#">Comparing and Contrasting Key Details</a>
RC	<a href="#">Unlocking the Main Idea</a>
RC	<a href="#">What is the Main Idea?</a>
RC	<a href="#">Acrostic Poem-Elephant Poetry Analysis</a>
RC	<a href="#">Haiku Poem- Summer Poetry Analysis</a>

**3.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

RC	<a href="#">Characteristics of Informational Text</a>
Code	Teacher Resources
C11	Argumentative Text Characteristics
C11	Informational Text Characteristics
C12	Summarizing
C12	Main Idea
C12	Predicting Outcomes
C12	Cause and Effect
C12	Inferencing and Drawing Conclusions
C12L11	Compare and Contrast (Cycles 12-14)
C12L13	Author's Purpose
C14	Bridge Lesson: Compare and Contrast
C14	Bridge Lesson: Supporting Responses
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
RC	Characteristics of Fairy Tales
RC L4	Asking Questions (Grades 2-3)
RC L6	Summarizing Strategy (Grades 2-3)
RC L12	Main Idea (Grade 3)
RC L16	Text Structure (Grade 3)
RC L19	Author's Purpose (Grade 3)
RC L22	Drawing Conclusions (Grade 3)
RC L24	Making Inferences (Grade 3)
RC L26	Compare and Contrast Two Texts (Grade 3)
RC L28	Compare and Contrast (Grade 3)
RC L36	Setting (Grade 3)
RC L39	Character (Grade 3)
RC L44	Cause and Effect (Grade 3)
RC L66	Main Idea – Nonfiction (Grades 2-3)
RC L67	Summarizing (Grades 2-3)

## Reading Literature

Reading Literary includes skills that are specific to literature.

### 3.RC.7.RL

Describe how characters respond to major events and challenges.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C10B	A Star Is Born, The Three Little Bugs, Humphrey the Humpback Whale, Who Is Following Us?
C11B	Winter Snowstorm
C11B	Genres World: The Ant and the Grasshopper, The Lion and the Mouse, The Bear and the Bees
C11	Genres World: Character Analysis, The Lion and the Mouse, The Bear and the Bees Sequencing
C12B	Fields of Change
C13B	The Rain Forest Howlers, The Desert's Gift
Code	Teacher Resources
C10L17	Comprehension: Character Analysis
C12	Sequencing
C12	Cause and Effect
RC L28	Compare and Contrast (Grade 3)
RC L39	Character (Grade 3)
RC L67	Summarizing (Grades 2-3)

### 3.RC.8.RL

Describe the main story elements (plot), including characters, setting, events, problem, and solution.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C10B	A Star is Born, The Three Little Bugs
C11	Genres World: The Bear and the Bees Sequencing
C11B	Genres World: The Bear and the Bees
C11B	Just the Right Size, The Queen's Suitcase, The Three Little Bugs
C12B	Weather Watchers, Brookside's Best Science Fair Ever!
C13B	The Rain Forest Howlers, The Desert's Gift, Amazonia Alert!
Code	Classroom Resources
RC	<a href="#">Sequencing Events</a>

**3.RC.8.RL**

Describe the main story elements (plot), including characters, setting, events, problem, and solution.

RC	<a href="#">A Handy Summary</a>
Code	Teacher Resources
C12L8A	Representing Text
C12	Summarizing
C12	Sequence
C12	Text Structure
RC L39	Character, Grade 3
WE 22	Mission Incredible
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1

**3.RC.9.RL**

Compare and contrast stories from the same author with the same or similar characters.

Code	Teacher Resources
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
C12L11	Compare and Contrast

**3.RC.10.RL**

Explain how information gained from visual images in a text contributes to understanding the text.

Code	Teacher Resources
RC L36	Setting (Grade 3)

**3.RC.11.RL**

Distinguish the reader's perspective from that of the author, narrator, or character(s).

Code	Teacher Resources
RC	Point of View

**3.RC.12.RL**

Describe the major differences in the structural elements of poems, dramas, and stories.

Code	Classroom Resources
RC	<a href="#">Acrostic Poem-Elephant Poetry Analysis</a>
RC	<a href="#">Haiku Poem- Summer Poetry Analysis</a>
RC	<a href="#">Sequencing Events</a>
RC	<a href="#">A Handy Summary</a>
Code	Teacher Resources
C10L17	Comprehension: Character Analysis
C14	Bridge Lesson: Compare and Contrast
RC	Fairy Tales: Compare and Contrast
RC	Passages: The Story of Cinderella, The Story of Yeh Shen (Ye Xian)
RC	Characteristics of Fairy Tales
RC	Elements of Poetry 2
RC	Point of View
RC L26	Compare and Contrast Two Texts (Grade 3)
RC L36	Setting (Grade 3)
RC L39	Character (Grade 3)

**Reading Information****Reading Information includes skills that are specific to non-fiction texts.****3.RC.13.RI**

Explain how an author uses reasons and evidence to support specific points in a text.

Code	Digital Student Experience
C11	Genre Explorer: Sandbox Games, Hullaballoon Game
C12B&P	A Trip to the Grand Canyon; A View From Above; Do Your Part; Earth: Atmosphere; Weather Watchers
C13	Living Lessons: Author's Purpose
C13B	Forest Fires: Lessons from the Front Lines; Power for the Planet
Code	Teacher Resources
C11	Argumentative Text Characteristics
C12L13	Author's Purpose
RC L19	Author's Purpose (Grade 3)
WE 25	Fields of Change: Autumn/Winter
WE 43	Forest Fires

**3.RC.14.RI**

Compare and contrast two texts on the same topic, identifying key details from each text.

Code	Classroom Resources
RC	<a href="#">Comparing and Contrasting Key Details</a>
Code	Teacher Resources
C12L11	Compare and Contrast (Cycles 12-14)

**3.RC.15.RI**

Describe how each successive part or paragraph builds on earlier sections.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C10B	How Mountains Form
C11	Genre Explorer: Homes of Many Cultures, Sandbox Games, Hullaballoon Game
C12	Living Lessons: Main Idea
C12B&P	Earth: Atmosphere; Exploring Space; Do Your Part; Natural Resources; Water Recycled
C13	Living Lessons: Main Idea
C13B	Amazonia Alert!
Code	Classroom Resources
RC	<a href="#">Characteristics of Informational Text</a>
Code	Teacher Resources
C12	Main Idea
RC L12	Main Idea (Grade 3)
RC L16	Text Structure (Grade 3)
RC L66	Main Idea – Nonfiction (Grades 2-3)

**3.RC.16.RI**

Use text features and keywords, sidebars, and hyperlinks to locate information relevant to a given topic.

Code	Digital Student Experience
C10B	How Mountains Form
C12B	Earth: Rocks and Soil; Our Solar System; The Moon
C12	Living Lessons: Representing Text
Code	Classroom Resources
RC	<a href="#">Characteristics of Informational Text</a>
Code	Teacher Resources
C11	Informational Text Characteristics

**3.RC.16.RI**

Use text features and keywords, sidebars, and hyperlinks to locate information relevant to a given topic.

C12B	Earth: Atmosphere; Fields of Change; Our Solar System; The Moon; Earth: The Changing Surface
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**3.RC.17.RI**

Explain how information gained from illustrations (e.g., maps, photographs) and the words in a text, contribute to understanding a text

Code	Digital Student Experience
C10B	How Mountains Form
C12	Living Lessons: Representing Text
C12B	Fields of Change; Earth: Day, Night, and Seasons; Earth: Rocks and Soil; Our Solar System; The Moon
C13B	Deepwater Horizon: Solving the Spill; Amazonia Alert!
Code	Classroom Resources
RC	<a href="#">Characteristics of Informational Text</a>
Code	Teacher Resources
C11	Informational Text Characteristics
C12B	Earth: Atmosphere; Fields of Change; Our Solar System; The Moon; Earth: The Changing Surface

**3.RC.18.RI**

Distinguish the reader's perspective from that of the author of the text.

Code	Digital Student Experience
C11	Genre Explorer: Sandbox Games, Hullaballoon Game
C12B&P	A View from Above; Earth: Rocks and Soil; Do Your Part; Earth: Atmosphere
C13B	Forest Fires: Lessons from the Front Lines; Power for the Planet
Code	Classroom Resources
RC	<a href="#">Characteristics of Informational Text</a>
Code	Teacher Resources
C11	Argumentative Text Characteristics
C12L13	Author's Purpose
RC L19	Author's Purpose (Grade 3)
WE 25	Fields of Change: Autumn/Winter
WE 43	Forest Fires

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

### 3.V.1

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

Code	Digital Student Experience
IRFA	Vocabulary, Text Fluency, and Oral Reading Fluency, and Reading Comprehension Subtests
C9-C13	Books
C11	Prefixes, Suffixes
C11	Homophones
C12	Living Lessons: Vocabulary
C12	Living Lessons: Context
C13	Living Lessons: Context
Code	Classroom Resources
VOC	<a href="#">The Mystery of Analogies</a>
VOC	<a href="#">Investigating Idioms</a>
VOC	<a href="#">Handy Homographs</a>
VOC	<a href="#">Antonym Alphabet Soup and Synonym Sundaes</a>
VOC	<a href="#">Identifying Antonyms</a>
VOC	<a href="#">Synonyms</a>
VOC	<a href="#">Pretty Prefixes</a>
VOC	<a href="#">Puzzle Pieces</a>
VOC	<a href="#">Sensational Suffixes</a>
VOC	<a href="#">Suffixes (less, ful, y, ly)</a>
Code	Teacher Resources
C11L1	Prefixes (pre-, re-, un-, mis-, dis-)
C11L1	Prefixes
C11L2	Suffixes (-ful, -ly, -less, -er, -or)
C11L12	Homophones
C12L3	Vocabulary: Structural Analysis
VOC L9	Synonyms
VOC L17	Prefixes (non-, over-, pre-, mis-)
VOC L20	Suffixes (-able, -hood, -ible, -ish, -ment, -ness)



**3.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

VOC L21	Affixes
VOC L26	Homophones
VOC L32	Antonyms/Synonym Review
VOC L38	Idioms
VOC L39	Idioms
RC	Fairy Tales: Vocabulary – Idioms
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!

**3.V.2**

Use context clues to identify the meaning of words or phrases.

Code	Digital Student Experience
IRFA	Vocabulary, Text Fluency, and Oral Reading Fluency, and Reading Comprehension Subtests
C9-C13	Books
C12	Living Lessons: Context
C13	Living Lessons: Context
Code	Classroom Resources
VOC	<a href="#">Pretty Prefixes</a>

**3.V.2**

Use context clues to identify the meaning of words or phrases.

Code	Teacher Resources
VOC	Homographs
VOC L14	Antonyms
VOC L22	Context Clues
VOC L26	Homophones
VOC L29	Multiple-Meaning Words (Homographs)
C12L10	Vocabulary: Context

**3.V.3**

Generate synonyms and antonyms for common nouns, verbs, and adjectives.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	Forest Fires: Lessons from the Front Lines (Antonyms)
C13B	Amazonia Alert! (Synonyms)
Code	Classroom Resources
VOC	<a href="#">Antonym Alphabet Soup and Synonym Sundaes</a>
VOC	<a href="#">Identifying Antonyms</a>
VOC	<a href="#">Synonyms</a>
Code	Teacher Resources
VOC L8	Synonyms
VOC L9	Synonyms
VOC L10	Shades of Meaning: Synonyms
VOC L13	Antonyms
VOC L14	Antonyms
VOC L31	Antonym and Synonym Review
VOC L32	Antonyms/Synonym Review

**3.V.4**

Distinguish shades of meaning among related words.

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
Code	Classroom Resources
VOC	<a href="#">Synonyms</a>

**3.V.4**

Distinguish shades of meaning among related words.

Code	Teacher Resources
VOC L9	Synonyms
VOC L10	Shades of Meaning: Synonyms

**3.V.5**

Distinguish the literal and nonliteral meanings of words and phrases in context.

Code	Digital Student Experience
C13B	Race Across the Arctic
Code	Classroom Resources
VOC	<a href="#">Investigating Idioms</a>
Code	Teacher Resources
VOC L38	Idioms
VOC L39	Idioms
RC	Fairy Tales: Vocabulary – Idioms

**3.V.6**

Use knowledge of most common Latin prefixes, bases, and suffixes (inflectional and derivational) as clues to meaning (e.g., agreeable/disagreeable, comfortable/uncomfortable; company/companion).

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
C11	Prefixes, Suffixes
C12	Living Lessons: Vocabulary
C13B	Power for the Planet, The Rain Forest Howlers
Code	Classroom Resources
VOC	<a href="#">Pretty Prefixes</a>
VOC	<a href="#">Sensational Suffixes</a>
VOC	<a href="#">Suffixes (less, ful, y, ly)</a>
VOC	<a href="#">Puzzle Pieces</a>
Code	Teacher Resources
C11L1	Prefixes (pre-, re-, un-, mis-, dis-)
C11L1	Prefixes
C11L2	Suffixes (-ful, -ly, -less, -er, -or)
C12L3	Vocabulary: Structural Analysis

**3.V.6**

Use knowledge of most common Latin prefixes, bases, and suffixes (inflectional and derivational) as clues to meaning (e.g., agreeable/disagreeable, comfortable/uncomfortable; company/companion).

VOC	Affixes: -ion, -tion, -sion
VOC L17	Prefixes (non-, over-, pre-, mis-)
VOC L20	Suffixes (-able, -hood, -ible, -ish, -ment, -ness)
VOC L21	Affixes
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 28	Earth: Rocks and Soil
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 36	Amazonia Alert!

## Writing

### Style

**Writing style includes different types of writing for different purposes.**

**3.W.1.S**

Write an opinion to convince the reader to take an action or adopt a position with logical reasons supported by evidence from various sources.

Code	Teacher Resources
WE 31	Atmosphere
WE 33	Brookside's Best Science Fair Ever!
WE 39	Bees at Risk

**3.W.2.S**

Write informative or explanatory pieces about a topic, using sources.

Code	Teacher Resources
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter

**3.W.2.S**

Write informative or explanatory pieces about a topic, using sources.

WE 26	The Moon
WE 30	Earth: The Changing Surface
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 43	Forest Fires

**3.W.3.S**

Write a narrative with a logical plot (sequence of events, characters, and setting).

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1

**Production****Writing production includes volume and clarity of writing, the writing process, and research.****3.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil

**3.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon

**3.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.W.6.P**

Use transitional words and phrases to connect ideas.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter

**3.W.6.P**

Use transitional words and phrases to connect ideas.

WE 26	The Moon
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 43	Forest Fires

**3.W.7.P**

Plan and revise writing, using words, phrases, and sentences for effect.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!



**3.W.7.P**

Plan and revise writing, using words, phrases, and sentences for effect.

WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.W.8.P**

Edit writing to include K-3 language conventions for publishing.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2

**3.W.8.P**

Edit writing to include K-3 language conventions for publishing.

WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.W.9.P**

Conduct short research by gathering information from relevant experiences and/or print and digital sources to produce a response.

Code	Classroom Resources
W&C	<a href="#">Generating Ideas</a>
W&C	<a href="#">Map it Out: Making a Research Plan</a>
Code	Teacher Resources
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.W.10.P**

Take notes from sources and sort evidence into categories.

Code	Classroom Resources
W&C	<a href="#">Map it Out: Making a Research Plan</a>
Code	Teacher Resources
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

## Collaborative Communication

### Oral Language

**Oral language is the system through which we use spoken words to express knowledge, ideas, and feelings.**

**3.CC.1.OL**

Participate in collaborative conversations following class created discussion guidelines to expand upon conversations.

Code	Teacher Resources
C12	Inferencing and Drawing Conclusions
C12	Sequencing
C12	Main Idea
C12	Predicting Outcomes
C12	Summarizing
SP L	Group Work...How Does it Work?
WE	Fairy-Tale Characteristics
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter

**3.CC.1.OL**

Participate in collaborative conversations following class created discussion guidelines to expand upon conversations.

WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.CC.2.OL**

Ask and answer questions about what a speaker says to gather additional information and clarify understanding.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
C12	Main Idea
C12	Predicting Outcomes

## Presentation

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

### 3.CC.3.P

Use relevant, descriptive details to orally report on a topic or text, tell a story, or recount an experience, speaking clearly at an understandable pace.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Fairy-Tale Characteristics
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3

**3.CC.3.P**

Use relevant, descriptive details to orally report on a topic or text, tell a story, or recount an experience, speaking clearly at an understandable pace.

WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.CC.4.P**

Use visual displays and/or audio appropriately to emphasize or enhance certain facts or details when presenting.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Fairy-Tale Characteristics
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires

**3.CC.4.P**

Use visual displays and/or audio appropriately to emphasize or enhance certain facts or details when presenting.

WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**3.CC.5.P**

Speak audibly in collaborative communication and presentations.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Fairy-Tale Characteristics
WE 20	George Washington Carver
WE 21	Our Solar System
WE 22	Mission Incredible
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1

**3.CC.5.P**

Speak audibly in collaborative communication and presentations.

WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

## Language

**Structures**

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**3.L.2.S**

Use collective nouns (e.g., group, flock, herd).

Code	Classroom Resources
GR	<a href="#">Collective Class (Episode 1)</a>
GR	<a href="#">Troop Talk (Episode 2)</a>
Code	Teacher Resources
WE 16	The Best Trip
WE 24	Fields of Change: Spring/Summer

**3.L.3.S**

Use plural possessive nouns with correct apostrophe placement (e.g., dogs' house vs. dog's house).

Code	Classroom Resources
GR	<a href="#">Possess Mess (Episode 1)</a>
GR	<a href="#">Cosmic Couriers (Episode 2)</a>
Code	Teacher Resources
WE 24	Fields of Change: Spring/Summer



**3.L.4.S**

Use indefinite pronouns (e.g., all, any, many, each).

Code	Teacher Resources
WE 34	The Rain Forest Howlers, Chapter 1

**3.L.5.S**

Use object pronouns (e.g., me, him, her).

Code	Teacher Resources
WE 17	The Wise Crow
WE 20	George Washington Carver

**3.L.6.S**

Use possessive pronouns (e.g., their, whose).

Code	Teacher Resources
WE 17	The Wise Crow

**3.L.7.S**

Use pronoun/antecedent agreement.

Code	Teacher Resources
WE 17	The Wise Crow
WE 18	The Hero
WE 20	George Washington Carver

**3.L.9.S**

Use comparative and superlative adjectives (e.g., larger, largest).

Code	Teacher Resources
WE 20	George Washington Carver
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon

**3.L.10.S**

Use regular and irregular verbs in past and present tenses.

Code	Digital Student Experience
C11	Inflected Endings – Nouns and Verbs
Code	Teacher Resources
C10L23	Spelling – Change the y to i

**3.L.10.S**

Use regular and irregular verbs in past and present tenses.

WE 31	Atmosphere
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**3.L.11.S**

Use subject/verb agreement.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 42	Power for the Planet 3
WE 43	Forest Fires

**3.L.12.S**

Use adverbs.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 8	Late for the Game

**3.L.12.S**

Use adverbs.

WE 9	The Dunes
WE 13	A Big Sneeze
WE 14	King Zung and the Lark
WE 33	Brookside's Best Science Fair Ever!

**3.L.13.S**

Use coordinating conjunctions (FANBOYS).

Code	Teacher Resources
WE 17	The Wise Crow
WE 19	The Three Little Bugs
WE 26	The Moon

**3.L.15.S**

Use prepositional phrases.

Code	Classroom Resources
GR	<a href="#">From Planets to Stars (Episode 1)</a>
GR	<a href="#">Comet Tale (Episode 2)</a>
GR	<a href="#">Surf's Up, Ship's Down (Episode 3)</a>
GR	<a href="#">Glitch in the Manual (Episode 4)</a>
GR	<a href="#">Discovery is Ours (Episode 5)</a>
Code	Teacher Resources
WE 21	Our Solar System
WE 24	Fields of Change: Spring/Summer
WE 30	Earth: The Changing Surface

**3.L.16.S**

Form contractions, using an apostrophe.

Code	Digital Student Experience
IRFA	Spelling Subtest
C11	Contraction Action
Code	Teacher Resources
C11L10	Contractions
VOC L6	Contractions
WE 15	Mitch's Big Fish Tales

**3.L.16.S**

Form contractions, using an apostrophe.

WE 18    The Hero

**3.L.17.S**

Create, expand, and combine independent clauses to create compound sentences.

Code	Teacher Resources
WE	Fairy-Tale Characteristics
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3

**3.L.17.S**

Create, expand, and combine independent clauses to create compound sentences.

WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**Conventions****Conventions involve the correct use of mechanics in writing.****3.L.18.C**

Capitalize words in titles.

Code	Teacher Resources
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 25	Fields of Change: Autumn/Winter
WE 30	Earth: The Changing Surface
WE 35	The Rainforest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 42	Power for the Planet 3
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**3.L.21.C**

Use commas in items in a series.

Code	Teacher Resources
WE 21	Our Solar System

**3.L.23.C**

Use a comma before a coordinating conjunction in a compound sentence.

Code	Digital Student Experience
C14	Coordinating Conjunctions
Code	Teacher Resources
C14	Bridge Lesson – Conjunctions
WE 26	The Moon

# Grade 4

## Foundational Reading

### Phonics Decoding (Word Reading)

**Phonics Decoding is the process of transforming graphemes (letter or letter combinations that stand for one sound) into phonemes (sounds) and then blending the sounds to form words with recognizable meanings.**

#### 4.FR.1.PD

Decode words, using knowledge of Latin prefixes, bases, and suffixes and connectives.

Code	Digital Student Experience
IRFA	Word Analysis Subtest
C9-C14	Books
C13-C14	Discovery Island: Self-Selected Reading Passages
C14	Vocab Lab
C15	Living Lessons: Vocabulary
Code	Teacher Resources
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)

**4.FR.1.PD**

Decode words, using knowledge of Latin prefixes, bases, and suffixes and connectives.

ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
C12	Vocabulary: Greek and Latin Roots
C12L3	Vocabulary: Structural Analysis
C15	Bridge Lesson – Prefixes

**Phonics Encoding (Word Writing)**

**Phonics Encoding is the process of translating a spoken word or sound into a written symbol to create words with recognizable meanings.**

**4.FR.2.PE**

Encode words with less common vowel teams (e.g., vein, ceiling; neighbor; thief; juice).

Code	Digital Student Experience
IRFA	Word Analysis Subtest
Code	Teacher Resources
ISIP AR	2A Spelling Tier 3: Diphthongs
ISIP AR	2B Spelling Tier 2: Vowel Patterns in Accented Syllables
ISIP AR	7A Spelling Tier 3: Diphthongs
ISIP AR	9A Spelling Tier 3: Long a Vowel Patterns in Stressed Syllables

**4.FR.3.PE**

Encode words with silent letters (e.g., knit, gnat, wrap, comb, ghost).

Code	Teacher Resources
ISIP AR	3C Spelling Tier 1: Consonant Alternations

**4.FR.4.PE**

Encode words, using knowledge of Latin prefixes, assimilated prefixes, bases, and suffixes and with the use of connectives as needed.

Code	Digital Student Experience
IRFA	Word Analysis Subtest
Code	Teacher Resources
ISIP AR	1C Spelling Tier 1: Simple Prefixes and Base Words (un-, re-, dis-, pre-, sub-)
ISIP AR	2C Spelling Tier 1: Simple Suffixes (-y, -ly, -ful, -less, -er, -erst, -ness)
ISIP AR	7C Spelling Tier 1: Suffixes (-able and -ible)
ISIP AR	8B Spelling Tier 2: Prefixes (im-, mis-, non-)
ISIP AR	8C Spelling Tier 1: Suffixes (-ary, -ery, -ory)
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 28	Earth: Rocks and Soil
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 34	The Rain Forest Howlers, Chapter 1
WE 36	Amazonia Alert!

**Handwriting**

**Handwriting is writing done by hand, using a pencil, pen, digital stylus, or another instrument.**

**4.FR.5.H**

Write fluently and legibly in cursive, using correctly formed letters with appropriate slant, spacing, and line awareness.

Code	Teacher Resources
WE 22	Mission Incredible
WE 27	A View from Above



## Fluency

**Fluency is the ability to perform a task with automaticity, correctly and at an appropriate rate.**

### 4.FR.6.F

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

Code	Digital Student Experience
IRFA	Oral Reading Fluency Subtest
Code	Teacher Resources
ISIP AR	G4 Fluency 1: Behind the Scenes
ISIP AR	G4 Fluency 2: MP3 Play
ISIP AR	G4 Fluency 3: Golden Touch
ISIP AR	G4 Fluency 4: Afternoon Snack
ISIP AR	G4 Fluency 5: Hare-y Situation
ISIP AR	G4 Fluency 6: Train of Thought
ISIP AR	G4 Fluency 7: A Very Long Day
ISIP AR	G4 Fluency 8: A World from the Unwelcome
ISIP AR	G4 Fluency 9: Bitter, Sweet
ISIP AR	G4 Fluency 10: Embrace the Strange
ISIP ORF DAP	Passages 121-150
ISIP ORF PRP	Embrace the Strange; A Food Feud; Talking Lessons
ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
ISIP ORF	Priority – Accuracy
ISIP ORF	Priority – Rate
ISIP ORF	Priority – Prosody
ISIP ORF	Priority Practice (Grade 4)
ISIP ORF	Rate Chart (Grade 4)
ISIP ORF	Progress Monitoring Instructions

**4.FR.6.F**

Orally read texts with accuracy, automaticity, and expression at an appropriate rate to support comprehension, self-correcting as necessary.

ISIP  
ORF

Progress Monitoring Passages

## Reading Comprehension

### Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

**4.RC.2.RF**

Answer explicit and inferential questions, using details from a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12	Living Lessons: Inference
C12B	Mission Incredible, Fields of Change, Weather Watchers, Do Your Part, Earth: Day, Night, and Seasons
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled
C12B	Earth: Atmosphere; Our Solar System; Exploring Space
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!
C13B	The Desert's Gift
Code	Classroom Resources
RC	<a href="#">Making Inferences in "Time for Music"</a>
RC	<a href="#">Making Inferences and Drawing Conclusions</a>
RC	<a href="#">Supporting Responses</a>
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	5A: Too Much of a Good Thing

**4.RC.2.RF**

Answer explicit and inferential questions, using details from a text.

ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10B: Exercise for the Body and the Brain
C12	Inferencing and Drawing Conclusions
C12L7	Drawing Conclusions
C15	Bridge Lesson – General Comprehension 1
C15	Bridge Lesson – General Comprehension 3
C15	Bridge Lesson – General Comprehension 4
RC L24	Making Inferences
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: The Mystery of the Phoenix Lights
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change
RC L54	Literature Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature Poetry Analysis: A View from Above
RC L56	Literature Analyzing a Biography: George Washington Carver
RC L57	Literature Biography: Jane Goodall, Champion of Chimpanzees
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature Analyzing Elements of Fiction: The Desert's Gift

**4.RC.3.RF**

Summarize multi-paragraph texts, providing key details to demonstrate understanding of the central message or topic.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12	Living Lessons: Summarization
C12B	Weather Watchers, Mission Incredible, Brookside's Best Science Fair Ever!
C13	Living Lessons: Summarization
C13B	Race Across the Arctic, The Desert's Gift
C14	Living Lessons: Summarization
C14B	Race for the Moon
C15	Living Lessons: Summarization
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	5B: Lunchtime with Lisa

**4.RC.3.RF**

Summarize multi-paragraph texts, providing key details to demonstrate understanding of the central message or topic.

ISIP AR RC	5C: An Aniplant
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself!
ISIP AR RC	7C: Night Light
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10B: Exercise for the Body and the Brain
ISIP AR RC	10C: A Great Dad
C12	Sequencing
C12	Summarizing
C15	Bridge Lesson – General Comprehension 3
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: Phoenix Lights
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins

**4.RC.3.RF**

Summarize multi-paragraph texts, providing key details to demonstrate understanding of the central message or topic.

RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift
WE 22	Mission Incredible
WE 30	Earth: The Changing Surface
WE 33	Brookside's Best Science Fair Ever!
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Digital Student Experience
IRFA	Reading Comprehension and Vocabulary Subtests
C12-C14	Books Passages
C14	Vocab Lab
Code	Classroom Resources
VOC	<a href="#">Greek and Latin Roots</a>
VOC	<a href="#">Context Clues</a>
VOC	<a href="#">Using a Dictionary</a>
VOC	<a href="#">Adages</a>
VOC	<a href="#">Identifying Idioms</a>

**4.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

VOC	<a href="#">Puns</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
C12	Vocabulary: Greek and Latin Roots
C12L3	Vocabulary: Structural Analysis
C12L10	Vocabulary: Context
C15	Bridge Lesson – Prefixes

**4.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

C15	Bridge Lesson – Context Clues
C15	Bridge Lesson – Similes
C15	Bridge Lesson – Metaphors
C15	Bridge Lesson – Synonyms
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Antonyms
VOC	Adages
VOC	Puns
VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms
VOC L38	Idioms
VOC L39	Idioms
VOC L40	Idioms
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 32	Weather Watchers
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 42	Power to the Planet 3
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**4.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make inferences about what happens in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest



**4.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make inferences about what happens in a text.

C12	Living Lessons: Inference
C12B	Mission Incredible, Fields of Change, Weather Watchers, Do Your Part, Earth: Day, Night, and Seasons
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled
C12B	Earth: Atmosphere; Our Solar System; Exploring Space
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!
C13B	The Desert's Gift
<b>Code</b>	<b>Classroom Resources</b>
RC	<a href="#">Making Inferences in "Time for Music"</a>
RC	<a href="#">Making Inferences and Drawing Conclusions</a>
RC	<a href="#">Supporting Responses</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10B: Exercise for the Body and the Brain
C12	Inferencing and Drawing Conclusions
C12L7	Drawing Conclusions
C15	Bridge Lesson – General Comprehension 1

**4.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make inferences about what happens in a text.

C15	Bridge Lesson – General Comprehension 3
C15	Bridge Lesson – General Comprehension 4
RC L24	Making Inferences
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: The Mystery of the Phoenix Lights
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change
RC L54	Literature Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature Poetry Analysis: A View from Above
RC L56	Literature Analyzing a Biography: George Washington Carver
RC L57	Literature Biography: Jane Goodall, Champion of Chimpanzees
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature Analyzing Elements of Fiction: The Desert's Gift

**4.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
C12-C14	Books and Passages
C12	Living Lessons: Summarization, Main Idea, Cause and Effect, Inference, Context Clues, Compare and Contrast, Representing Text
C13	Living Lessons: Context Clues, Author's Purpose
C14	Living Lessons: Context Clues
Code	Classroom Resources
RC	<a href="#">Compare and Contrast</a>
RC	<a href="#">A Project for Sam-Finding Cause and Effect</a>

**4.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

RC	<a href="#">Drama! Drama! Drama!</a>
RC	<a href="#">Making Inferences and Drawing Conclusions</a>
RC	<a href="#">Making Inferences in "Time for Music"</a>
RC	<a href="#">Supporting Responses</a>
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself!

**4.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

ISIP AR RC	7C: Night Light
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	9C: Band Aid
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10B: Exercise for the Body and the Brain
ISIP AR RC	10C: A Great Dad
ISIP AR	G4 Fluency 1: Behind the Scenes
ISIP AR	G4 Fluency 2: MP3 Play
ISIP AR	G4 Fluency 3: Golden Touch
ISIP AR	G4 Fluency 4: Afternoon Snack
ISIP AR	G4 Fluency 5: Hare-y Situation
ISIP AR	G4 Fluency 7: A Very Long Day
ISIP AR	G4 Fluency 8: A Word from the Unwelcome
ISIP AR	G4 Fluency 9: Bitter, Sweet
C12	Sequencing
C12	Cause and Effect
C12	Main Idea
C12L8A	Representing Text
C14	Bridge Lesson – Compare and Contrast
C14	Bridge Lesson – Supporting Responses
C15	Bridge Lesson – General Comprehension 1
C15	Bridge Lesson – General Comprehension 2

**4.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

C15	Bridge Lesson – General Comprehension 3
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: Phoenix Lights
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change
RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature, Poetry Analysis: A View from Above
RC L56	Literature, Analyzing a Biography: George Washington Carver
RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift
EOD 2	Pandora's Box
RC	Poetry: Alliteration and Assonance
RC	Poetry: Hyperbole

**Reading Literature****Reading Literary includes skills that are specific to literature.****4.RC.7.RL**

Describe how a character changes throughout a story.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C13B	The Rain Forest Howlers, Race Across the Arctic

**4.RC.7.RL**

Describe how a character changes throughout a story.

Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10C: A Great Dad
ISIP AR RC	10C: A Great Dad
C14	Bridge Lesson – Supporting Responses
C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

**4.RC.8.RL**

Explain how the setting contributes to the plot of a story.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C13B	The Desert's Gift, Race Across the Arctic
Code	Teacher Resources
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature Analyzing Elements of Fiction: The Desert's Gift

**4.RC.9.RL**

Determine the theme of a story.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	8B: Time to Fly
ISIP AR RC	10A: Wants vs. Needs
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire

**4.RC.10.RL**

Compare and contrast stories with similar central messages and topics.

Code	Digital Student Experience
C12B	Earth: Day, Night, and Seasons; Fields of Change
Code	Teacher Resources
C12L11	Compare and Contrast
RC L55	Literature, Poetry Analysis: A View from Above

**4.RC.10.RL**

Compare and contrast stories with similar central messages and topics.

RC L56	Literature, Analyzing a Biography: George Washington Carver
RC L57	Literature, Biography: Jane Goodall, Champion of Chimpanzees
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire

**4.RC.13.RL**

Explain how a series of chapters, scenes, or stanzas fit together to provide the overall structure of a particular story, drama, or poem.

Code	Classroom Resources
RC	<a href="#">Drama! Drama! Drama!</a>
Code	Teacher Resources
RC	Poetry: Hyperbole
RC	Poetry: Alliteration and Assonance
RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature, Poetry Analysis: A View from Above
EOD 2	Pandora's Box

**Reading Information**

**Reading Information includes skills that are specific to non-fiction texts.**

**4.RC.14.RI**

Explain how an author uses reasons and evidence to support specific points in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12B&P	Do Your Part; Earth: Atmosphere
C13	Living Lessons: Author's Purpose
C13B&P	Power for the Planet; Forest Fires: Lessons from the Front Lines
C14B	Race for the Moon
Code	Teacher Resources
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	10C: A Great Dad
C12L13	Author's Purpose
C15	Bridge Lesson – General Comprehension 2



**4.RC.14.RI**

Explain how an author uses reasons and evidence to support specific points in a text.

RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: Phoenix Lights
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change

**4.RC.15.RI**

Integrate information from two texts on the same topic when writing or speaking about the topic.

Code	Teacher Resources
C12L8A	Representing Text
C12L11	Compare and Contrast
WE 42	Power for the Planet 3

**4.RC.16.RI**

Describe the structure of a text or a portion of a text (e.g., chronology, comparison, cause/effect, description, problem/solution).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12	Science Interactive: Scientific Method; Planet Sequencing; Crater Lab; Scientific Process; The Moon Phases Lab
C12B	Earth: Day, Night, and Seasons; Earth: Atmosphere; Our Solar System
C12B	Earth: The Changing Surface; Earth: Rocks and Soil
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain
C13	Science Interactive: Life Cycles; Water Cycle; Plant Anatomy
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation
C13	Living Lessons: Text Structure
C13B	Bees at Risk; Forest Fires: Lessons from the Front Lines
C14	Science Interactive: Properties of Matter; States and Changes of Matter; Fossil Fuels

**4.RC.16.RI**

Describe the structure of a text or a portion of a text (e.g., chronology, comparison, cause/effect, description, problem/solution).

Code	Teacher Resources
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself!
ISIP AR RC	7C: Night Light
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9C: Band Aid
ISIP AR RC	10B: Exercise for the Body and the Brain
C12	Text Structure
C12L8A	Representing Text
C15	Bridge Lesson: General Comprehension 2
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger

**4.RC.16.RI**

Describe the structure of a text or a portion of a text (e.g., chronology, comparison, cause/effect, description, problem/solution).

RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change

**4.RC.17.RI**

Explain how information presented visually, orally, or quantitatively (e.g., charts and graphs) contributes to a text.

Code	Digital Student Experience
C12	Science Interactive: Scientific Method; Planet Sequencing; Crater Lab; Scientific Process; The Moon Phases Lab
C13	Science Interactive: Living Things; Vertebrates vs. Invertebrates; Insects vs. Arachnids; Food Chain
C13	Science Interactive: Life Cycles; Water Cycle; Plant Cycle; Plant Anatomy
C13	Science Interactive: Photosynthesis; Plant Reproduction; Plant Adaptation
C14	Science Interactive: Properties of Matter; States and Changes of Matter; Fossil Fuels
Code	Teacher Resources
C12L8A	Representing Text

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**4.V.1**

Determine or clarify the meaning of words and phrases in texts read aloud or independently

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C12-C14	Books Passages
C14	Vocab Lab
Code	Classroom Resources
VOC	<a href="#">Greek and Latin Roots</a>
VOC	<a href="#">Context Clues</a>
VOC	<a href="#">Using a Dictionary</a>
VOC	<a href="#">Adages</a>
VOC	<a href="#">Identifying Idioms</a>

**4.V.1**

Determine or clarify the meaning of words and phrases in texts read aloud or independently

VOC	<a href="#">Puns</a>
Code	Teacher Resources
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
C12	Vocabulary: Greek and Latin Roots
C12L3	Vocabulary: Structural Analysis
C12L10	Vocabulary: Context
C15	Bridge Lesson – Prefixes
C15	Bridge Lesson – Context Clues

**4.V.1**

Determine or clarify the meaning of words and phrases in texts read aloud or independently

C15	Bridge Lesson – Similes
C15	Bridge Lesson – Metaphors
C15	Bridge Lesson – Synonyms
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Antonyms
VOC	Adages
VOC	Puns
VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms
VOC L38	Idioms
VOC L39	Idioms
VOC L40	Idioms
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 32	Weather Watchers
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 42	Power to the Planet 3
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**4.V.2**

Use context clues to infer the meaning of words or phrases.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13	Living Lessons: Context Clues
C13B	Exploring the Deep; The Desert's Gift; Power for the Planet; The Rain Forest Howlers; Survivors!

**4.V.2**

Use context clues to infer the meaning of words or phrases.

C13B	Bees at Risk; Deepwater Horizon: Solving the Spill; Amazonia Alert!
C14	Living Lessons: Context Clues
C14B&P	Race for the Moon; Visit Yellowstone; Fueling Humanity; A Renewable Future
C14B&P	All Aboard! The First Transcontinental Railroad
<b>Code</b>	<b>Classroom Resources</b>
VOC	<a href="#">Context Clues</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR	Vocabulary Lessons
C12L10	Vocabulary: Context
C15	Bridge Lesson – Context Clues

**4.V.3**

Consult reference materials to clarify pronunciation and/or precise meaning of words.

<b>Code</b>	<b>Digital Student Experience</b>
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth; Rocks and Soil
C13B	With Glossary: Deepwater Horizon: Solving the Spill; Exploring the Deep; Amazonia Alert!
C13B	With Glossary: Forest Fires: Lessons from the Front Lines; Power for the Planet; Survivors!
C14B	With Glossary: Race for the Moon, Visit Yellowstone
<b>Code</b>	<b>Classroom Resources</b>
VOC	<a href="#">Using a Dictionary</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
RC	Dictionary and Glossary Skills
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 32	Weather Watchers
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!

**4.V.3**

Consult reference materials to clarify pronunciation and/or precise meaning of words.

WE 42	Power to the Planet 3
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**4.V.4**

Use the relationship between a word and its antonyms and synonyms to deepen understanding.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	Amazonia Alert!
C15	Antonyms, Synonyms
Code	Teacher Resources
ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms
C15	Bridge Lesson – Synonyms
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Antonyms
WE 37	Survivors!

**4.V.5**

Determine the meaning of specific academic language, including words and phrases that signal precise actions or emotions.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	Exploring the Deep; Deepwater Horizon: Solving the Spill; Survivors!
C13B	Forest Fires: Lessons from the Front Lines

**4.V.5**

Determine the meaning of specific academic language, including words and phrases that signal precise actions or emotions.

C14B	Race for the Moon; Visit Yellowstone
Code	Teacher Resources
ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson-Mad Scientist?”
ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”
ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
ISIP AR VOC	5C: Tier 1 – Salamanders, Synonyms and Antonyms
ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)



**4.V.5**

Determine the meaning of specific academic language, including words and phrases that signal precise actions or emotions.

ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A.?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs

**4.V.6**

Explain the meaning of figurative language, including similes, metaphors, and idioms.

Code	Digital Student Experience
C13B	Amazonia Alert!
C14B	Visit Yellowstone
C15	Similes, Metaphors
C15	Antonyms, Synonyms
Code	Classroom Resources
VOC	<a href="#">Adages</a>
VOC	<a href="#">Identifying Idioms</a>
VOC	<a href="#">Puns</a>

**4.V.6**

Explain the meaning of figurative language, including similes, metaphors, and idioms.

Code	Teacher Resources
ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
C15	Bridge Lesson – Similes
C15	Bridge Lesson – Metaphors
C15	Bridge Lesson – Synonyms
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Antonyms
VOC	Adages
VOC	Puns
VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms
VOC L38	Idioms
VOC L39	Idioms
VOC L40	Idioms
WE 37	Survivors!

**4.V.7**

Use knowledge of Latin prefixes, bases, and suffixes as clues to meaning (e.g., construct, instruct, deconstruction; structure, infrastructure; nation, nature, nativity).

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep
C14	Vocab Lab

**4.V.7**

Use knowledge of Latin prefixes, bases, and suffixes as clues to meaning (e.g., construct, instruct, deconstruction; structure, infrastructure; nation, nature, nativity).

Code	Classroom Resources
VOC	<a href="#">Greek and Latin Roots</a>
Code	Teacher Resources
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
C12	Vocabulary: Greek and Latin Roots
C12L3	Vocabulary: Structural Analysis
C15	Bridge Lesson – Prefixes

# Writing

## Style

**Writing style includes different types of writing for different purposes.**

### 4.W.1.S

Write an opinion (argument) to convince the reader to take action or adopt a position, including logical reasons supported by evidence from relevant sources.

Code	Teacher Resources
WE 31	Atmosphere
WE 33	Brookside's Best Science Fair Ever!
WE 39	Bees at Risk

### 4.W.2.S

Write informative or explanatory pieces about a topic, using sources.

Code	Digital Student Experience
WR	Expository Essay
Code	Classroom Resources
W&C	<a href="#">Expository Writing Topic</a>
W&C	<a href="#">Generating Subtopics</a>
W&C	<a href="#">Introductions: Hook Your Audience</a>
W&C	<a href="#">The End: Writing a Conclusion Statement</a>
W&C	<a href="#">Writing Rules! Controlling Idea</a>
W&C	<a href="#">Writing Rules! Developing a Formal Voice</a>
W&C	<a href="#">Writing Rules! Know Your Audience</a>
W&C	<a href="#">Writing Rules! Point of View</a>
Code	Teacher Resources
WR	Expository Essay Interventions
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 30	Earth: The Changing Surface
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 43	Forest Fires

**4.W.3.S**

Write a narrative, using a logical plot (sequence of events, characters, and setting) and strong voice.

Code	Digital Student Experience
WR	Personal Narrative
Code	Classroom Resources
W&C	<a href="#">Finding a Topic Idea</a>
W&C	<a href="#">Finding Subtopics</a>
W&C	<a href="#">Forming an Introduction</a>
W&C	<a href="#">Working on an Introduction</a>
W&C	<a href="#">Narrative Body Paragraphs</a>
W&C	<a href="#">Personal Narrative Focus</a>
W&C	<a href="#">Personal Narrative Planning</a>
W&C	<a href="#">Planning a Conclusion</a>
W&C	<a href="#">Personal Narrative-A First-Person Point of View</a>
W&C	<a href="#">Setting the Scene</a>
W&C	<a href="#">Descriptive Writing-Appealing to the Five Senses</a>
W&C	<a href="#">Adding Voice</a>
W&C	<a href="#">Wonder Writers</a>
Code	Teacher Resources
WR	Personal Narrative Interventions
WE 21	Our Solar System
WE 22	Mission Incredible
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1

**Production**

**Writing production includes volume and clarity of writing, the writing process, and research.**

**4.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

Code	Digital Student Experience
WR	Personal Narrative: Editing
WR	Expository Essay: Editing

**4.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait
<b>Code</b>	<b>Classroom Resources</b>
W&C	<a href="#">Cool Conventions</a>
W&C	<a href="#">Organizing Ideas</a>
W&C	<a href="#">Wonderful Word Choice</a>
W&C	<a href="#">Finding a Topic Idea</a>
W&C	<a href="#">Finding Subtopics</a>
W&C	<a href="#">Forming an Introduction</a>
W&C	<a href="#">Working on an Introduction</a>
W&C	<a href="#">Narrative Body Paragraphs</a>
W&C	<a href="#">Personal Narrative Focus</a>
W&C	<a href="#">Personal Narrative Planning</a>
W&C	<a href="#">Planning a Conclusion</a>
W&C	<a href="#">Personal Narrative-A First-Person Point of View</a>
W&C	<a href="#">Descriptive Writing-Appealing to the Five Senses</a>
W&C	<a href="#">Adding Voice</a>
W&C	<a href="#">Wonder Writers</a>
W&C	<a href="#">Expository Writing Topic</a>
W&C	<a href="#">Generating Subtopics</a>
W&C	<a href="#">Introductions: Hook Your Audience</a>
W&C	<a href="#">The End: Writing a Conclusion Statement</a>
W&C	<a href="#">Writing Rules! Controlling Idea</a>
W&C	<a href="#">Writing Rules! Developing a Formal Voice</a>
W&C	<a href="#">Writing Rules! Know Your Audience</a>
W&C	<a href="#">Writing Rules! Point of View</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 4)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons

**4.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

Code	Digital Student Experience
WR	Personal Narrative: Editing
WR	Expository Essay: Editing

**4.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait
<b>Code</b>	<b>Classroom Resources</b>
W&C	<a href="#">Cool Conventions</a>
W&C	<a href="#">Organizing Ideas</a>
W&C	<a href="#">Wonderful Word Choice</a>
W&C	<a href="#">Finding a Topic Idea</a>
W&C	<a href="#">Finding Subtopics</a>
W&C	<a href="#">Forming an Introduction</a>
W&C	<a href="#">Working on an Introduction</a>
W&C	<a href="#">Narrative Body Paragraphs</a>
W&C	<a href="#">Personal Narrative Focus</a>
W&C	<a href="#">Personal Narrative Planning</a>
W&C	<a href="#">Planning a Conclusion</a>
W&C	<a href="#">Personal Narrative-A First-Person Point of View</a>
W&C	<a href="#">Descriptive Writing-Appealing to the Five Senses</a>
W&C	<a href="#">Adding Voice</a>
W&C	<a href="#">Wonder Writers</a>
W&C	<a href="#">Expository Writing Topic</a>
W&C	<a href="#">Generating Subtopics</a>
W&C	<a href="#">Introductions: Hook Your Audience</a>
W&C	<a href="#">The End: Writing a Conclusion Statement</a>
W&C	<a href="#">Writing Rules! Controlling Idea</a>
W&C	<a href="#">Writing Rules! Developing a Formal Voice</a>
W&C	<a href="#">Writing Rules! Know Your Audience</a>
W&C	<a href="#">Writing Rules! Point of View</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 4)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer



**4.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.W.6.P**

Use transitional words, phrases, and clauses to connect ideas.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
Code	Classroom Resources
W&C	<a href="#">Narrative Body Paragraphs</a>

**4.W.6.P**

Use transitional words, phrases, and clauses to connect ideas.

W&C	<a href="#">Organizing Ideas</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Expository Essay Interventions
WR	Personal Narrative Interventions
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 43	Forest Fires

**4.W.7.P**

Plan and revise writing to convey ideas precisely.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative: Editing
WR	Expository Essay: Editing
WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait
<b>Code</b>	<b>Classroom Resources</b>
W&C	<a href="#">Cool Conventions</a>
W&C	<a href="#">Organizing Ideas</a>
W&C	<a href="#">Wonderful Word Choice</a>
W&C	<a href="#">Finding a Topic Idea</a>
W&C	<a href="#">Finding Subtopics</a>

**4.W.7.P**

Plan and revise writing to convey ideas precisely.

W&C	<a href="#">Forming an Introduction</a>
W&C	<a href="#">Working on an Introduction</a>
W&C	<a href="#">Narrative Body Paragraphs</a>
W&C	<a href="#">Personal Narrative Focus</a>
W&C	<a href="#">Personal Narrative Planning</a>
W&C	<a href="#">Planning a Conclusion</a>
W&C	<a href="#">Personal Narrative-A First-Person Point of View</a>
W&C	<a href="#">Descriptive Writing-Appealing to the Five Senses</a>
W&C	<a href="#">Adding Voice</a>
W&C	<a href="#">Wonder Writers</a>
W&C	<a href="#">Expository Writing Topic</a>
W&C	<a href="#">Generating Subtopics</a>
W&C	<a href="#">Introductions: Hook Your Audience</a>
W&C	<a href="#">The End: Writing a Conclusion Statement</a>
W&C	<a href="#">Writing Rules! Controlling Idea</a>
W&C	<a href="#">Writing Rules! Developing a Formal Voice</a>
W&C	<a href="#">Writing Rules! Know Your Audience</a>
W&C	<a href="#">Writing Rules! Point of View</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 4)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface

**4.W.7.P**

Plan and revise writing to convey ideas precisely.

WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.W.8.P**

Edit writing to include K-4 language conventions for publishing.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative: Editing
WR	Expository Essay: Editing
WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait
<b>Code</b>	<b>Classroom Resources</b>
W&C	<a href="#">Cool Conventions</a>
W&C	<a href="#">Organizing Ideas</a>
W&C	<a href="#">Wonderful Word Choice</a>
W&C	<a href="#">Finding a Topic Idea</a>
W&C	<a href="#">Finding Subtopics</a>
W&C	<a href="#">Forming an Introduction</a>

**4.W.8.P**

Edit writing to include K-4 language conventions for publishing.

W&C	<a href="#">Working on an Introduction</a>
W&C	<a href="#">Narrative Body Paragraphs</a>
W&C	<a href="#">Personal Narrative Focus</a>
W&C	<a href="#">Personal Narrative Planning</a>
W&C	<a href="#">Planning a Conclusion</a>
W&C	<a href="#">Personal Narrative-A First-Person Point of View</a>
W&C	<a href="#">Descriptive Writing-Appealing to the Five Senses</a>
W&C	<a href="#">Adding Voice</a>
W&C	<a href="#">Wonder Writers</a>
W&C	<a href="#">Expository Writing Topic</a>
W&C	<a href="#">Generating Subtopics</a>
W&C	<a href="#">Introductions: Hook Your Audience</a>
W&C	<a href="#">The End: Writing a Conclusion Statement</a>
W&C	<a href="#">Writing Rules! Controlling Idea</a>
W&C	<a href="#">Writing Rules! Developing a Formal Voice</a>
W&C	<a href="#">Writing Rules! Know Your Audience</a>
W&C	<a href="#">Writing Rules! Point of View</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 4)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere

**4.W.8.P**

Edit writing to include K-4 language conventions for publishing.

WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.W.9.P**

Conduct short research by gathering and paraphrasing information from relevant experiences and/or from sources to produce a written response.

<b>Code</b>	<b>Teacher Resources</b>
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.W.10.P**

Take notes, sort evidence into categories, and include a list of sources.

Code	Teacher Resources
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

## Collaborative Communication

## Oral Language

**Oral language is the system through which one uses spoken words to express knowledge, ideas, and feelings.**

**4.CC.1.OL**

Participate in collaborative conversations following class created guidelines to expand upon conversations.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
C12	Inferencing and Drawing Conclusions
C12	Sequencing
C12	Main Idea
C12	Predicting Outcomes
C12	Summarizing
WE	Inquiry and Research Writing Extension (Grade 4)
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere

**4.CC.1.OL**

Participate in collaborative conversations following class created guidelines to expand upon conversations.

WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 42	Power to the Planet 3
WE 43	Forest Fires

**4.CC.2.OL**

Identify the reasons and evidence a speaker provides to support specific points.

Code	Teacher Resources
ISIP AR	Reading Comprehension Interventions
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1

**Presentation**

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

**4.CC.3.P:**

Use relevant, descriptive details to orally report on a topic or text, tell a story, or recount an experience, speaking clearly at an understandable pace.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Inquiry and Research Writing Extension (Grade 4)
WE 31	Earth: Atmosphere
WE 34	The Rain Forest Howlers, Chapter 1
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3



**4.CC.3.P:**

Use relevant, descriptive details to orally report on a topic or text, tell a story, or recount an experience, speaking clearly at an understandable pace.

WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.CC.4.P:**

Use visual displays and/or audio appropriately to emphasize or enhance certain facts or details when presenting.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Inquiry and Research Writing Extension (Grade 4)
WE 31	Earth: Atmosphere
WE 34	The Rain Forest Howlers, Chapter 1
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.CC.5.P:**

Speak audibly, using standard English as appropriate to the task and/or situation.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Inquiry and Research Writing Extension (Grade 4)
WE 31	Earth: Atmosphere
WE 34	The Rain Forest Howlers, Chapter 1
WE 40	Power to the Planet 1

**4.CC.5.P:**

Speak audibly, using standard English as appropriate to the task and/or situation.

WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

## Language

### Structures

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**4.L.1.S**

Use plural possessive nouns with correct apostrophe placement (e.g., dogs' house vs. dog's house).

Code	Teacher Resources
WE 24	Fields of Change: Spring/Summer

**4.L.3.S**

Use possessive pronouns as adjectives (e.g., their house, her dog).

Code	Teacher Resources
WE 17	The Wise Crow

**4.L.4.S**

Use royal order when arranging adjectives (i.e., opinion-size-age-shape-color-origin-material-purpose noun).

Code	Teacher Resources
WE 21	Our Solar System
WE 24	Fields of Change: Spring/Summer

**4.L.5.S**

Use comparative and superlative adjectives (e.g., funnier, funniest).

Code	Teacher Resources
WE 20	George Washington Carver
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon

**4.L.8.S**

Use subject/verb agreement.

Code	Digital Student Experience
WR	Personal Narrative: Editing
WR	Expository Essay: Editing
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 4)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk

**4.L.8.S**

Use subject/verb agreement.

WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**4.L.10.S**

Use subordinating conjunctions to produce complex sentences.

Code	Teacher Resources
WE 22	Mission Incredible
WE 26	The Moon

**4.L.12.S**

Use prepositional phrases.

Code	Classroom Resources
GR	<a href="#">Mission Preposition (Episode 1)</a>
GR	<a href="#">Cosmic Clues (Episode 2)</a>
GR	<a href="#">Jumbled Jetpack (Episode 3)</a>
GR	<a href="#">Try to Fly (Episode 4)</a>
GR	<a href="#">Scout's Log (Episode 5)</a>
Code	Teacher Resources
ISIP AR	G4 Fluency 7: A Very Long Day
ISIP AR	G4 Fluency 9: Bitter Sweet
WE 21	Our Solar System
WE 24	Fields of Change: Spring/Summer
WE 30	Earth: The Changing Surface

**4.L.13.S**

Use contractions.

Code	Digital Student Experience
C11	Contraction Action
Code	Teacher Resources
C11L10	Contractions
VOC L6	Contractions
WE 15	Mitch's Big Fish Tales
WE 18	The Hero

**4.L.14.S**

Produce complex sentences, using dependent clauses and subordinating conjunctions.

Code	Teacher Resources
WE 22	Mission Incredible
WE 26	The Moon

**Conventions****Conventions involve the correct use of mechanics in writing.****4.L.15.C**

Use correct capitalization.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
WR	Personal Narrative: Conventions
WR	Expository Essay: Conventions
Code	Classroom Resources
W&C	<a href="#">Cool Conventions</a>
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 4)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above

**4.L.15.C**

Use correct capitalization.

WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**4.L.17.C**

Capitalize dialogue

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**4.L.18.C**

Use end marks in dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**4.L.19.C**

Use commas in dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**4.L.22.C**

Use quotation marks in dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

# Grade 5

## Foundational Reading

### Phonics Decoding (Word Reading)

**Phonics Decoding is the process of transforming graphemes (letter or letter combinations that stand for one sound) into phonemes (sounds) and then blending the sounds to form words with recognizable meanings.**

#### 5.FR.1.PD

Decode words, using knowledge of Greek combining forms and connectives

Code	Digital Student Experience
IRFA	Word Analysis and Vocabulary Subtests
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep
C14	Vocab Lab
Code	Classroom Resources
VOC	<a href="#">Prefixes: uni, bi, tri</a>
VOC	<a href="#">Adding Suffixes</a>
Code	Teacher Resources
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)



**5.FR.1.PD**

Decode words, using knowledge of Greek combining forms and connectives

ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
C12L3	Vocabulary: Structural Analysis
C15	Bridge Lesson – Prefixes

**Phonics Encoding (Word Writing)**

**Phonics Encoding is the process of translating a spoken word or sound into a written symbol to create words with recognizable meanings.**

**5.FR.2.PE**

Encode words, using knowledge of Greek combining forms with the use of connectives as needed.

Code	Digital Student Experience
IRFA	Word Analysis Subtest
Code	Classroom Resources
VOC	<a href="#">Prefixes: uni, bi, tri</a>
VOC	<a href="#">Adding Suffixes</a>
Code	Teacher Resources
ISIP AR	1C Spelling Tier 1: Simple Prefixes and Base Words (un-, re-, dis-, pre-, sub-)
ISIP AR	4C Spelling Tier 1: -ion Endings
ISIP AR	6C Spelling Tier 1: -ent and -ence Endings
ISIP AR	7C Spelling Tier 1: Suffixes (-able and -ible)
ISIP AR	8B Spelling Tier 2: Prefixes (im-, mis-, non-)
ISIP AR	8C Spelling Tier 1: Suffixes (-ary, -ery, -ory)
ISIP AR	9B Spelling Tier 2: -ous Endings
WE 24	Fields of Change: Spring/Summer
WE 28	Earth: Rocks and Soil

**5.FR.2.PE**

Encode words, using knowledge of Greek combining forms with the use of connectives as needed.

WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 39	Bees at Risk
WE 43	Forest Fires

**Handwriting**

**Handwriting is writing done by hand, using a pencil, pen, digital stylus, or another instrument.**

**5.FR.3.H**

Write fluently and legibly in cursive, using correctly formed letters with appropriate slant, spacing, and line awareness with increasing stamina.

Code	Teacher Resources
WE 22	Mission Incredible
WE 27	A View from Above

**Fluency**

**Fluency is the ability to perform a task with automaticity, correctly and at an appropriate rate.**

**5.FR.4.F**

Orally read texts with accuracy, automaticity, and expression, at an appropriate rate to support comprehension, self-correcting as necessary.

Code	Digital Student Experience
IRFA	Oral Reading Fluency Subtest
C11-C14	Books
Code	Teacher Resources
ISIP AR	G5 Fluency 1: History Lesson
ISIP AR	G5 Fluency 2: Water Soup
ISIP AR	G5 Fluency 3: Echoes of Love
ISIP AR	G5 Fluency 5: Home Sweet Home
ISIP AR	G5 Fluency 6: One Hamburger with a Side of Pollution
ISIP AR	G5 Fluency 7: History Lessons
ISIP AR	G5 Fluency 8: The Wonder of It All

**5.FR.4.F**

Orally read texts with accuracy, automaticity, and expression, at an appropriate rate to support comprehension, self-correcting as necessary.

ISIP AR	G5 Fluency 9: A Perfect Shot
ISIP AR	G5 Fluency 10: A Food Feud
ISIP ORF DAP	Passages 151-181
ISIP ORF PRP	Garrett Morgan: Inventor of the People; Healing Broken Hearts; Invasion of the Burmese Pythons
ISIP ORF	Hasbrouck & Tindal Compiled ORF Norms
ISIP ORF	Priority – Accuracy
ISIP ORF	Priority – Rate
ISIP ORF	Priority – Prosody
ISIP ORF	Priority Practice (Grade 5)
ISIP ORF	Rate Chart (Grade 5)
ISIP ORF	Progress Monitoring Instructions
ISIP ORF	Progress Monitoring Passages

## Reading Comprehension

### Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

**5.RC.2.RF**

Answer explicit and inferential questions, using details from a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12	Living Lessons: Inference
C12B	Mission Incredible, Fields of Change, Weather Watchers, Do Your Part, Earth: Day, Night, and Seasons

**5.RC.2.RF**

Answer explicit and inferential questions, using details from a text.

C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled
C12B	Earth: Atmosphere; Our Solar System; Exploring Space
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!
C13B	The Desert's Gift
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	10B: Exercise for the Body and the Brain
C12	Inferencing and Drawing Conclusions
C12	Predicting Outcomes
C12L7	Drawing Conclusions
C12L8A	Representing Text
C14	Bridge Lesson – Compare and Contrast
C14	Bridge Lesson – Supporting Responses
C15	Bridge Lesson – General Comprehension 1
C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
C15	Bridge Lesson – General Comprehension 4
RC L24	Making Inferences
RC L47	Informational Texts: Amazonia Alert!

**5.RC.2.RF**

Answer explicit and inferential questions, using details from a text.

RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: The Mystery of the Phoenix Lights
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change
RC L54	Literature Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature Poetry Analysis: A View from Above
RC L56	Literature Analyzing a Biography: George Washington Carver
RC L57	Literature Biography: Jane Goodall, Champion of Chimpanzees
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature Analyzing Elements of Fiction: The Desert's Gift

**5.RC.3.RF**

Summarize multi-paragraph texts, providing details to demonstrate understanding of the central message or topic.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12	Living Lessons: Summarization
C12B	Weather Watchers, Mission Incredible, Brookside's Best Science Fair Ever!
C13	Living Lessons: Summarization
C13B	Race Across the Arctic, The Desert's Gift
C14	Living Lessons: Summarization
C14B	Race for the Moon
C15	Living Lessons: Summarization
Code	Classroom Resources
RC	<a href="#">Main Idea: It's All in the Details</a>

**5.RC.3.RF**

Summarize multi-paragraph texts, providing details to demonstrate understanding of the central message or topic.

Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	5C: An Aniplant
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?

**5.RC.3.RF**

Summarize multi-paragraph texts, providing details to demonstrate understanding of the central message or topic.

ISIP AR RC	7B: Unplug Yourself!
ISIP AR RC	7C: Night Light
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10B: Exercise for the Body and the Brain
ISIP AR RC	10C: A Great Dad
C12	Sequencing
C12	Summarizing
C15	Bridge Lesson – General Comprehension 3
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: Phoenix Lights
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

**5.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	Exploring the Deep
C14B	Race for the Moon
Code	Classroom Resources
VOC	<a href="#">Prefixes: uni, bi, tri</a>
VOC	<a href="#">Adding Suffixes</a>
VOC	<a href="#">Relationship Between Antonyms and Synonyms</a>
VOC	<a href="#">Relationship Between Synonyms and Antonyms</a>
VOC	<a href="#">Homographs</a>
VOC	<a href="#">Analogies</a>
VOC	<a href="#">I'm All Ears! Learning Idioms</a>
VOC	<a href="#">Recognize Idioms</a>
VOC	<a href="#">Metaphors</a>
VOC	<a href="#">Context Clues to Determine Meaning</a>
Code	Teacher Resources
ISIP AR VOC	1A: Tier 3 – Prefixes (dis-, un-, re-, mis-, over-, out-) “The Lost Treasure of the Ruby Dagger”
ISIP AR VOC	1B: Tier 2 – Prefixes “Mia’s Mystery Map”
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
ISIP AR VOC	2B: Tier 2 – Suffixes (-less, -ful) “Play Ball”
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3A: Tier 3 – Suffixes (-ous, -ive) “Thomas Jefferson – Mad Scientist?”
ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4A: Tier 3 – Suffixes (-able, -ible) “The Science of Carbon Dating”



**5.RC.4.RF**

Build general and academic vocabulary and background knowledge of age and grade-appropriate topics through discussion, reading, and writing.

ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 2 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 Latin Roots (aud, bene) “ - Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms

**5.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make inferences about what happens in a text.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Reading Comprehension Subtest
C12	Living Lessons: Inference
C12B	Mission Incredible, Fields of Change, Weather Watchers, Do Your Part, Earth: Day, Night, and Seasons
C12B	Earth: The Changing Surface; The Moon; Earth: Rocks and Soil; Natural Resources; Water Recycled
C12B	Earth: Atmosphere; Our Solar System; Exploring Space
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep; Forest Fires: Lessons from the Front Lines; Survivors!
C13B	The Desert's Gift
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	10B: Exercise for the Body and the Brain
C12	Inferencing and Drawing Conclusions
C12	Predicting Outcomes
C12L7	Drawing Conclusions
C12L8A	Representing Text
C14	Bridge Lesson – Compare and Contrast
C14	Bridge Lesson – Supporting Responses
C15	Bridge Lesson – General Comprehension 1

**5.RC.5.RF**

Use background knowledge and details, including illustrations, charts, and graphs, to make inferences about what happens in a text.

C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
C15	Bridge Lesson – General Comprehension 4
RC L24	Making Inferences
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: The Mystery of the Phoenix Lights
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Texts/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change
RC L54	Literature Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature Poetry Analysis: A View from Above
RC L56	Literature Analyzing a Biography: George Washington Carver
RC L57	Literature Biography: Jane Goodall, Champion of Chimpanzees
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature Analyzing Elements of Fiction: The Desert's Gift

**5.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
C12-C14	Books and Passages
C12	Living Lessons: Summarization, Main Idea, Cause and Effect, Inference, Context Clues, Compare and Contrast, Representing Text
C13	Living Lessons: Context Clues, Author's Purpose
C14	Living Lessons: Context Clues

**5.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Classroom Resources
RC	<a href="#">Main Idea: It's All in the Details</a>
RC	<a href="#">Predicting: Making a Reasonable Guess</a>
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	1B: Exploring Space
ISIP AR VOC	1C: Types of Flags, Latin Prefix (trans-), Tier 1
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR VOC	2C: Kapok Tree, Latin Root (tain), Tier 1
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	5C: An Aniplant
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	6C: Presto!

**5.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself!
ISIP AR RC	7C: Night Light
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	9C: Band Aid
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10B: Exercise for the Body and the Brain
ISIP AR RC	10C: A Great Dad
ISIP AR	G5 Fluency 1: History Lesson
ISIP AR	G5 Fluency 2: Water Soup
ISIP AR	G5 Fluency 3: Echoes of Love
ISIP AR	G5 Fluency 5: Home Sweet Home
ISIP AR	G5 Fluency 6: One Hamburger with a Side of Pollution
ISIP AR	G5 Fluency 7: History Lessons
ISIP AR	G5 Fluency 9: A Perfect Shot
ISIP AR	G5 Fluency 10: A Food Feud
C11	Argumentative Text Characteristics
C12	Text Structure
C12	Main Idea
C12	Summarizing
C12L7	Drawing Conclusions
C12L8A	Representing Text

**5.RC.6.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

C12L13	Author's Purpose
C14	Bridge Lesson – Supporting Responses
C14	Bridge Lesson – Compare and Contrast
C15	Bridge Lesson – Context Clues
C15	Bridge Lesson – General Comprehension 1
C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
C15	Bridge Lesson – General Comprehension 4
C15	Bridge Lesson – Metaphors
RC	Poetry: Hyperbole
RC	Poetry: Alliteration and Assonance

**Reading Literature****Reading Literary includes skills that are specific to literature.****5.RC.7.RL**

Describe how a character's traits, motivations, and feelings contribute to the sequence of events.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C13B	The Rain Forest Howlers, Race Across the Arctic
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day

**5.RC.7.RL**

Describe how a character's traits, motivations, and feelings contribute to the sequence of events.

ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10C: A Great Dad
C14	Bridge Lesson – Compare and Contrast
C14	Bridge Lesson – Supporting Responses
C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

**5.RC.8.RL**

Analyze how one element of the plot was developed over the course of a text (e.g., how the problem was created, grew, changed, and was resolved).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12	Weather Watchers
C13B	The Desert's Gift, Race Across the Arctic, The Rain Forest Howlers, Race Across the Arctic, Amazonia Alert!
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love

**5.RC.8.RL**

Analyze how one element of the plot was developed over the course of a text (e.g., how the problem was created, grew, changed, and was resolved).

ISIP AR RC	3B: What's in a Name?
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10C: A Great Dad
C15	Bridge Lesson – General Comprehension 3
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

**5.RC.9.RL**

Identify text evidence that supports the theme.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
Code	Teacher Resources
ISIP AR RC	5B: Lunchtime with Lisa



**5.RC.9.RL**

Identify text evidence that supports the theme.

ISIP AR RC	8B: Time to Fly
ISIP AR RC	10A: Wants vs. Needs
RC L59	Analyzing Themes in Myths: The Desert's Gift
RC L60	Analyzing Themes in Myths: Monkey Brothers and the Hero Twins
RC L61	Literature, Analyzing Elements of Fiction: The Rain Forest Howlers Chapters 1 and 2
RC L62	Literature, Analyzing Elements of Fiction: Phaeton and the Chariot of Fire
RC L63	Literature, Analyzing Elements of Fiction: The Desert's Gift

**5.RC.10.RL**

Compare and contrast similar themes of two or more texts of the same genre.

Code	Teacher Resources
C12L11	Compare and Contrast

**5.RC.12.RL**

Explain how point of view and /or perspective influence how events are described.

Code	Teacher Resources
RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature, Poetry Analysis: A View from Above
WR	Personal Narrative: Characteristics Lesson 1.1, First Person Point of View

**5.RC.13.RL**

Explain how a series of chapters, scenes, or stanzas fit together to provide the overall structure of a particular story, drama, or poem.

Code	Teacher Resources
RC	Poetry: Hyperbole
RC	Poetry: Alliteration and Assonance
RC L54	Literature, Poetry Analysis: Night Spirits of the Rain Forest
RC L55	Literature, Poetry Analysis: A View from Above
EOD 2	Pandora's Box

**Reading Information****Reading Information includes skills that are specific to non-fiction texts.****5.RC.14.RI**

Identify which reasons and evidence an author uses to support which points.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C12B&P	Do Your Part; Earth: Atmosphere
C13	Living Lessons: Author's Purpose
C13B	Forest Fires: Lessons from the Front Lines, Power for the Planet, Bees at Risk
C14B	Race for the Moon, Visit Yellowstone
Code	Teacher Resources
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	10C: A Great Dad
C12L13	Author's Purpose
C15	Bridge Lesson – General Comprehension 2
RC L47	Informational Texts: Amazonia Alert!
RC L48	Informational Texts: The World Healers
RC L49	Informational Texts: Phoenix Lights
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Text/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change

**5.RC.15.RI**

Integrate information from several texts on the same topic when writing or speaking about the topic.

Code	Teacher Resources
C12L11	Compare and Contrast

**5.RC.16.RI**

Compare and contrast the text structures of two or more texts (e.g., chronology, comparison, cause/effect, description, problem/solution).

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
C13	Living Lessons: Text Structure
C13B	Forest Fires: Lessons from the Front Lines; Deepwater Horizon: Solving the Spill
Code	Teacher Resources
C12	Text Structure
C12L8A	Representing Text
C15	Bridge Lesson – General Comprehension 2
RC L50	Informational Texts/Understanding Procedural Text: How to Be an Underwater Explorer
RC L51	Informational Texts/Analyzing Persuasive Media: Sharks in Danger
RC L52	Informational Text/Analyzing Persuasive Media: Public Service Announcement
RC L53	Persuasive Text: Climate Change

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**5.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13	Living Lessons: Context Clues
C13B	Exploring the Deep; Race Across the Arctic; The Desert's Gift; Power for the Planet; The Rain Forest Howlers; Survivors!
C13B	Bees at Risk; Deepwater Horizon: Solving the Spill; Amazonia Alert!
C14	Living Lessons: Context Clues
C14	Vocab Lab
C14B&P	Race for the Moon; Visit Yellowstone; Fueling Humanity; A Renewable Future
C14B&P	All Aboard! The First Transcontinental Railroad
C15	Similes, Metaphors
C15	Antonyms, Synonyms
Code	Classroom Resources
VOC	<a href="#">Prefixes: uni, bi, tri</a>

**5.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

VOC	<a href="#">Adding Suffixes</a>
VOC	<a href="#">Relationship Between Antonyms and Synonyms</a>
VOC	<a href="#">Relationship Between Synonyms and Antonyms</a>
VOC	<a href="#">Homographs</a>
VOC	<a href="#">Analogies</a>
VOC	<a href="#">I'm All Ears! Learning Idioms</a>
VOC	<a href="#">Recognize Idioms</a>
VOC	<a href="#">Metaphors</a>
VOC	<a href="#">Context Clues to Determine Meaning</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR	Vocabulary Lessons
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”

**5.V.1**

Determine or clarify the meaning of words and phrases in a text read aloud or independently.

ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
C12L3	Vocabulary: Structural Analysis
C12L10	Vocabulary: Context
C15	Bridge Lesson – Similes
C15	Bridge Lesson – Metaphors
C15	Bridge Lesson – Synonyms
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Context Clues
C15	Bridge Lesson – Prefixes
VOC	Adages
VOC	Puns
VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms
VOC L40	Idioms
WE 37	Survivors!

**5.V.2**

Use context clues to infer the meanings of words or phrases (e.g., cause/effect relationships and comparisons in text).

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13	Living Lessons: Context Clues
C13B	Exploring the Deep; The Desert's Gift; Power for the Planet; The Rain Forest Howlers; Survivors!
C13B	Bees at Risk; Deepwater Horizon: Solving the Spill; Amazonia Alert!
C14	Living Lessons: Context Clues
C14B&P	Race for the Moon; Visit Yellowstone; Fueling Humanity; A Renewable Future
C14B&P	All Aboard! The First Transcontinental Railroad
Code	Classroom Resources
VOC	<a href="#">Context Clues to Determine Meaning</a>
Code	Teacher Resources
ISIP AR	Vocabulary Lessons
C12L10	Vocabulary: Context
C15	Bridge Lesson – Context Clues

**5.V.3**

Consult reference materials to clarify pronunciation and/or precise meaning of words.

Code	Digital Student Experience
C12B	With Glossary: Weather Watchers; Earth: Day, Night, and Seasons; Our Solar System
C12B	With Glossary: Earth: The Changing Surface; The Moon; Earth: Atmosphere; Earth: Rocks and Soil
C13B	With Glossary: Deepwater Horizon: Solving the Spill; Exploring the Deep ; Survivors!
C13B	With Glossary: Forest Fires: Lessons from the Front Lines; Power for the Planet; Amazonia Alert!
C14B	With Glossary: Race for the Moon; Visit Yellowstone
Code	Teacher Resources
ISIP AR VOC	2A: Tier 3 – Synonyms “Monkey Brothers and the Hero Twins”
ISIP AR VOC	3B: Tier 2 – Synonyms and Antonyms “Nessie: Fact or Fiction?”
ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”

**5.V.3**

Consult reference materials to clarify pronunciation and/or precise meaning of words.

ISIP AR VOC	5B: Tier 2 – Suffixes (-ate, -ify) “A Hairy Situation”
ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Root (scrib/script)
ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past!”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 32	Weather Watchers

**5.V.3**

Consult reference materials to clarify pronunciation and/or precise meaning of words.

WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 42	Power to the Planet 3
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**5.V.4**

Use the relationship between particular words (e.g., synonyms, antonyms, homographs, homophones, homonyms) to better understand each of the words.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	The Desert's Gift; Forest Fires: Lessons from the Front Lines; Exploring the Deep; Amazonia Alert!
C15	Antonyms, Synonyms
Code	Classroom Resources
VOC	<a href="#">Relationship Between Antonyms and Synonyms</a>
VOC	<a href="#">Relationship Between Synonyms and Antonyms</a>
VOC	<a href="#">Homographs</a>
Code	Teacher Resources
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4B: Tier 2 – Homographs “A Hairy Little Problem”
ISIP AR VOC	5C: Tier 1 – Salamanders: Synonyms and Antonyms
ISIP AR VOC	6A: Tier 3 – Homographs “Land of the ‘Free’”
ISIP AR VOC	8A: Tier 3 – Synonyms and Antonyms “I HAD a Dream”
ISIP AR VOC	9A: Tier 3 – Homographs “Food for Thought”
ISIP AR VOC	10C: Tier 1 – “Bullying” Homographs
C15	Bridge Lesson – Synonyms
C15	Bridge Lesson – Analogies
C15	Bridge Lesson – Analogies



**5.V.4**

Use the relationship between particular words (e.g., synonyms, antonyms, homographs, homophones, homonyms) to better understand each of the words.

VOC L35	Analogies
VOC L36	Analogies
VOC L37	Antonyms and Synonyms
WE 37	Survivors!

**5.V.6**

Explain the meaning of figurative language in context, including similes, metaphors, idioms, proverbs, and personification.

Code	Digital Student Experience
C13B	Race Across the Arctic
C14B	Visit Yellowstone
C15	Similes, Metaphors
Code	Classroom Resources
VOC	<a href="#">Analogies</a>
VOC	<a href="#">I'm All Ears! Learning Idioms</a>
VOC	<a href="#">Recognize Idioms</a>
VOC	<a href="#">Metaphors</a>
Code	Teacher Resources
C15	Bridge Lesson – Similes
C15	Bridge Lesson – Metaphors
C15	Bridge Lesson – Analogies
VOC L35	Analogies
VOC L36	Analogies
VOC L40	Idioms

**5.V.7**

Use knowledge of Greek combining forms and Latin prefixes, bases, and suffixes as clues to meaning (e.g., biography, autobiographical, photograph, photosynthesis).

Code	Digital Student Experience
IRFA	Vocabulary Subtest
C13B	Deepwater Horizon: Solving the Spill; Exploring the Deep
C14	Vocab Lab

**5.V.7**

Use knowledge of Greek combining forms and Latin prefixes, bases, and suffixes as clues to meaning (e.g., biography, autobiographical, photograph, photosynthesis).

Code	Classroom Resources
VOC	<a href="#">Prefixes: uni, bi, tri</a>
VOC	<a href="#">Adding Suffixes</a>
Code	Teacher Resources
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 2 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
C12L3	Vocabulary: Structural Analysis
C15	Bridge Lesson – Prefixes

# Writing

## Style

**Writing style includes different types of writing for different purposes.**

### 5.W.1.S

Write an argument to persuade the reader to take an action or adopt a position, stating a claim and supporting the claim with relevant evidence from sources.

Code	Teacher Resources
WE 31	Atmosphere
WE 33	Brookside's Best Science Fair Ever!
WE 39	Bees at Risk

### 5.W.2.S

Write informative or explanatory pieces, using multiple sources to examine a topic.

Code	Digital Student Experience
WR	Expository Essay
WR	Paragraph Building
Code	Teacher Resources
WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
WR	Expository Essay – Planning Lesson 2.2: Form a Controlling Idea
WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
WR	Expository Essay, Planning Lesson 2.4: Subtopics
WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 30	Earth: The Changing Surface
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 38	The Desert's Gift
WE 43	Forest Fires

**5.W.3.S**

Write a narrative, incorporating literary elements (characters, plot, setting, conflict, and dialogue) and strong voice.

Code	Digital Student Experience
WR	Personal Narrative
WR	Paragraph Building
Code	Teacher Resources
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WE 21	Our Solar System
WE 22	Mission Incredible
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1

**Production**

**Writing production includes volume and clarity of writing, the writing process, and research.**

**5.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

Code	Digital Student Experience
WR	Personal Narrative
WR	Expository Essay
WR	Paragraph Building
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1

**5.W.4.P**

Produce clear and coherent writing, using precise language, relevant details, elaboration, and grade-appropriate conventions.

WR	Expository Essay – Planning, Unit 2
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative
WR	Expository Essay
WR	Paragraph Building
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!

**5.W.5.P**

Organize writing logically, constructing an introduction, body, and conclusion.

WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.W.6.P**

Use transitional words, phrases, and clauses to connect ideas.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
Code	Teacher Resources
WR	Expository Essay and Personal Narrative Interventions
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!

**5.W.6.P**

Use transitional words, phrases, and clauses to connect ideas.

WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 43	Forest Fires

**5.W.7.P**

Plan and revise writing by expanding or combining sentences for meaning, interest, and style.

Code	Digital Student Experience
WR	Personal Narrative: Editing
WR	Expository Essay: Editing
WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk



**5.W.7.P**

Plan and revise writing by expanding or combining sentences for meaning, interest, and style.

WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.W.8.P**

Edit writing to include K-5 language conventions for publishing.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative: Editing
WR	Expository Essay: Editing
WR	Paragraph Building: Ideas Trait, Organization Trait, Conventions Trait
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers

**5.W.8.P**

Edit writing to include K-5 language conventions for publishing.

WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.W.9.P**

Conduct short research, using quotations and summaries from relevant sources or experiences to produce a written product.

Code	Teacher Resources
WE	Inquiry and Research Writing Extension (Grade 5)
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.W.10.P**

Take notes, sort evidence into categories, and include a list of sources.

Code	Teacher Resources
WE	Inquiry and Research Writing Extension (Grade 5)
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

## Collaborative Communication

### Oral Language

**Oral language is the system through which one uses spoken words to express knowledge, ideas, and feelings.**

**5.CC.1.OL**

Participate in collaborative conversations, following class-created discussion guidelines to expand upon conversations.

Code	Teacher Resources
ISIP AR	Comprehension – ISIP Advanced Reading Teacher Directed Interventions
SP L	Group Work...How Does it Work?
WE	Inquiry and Research Writing Extension (Grade 5)
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1

**5.CC.1.OL**

Participate in collaborative conversations, following class-created discussion guidelines to expand upon conversations.

WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 46	Coral Reefs: Part 3 of 3
WE 49	Ecosystem: Part 3 of 3

**5.CC.2.OL**

Orally summarize the points a speaker makes, explaining how each claim is supported by reasons and evidence.

Code	Teacher Resources
RC L53	Persuasive Text: Climate Change

**Presentation**

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

**5.CC.3.P**

Use relevant, descriptive details to orally report on a topic or text, tell a story, or recount an experience, speaking clearly at an understandable pace.

Code	Teacher Resources
SP L	Group Work...How Does it Work?
WE	Inquiry and Research Writing Extension (Grade 5)
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3

**5.CC.3.P**

Use relevant, descriptive details to orally report on a topic or text, tell a story, or recount an experience, speaking clearly at an understandable pace.

WE 49	Ecosystem: Part 3 of 3
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**5.CC.5.P**

Speak audibly, using standard English as appropriate to the task and/or situation.

Code	Teacher Resources
SP L	Group Work...How Does it Work?

## Language

### Structures

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**5.L.5.S**

Use subject/verb agreement.

Code	Digital Student Experience
WR	Personal Narrative
WR	Expository Essay
Code	Teacher Resources
WR	Personal Narrative Interventions
WR	Expository Essay Interventions
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere

**5.L.5.S**

Use subject/verb agreement.

WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.L.7.S**

Use conjunctions to produce compound and complex sentences.

Code	Digital Student Experience
C14	Coordinating Conjunctions
Code	Teacher Resources
C14	Bridge Lesson – Conjunctions
WE 26	The Moon

**5.L.9.S**

Use prepositional phrases as adjectives (e.g., The house on the left...).

Code	Classroom Resources
GR	<a href="#">Jungle Geodes (Episode 1)</a>
GR	<a href="#">Burger Planet (Episode 2)</a>
Code	Teacher Resources
WE 24	Fields of Change: Spring/Summer

**5.L.10.S**

Produce a variety of simple, compound, and complex sentences.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative: Editing
WR	Expository Essay: Editing
WR	Paragraph Building: Sentence Fluency Trait, Conventions Trait
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2
WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2

**5.L.10.S**

Produce a variety of simple, compound, and complex sentences.

WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**Conventions****Conventions involve the correct use of mechanics in writing.****5.L.11.C**

Use correct capitalization.

Code	Digital Student Experience
WR	Personal Narrative
WR	Expository Essay
WR	Paragraph Building: Conventions Trait
Code	Teacher Resources
WE	Inquiry and Research Writing Extension (Grade 5)
WE 21	Our Solar System
WE 22	Mission Incredible
WE 23	Earth: Day, Night, and Seasons
WE 24	Fields of Change: Spring/Summer
WE 25	Fields of Change: Autumn/Winter
WE 26	The Moon
WE 27	A View from Above
WE 28	Earth: Rocks and Soil
WE 29	Fossil Hunters: The Black Hills Dig
WE 30	Earth: The Changing Surface
WE 31	Atmosphere
WE 32	Weather Watchers
WE 33	Brookside's Best Science Fair Ever!
WE 34	The Rain Forest Howlers, Chapter 1
WE 35	The Rain Forest Howlers, Chapter 2



**5.L.11.C**

Use correct capitalization.

WE 36	Amazonia Alert!
WE 37	Survivors!
WE 38	The Desert's Gift
WE 39	Bees at Risk
WE 40	Power to the Planet 1
WE 41	Power to the Planet 2
WE 42	Power to the Planet 3
WE 43	Forest Fires
WE 44	Coral Reefs: Part 1 of 3
WE 45	Coral Reefs: Part 2 of 3
WE 46	Coral Reefs: Part 3 of 3
WE 47	Ecosystem: Part 1 of 3
WE 48	Ecosystem: Part 2 of 3
WE 49	Ecosystem: Part 3 of 3

**5.L.12.C**

Capitalize dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**5.L.13.C**

Use end marks in dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**5.L.14.C**

Use end marks in quotations.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**5.L.15.C**

Use commas in dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

**5.L.19.C**

Use quotation marks in dialogue.

Code	Teacher Resources
WE 29	Fossil Hunters: The Black Hills Dig
WE 32	Weather Watchers
WE 34	The Rain Forest Howlers, Chapter 1
WE 43	Forest Fires

# Grade 6

## Reading Comprehension

### Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

#### 6.RC.1.RF

Provide an objective summary of a text

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Sequence and Summary, Mulan, Wall of Water
TT U2.1A	Plot Elements
TT U3.1B	Sequential Summary Organizer with Perseus and Medusa
TT 2 L3	Virtual World: First Contact
TT 2 L3	Hub, Tier 3: Table 1 – Reasoning/Faulty Reasoning
TT 2 L3	Hub, Tier 3: Table 2 – Central Idea
TT 2 L3	Virtual World: First Contact
TT 2 L4	World of Wonders Writing Prompts: Working to Rehabilitate Teen Prisoners; The Good, the Bad, and the AI
TT 2 L5	Virtual World: Logical Fallacies
HX CH1 ST1	Mount Fuji and the Moon Princess
HX CH1 ST2	Lost and Found
HX CH1 ST3A	Female Viking Warriors, The Tale of Hervor
HX CH1 ST3B	Genghis Khan Audio Guide
HX CH1	Archives, Writing Prompt: Soccer and the World Cup
Code	Classroom Resources
MSC	<a href="#">Putting It Into My Own Words</a>
MSC	<a href="#">Summarizing and the SWBST Strategy</a>
Code	Teacher Resources
TT U1&U3	Priority – Sequential Summary

**6.RC.1.RF**

Provide an objective summary of a text

TT U1	Priority – Summarize and Paraphrase
TT U1	Priority – Summarize and Paraphrase Lesson Extras
TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
TT U4	Priority – Sequencing
TT 2	Group Collaboration Guide
TT 2	Masks Novella Unit
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Summarizing Priority Report Lesson
HX	Middle School Reading: Paraphrasing Priority Report Lesson
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**6.RC.2.RF**

Determine how a central idea and/or theme of a text is conveyed through supporting details.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Unofficial Biography of Harry Houdini
TT U1.1A	World of Wonders Passages and Writing Prompts
TT U1.1B	Unexpected Treasure
TT U4.1A	History of Hollywood; Special Effects and Makeup; Film Adaptations and Documentaries
TT 2 L2	Virtual World: Les Misérables Adaptation, Pascal LeClair Conversation
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert
TT 2 L3	World of Wonders Writing Prompts: Two Poems; Pro/Con: Should We Bring Back Extinct Species?
TT 2 L3	Hub, Tier 5: Tony
TT 2 L3	Hub, Tier 3: Table 2 – Central Idea
TT 2 L3	Virtual World: First Contact – Summary for SAGE
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI

**6.RC.2.RF**

Determine how a central idea and/or theme of a text is conveyed through supporting details.

TT 2 L5	Virtual World: Logical Fallacies
TT 2 L5	Reteach: L GLASS
TT 2 L5	Virtual World: Rhetorical Devices
TT 2 L5	World of Wonders Writing Prompt: Amelia Earhart and the Mystery of the Nikumaroro Bones
TT 2 L7	World of Wonders Writing Prompts: Extra Pieces, Your Brain on Technology, Can the Internet Help End Poverty?
HX CH1 ST3B	Genghis Khan Audio Guide
HX CH1	Archives, Self-Selected Passage: Soccer and the World Cup
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself
ISIP AR RC	7C: Night Light
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10B: Exercise for the Body and the Brain

**6.RC.2.RF**

Determine how a central idea and/or theme of a text is conveyed through supporting details.

TT U2&U3	Priority – Story Elements Lesson Extras
TT 2	Masks Novella Unit
TT 2	Group Collaboration Guide
TT 2	Analyzing Across Genres Essay Prompt (Views of the Desert)
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Text Evidence Priority Report Lesson

**6.RC.3.RF**

Cite text evidence to support an analysis of what a text states, using background knowledge to draw inferences from the text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1B	Didja Ninja: Inferences
TT U1.1B	Who Stole the Mona Lisa?, Parts 1 and 2
TT 2 L1	Virtual World: Sherlock Holmes and Moriarty
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L4	Virtual World: A Tale of Two Cities
TT 2 L4	Virtual World: Rhetorical Devices: Juxtaposition – Charles Dickens Excerpt
HX CH2 ST1	The Disappearance of a Goddess
HX CH2 ST2	An Electrifying Debate, Solving the Mystery of the Antikythera Mechanism
HX CH2 ST3A	England's Two Faces
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)
Code	Classroom Resources
MSC	<a href="#">Inference Investigation</a>
Code	Teacher Resources
ISIP AR RC	1A: Time for Music

**6.RC.3.RF**

Cite text evidence to support an analysis of what a text states, using background knowledge to draw inferences from the text.

ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10B: Exercise for the Body and the Brain
TT U1- U2	Priority – Making Inferences
TT U3- U4	Priority – Making Inferences
TT U1 L1.1.B	Timeless Tales – Storytelling Across Cultures Lesson – Making Inferences
TT 2	Masks Novella Unit
TT 2 L2	Priority – History and Culture
HX	Middle School Reading: Making Inferences Priority Report Lesson
HX	Middle School Reading: Text Evidence Priority Report Lesson
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**6.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
TT U1- U4	World of Wonders Passages, Self-Selected Reading Passages
TT 2 L1- L7	Fluency Assessment

**6.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

TT 2 L1	Virtual World: Sherlock Holmes
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L1-L7	World of Wonders Passages, Self-Selected Reading Passages
HX CH1	Archives, Self-Selected Passages: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army, Soccer and the World Cup
<b>Code</b>	<b>Classroom Resources</b>
MSC	<a href="#">Inference Investigation</a>
MSC	<a href="#">Putting It Into My Own Words</a>
MSC	<a href="#">Analyzing Word Choice and Mood</a>
MSC	<a href="#">Summarizing and the SWBST Strategy</a>
MSF	<a href="#">Angkor Wat Fluency</a>
MSF	<a href="#">Forbidden Stone Fluency</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR	G6 Fluency 1: Tornado Training
ISIP AR	G6 Fluency 2: Light Bulb in the Dark
ISIP AR	G6 Fluency 3: Just Beyond Reach
ISIP AR	G6 Fluency 5: Juiced
ISIP AR	G6 Fluency 7: Meeting Up
ISIP AR	G6 Fluency 8: Neither Hair nor There
ISIP AR	G6 Fluency 9: Texas Pioneers
TT U1-U4	Priority – Text Fluency
TT U4	Priority – Text Structures
TT U4	Priority – Author’s Purpose
TT 2 L1-L4	Priority – Text Fluency
TT 2 L2	Priority – Dramatic Techniques
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L6	Priority – Text Fluency
TT 2	Self-Selected Reading Guide
TT 2	Masks Novella Unit



**6.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

HX

Priority – Middle School Reading: Text Fluency

**Reading Literature****Reading Literary includes skills that are specific to literature.****6.RC.5.RL**

Describe how a plot develops over the course of a text, including how the characters respond and/or change as the plot moves toward a resolution.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U2.1A	The Warning
TT U2.1A	Bear!
TT U3.1B	Masks
TT 2 L1	Virtual World: Sherlock
TT 2 L1	World of Wonders Writing Prompt: The Real Sherlock Holmes: Dr. Joseph Bell
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L2	Reteach: Drama
TT 2 L3	Virtual World: First Contact
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time
TT 2 L6	World of Wonders Writing Prompt: Slam Night at the Midnight Lounge
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day

**6.RC.5.RL**

Describe how a plot develops over the course of a text, including how the characters respond and/or change as the plot moves toward a resolution.

ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10C: A Great Dad
TT U2	Priority – Plot Elements
TT U2&U3	Priority – Story Elements
TT U3	Priority – Hero's Journey
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Dramatic Techniques
TT 2 L5	Advanced Plot Elements Quiz
TT 2	Masks Novella Unit
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**6.RC.6.RL**

Determine how elements in the structure of a story, drama, or poem support the development of setting, plot, or theme.

Code	Digital Student Experience
TT U2.1A	The Warning
TT U2.1A	Bear!
TT U3.1B	Masks
TT U4.1A	Didja Ninja and the Battle Stunt
TT 2 L1	Virtual World: Sherlock Holmes Branching Narrative
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L2	Reteach: Drama
HX CH1 STI	Mount Fuji and the Moon Princess

**6.RC.6.RL**

Determine how elements in the structure of a story, drama, or poem support the development of setting, plot, or theme.

HX CH1 ST3A	The Tale of Hervor
<b>Code</b>	<b>Teacher Resources</b>
C15	Bridge Lesson – General Comprehension 1
C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
TT U2	Priority – Plot Elements
TT U2- U3	Priority – Story Elements
TT U3	Priority – Hero's Journey
TT 2 L2	Priority – Dramatic Techniques
TT 2 L5	Advanced Plot Elements Quiz
TT 2	Masks Novella Unit

**6.RC.7.RL**

Explain how an author develops the point of view and/or perspective of the narrator or speaker in a text.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Reading Comprehension Subtest
TT U4	The Author's Purpose Featuring Didja Ninja
TT 2 L2	Hub, Tier 1: SOLO Shades
TT 2 L2	Hub, Tier 2: Table 1
TT 2 L2	Hub, Tier 3: Table 1
TT 2 L2	Hub, Tier 3: Table 2
TT 2 L2	Hub, Tier 4: SOLO Shades
TT 2 L2	Hub, Tier 7: Tony
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L2	Reteach: Point of View
TT 2 L3	Virtual World: First Contact: Humanity Sim
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	10C: A Great Dad
TT U4	Priority – Author's Purpose
TT 2 L2	Priority – Point of View
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**6.RC.8.RL**

Compare and contrast the experience of reading a text to listening to or watching an audio, video, or live version of the text. Compare and contrast what is:

- Imagined when reading a text.
- Observed when listening and/or watching.

Code	Digital Student Experience
TT 2 L2	Virtual World: Les Misérables Adaptation
HX CH1 ST1	Mount Fuji and the Moon Princess
HX CH1 ST2	Lost and Found
Code	Teacher Resources
TT U2	Fairy Tales, Legends, and Folklore Lesson – Plot Elements Lesson Extras
TT U2	Fairy Tales, Legends, and Folklore Lesson – Problem and Solution Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT U4	Priority – Author's Stylistic Choices Lesson Extras
TT 2 L2	Priority – Dramatic Techniques

**6.RC.9.RL**

Examine two texts of varying structures or genres that have similar themes and/or topics.

Code	Digital Student Experience
TT U1- U4	World of Wonders Writing Prompts
TT 2 L1- L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
TT U2	Fairy Tales, Legends, and Folklore Lesson – Plot Elements Lesson Extras
TT U2	Fairy Tales, Legends, and Folklore Lesson – Problem and Solution Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras
TT U2&U3	Priority – Story Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras

**Reading Information****Reading Information includes skills that are specific to non-fiction texts.****6.RC.11.RI**

Describe how a central individual, event, or idea is introduced and developed in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Unofficial Biography of Harry Houdini
TT U1.1A	World of Wonders Passages and Writing Prompts
TT U1.1B	Unexpected Treasure
TT U4.1A	History of Hollywood; Special Effects and Makeup; Film Adaptations and Documentaries
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI
TT 2 L5	Virtual World: Rhetorical Devices
TT 2 L5	World of Wonders Writing Prompt: Amelia Earhart and the Mystery of the Nikumaroro Bones
TT 2 L7	World of Wonders Writing Prompts: Extra Pieces, Your Brain on Technology, Can the Internet Help End Poverty?
HX CH1	Archives, Self-Selected Passage: Soccer and the World Cup
Code	Teacher Resources
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?

**6.RC.11.RI**

Describe how a central individual, event, or idea is introduced and developed in a text.

ISIP AR RC	7B: Unplug Yourself
ISIP AR RC	7C: Night Light
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9C: Band Aid
ISIP AR RC	10B: Exercise for the Body and the Brain
TT 2	Group Collaboration Guide
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content

**6.RC.12.RI**

Determine how a particular sentence or paragraph in a text fits into the overall structure and contributes to the development of an idea, theme, or argument.

Code	Digital Student Experience
TT U4.1A	History of Hollywood: Special Effects and Makeup; Making of a Documentary; World of Wonders Passages; Whose Idea Was That?
TT 2 L3	Hub, Tier 1: Bulletin Board
TT 2 L3	Virtual World: Message Building
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI
TT 2 L5	Virtual World: Logical Fallacies
TT 2 L5	Reteach: L GLASS
HX CH1 ST3A	Female Viking Warriors
Code	Teacher Resources
TT U2	Priority – Vocabulary Visa
TT U3	Priority – Symbolism
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns

**6.RC.13.RI**

Determine how an author's purpose, point of view, and/or perspective is conveyed in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT 2 L2	Hub, Tier 1: SOLO Shades
TT 2 L2	Hub, Tier 2: Table 1
TT 2 L2	Hub, Tier 3: Table 1 and Table 2
TT 2 L2	Hub, Tier 4: SOLO Shades
TT2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L3	Hub, Tier 2: Table 1
TT 2 L3	Virtual World: First Contact: Humanity Sim
TT 2 L4	Hub, Tier 1: Table 2
TT 2 L4	Hub, Tier 5: Bulletin Board
TT 2 L4	World of Wonders Passages
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L5	Virtual World: Logical Fallacies
Code	Teacher Resources
ISIP AR RC	2A: Do Your Part
TT U4	Priority – Author's Purpose
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content

**6.RC.14.RI**

Examine a topic or issue in two or more multimedia formats (e.g., presentations, charts, images, audio).

Code	Digital Student Experience
TT U4.1B	On Set: Movie Maker; World of Wonders Passages
Code	Teacher Resources
TT 2 L3	Priority – Analyzing Argument

**6.RC.15.RI**

Evaluate the development of an argument and supporting claims in a text, distinguishing between claims that are supported by reasons and evidence from claims that are not.

Code	Digital Student Experience
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary
TT 2 L3	World of Wonders Writing Prompts: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L5	Virtual World: Logical Fallacies
TT 2 L5	Reteach: L GLASS
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?
Code	Classroom Resources
MSC	<a href="#">Understanding Argument Video</a>
MSC	<a href="#">Understanding Claims Video</a>
MSC	<a href="#">Using Evidence Video</a>
MSC	<a href="#">Using Reasoning Video</a>
MSC	<a href="#">Avoiding Faulty Reasoning Video</a>
Code	Teacher Resources
TT 2	Argumentative Text Quiz
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Priority – Advanced Argumentative Texts

**6.RC.16.RI**

Compare and contrast two authors' presentations of an event.

Code	Digital Student Experience
TT 2 L3	Virtual World: First Contact: Comms Log, Humanity Sim
TT 2 L5	Virtual World: Memory Two Ways
TT 2 L6	World of Wonders Writing Prompt: Murasaki Shikibu: The Woman Behind the First Novel
Code	Teacher Resources
TT U4	Priority – Author's Purpose Lesson Extras
TT U4	Priority – Author's Stylistic Choices
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content



## Writing

## Style

**Writing style includes different types of writing for different purposes.**

**6.W.1.S**

Write an argument, using clear reasons and supporting evidence.

- Introduce claims.
- Support claims with credible sources.

Code	Digital Student Experience
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?
Code	Teacher Resources
TT 2	Argumentative Text Quiz
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)

**6.W.2.S**

Write to inform about a topic.

- Organize ideas, concepts, and information.
- Use relevant facts, definitions, concrete details, and quotations.

Code	Digital Student Experience
WR	Expository Essay: Planning, Drafting
WR	Paragraph Building: Ideas Trait, Organization Trait
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell, Shipwrecked, The Incredible Panyee FC
TT 2 L2	World of Wonders Writing Prompt: A Mad Scientist's Guide to Neuroplasticity
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler
TT 2 L4	World of Wonders Writing Prompts: Wrong Turn, Hard Time: Working to Rehabilitate Teen Prisoners

**6.W.2.S**

Write to inform about a topic.

- Organize ideas, concepts, and information.
- Use relevant facts, definitions, concrete details, and quotations.

TT 2 L4	Logical Fallacies
TT 2 L5	World of Wonders Writing Prompts: Memory Two Ways, Amelia Earhart and the Mystery of the Nikumaroro Bones
TT 2 L7	World of Wonders Writing Prompts: The Power of One Person, Extra Pieces, The Herald of the Forest
HX CH1	Archives, Writing Prompts: The Flying Dutchman, Icarus
<b>Code</b>	<b>Teacher Resources</b>
WR	Expository Essay, Planning Lesson 2.1: Choosing an Overall Topic
WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
WR	Expository Essay, Planning Lesson 2.4: Subtopics
WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)

**6.W.3.S**

Write to express real or imagined experiences and/or events.

- Use relevant descriptive details.
- Organize well-structured event sequences.
- Use narrative techniques (e.g., dialogue, sequencing, description, characterization).

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2

**6.W.3.S**

Write to express real or imagined experiences and/or events.

- Use relevant descriptive details.
- Organize well-structured event sequences.
- Use narrative techniques (e.g., dialogue, sequencing, description, characterization).

TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army, Call of the Wild
Code	Teacher Resources
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2	Mood
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

**Production**

**Writing production includes volume and clarity of writing and the writing process.**

**6.W.4.P**

Choose precise words, phrases, and relevant details to accurately convey experiences, events, and/or information.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L2	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts

**6.W.4.P**

Choose precise words, phrases, and relevant details to accurately convey experiences, events, and/or information.

Code	Teacher Resources
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2&U3	Priority – Story Elements Lesson Extras
TT U2	Priority – Symbolism Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

**6.W.5.P**

Organize writing logically, constructing an introduction, body, conclusion, and/or reflection when appropriate.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1- U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3

**6.W.5.P**

Organize writing logically, constructing an introduction, body, conclusion, and/or reflection when appropriate.

WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2

**6.W.6.P**

Use a variety of sentence types (i.e., simple, compound, complex, compound-complex).

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)

**6.W.6.P**

Use a variety of sentence types (i.e., simple, compound, complex, compound-complex).

HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**6.W.7.P**

Choose a variety of transition words, phrases, and clauses to convey sequence, to signal shifts from one time or setting to another, and/or to clarify the relationships among ideas.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2

**6.W.8.P**

Construct clear and coherent writing in which the development, organization, and style are appropriate to the task, purpose, and audience.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2

**6.W.9.P**

Develop writing stamina during single sessions and over extended periods of time.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait

**6.W.9.P**

Develop writing stamina during single sessions and over extended periods of time.

WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**6.W.10.P**

Increase independent writing with support and collaboration from peers and adults, employing the stages of the writing process (e.g., draft, revise, edit) with a focus on purpose.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts



**6.W.10.P**

Increase independent writing with support and collaboration from peers and adults, employing the stages of the writing process (e.g., draft, revise, edit) with a focus on purpose.

TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2&U3	Priority – Story Elements Lesson Extras
TT U2	Priority – Symbolism Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

**6.W.12.P**

Maintain formal style when appropriate, editing writing to include grade-appropriate conventions for publishing.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1- U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)

**6.W.12.P**

Maintain formal style when appropriate, editing writing to include grade-appropriate conventions for publishing.

HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**Research**

**Research includes identifying a topic, gathering information, and assessing sources.**

**6.W.13.R**

Conduct research to answer a question.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón
Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.W.14.R**

Assess credible sources

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón

**6.W.14.R**

Assess credible sources

Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L3	Priority – Analyzing Argument: Extending the Lesson (Research)

**6.W.15.R**

Quote or paraphrase data and conclusions, crediting sources and/or authors.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón
TT 2 L7	Hub: Office
TT 2 L7	Hub: Tony (Reteach)
Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.W.16.R**

Provide basic and consistent bibliographic information for sources.

Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**6.V.1**

Use general academic and content-specific words and phrases accurately.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
TT U1.1B	Mystery Word Game

**6.V.1**

Use general academic and content-specific words and phrases accurately.

TT U2.1B	Analogy Charger, Word Sort, Card Match
TT U3.1B	Vocab Match
TT 2 L1	Arcade: Card Match
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Arcade: U.F. Whoa!
TT 2 L4	Arcade: Super Sleuth
HX	Arcade: Card Match
HX	Arcade: Hype Dance Battle
<b>Code</b>	<b>Classroom Resources</b>
MSV	<a href="#">Use Context as a Clue</a>
<b>Code</b>	<b>Teacher Resources</b>
TT U2-U3	Priority – Vocabulary Visa
TT 2	Mood
TT 2	Priority – Word Analysis – Root Words and Word Families
TT 2	Priority – Vocabulary: Context Clues
TT 2	Priority – Vocabulary: Analyzing Context Clues
HX	Priority – Middle School Reading: Context Clues

**6.V.2**

Decode and encode words, using knowledge of Greek combining forms and Latin prefixes, bases, and suffixes and connectives as needed.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Word Analysis Subtest
TT 2 L3	Arcade: U.F. Whoa!
<b>Code</b>	<b>Classroom Resources</b>
MSV	<a href="#">Affixes Before and After</a>
<b>Code</b>	<b>Teacher Resources</b>
TT 2	Priority – Word Analysis: Spelling

**(Lexicon is available at all points in the program.)****6.V.3**

Determine the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology)
- Trace the origins of words (i.e., etymology)
- Use context
- Consult reference materials to clarify pronunciation and/or parts of speech
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of a word.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT U1-U4	4-Square with Didja Ninja
TT U1-U4	All Passages (Glossary)
TT U1-U4	Card Match
TT U1	Mystery Word Game (Introduction)
TT 2 L1-L4	World of Wonders Passages: Lexicon/Glossary Entries
TT 2 L1	Arcade: Card Match
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Arcade: U.F. Whoa!
TT 2 L3	Virtual World: First Contact
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L4	Arcade: Super Sleuth
TT 2 L5	Tony (Intro)
TT 2 L7	Arcade: Taco Truck
HX	Arcade: Card Match
HX	Arcade: Hype Dance Battle
Code	Classroom Resources
MSV	<a href="#">Use Context as a Clue</a>
MSV	<a href="#">Affixes Before and After</a>
Code	Teacher Resources
ISIP AR VOC	1C: Types of Flags, Latin Prefix (trans-), Tier 1

**6.V.3**

Determine the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology)
- Trace the origins of words (i.e., etymology)
- Use context
- Consult reference materials to clarify pronunciation and/or parts of speech
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of a word.

ISIP AR VOC	2C: Kapok Tree, Latin Root (tain), Tier 1
ISIP AR VOC	3C: Irish Folklore, Latin Prefix (sub-), Tier 1
ISIP AR VOC	4C: A New Human Species, Latin and Greek Roots (cred, auto), Tier 1
ISIP AR VOC	5A: A Matter of Interest, Latin Root (tract), Tier 3
ISIP AR VOC	6B: Picture This, Greek Root (graph), Tier 2
ISIP AR VOC	6C: Basketball, Latin Prefixes (inter-, pre-), Tier 1
ISIP AR VOC	7A: Made in the U.S.A.?, Latin Root (port), Tier 3
ISIP AR VOC	7B: Holiday Light, Prefixes (fore-, semi-), Tier 2
ISIP AR VOC	7C: Handmade Books, Latin Roots (scrib/script), Tier 1
ISIP AR VOC	8B: The Perfect Outfit, Latin Roots (vert, spect), Tier 2
ISIP AR VOC	8C: Civil War, Latin Roots (rupt, struct), Tier 1
ISIP AR VOC	9B: Express Yourself, Latin Root (ject), Tier 2
ISIP AR VOC	9C: Chain Mail, Latin Roots (man, val), Tier 1
ISIP AR VOC	10A: Hope From the Past, Latin Roots (aud, bene), Tier 3
ISIP AR VOC	10B: Driving Smart, Greek Roots (chron, phon), Tier 2
TT U1	Priority – Word Analysis – Suffixes
TT U2	Priority – Vocabulary Visa Lesson Extras

**6.V.3**

Determine the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology)
- Trace the origins of words (i.e., etymology)
- Use context
- Consult reference materials to clarify pronunciation and/or parts of speech
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of a word.

TT U3	Priority – Vocabulary Visa
TT U4	Priority – Word Analysis: Understanding Words in Context
TT U4	Priority – Author’s Stylistic Choices
TT 2	Priority – Vocabulary: Context Clues
TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2	Priority – Word Analysis: Spelling
TT 2	Priority – Word Analysis – Root Words and Word Families
TT 2	Priority – Word Analysis – Affixes
TT 2	Mood
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L6	Priority – Analyzing Poetry
HX	Priority – Middle School Reading: Context Clues
HX	Priority – Middle School Reading: Spelling

**6.V.4**

Recognize two words with similar denotations, considering how their connotations and nuances impact the words’ meanings.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT 2 L3	Hub, Tier 2: Table 2 (Connotative Meaning)
TT 2 L3	Virtual World: Translator 3000
Code	Teacher Resources
TT U2	Priority – Vocabulary Visa Lesson Extras
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2	Mood

**6.V.6**

Demonstrate an understanding of figurative language in context, including extended metaphor and personification.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Virtual World: First Contact
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L5	Tony (Intro)
TT 2 L7	Arcade: Taco Truck
Code	Teacher Resources
TT U4	Priority – Author’s Stylistic Choices
TT 2 L6	Priority – Analyzing Poetry
TT 2	Mood

## Collaborative Communication

### Speaking and Listening Comprehension

**Speaking and listening comprehension includes speaking with clarity, acknowledging what is said, and asking questions to further understanding.**

**6.CC.1.SLC**

Express ideas in a collaborative setting, using effective discussion strategies.

Code	Teacher Resources
TT U2&U3	Priority – Story Elements
TT U3	Priority – Hero’s Journey
TT 2	Group Collaboration Guide
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns

**6.CC.2.SLC**

Come to discussions prepared, referring to gathered evidence on the topic, text, or issue.

Code	Teacher Resources
TT U3	Priority – Hero’s Journey



**6.CC.2.SLC**

Come to discussions prepared, referring to gathered evidence on the topic, text, or issue.

C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
C15	Bridge Lesson – General Comprehension 4

**6.CC.3.SLC**

Follow rules for collegial discussions, setting specific goals and deadlines and defining individual roles. Collegial discussions should include:

- One-on-one
- In small groups
- Teacher-led

Code	Teacher Resources
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Point of View
TT 2	Group Collaboration Guide

**6.CC.4.SLC**

Build upon ideas in collaborative discussions, asking questions relevant to the topic, text, or issue.

Code	Teacher Resources
TT U2&U3	Priority – Story Elements
TT U3	Priority – Hero's Journey
TT 2	Group Collaboration Guide
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns

**6.CC.5.SLC**

Contribute to the topic, text, or issue, responding to questions with relevant information.

Code	Teacher Resources
TT U1- U2	Priority – Making Inferences

**6.CC.5.SLC**

Contribute to the topic, text, or issue, responding to questions with relevant information.

TT U3	Priority – Vocabulary Visa
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2	Group Collaboration Guide

**6.CC.6.SLC**

Paraphrase multiple perspectives.

Code	Classroom Resources
MSC	<a href="#">Putting It into My Own Words</a>
Code	Teacher Resources
TT U1	Priority – Summarize and Paraphrase
TT U1&U3	Priority – Sequential Summary
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2	Group Collaboration Guide
HX	Middle School Reading: Paraphrasing Priority Report Lesson
HX	Middle School Reading: Summarizing Priority Report Lesson

**6.CC.8.SLC**

Identify a speaker's argument and supporting claims, distinguishing between claims that are supported by evidence from those not supported by evidence.

Code	Digital Student Experience
TT 2 L4	Virtual World
TT 2 L5	Hub, Tier 5: Ramón
Code	Teacher Resources
TT 2	Group Collaboration Guide
TT 2 L3	Priority – Analyzing Argument

## Presentation

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

### 6.CC.9.P

Present claims and evidence.

Code	Teacher Resources
TT U2&U3	Priority – Story Elements Lesson Extras
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

### 6.CC.10.P

Sequence ideas logically.

Code	Teacher Resources
TT U2&U3	Priority – Story Elements Lesson Extras
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.CC.11.P**

Use accurate descriptions, facts, and/or details to support central ideas and/or themes.

Code	Teacher Resources
TT U2&U3	Priority – Story Elements Lesson Extras
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.CC.12.P**

Include multimedia and visuals to clarify information.

Code	Teacher Resources
TT U1	Priority – Summarize and Paraphrase
TT U2	Priority – Vocabulary Visa
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U3	Priority – Hero's Journey
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument

**6.CC.13.P**

Use eye contact, adequate volume, and clear pronunciation in consideration of the audience.

Code	Teacher Resources
TT U2&U3	Priority – Story Elements Lesson Extras
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras

**6.CC.13.P**

Use eye contact, adequate volume, and clear pronunciation in consideration of the audience.

TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.CC.14.P**

Demonstrate command of standard English when indicated or appropriate.

Code	Teacher Resources
WR	Expository Essay, Characteristics Lesson 1.3: Voice
TT U4	Priority – Author's Stylistic Choices
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.CC.15.P**

Recite a passage from a well-known poem, play, or speech.

Code	Teacher Resources
TT 2 L6	Priority – Analyzing Poetry

# Language

## Structure

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

### 6.L.2.S

Use pronouns properly:

- Intensive and reflexive pronouns
- Relative pronouns

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Sentence Fluency Trait
TT 2 L1	World of Wonders Writing Prompt: Shipwrecked (Personal Narrative)
HX	Archives, Writing Prompt: Mei and the Terra-Cotta Army (Personal Narrative)
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Expository Essay, Characteristics Lesson 1.1: Audience

### 6.L.3.S

Ensure pronouns have a clear antecedent and are appropriate in number and person.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
TT 2 L1-L5	World of Wonders Writing Prompts
HX	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.L.4.S**

Use verbs effectively:

- Perfect verb tenses
- Shifts in mood
- Subject/verb agreement
- Linking/be verbs

Code	Digital Student Experience
WR	Paragraph Building: Voice Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits, Unit 3: Voice Trait

**6.L.6.S**

Produce compound-complex sentences, using dependent clauses, subordinating conjunctions, conjunctive adverbs, correlative conjunctions, and coordinating conjunctions.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1- U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.L.6.S**

Produce compound-complex sentences, using dependent clauses, subordinating conjunctions, conjunctive adverbs, correlative conjunctions, and coordinating conjunctions.

TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**Conventions**

**Conventions involve the correct use of mechanics in writing.**

**6.L.7.C**

Set off restrictive, nonrestrictive, and parenthetical elements, using commas, parentheses, dashes.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
TT 2 L1-L4	World of Wonders Writing Prompts
HX	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow



**6.L.8.C**

Use commas to set off series, phrases and clauses, and direct address.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
TT 2 L1-L4	World of Wonders Writing Prompts
HX	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT U3	Priority – Hero’s Journey Lesson Extras
TT U4	Priority – Author’s Purpose Lesson Extras
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**6.L.9.C**

Indicate dialogue, quotes, and titles, using quotation marks.

Code	Digital Student Experience
WR	Personal Narrative
Code	Teacher Resources
WR	Personal Narrative: Characteristics Lesson 1.5, Dialogue
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 4)

**6.L.10.C**

Use knowledge of reading foundational skills, spelling patterns, and generalizations such as syllable patterns, ending rules, and meaningful word parts (i.e., morphology) to spell correctly.

Code	Digital Student Experience
IRFA	Word Analysis Subtest
WR	Expository Essay
WR	Personal Narrative
TT U1- U4	Spelling Lab
TT 2 L1	Arcade: Lab Lockdown
TT 2 L1- L5	World of Wonders Writing Prompts
TT 2 L7	World of Wonders Writing Prompts
HX	Archives, Writing Prompts

**6.L.10.C**

Use knowledge of reading foundational skills, spelling patterns, and generalizations such as syllable patterns, ending rules, and meaningful word parts (i.e., morphology) to spell correctly.

HX	Nekokami Game
<b>Code</b>	<b>Teacher Resources</b>
TT U1	Priority – Word Analysis and Spelling – Suffixes
TT U2	Priority – Word Analysis and Spelling – Root Words
TT U3	Priority – Word Analysis and Spelling – Syllabification
TT 2	Priority – Word Analysis: Spelling
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Priority – Middle School Reading: Spelling Lesson

# Grade 7

## Reading Comprehension

### Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

#### 7.RC.1.RF

Provide an objective summary of a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Sequence and Summary, Mulan, Wall of Water
TT U2.1A	Plot Elements
TT U3.1B	Sequential Summary Organizer with Perseus and Medusa
TT 2 L3	Virtual World: First Contact
TT 2 L3	Hub, Tier 3: Table 1 – Reasoning/Faulty Reasoning
TT 2 L3	Hub, Tier 3: Table 2 – Central Idea
TT 2 L3	Virtual World: First Contact
TT 2 L4	World of Wonders Writing Prompts: Working to Rehabilitate Teen Prisoners; The Good, the Bad, and the AI
TT 2 L5	Virtual World: Logical Fallacies
HX CH1 ST1	Mount Fuji and the Moon Princess
HX CH1 ST2	Lost and Found
HX CH1 ST3A	Female Viking Warriors, The Tale of Hervor
HX CH1 ST3B	Genghis Khan Audio Guide
HX CH1	Archives, Writing Prompt: Soccer and the World Cup
Code	Teacher Resources
TT U1&U3	Priority – Sequential Summary
TT U1	Priority – Summarize and Paraphrase
TT U1	Priority – Summarize and Paraphrase Lesson Extras

**7.RC.1.RF**

Provide an objective summary of a text.

TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
TT U4	Priority – Sequencing
TT 2	Group Collaboration Guide
TT 2	Masks Novella Unit
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Summarizing Priority Report Lesson
HX	Middle School Reading: Paraphrasing Priority Report Lesson
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**7.RC.2.RF**

Determine how a central idea and/or theme of a text is developed through supporting details.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT 2 L2	Virtual World: Les Misérables Adaptation, Pascal LeClair Conversation
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert
TT 2 L3	Hub, Tier 5: Tony
TT 2 L3	World of Wonders Writing Prompt: Two Poems
TT 2 L4	World of Wonders Writing Prompt: Hard Time: Working to Rehabilitate Teen Prisoners
HX CH1 ST3A	Female Viking Warriors
HX CH1 ST3B	Genghis Khan Audio Guide
HX	Archives, Writing Prompt: Soccer and the World Cup
Code	Classroom Resources
MSC	<a href="#">Views of the Desert-Analyzing Themes</a>
Code	Teacher Resources
TT U1	Priority – Summarize and Paraphrase
TT U2&U3	Priority – Story Elements Lesson Extras

**7.RC.2.RF**

Determine how a central idea and/or theme of a text is developed through supporting details.

TT U4	Priority – Text Structures
TT 2	Masks Novella Unit
TT 2	Analyzing Across Genres Essay Prompt (Views of the Desert)
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Text Evidence Priority Report Lesson

**7.RC.3.RF**

Cite text evidence to support an analysis of what a text states, using background knowledge to justify inferences drawn from the text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1B	Didja Ninja: Inferences
TT U1.1B	Who Stole the Mona Lisa?, Parts 1 and 2
TT 2 L1	Virtual World: Sherlock Holmes and Moriarty
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L4	Virtual World: A Tale of Two Cities
TT 2 L4	Virtual World: Rhetorical Devices: Juxtaposition – Charles Dickens Excerpt
HX CH2 ST1	The Disappearance of a Goddess
HX CH2 ST2	An Electrifying Debate, Solving the Mystery of the Antikythera Mechanism
HX CH2 ST3A	England's Two Faces
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?

**7.RC.3.RF**

Cite text evidence to support an analysis of what a text states, using background knowledge to justify inferences drawn from the text.

ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10B: Exercise for the Body and the Brain
TT U1- U2	Priority – Making Inferences
TT U3- U4	Priority – Making Inferences
TT U1 L1.1.B	Timeless Tales – Storytelling Across Cultures Lesson – Making Inferences
TT 2	Masks Novella Unit
TT 2 L2	Priority – History and Culture
HX	Middle School Reading: Making Inferences Priority Report Lesson
HX	Middle School Reading: Text Evidence Priority Report Lesson
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**7.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
TT U1- U4	World of Wonders Passages, Self-Selected Reading Passages
TT 2 L1- L7	Fluency Assessment
TT 2 L1	Virtual World: Sherlock Holmes
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L1- L7	World of Wonders Passages, Self-Selected Reading Passages

**7.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

HX CH1	Archives, Self-Selected Passages: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army, Soccer and the World Cup
<b>Code</b>	<b>Classroom Resources</b>
MSC	<a href="#">Impact of Culture on Plot</a>
MSC	<a href="#">Informational Text Features</a>
MSC	<a href="#">Views of the Desert-Analyzing Themes</a>
MSF	<a href="#">Bats: Fact or Fiction - Text Fluency</a>
MSF	<a href="#">The Scenic Route - Reading Fluency</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR	Comprehension – ISIP Advanced Reading Teacher Directed Interventions
ISIP AR	G7 Fluency 1: Tone Deaf
ISIP AR	G7 Fluency 2: Midnight Snack Attack
ISIP AR	G7 Fluency 3: Unpopular Promises
ISIP AR	G7 Fluency 4: Legend of Lowcalibur
ISIP AR	G7 Fluency 5: Sharla Goes to Work
ISIP AR	G7 Fluency 6: Talking Lessons
ISIP AR	G7 Fluency 7: You Win Some, You Lose Some
ISIP AR	G7 Fluency 8: Field Trip
ISIP AR	G7 Fluency 9: Music to Go
ISIP AR	G7 Fluency 10: Second Chances for All
TT U1-U4	Priority – Text Fluency
TT U4	Priority – Text Structures
TT U4	Priority – Author’s Purpose
TT 2 L1-L4	Priority – Text Fluency
TT 2 L2	Priority – Dramatic Techniques
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L6	Priority – Text Fluency
TT 2	Self-Selected Reading Guide
TT 2	Masks Novella Unit
HX	Priority – Middle School Reading: Text Fluency

**Reading Literature****Reading Literary includes skills that are specific to literature.****7.RC.5.RL**

Examine how the interaction of literary elements impacts a story or drama, including how setting shapes the characters or plot or how imagery affects the mood of a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U2.1A	The Warning; Ogre; Sinking; Bear!
TT U3.1A	Apollo and the Python; Battle of Summer and Winter
TT U3.1B	Masks; Didja Ninja in Space; Perseus
TT U4.1B	On Set: Movie Maker; Hollywood Kid; World of Wonders Passages
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary
TT 2 L1	Virtual World: History and Culture Connectors – Relationship Between Setting and Characterization (Sherlock Holmes)
TT 2 L2	Virtual World: Les Misérables: History and Culture Venn Diagram Comparing Across Genres, Setting, Characterization
TT 2 L2	Reteach: Analyzing Drama
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2
TT 2 L5	Hub, Tier 6: Decoder (Characterization, Audience)
HX CH1 ST1	Mount Fuji and the Moon Princess
HX CH1 ST3A	The Tale of Hervor
HX CH1 ST3B	How the Arrow Got His Name, A Tale of Brotherhood
HX CH2 ST1	The Disappearance of a Goddess
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)
HX CH1 ST3B	Genghis Khan Audio Guide
HX CH1	Archives, Self-Selected Passages: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army
Code	Classroom Resources
MSC	<a href="#">Impact of Culture on Plot</a>
Code	Teacher Resources
TT U2	Priority – Plot Elements



**7.RC.5.RL**

Examine how the interaction of literary elements impacts a story or drama, including how setting shapes the characters or plot or how imagery affects the mood of a text.

TT U2&U3	Priority – Story Elements
TT U3	Priority – Hero's Journey
TT U3	Priority – Protagonist/Antagonist
TT 2	Masks Novella Unit
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Dramatic Techniques
TT 2 L2	Priority – History and Culture
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

**7.RC.6.RL**

Describe how elements in the overall structure of a story, drama, or poem contribute to its meaning.

Code	Digital Student Experience
TT U2.1A	The Warning; Ogre; Sinking; Bear!
TT U3.1A	Apollo and the Python; Battle of Summer and Winter
TT U3.1B	Masks; Didja Ninja in Space; Perseus
TT U4.1B	On Set: Movie Maker; Hollywood Kid; World of Wonders Passages
TT 2 L1	Hub, Tier 5: Tony (Poetry SAGE Teach)
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L3	Hub, Tier 5: Tony (Poetry SAGE Teach)
TT 2 L6	Hub, Tier 1: Tables 1 and 2
TT 2 L6	Hub, Tier 4: Bulletin Board (Notes on Poetic Form)
TT 2 L6	Hub, Tier 6: Tables 1 and 2 (Analyzing Tony's Sonnet)
Code	Teacher Resources
TT U2	Priority – Plot Elements
TT U2&U3	Priority – Story Elements
TT U3	Priority – Characterization
TT U3	Priority – Protagonist/Antagonist
TT U3	Priority – Hero's Journey
TT 2 L2	Priority – Dramatic Techniques
TT 2 L6	Priority – Analyzing Poetry

**7.RC.7.RL**

Determine how an author develops multiple points of view and perspectives of characters or narrators in a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U3.1A	Apollo and Python; Battle of Summer and Winter
TT U3.1B	Didja Ninja and the Hero's Journey in Space; Masks
TT 2 L2	Hub, Tier 1: SOLO Shades (1st and 3rd Person)
TT 2 L2	Hub, Tier 2: Table 1 (3rd Limited)
TT 2 L2	Hub, Tier 3: Tables 1 and 2 (Omniscient, Objective/3rd Objective)
TT 2 L2	Hub, Tier 4: SOLO Shades (Subjective vs. Objective)
TT 2 L2	Hub, Tier 7: Tony (Point of View and Author's Purpose)
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L2	Reteach: Content on Demand, Point of View
TT 2 L3	Virtual World: First Contact: Humanity Sim
TT 2 L5	Hub, Tier 6: Decoder
Code	Teacher Resources
TT U2&U3	Priority – Story Elements
TT U3	Priority – Characterization
TT U3	Priority – Protagonist/Antagonist
TT U3	Priority – Hero's Journey
TT 2 L1	Priority Characterization
TT 2 L2	Priority – Point of View
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**7.RC.8.RL**

Recognize the differences between reading a text, listening to an audio recording of a text, and/or watching a multimedia version of a text; differences of which:

- Literary elements are imagined when reading a text, and
- Multimedia techniques are observed when listening and/or watching.

Code	Digital Student Experience
TT U2.1B	Giant Killer; Rising Swan
TT 2 L2	Virtual World: SAGE Theater
TT 2 L6	Virtual World: Poetry and Figurative Language

**7.RC.8.RL**

Recognize the differences between reading a text, listening to an audio recording of a text, and/or watching a multimedia version of a text; differences of which:

- Literary elements are imagined when reading a text, and
- Multimedia techniques are observed when listening and/or watching.

HX CH1 ST2	Lost and Found
<b>Code</b>	<b>Teacher Resources</b>
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2	Fairy Tales, Legends, and Folklore: Plot Elements Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT 2 L2	Priority – Dramatic Techniques

**7.RC.9.RL**

Compare and contrast a fictional portrayal of a time, place, or character with the historical account of the corresponding time, place, or character.

<b>Code</b>	<b>Digital Student Experience</b>
TT 2 L1	World of Wonders Writing Prompt: The Real Sherlock Holmes: Dr. Joseph Bell
<b>Code</b>	<b>Teacher Resources</b>
TT U1 L1.1A	Storytelling Across Cultures Lesson: Sequence and Summary Lesson Extras
TT U2 L2.1A	Fairy Tales, Legends, and Folklore: Problem and Solution Lesson Extras
TT U2	Fairy Tales, Legends, and Folklore: Plot Elements Lesson Extras
TT U2	Priority – Plot Elements Lesson Extras
TT U2&U3	Priority – Story Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Characterization Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras

**Reading Information****Reading Information includes skills that are specific to non-fiction texts.****7.RC.11.RI**

Describe how the interactions between individuals, events, and ideas impact the development of a text.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Reading Comprehension Subtest
TT U1.1A	Unofficial Biography of Harry Houdini
TT U1.1B	Unexpected Treasure
TT U4.1A	History of Hollywood: Special Effects and Makeup
TT U4.1A	Film Adaptations and Documentaries
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI
HX	Archives, Writing Prompt: Soccer and the World Cup
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself
ISIP AR RC	7C: Night Light
ISIP AR RC	9A: When a Bark Is More Than a Bark

**7.RC.11.RI**

Describe how the interactions between individuals, events, and ideas impact the development of a text.

ISIP AR RC	9C: Band Aid
ISIP AR RC	10B: Exercise for the Body and the Brain
C15	Bridge Lesson – General Comprehension 1
C15	Bridge Lesson – General Comprehension 2
C15	Bridge Lesson – General Comprehension 3
TT 2	Group Collaboration Guide
TT 2	Self-Selected Reading Guide
TT 2 L1-L4	Text Fluency
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument

**7.RC.12.RI**

Describe how the major sections of a text influence the overall structure and development of ideas, themes, or arguments.

Code	Digital Student Experience
TT U4.1A	History of Hollywood: Special Effects and Makeup
TT U4.1A	Film Adaptations and Documentaries
TT 2 L5	Reteach: Zak GLASS
Code	Classroom Resources
MSC	<a href="#">Informational Text Features</a>
Code	Teacher Resources
TT U4	Priority – Text Structures
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns

**7.RC.13.RI**

Examine how an author distinguishes his or her purpose, point of view, and/or perspective in a text from alternate or opposing positions.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT 2 L4	Virtual World: First Contact

**7.RC.13.RI**

Examine how an author distinguishes his or her purpose, point of view, and/or perspective in a text from alternate or opposing positions.

TT 2 L4	World of Wonders Passages
TT 2 L4	Virtual World: Rhetorical Devices
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument

**7.RC.14.RI**

Compare and contrast how an individual, issue, or idea is portrayed in a written text and in multimedia.

<b>Code</b>	<b>Digital Student Experience</b>
TT U4.1A	History of Hollywood: On Set: Movie Maker; World of Wonders Passages
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways
TT 2 L6	Virtual World: Poetry and Figurative Language
<b>Code</b>	<b>Teacher Resources</b>
TT U4	Priority – Author’s Purpose Lesson Extras
TT 2 L2	Priority – Point of View

**7.RC.15.RI**

Evaluate the argument and supporting claims in a text, assessing whether the reasoning is logical and if the evidence is relevant and sufficient to support the claims.

<b>Code</b>	<b>Digital Student Experience</b>
TT 2 L3	Hub, Tier 1: Table 1
TT 2 L3	Hub, Tier 2: Table 1
TT 2 L3	Hub, Tier 3: Table 1
TT 2 L3	Hub, Tier 5: Tony
TT 2 L3	Virtual World: First Contact
TT 2 L3	Reteach: ACERF
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary

**7.RC.15.RI**

Evaluate the argument and supporting claims in a text, assessing whether the reasoning is logical and if the evidence is relevant and sufficient to support the claims.

TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L5	Hub, Tier 1: Tables 1 and 2
TT 2 L5	Reteach (Learning Lounge): Zak GLASS
<b>Code</b>	<b>Classroom Resources</b>
MSC	<a href="#">Understanding Argument Video</a>
MSC	<a href="#">Understanding Claims Video</a>
MSC	<a href="#">Using Evidence Video</a>
MSC	<a href="#">Using Reasoning Video</a>
MSC	<a href="#">Avoiding Faulty Reasoning Video</a>
<b>Code</b>	<b>Teacher Resources</b>
TT 2	Argumentative Text Quiz
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Priority – Advanced Argumentative Texts

**7.RC.16.RI**

Compare and contrast how two or more authors write about the same topic, including how key information is presented, how evidence is explained, and how facts are interpreted or promoted.

<b>Code</b>	<b>Digital Student Experience</b>
TT U4.1A	History of Hollywood: Special Effects and Makeup
TT U4.1A	Film Adaptations and Documentaries
TT 2 L3	Virtual World: First Contact: Comms Log
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI
TT 2 L6	Virtual World: Poetry and Figurative Language
TT 2 L6	World of Wonders Writing Prompt: Murasaki Shikibu: The Woman Behind the World's First Novel
<b>Code</b>	<b>Teacher Resources</b>
TT U4	Priority – Text Structures
TT 2 L3	Priority – Analyzing Argument

**7.RC.16.RI**

Compare and contrast how two or more authors write about the same topic, including how key information is presented, how evidence is explained, and how facts are interpreted or promoted.

TT 2 L3	Priority – Evaluating Persuasive Content
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## Writing

## Style

**Writing style includes different types of writing for different purposes.**

**7.W.1.S**

Compose an argument, using clear reasons and supporting evidence.

- Introduce claims.
- Acknowledge alternate or opposing claims.
- Support claims with credible sources.

Code	Digital Student Experience
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?
Code	Classroom Resources
MSW	<a href="#">Pros and Cons-Argumentative Writing</a>
Code	Teacher Resources
TT 2 L3	Priority – Analyzing Argument

**7.W.2.S**

Write to inform about a topic.

- Introduce a topic with a preview of what is to follow.
- Convey ideas, concepts, and information.
- Choose relevant facts, definitions, concrete details, quotations, and examples.

Code	Digital Student Experience
WR	Expository Essay: Planning, Drafting
WR	Paragraph Building: Ideas Trait, Organization Trait, Voice Trait, Word Choice Trait



**7.W.2.S**

Write to inform about a topic.

- Introduce a topic with a preview of what is to follow.
- Convey ideas, concepts, and information.
- Choose relevant facts, definitions, concrete details, quotations, and examples.

TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity; 13 Things You Didn't Know About the Eiffel Tower
TT 2 L3	World of Wonders Writing Prompt: Is the Truth Out There?
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L4	World of Wonders Writing Prompts: Wrong Turn; Hard Time: Working to Rehabilitate Teen Prisoners
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Slam Night at the Midnight Lounge; Tightrope
TT 2 L7	World of Wonders Writing Prompts: The Power of One Person; Extra Pieces; The Herald of the Forest
HX CH1	Archives, Writing Prompts: The Flying Dutchman, Icarus
<b>Code</b>	<b>Teacher Resources</b>
WR	Expository Essay, Characteristics Lesson 1.2, Point of View
WR	Expository Essay, Planning Lesson 2.1: Choosing an Overall Topic
WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
WR	Expository Essay, Planning Lesson 2.4: Subtopics
WR	Expository Essay, Planning Lesson 2.5: Concluding Sentence
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)

**7.W.3.S**

Write to express real or imagined experiences and/or events.

- Establish the topic, context, narrative elements, and point of view and/or perspective.
- Use relevant, descriptive details and precise language.
- Develop well-structured event sequences.
- Use narrative techniques (e.g., dialogue, pacing, description).

<b>Code</b>	<b>Digital Student Experience</b>
WR	Personal Narrative
WR	Paragraph Building: Organization Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army
<b>Code</b>	<b>Classroom Resources</b>
MSW	<a href="#">Creative Writing - Kate Shelley Saves the Train</a>
MSW	<a href="#">Forgotten by Time - Creative Writing</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2	Mood
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

**Production**

**Writing production includes volume and clarity of writing and the writing process.**

**7.W.4.P**

Construct clear and coherent writing in which the development, organization, and style are appropriate to the task, purpose, and audience.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Classroom Resources</b>
MSW	<a href="#">Creative Writing - Kate Shelley Saves the Train</a>
MSW	<a href="#">Forgotten by Time - Creative Writing</a>
MSW	<a href="#">Pros and Cons-Argumentative Writing</a>
MSW	<a href="#">Formal Letter Writing - Videoconferencing Edition</a>
<b>Code</b>	<b>Teacher Resources</b>
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informational Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Mood
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

**7.W.5.P**

Organize writing logically, constructing an introduction, body, conclusion, and/or reflection when appropriate.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informational Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Mood
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

**7.W.6.P**

Use a variety of sentence types (i.e., simple, compound, complex, compound-complex).

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts

**7.W.6.P**

Use a variety of sentence types (i.e., simple, compound, complex, compound-complex).

TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**7.W.7.P**

Choose precise words, phrases, and clauses to clarify relationships among ideas, claims, reasons, and/or evidence about a topic.

Code	Digital Student Experience
WR	Expository Essay: Drafting, Revising
WR	Paragraph Building: Organization Trait, Voice Trait, Word Choice Trait
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary; The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity, Views of the Desert
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names; Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction; Memory Two Ways; Amelia Earhart and the Mystery of the Nikumaroro Bones
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)

**7.W.8.P**

Choose a variety of transition words, phrases, and clauses to convey sequence, to signal shifts from one time or setting to another, and/or to clarify the relationships among ideas.

Code	Digital Student Experience
WR	Expository Essay: Drafting, Revising
WR	Paragraph Building: Organization Trait, Voice Trait, Word Choice Trait
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary; The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC
TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity, Views of the Desert
TT 2 L3	World of Wonders Writing Prompts: Adventure Time: Videoconferencing Edition; Pro/Con: Should We Bring Back Extinct Species?

**7.W.8.P**

Choose a variety of transition words, phrases, and clauses to convey sequence, to signal shifts from one time or setting to another, and/or to clarify the relationships among ideas.

TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names; Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction; Memory Two Ways; Amelia Earhart and the Mystery of the Nikumaroro Bones
TT 2 L7	World of Wonders Writing Prompts: Can the Internet Help End Poverty?
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)

**7.W.9.P**

Develop writing stamina during single sessions and over extended periods of time.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Classroom Resources</b>
MSW	<a href="#">Creative Writing - Kate Shelley Saves the Train</a>
MSW	<a href="#">Forgotten by Time - Creative Writing</a>
MSW	<a href="#">Pros and Cons-Argumentative Writing</a>
MSW	<a href="#">Formal Letter Writing - Videoconferencing Edition</a>
<b>Code</b>	<b>Teacher Resources</b>
WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT 2 L1	Priority – Characterization

**7.W.9.P**

Develop writing stamina during single sessions and over extended periods of time.

TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informational Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Mood
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

**7.W.10.P**

Increase independent writing with support and collaboration from peers and adults, employing the stages of the writing process (e.g., draft, revise, edit) with a focus on audience.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L2	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Classroom Resources</b>
MSW	<a href="#">Creative Writing - Kate Shelley Saves the Train</a>
MSW	<a href="#">Forgotten by Time - Creative Writing</a>
MSW	<a href="#">Pros and Cons-Argumentative Writing</a>
MSW	<a href="#">Formal Letter Writing - Videoconferencing Edition</a>



**7.W.10.P**

Increase independent writing with support and collaboration from peers and adults, employing the stages of the writing process (e.g., draft, revise, edit) with a focus on audience.

Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**7.W.12.P**

Maintain formal style when appropriate, editing writing to include grade-appropriate conventions for publishing.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Classroom Resources
MSW	<a href="#">Formal Letter Writing - Videoconferencing Edition</a>

**7.W.12.P**

Maintain formal style when appropriate, editing writing to include grade-appropriate conventions for publishing.

Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**Research**

**Research includes identifying a topic, gathering information, and assessing sources.**

**7.W.13.R**

Conduct research to explore a topic and/or answer a question, refocusing the inquiry for further research, investigation, or refinement.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.W.14.R**

Assess the credibility and accuracy of sources.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón
Code	Classroom Resources
MSC	<a href="#">Recognizing Bias</a>
MSC	<a href="#">Understanding Ethics</a>
MSC	<a href="#">Aiming for Accuracy</a>
MSC	<a href="#">Determining Credibility</a>
MSC	<a href="#">Researching Offline</a>
MSC	<a href="#">Mastering Online Navigation</a>
Code	Teacher Resources
TT 2 L3	Priority – Analyzing Argument: Extending the Lesson (Research)
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.W.15.R**

Quote or paraphrase data and conclusions, crediting sources and/or authors.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón
Code	Classroom Resources
MSC	<a href="#">Recognizing Bias</a>
MSC	<a href="#">Understanding Ethics</a>
MSC	<a href="#">Aiming for Accuracy</a>
MSC	<a href="#">Determining Credibility</a>
MSC	<a href="#">Researching Offline</a>
MSC	<a href="#">Mastering Online Navigation</a>
Code	Teacher Resources
TT 2 L3	Priority – Analyzing Argument: Extending the Lesson (Research)
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.W.16.R**

Follow a standard format for citation, including bibliographic information.

TT 2 L3	Priority – Analyzing Argument: Extending the Lesson (Research)
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**7.V.1**

Use general academic and content-specific words and phrases accurately.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
TT U1.1A	World of Wonders Passages
TT U1.1B	Vocab Preview: Wall of Water
TT U3.1B	Word Analysis Intro
TT 2 L1	Arcade: Card Match
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Arcade: U.F. Whoa!
TT 2 L4	Arcade: Super Sleuth
HX	Arcade: Card Match
HX	Arcade: Hype Dance Battle
Code	Teacher Resources
TT 2	Priority – Word Analysis: Affixes
TT 2	Priority – Word Analysis: Root Words and Word Families
TT 2	Priority – Vocabulary: Context Clues
TT 2	Priority – Vocabulary: Analyzing Context Clues
HX	Priority – Middle School Reading: Context Clues

**7.V.2**

Decode and encode words, using knowledge of Greek combining forms and Latin prefixes, bases, and suffixes and connectives as needed.

Code	Digital Student Experience
IRFA	Word Analysis Subtest

**7.V.2**

Decode and encode words, using knowledge of Greek combining forms and Latin prefixes, bases, and suffixes and connectives as needed.

TT 2 L3	Arcade: U.F. Whoa!
<b>Code</b>	<b>Teacher Resources</b>
TT 2	Priority – Word Analysis: Spelling

**(Lexicon is available at all points in the program.)**

**7.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Vocabulary Subtest
TT U1-U4	4-Square with Didja Ninja
TT U1-U4	All Passages (Glossary)
TT U1-U4	Card Match
TT U1	Mystery Word Game
TT U1	Vocab Lab (Roots and Suffixes)
TT U2	Word Sort
TT U3	Syllable Search, Vocab Hack
TT 2 L1	Virtual World: Sherlock Holmes Branching Narrative
TT 2 L1	World of Wonders Passages: Lexicon/Glossary Entries
TT 2 L1	Virtual World: Lexicon/Glossary
TT 2 L1	Arcade: Card Match
TT 2 L1	Arcade: Lab Lockdown
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Arcade: U.F. Whoa!
TT 2 L3	Virtual World: First Contact
TT 2 L4	Virtual World: Rhetorical Devices

**7.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

TT 2 L4	Arcade: Super Sleuth
TT 2 L6	Hub, Tier 1: Tables 1 and 2
TT 2 L6	Hub, Tier 6: Tony, Part 1 and 2
TT 2 L6	Virtual World: Poetry and Figurative Language
TT 2 L7	Arcade: Taco Truck
HX	Arcade: Card Match
HX	Arcade: Hype Dance Battle
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR	Vocabulary Interventions
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”

**7.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 1 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”
ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
TT U1- U2	Priority – Making Inferences
TT U1- U4	Priority – Vocabulary Visa
TT U1	Priority – Word Analysis: Suffixes
TT U2	Priority – Word Analysis: Root Words
TT U2	Fairy Tales, Legends, and Folklore: Vocabulary Visa (Reteach)
TT U4	Priority – Word Analysis: Understanding Words in Context
TT U4	Priority – Word Analysis: Understanding Words in Context - Lesson Extras
TT U4	Priority – Author’s Stylistic Choices
TT 2	Mood
TT 2	Priority – Word Analysis: Spelling
TT 2	Priority – Word Analysis: Root Words and Word Families
TT 2	Priority – Word Analysis: Affixes
TT 2	Priority – Vocabulary: Context Clues
TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L6	Priority – Analyzing Poetry
HX	Priority – Middle School Reading: Context Clues

**7.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

HX	Priority – Middle School Reading: Spelling
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**7.V.4**

Examine words with similar denotations, considering how their connotations and nuances impact the word's meanings.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT 2 L3	Hub, Tier 2: Table 2
TT 2 L3	Virtual World: Translator 3000
Code	Teacher Resources
TT U1-U2	Priority – Making Inferences
TT U2-U3	Priority – Vocabulary Visa
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2	Mood

**7.V.5**

Determine how word choice, including rhyme and repetition, contributes to the meaning, style, and/or tone of a text.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Sentence Fluency Trait
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler
TT 2 L7	World of Wonders Writing Prompts
HX	Archives, Writing Prompts



**7.V.5**

Determine how word choice, including rhyme and repetition, contributes to the meaning, style, and/or tone of a text.

Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Expository Essay, Characteristics Lesson 1.1: Audience

**7.V.6**

Demonstrate an understanding of figurative language in context, including allusions and analogies.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Virtual World: First Contact
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L5	Tony (Intro)
TT 2 L6	Hub, Tier 1: Tables 1 and 2
TT 2 L6	Hub, Tier 6: Tony, Part 1 and 2
TT 2 L6	Virtual World: Poetry and Figurative Language
TT 2 L7	Arcade: Taco Truck
Code	Classroom Resources
MSC	<a href="#">Rhetorical Appeals Introduction (Video)</a>
Code	Teacher Resources
TT U1-U2	Priority – Making Inferences
TT U1-U2	Priority – Making Inferences Lesson Extras
TT U2-U3	Priority – Vocabulary Visa
TT U2-U3	Priority – Vocabulary Visa Lesson Extras
TT U4	Priority – Author’s Stylistic Choices
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L6	Priority – Analyzing Poetry
TT 2	Mood

# Collaborative Communication

## Speaking and Listening Comprehension

**Speaking and listening comprehension includes speaking with clarity, acknowledging what is said, and asking questions to further understanding.**

### 7.CC.1.SLC

Express ideas in a collaborative setting, using effective discussion strategies.

Code	Teacher Resources
TT U1&U2	Priority – Making Inferences
TT U1- U4	Priority – Text Fluency
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Symbolism
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Evaluating Persuasive Content

### 7.CC.2.SLC

Come to discussions prepared, referring to researched evidence on the topic, text, or issue.

Code	Teacher Resources
TT U1&U2	Priority – Making Inferences
TT U1- U4	Priority – Text Fluency
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Symbolism
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.CC.2.SLC**

Come to discussions prepared, referring to researched evidence on the topic, text, or issue.

TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Evaluating Persuasive Content

**7.CC.3.SLC**

Follow rules for collegial discussions, tracking progress towards specific goals and deadlines, and defining individual roles as needed. Collegial discussions should include:

- One-on-one
- In small groups
- Teacher-led

Code	Teacher Resources
TT U1&U2	Priority – Making Inferences
TT U1- U4	Priority – Text Fluency
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Symbolism
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Evaluating Persuasive Content

**7.CC.4.SLC**

Acknowledge new information expressed by others and modify one's own views as needed.

Code	Teacher Resources
TT U1&U2	Priority – Making Inferences

**7.CC.4.SLC**

Acknowledge new information expressed by others and modify one's own views as needed.

TT U1-U4	Priority – Text Fluency
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Symbolism
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Evaluating Persuasive Content

**7.CC.5.SLC**

Explain how central ideas and supporting details from non-textual sources clarify a topic, text, or issue.

Code	Teacher Resources
TT U1-U2	Priority – Making Inferences
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Symbolism
TT 2	Group Collaboration Guide
HX	Priority – Middle School Reading: Main Idea Lesson

**7.CC.6.SLC**

Articulate a speaker's argument and specific claims, evaluating the accuracy of the evidence.

Code	Teacher Resources
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide

## Presentation

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

### 7.CC.7.P

Present claims and evidence, emphasizing primary points in a focused, coherent manner.

Code	Teacher Resources
TT U1-U2	Priority – Making Inferences
TT U3	Priority – Symbolism
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

### 7.CC.8.P

Sequence ideas logically.

Code	Teacher Resources
TT U1-U2	Priority – Making Inferences
TT U3	Priority – Symbolism
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

### 7.CC.9.P

Support claims, central ideas, and/or themes with descriptions, facts, details, and examples.

Code	Teacher Resources
TT U1-U2	Priority – Making Inferences

**7.CC.9.P**

Support claims, central ideas, and/or themes with descriptions, facts, details, and examples.

TT U3	Priority – Symbolism
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.CC.10.P**

Include relevant multimedia to clarify claims and findings.

Code	Teacher Resources
TT U1-U2	Priority – Making Inferences
TT U3	Priority – Symbolism
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.CC.11.P**

Adapt speech to a variety of contexts and tasks, using appropriate eye contact, tone, and pacing.

Code	Teacher Resources
TT U1-U4	Priority – Text Fluency
TT U3	Priority Vocabulary Visa Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument

**7.CC.11.P**

Adapt speech to a variety of contexts and tasks, using appropriate eye contact, tone, and pacing.

TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Priority – Middle School Reading: Text Fluency

**7.CC.12.P**

Demonstrate command of standard English when indicated or appropriate.

Code	Teacher Resources
TT U1-U4	Priority – Text Fluency
TT U3	Priority Vocabulary Visa Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Priority – Middle School Reading: Text Fluency

**7.CC.13.P**

Recite a passage from a well-known poem, play, or speech.

Code	Teacher Resources
TT 2 L6	Priority – Analyzing Poetry

# Language

## Structure

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

### 7.L.2.S

Use pronouns properly:

- Intensive and reflexive pronouns
- Relative pronouns

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Sentence Fluency Trait
TT 2 L1	World of Wonders Writing Prompt: Shipwrecked (Personal Narrative)
HX	Archives, Writing Prompt: Mei and the Terra-Cotta Army (Personal Narrative)
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Expository Essay, Characteristics Lesson 1.1: Audience

### 7.L.3.S

Ensure pronouns have a clear antecedent and are appropriate in number and person.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
TT 2 L1-L5	World of Wonders Writing Prompts
HX	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow



**7.L.4.S**

Use verbs effectively:

- Perfect verb tenses
- Shifts in mood
- Active and passive voice
- Subject/verb agreement
- Linking verbs

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
HX	Faceplant Game
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**7.L.5.S**

Use verbals (gerunds, participles, infinitives) correctly.

Code	Digital Student Experience
WR	Expository Essay: Publishing
WR	Paragraph Building: Conventions Trait
HX	Faceplant Game

**7.L.5.S**

Use verbals (gerunds, participles, infinitives) correctly.

Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Paragraph Building: Conventions Trait Rubric
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**7.L.7.S**

Correct misplaced and dangling modifiers.

Code	Digital Student Experience
WR	Personal Narrative
WR	Expository Essay
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.L.8.S**

Produce compound-complex sentences, using dependent clauses, subordinating conjunctions, conjunctive adverbs, correlative conjunctions, and coordinating conjunctions.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1

**7.L.8.S**

Produce compound-complex sentences, using dependent clauses, subordinating conjunctions, conjunctive adverbs, correlative conjunctions, and coordinating conjunctions.

WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**7.L.9.S**

Identify types of phrases and clauses based on their functions in sentences.

Code	Digital Student Experience
WR	Personal Narrative
WR	Expository Essay
WR	Paragraph Building: Conventions Trait, Sentence Fluency Trait
TT 2 L1-L7	World of Wonders Writing Prompts
HX	Archives, Writing Prompts

**7.L.9.S**

Identify types of phrases and clauses based on their functions in sentences.

Code	Teacher Resources
ISIP AR	G7 Fluency 10: Second Chances for All
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.L.10.S**

Choose language that precisely expresses ideas, eliminating redundancy.

Code	Digital Student Experience
WR	Paragraph Building: Word Choice Trait
WR	Expository Essay: Drafting
TT 2 LI-L7	World of Wonders Writing Prompts
HX	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Word Choice Trait Rubric

**Conventions****Conventions involve the correct use of mechanics in writing.****7.L.11.C**

Set off restrictive, nonrestrictive, and parenthetical elements, using commas, parentheses, dashes.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
TT 2 LI-L4	World of Wonders Writing Prompts
HX	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide

**7.L.11.C**

Set off restrictive, nonrestrictive, and parenthetical elements, using commas, parentheses, dashes.

TT 2	Research Unit: Teacher Slideshow
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**7.L.12.C**

Use commas to separate coordinate adjectives, set off series, phrases and clauses, and direct address.

Code	Digital Student Experience
WR	Expository Essay: Publishing
WR	Personal Narrative: Publishing
WR	Paragraph Building: Conventions Trait
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.L.13.C**

Join elements of a series when individual items of the series already include commas, using a semicolon.

Code	Digital Student Experience
WR	Expository Essay: Publishing
WR	Personal Narrative: Publishing
WR	Paragraph Building: Conventions Trait
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**7.L.14.C**

Indicate dialogue, quotes, and titles, using quotation marks.

Code	Digital Student Experience
WR	Personal Narrative
Code	Teacher Resources
WR	Personal Narrative: Characteristics Lesson 1.5, Dialogue
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 4)

**7.L.15.C**

Use knowledge of reading foundational skills, spelling patterns, and generalizations such as syllable patterns, ending rules, and meaningful word parts (i.e., morphology) to spell correctly.

<b>Code</b>	<b>Digital Student Experience</b>
IRFA	Word Analysis Subtest
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
HX	Nekokami Game
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2	Priority – Word Analysis: Spelling
HX	Priority – Middle School Reading: Spelling Lesson
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

# Grade 8

## Reading Comprehension

### Reading Fundamentals

**Reading Fundamentals includes skills that can be applied to literary and informational texts.**

#### 8.RC.1.RF

Provide an objective summary of a text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Sequence and Summary, Mulan, Wall of Water
TT U2.1A	Plot Elements
TT U3.1B	Sequential Summary Organizer with Perseus and Medusa
TT 2 L3	Virtual World: First Contact
TT 2 L3	Hub, Tier 3: Table 1 – Reasoning/Faulty Reasoning
TT 2 L3	Hub, Tier 3: Table 2 – Central Idea
TT 2 L3	Virtual World: First Contact
TT 2 L4	World of Wonders Writing Prompts: Working to Rehabilitate Teen Prisoners; The Good, the Bad, and the AI
TT 2 L5	Virtual World: Logical Fallacies
HX CH1 ST1	Mount Fuji and the Moon Princess
HX CH1 ST2	Lost and Found
HX CH1 ST3A	Female Viking Warriors, The Tale of Hervor
HX CH1 ST3B	Genghis Khan Audio Guide
HX CH1	Archives, Writing Prompt: Soccer and the World Cup
Code	Teacher Resources
TT U1&U3	Priority – Sequential Summary
TT U1	Priority – Summarize and Paraphrase
TT U1	Priority – Summarize and Paraphrase Lesson Extras

**8.RC.1.RF**

Provide an objective summary of a text.

TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
TT U4	Priority – Sequencing
TT 2	Group Collaboration Guide
TT 2	Masks Novella Unit
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L3	Informational Text Features
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Summarizing Priority Report Lesson
HX	Middle School Reading: Paraphrasing Priority Report Lesson
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**8.RC.2.RF**

Determine how a central idea and/or theme is developed over the course of a text, including its relationship to supporting details.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
WR	Expository Essay: Controlling Idea (Thesis)
TT U1.1A	Unofficial Biography of Harry Houdini
TT U1.1A	World of Wonders Passages and Writing Prompts
TT U1.1B	Unexpected Treasure
TT U4.1A	History of Hollywood; Special Effects and Makeup; Film Adaptations and Documentaries
TT 2 L2	Virtual World: Les Misérables Adaptation, Pascal LeClair Conversation
TT 2 L2	World of Wonders Writing Prompt: Views of the Desert
TT 2 L3	Hub, Tier 5: Tony
TT 2 L3	Hub, Tier 3: Table 2 – Central Idea
TT 2 L3	Virtual World: First Contact – Summary for SAGE
TT 2 L3	World of Wonders Writing Prompt: Two Poems, Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI
TT 2 L5	Virtual World: Logical Fallacies



**8.RC.2.RF**

Determine how a central idea and/or theme is developed over the course of a text, including its relationship to supporting details.

TT 2 L5	Reteach: L GLASS
TT 2 L5	Virtual World: Rhetorical Devices
TT 2 L5	World of Wonders Writing Prompt: Amelia Earhart and the Mystery of the Nikumaroro Bones
TT 2 L7	World of Wonders Writing Prompts: Extra Pieces, Your Brain on Technology, Can the Internet Help End Poverty?
HX CH1 ST3B	Genghis Khan Audio Guide
HX CH1	Archives, Self-Selected Passage: Soccer and the World Cup
<b>Code</b>	<b>Classroom Resources</b>
MSC	<a href="#">Linear and Nonlinear Plot Elements</a>
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself
ISIP AR RC	7C: Night Light
ISIP AR RC	9A: When a Bark Is More Than a Bark

**8.RC.2.RF**

Determine how a central idea and/or theme is developed over the course of a text, including its relationship to supporting details.

ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10B: Exercise for the Body and the Brain
TT U2&U3	Priority – Story Elements Lesson Extras
TT 2	Masks Novella Unit
TT 2	Group Collaboration Guide
TT 2	Analyzing Across Genres Essay Prompt (Views of the Desert)
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Text Evidence Priority Report Lesson

**8.RC.3.RF**

Cite text evidence that most strongly supports an analysis of what a text states, using background knowledge to justify inferences drawn from the text.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1B	Didja Ninja: Inferences
TT U1.1B	Who Stole the Mona Lisa?, Parts 1 and 2
TT 2 L1	Virtual World: Sherlock Holmes and Moriarty
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L4	Virtual World: A Tale of Two Cities
TT 2 L4	Virtual World: Rhetorical Devices: Juxtaposition – Charles Dickens Excerpt
HX CH2 ST1	The Disappearance of a Goddess
HX CH2 ST2	An Electrifying Debate, Solving the Mystery of the Antikythera Mechanism
HX CH2 ST3A	England's Two Faces

**8.RC.3.RF**

Cite text evidence that most strongly supports an analysis of what a text states, using background knowledge to justify inferences drawn from the text.

HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)
<b>Code</b>	<b>Teacher Resources</b>
ISIP AR RC	1A: Time for Music
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	5A: Too Much of a Good Thing
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	10B: Exercise for the Body and the Brain
TT U1- U2	Priority – Making Inferences
TT U3- U4	Priority – Making Inferences
TT U1 L1.1.B	Timeless Tales – Storytelling Across Cultures Lesson – Making Inferences
TT 2	Masks Novella Unit
TT 2 L2	Priority – History and Culture
HX	Middle School Reading: Making Inferences Priority Report Lesson
HX	Middle School Reading: Text Evidence Priority Report Lesson
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**8.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

Code	Digital Student Experience
IRFA	Reading Comprehension, Oral Reading Fluency, and Text Fluency Subtests
TT U1-U4	World of Wonders Passages, Self-Selected Reading Passages
TT 2 L1-L7	World of Wonders Passages, Self-Selected Reading Passages
HX CH1	Archives, Self-Selected Passages and Writing Prompts: The Call of the Wild; The Flying Dutchman; Icarus; Mei and the Terra-Cotta Army, Soccer and the World Cup
Code	Classroom Resources
MSC	<a href="#">Analyzing Argument</a>
MSC	<a href="#">Dramatic Irony: Making a Scene</a>
MSC	<a href="#">Evaluating Persuasive Content</a>
MSC	<a href="#">Linear and Nonlinear Plot Elements</a>
MSTF	<a href="#">Advanced Argumentative Texts</a>
MSF	<a href="#">Fluency: The Smooth Road</a>
MSF	<a href="#">"Wrong Turn" - Practicing Fluent Reading</a>
Code	Teacher Resources
ISIP AR RC	1A: Time for Music
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	2C: Angels in the Lab
ISIP AR RC	3A: Choosing Love
ISIP AR RC	3B: What's in a Name?
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling

**8.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	4C: Labor of Love
ISIP AR RC	5B: Lunchtime with Lisa
ISIP AR RC	5C: An Aniplant
ISIP AR RC	6A: Drum Lesson
ISIP AR RC	6B: The Big Day
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself!
ISIP AR RC	8A: A Good Fit
ISIP AR RC	8B: Time to Fly
ISIP AR RC	8C: Hear Ye, Hear Ye
ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9B: Sounds Like School Spirit
ISIP AR RC	9C: Band Aid
ISIP AR RC	10A: Wants vs. Needs
ISIP AR RC	10B: Exercise for the Body and the Brain
ISIP AR RC	10C: A Great Dad
ISIP AR	G8 Fluency 1: Google Talk
ISIP AR	G8 Fluency 2: A Dangerous Gift
ISIP AR	G8 Fluency 3: Enchanted Rock
ISIP AR	G8 Fluency 4: The Case of the Missing Poodle

**8.RC.4.RF**

Demonstrate reading comprehension of age and grade-appropriate texts by speaking or writing.

ISIP AR	G8 Fluency 5: Saying Good-Bye
ISIP AR	G8 Fluency 6: The Power of the Pen
ISIP AR	G8 Fluency 7: The Power of Music
ISIP AR	G8 Fluency 8: One Tree, Four Haiku
ISIP AR	G8 Fluency 9: Go Ahead – Play Dirty
ISIP AR	G8 Fluency 10: Invasion of the Burmese Pythons
TT U1-U4	Priority – Text Fluency
TT U4	Priority – Text Structures
TT U4	Priority – Author’s Purpose
TT 2 L1-L4	Priority – Text Fluency
TT 2 L2	Priority – Point of View
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Informational Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Self-Selected Reading Guide
TT 2	Masks Novella Unit
HX	Priority – Middle School Reading: Text Fluency

**Reading Literature****Reading Literary includes skills that are specific to literature.****8.RC.5.RL**

Examine how specific lines of dialogue propel the plot, reveal aspects of a character, or inform a character’s decision.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U2.1B	Reading Comprehension Skills
TT 2 L1	Hub, Tier 1: Tables 1 and 2
TT 2 L1	Hub, Tier 3: Tables 1 and 2
TT 2 L1	Hub, Tier 4: Portal
TT 2 L1	Hub, Tier 5: Tony
TT 2 L1	Virtual World: Sherlock Holmes (Content on Demand)

**8.RC.5.RL**

Examine how specific lines of dialogue propel the plot, reveal aspects of a character, or inform a character's decision.

TT 2 L1	Virtual World: Sherlock Holmes and Moriarty Connectors
TT 2 L2	Virtual World: Les Misérables Adaptation
TT 2 L2	Reteach: Drama
HX CH2 ST3A	The Strange Case of Dr. Jekyll and Mr. Hyde (Abridged)
HX CH1	Archives, Writing Prompts: Icarus, The Flying Dutchman
<b>Code</b>	<b>Teacher Resources</b>
TT U1 L1.1A	Storytelling Across Cultures Lesson – Sequence and Summary
TT U1&U3	Priority – Sequential Summary
TT U1&U3	Priority – Sequential Summary Lesson Extras
TT U1	Priority – Summarize and Paraphrase Lesson Extras
TT U4	Priority – Sequencing
TT U4	Priority – Sequencing Lesson Extras
TT 2	Masks Novella Unit
TT 2 L5	Advanced Plot Elements Quiz
HX	Middle School Reading: Writing Personal Narrative – Taking a Stand (Day 1)

**8.RC.6.RL**

Distinguish how the structure of a text contributes to its overall meaning and style.

<b>Code</b>	<b>Digital Student Experience</b>
TT 2 L6	Virtual World: Poetry and Figurative Language
HX CH1 ST1	Mount Fuji and the Moon Princess
<b>Code</b>	<b>Teacher Resources</b>
TT U2	Priority – Plot Elements Lesson Extras
TT 2 L2	Priority – Point of View
TT 2 L5	Advanced Plot Elements Quiz

**8.RC.7.RL**

Describe how differing points of view (POV) and/or perspectives of the characters in a text affect the audience and/or readers, creating suspense, mystery, and/or humor.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Mulan; Wall of Water
TT U3.1B	Masks
TT 2 L2	Virtual World: Les Misérables Script, Parts 3 and 4
TT 2 L5	Hub, Tier 6: Decoder (Characterization and Knowing the Audience)
Code	Classroom Resources
MSC	<a href="#">Dramatic Irony: Making a Scene</a>
Code	Teacher Resources
TT 2 L2	Priority – Point of View
TT 2 L2	Priority – Dramatic Techniques

**8.RC.8.RL**

Determine the extent to which a filmed or live production of a story or drama adheres to or departs from the text or script.

Code	Digital Student Experience
TT U4.1B	Whose Idea Was That? The Making of Film Adaptations
Code	Teacher Resources
TT 2 L2	Priority – Dramatic Techniques

**8.RC.9.RL**

Describe how an author of a contemporary work of fiction adapts the themes, events, and/or character types from myths, traditional stories, and/or religious works.

Code	Digital Student Experience
TT U1-U4	World of Wonders Writing Prompts
Code	Teacher Resources
TT U2	Priority – Plot Elements Lesson Extras
TT U2&U3	Priority – Story Elements Lesson Extras
TT U3	Priority – Hero's Journey Lesson Extras



**Reading Information****Reading Information includes skills that are specific to non-fiction texts.****8.RC.TI.RI**

Explain how an author connects and/or distinguishes individuals, ideas, or events through comparisons, analogies, and categories.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT U1.1A	Unofficial Biography of Harry Houdini
TT U4.1A	History of Hollywood: Special Effects and Makeup
TT U4.1A	Film Adaptations and Documentaries
TT 2 L4	Virtual World: Allusion, Juxtaposition
TT 2 L5	Tony (Intro)
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI
HX	Archives, Writing Prompt: Soccer and the World Cup
Code	Teacher Resources
ISIP AR RC	1B: Exploring Space
ISIP AR RC	1C: Fire and Ice
ISIP AR RC	2A: Do Your Part
ISIP AR RC	2B: Spreading the Love
ISIP AR RC	3C: Big Chug, Be Gone!
ISIP AR RC	4A: Now That's Recycling
ISIP AR RC	4B: Give This Fish a Hand
ISIP AR RC	6C: Presto!
ISIP AR RC	7A: Round and Round?
ISIP AR RC	7B: Unplug Yourself
ISIP AR RC	7C: Night Light

**8.RC.11.RI**

Explain how an author connects and/or distinguishes individuals, ideas, or events through comparisons, analogies, and categories.

ISIP AR RC	9A: When a Bark Is More Than a Bark
ISIP AR RC	9C: Band Aid
ISIP AR RC	10B: Exercise for the Body and the Brain
TT U4	Priority – Text Structures
TT 2	Group Collaboration Guide
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument

**8.RC.12.RI**

Examine the structure of a specific paragraph in a text, including how the sentences clarify the central idea.

Code	Digital Student Experience
WR	Paragraph Building: Organization Trait
TT U4.1A	History of Hollywood: Special Effects and Makeup
TT U4.1A	Film Adaptations and Documentaries
TT 2 L5	Reteach: Zak GLASS
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
TT U4	Priority – Text Structures
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument

**8.RC.13.RI**

Describe how the author acknowledges and responds to conflicting evidence or viewpoints.

Code	Digital Student Experience
IRFA	Reading Comprehension Subtest
TT 2 L2	World of Wonders Writing Prompt: 13 Things you Didn't Know About the Eiffel Tower
TT 2 L3	Virtual World: Humanity Sim
TT 2 L4	World of Wonders Writing Prompt: The Good, the Bad, and the AI

**8.RC.13.RI**

Describe how the author acknowledges and responds to conflicting evidence or viewpoints.

TT 2 L4	Virtual World: Rhetorical Devices
<b>Code</b>	<b>Teacher Resources</b>
TT U3	Priority – Protagonist/Antagonist
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Evaluating Persuasive Content

**8.RC.14.RI**

Describe the efficacy of various multimedia used to present information.

<b>Code</b>	<b>Digital Student Experience</b>
TT U4.1A	History of Hollywood: Special Effects and Makeup
TT 2 L3	Hub, Tier 1: Bulletin Board: National Conspirer
<b>Code</b>	<b>Teacher Resources</b>
TT 2 L2	Priority – Point of View
TT 2 L3	Informative Text Organizational Patterns
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**8.RC.15.RI**

Evaluate the argument and supporting claims in a text, assessing whether the reasoning is logical, if the evidence is relevant and sufficient to support the claims, and when irrelevant evidence is introduced.

<b>Code</b>	<b>Digital Student Experience</b>
TT U4.1A	World of Wonders Writing Prompt: Mom's Phone and the Intergalactic Cyborg Empire
TT U4.1B	World of Wonders Writing Prompt: The Art of Persuasion
TT 2 L3	Hub, Tier 1: Table 1: Argument
TT 2 L3	Hub, Tier 1: National Conspirer
TT 2 L3	Hub, Tier 2: Table 1
TT 2 L3	Hub, Tier 3: Table 1
TT 2 L3	Hub, Tier 5: Tony
TT 2 L3	Virtual World: First Contact
TT 2 L3	Reteach: ACERF

**8.RC.15.RI**

Evaluate the argument and supporting claims in a text, assessing whether the reasoning is logical, if the evidence is relevant and sufficient to support the claims, and when irrelevant evidence is introduced.

TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	Hub, Tier 1: Tables 1 and 2
TT 2 L5	Reteach: Zak GLASS
<b>Code</b>	<b>Classroom Resources</b>
MSC	<a href="#">Evaluating Persuasive Content</a>
MSC	<a href="#">Analyzing Argument</a>
MSC	<a href="#">Understanding Argument Video</a>
MSC	<a href="#">Understanding Claims Video</a>
MSC	<a href="#">Using Evidence Video</a>
MSC	<a href="#">Using Reasoning Video</a>
MSC	<a href="#">Avoiding Faulty Reasoning Video</a>
<b>Code</b>	<b>Teacher Resources</b>
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Priority – Evaluating Persuasive Content

**8.RC.16.RI**

Analyze two or more texts that present conflicting information on the same topic, identifying where the texts diverge on matters of fact or interpretation.

<b>Code</b>	<b>Digital Student Experience</b>
TT U4.1A	World of Wonders Writing Prompt: Mom's Phone and the Intergalactic Cyborg Empire
TT U4.1B	World of Wonders Writing Prompt: The Art of Persuasion
<b>Code</b>	<b>Classroom Resources</b>
MSC	<a href="#">Analyzing Argument</a>
<b>Code</b>	<b>Teacher Resources</b>
TT 2 L3	Priority – Analyzing Argument

# Writing

## Style

**Writing style includes different types of writing for different purposes.**

### 8.W.1.S

Compose an argument, using clear reasons and supporting evidence.

- Introduce claims supported by credible sources.
- Distinguish alternate or opposing claims.
- Maintain a cohesive structure.

Code	Digital Student Experience
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?
Code	Teacher Resources
TT 2	Argumentative Text Quiz (Essay Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2 L3	Priority – Analyzing Argument: Extending the Lesson (Write)
TT 2 L5	Priority – Advanced Argumentative Texts: Extending the Lesson (Write)

### 8.W.2.S

Write to inform about a topic.

- Introduce a topic with a clear preview of what is to follow.
- Organize ideas, concepts, and information, using broad categories.
- Select well-chosen facts, definitions, concrete details, quotations, and examples.
- Maintain a cohesive structure, clarifying the relationships among the ideas, concepts, and information.

Code	Digital Student Experience
WR	Expository Essay
WR	Paragraph Building: Ideas Trait, Organization Trait, Voice Trait, Word Choice Trait
TT 2 L1	World of Wonders Writing Prompts: The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC

**8.W.2.S**

Write to inform about a topic.

- Introduce a topic with a clear preview of what is to follow.
- Organize ideas, concepts, and information, using broad categories.
- Select well-chosen facts, definitions, concrete details, quotations, and examples.
- Maintain a cohesive structure, clarifying the relationships among the ideas, concepts, and information.

TT 2 L2	World of Wonders Writing Prompts: A Mad Scientist's Guide to Neuroplasticity; 13 Things You Didn't Know About the Eiffel Tower
TT 2 L3	World of Wonders Writing Prompt: Is the Truth Out There?
TT 2 L4	Virtual World: Juxtaposition
TT 2 L4	World of Wonders Writing Prompts: Wrong Turn; Hard Time: Working to Rehabilitate Teen Prisoners
TT 2 L5	World of Wonders Writing Prompt: Memory Two Ways
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Slam Night at the Midnight Lounge; Tightrope
TT 2 L7	World of Wonders Writing Prompts: The Power of One Person; Extra Pieces; The Herald of the Forest
HX CH1	Archives, Writing Prompts: The Flying Dutchman; Icarus
<b>Code</b>	<b>Teacher Resources</b>
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)

**8.W.3.S**

Write to express real or imagined experiences and/or events.

- Develop a topic, context, narrative elements, and point of view and/or perspective.
- Select well-chosen, descriptive details and use sensory language and precise language.
- Develop well-structured event sequences to show the relationships among ideas and experiences.
- Use narrative techniques effectively, utilizing dialogue, pacing, sensory language, and description.

Code	Digital Student Experience
WR	Personal Narrative
WR	Paragraph Building
TT 2 L1	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 1
TT 2 L2	World of Wonders Writing Prompt: Kate Shelley Saves the Train, Part 2
TT 2 L4	World of Wonders Writing Prompt: Forgotten by Time
HX CH1	Archives, Writing Prompt: Mei and the Terra-Cotta Army
Code	Teacher Resources
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2	Mood
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

**Production**

**Writing production includes volume and clarity of writing and the writing process.**

**8.W.4.P**

Construct clear and coherent writing in which the development, organization, and style are appropriate to the task, purpose, and audience.

Code	Digital Student Experience
WR	Expository Essay: Publishing

**8.W.4.P**

Construct clear and coherent writing in which the development, organization, and style are appropriate to the task, purpose, and audience.

WR	Personal Narrative: Publishing
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informational Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Mood
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

**8.W.5.P**

Organize writing logically, composing an introduction, body, conclusion, and/or reflection when appropriate.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 1: Ideas Trait



**8.W.5.P**

Organize writing logically, composing an introduction, body, conclusion, and/or reflection when appropriate.

WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2

**8.W.6.P**

Use a variety of sentence types effectively.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)

**8.W.6.P**

Use a variety of sentence types effectively.

TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)
HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**8.W.7.P**

Choose precise words, phrases, and clauses to clarify relationships among ideas, claims, counterclaims, reasons, and/or evidence.

Code	Digital Student Experience
WR	Expository Essay
WR	Paragraph Building: Voice Trait, Word Choice Trait
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary
TT 2 L3	World of Wonders Writing Prompt: Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
TT 2	Argumentative Text Quiz
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument

**8.W.7.P**

Choose precise words, phrases, and clauses to clarify relationships among ideas, claims, counterclaims, reasons, and/or evidence.

TT 2 L5	Priority – Advanced Argumentative Texts
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**8.W.8.P**

Choose a variety of transition words, phrases, and clauses effectively to connect ideas.

Code	Digital Student Experience
WR	Paragraph Building: Voice Trait, Word Choice Trait
WR	Expository Essay
WR	Personal Narrative
TT 2 L1	World of Wonders Writing Prompt: The True Horror Story of Typhoid Mary, The Real Sherlock Holmes: Dr. Joseph Bell; Shipwrecked; The Incredible Panyee FC
TT 2 L2	World of Wonders Writing Prompt: A Mad Scientist's Guide to Neuroplasticity
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition; Is the Truth Out There?; Pro/Con: Should We Bring Back Extinct Species?
TT 2 L4	World of Wonders Writing Prompts: The Good, the Bad, and the AI; The Woman with Three Names, Hard Time: Working to Rehabilitate Teen Prisoners; Wrong Turn
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction; Memory Two Ways
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel
TT 2 L7	World of Wonders Writing Prompt: Can the Internet Help End Poverty?
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Expository Essay, Planning Lesson 2.3: Form an Introduction
WR	Expository Essay, Planning Lesson 2.2: Form a Controlling Idea
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
TT 2	Argumentative Text Quiz
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2 L5	Priority – Advanced Argumentative Texts
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

**8.W.9.P**

Develop writing stamina during single sessions and over extended periods of time.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Personal Narrative – Drafting Lesson 3.1, Introduction
WR	Personal Narrative – Drafting Lesson 3.2, Body Paragraphs
WR	Personal Narrative – Drafting Lesson 3.3, Conclusion
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informational Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Mood
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)

**8.W.9.P**

Develop writing stamina during single sessions and over extended periods of time.

HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

**8.W.10.P**

Increase independent writing with support and collaboration from peers and adults, employing the stages of the writing process (e.g., draft, revise, edit) with a focus on purpose and audience.

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L7	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 2: Organization Trait
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
WR	Paragraph Building – Word Choice Trait Rubric
WR	Paragraph Building – Six Traits: Unit 5: Sentence Fluency Trait
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)

**8.W.10.P**

Increase independent writing with support and collaboration from peers and adults, employing the stages of the writing process (e.g., draft, revise, edit) with a focus on purpose and audience.

HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)

**8.W.12.P**

Maintain formal style when appropriate, editing writing to include grade-appropriate conventions for publishing.

Code	Digital Student Experience
WR	Expository Essay
WR	Paragraph Building: Voice Trait
TT 2 L3	World of Wonders Writing Prompt: Adventure Time: Videoconferencing Edition
TT 2 L5	World of Wonders Writing Prompt: Bats: Fact or Fiction
TT 2 L6	World of Wonders Writing Prompts: The Roads Less Traveled; Murasaki Shikibu: The Woman Behind the World's First Novel
TT 2 L7	World of Wonders Writing Prompt: The Power of One Person
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 3: Voice Trait
WR	Expository Essay, Characteristics Lesson 1.3: Voice
TT 2	Argumentative Text Quiz
TT 2 L3	Priority – Analyzing Argument
TT 2 L5	Priority – Advanced Argumentative Texts

**Research**

**Research includes identifying a topic, gathering information, and assessing sources.**

**8.W.13.R**

Conduct research to explore a topic, describe an idea, and/or answer a question, refocusing the inquiry to generate further questions or to allow for multiple avenues of exploration.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
Code	Classroom Resources
MSC	<a href="#">Generating Specific Search Terms</a>
Code	Teacher Resources
TT 2	Research Unit: Student Guide

**8.W.13.R**

Conduct research to explore a topic, describe an idea, and/or answer a question, refocusing the inquiry to generate further questions or to allow for multiple avenues of exploration.

TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**8.W.14.R**

Assess the credibility and accuracy of sources.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón
Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2 L3	Priority – Analyzing Argument: Extending the Lesson (Research)

**8.W.15.R**

Avoid plagiarism when quoting or paraphrasing data and conclusions, crediting sources and/or authors.

Code	Digital Student Experience
TT 2 L7	Hub, Tier 3: Bulletin Board: Search Engine QTT, Relevancy QTT
TT 2 L7	Hub, Tier 5: Bulletin Board: Credibility QTT
TT 2 L7	Hub, Tier 5: Table 1: Zak and Ramón
TT 2 L7	Hub: Office
TT 2 L7	Hub: Tony (Reteach)
Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**8.W.16.R**

Follow a standard format for citation, including a works cited/references.

Code	Teacher Resources
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide

**8.W.16.R**

Follow a standard format for citation, including a works cited/references.

TT 2

Research Unit: Teacher Slideshow

## Vocabulary

**Vocabulary includes understanding and using words to communicate effectively.**

**8.V.1**

Use general academic and content-specific words and phrases accurately.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
TT U1.1A	World of Wonders Passages
TT U1.1B	Vocab Preview: Wall of Water
TT U3.1B	Word Analysis Intro
TT 2 L1	Arcade: Card Match
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Arcade: U.F. Whoa!
TT 2 L4	Arcade: Super Sleuth
HX	Arcade: Card Match
HX	Arcade: Hype Dance Battle
Code	Classroom Resources
MSV	<a href="#">Analyzing Context Clues</a>
Code	Teacher Resources
TT 2	Mood
TT 2	Priority – Word Analysis: Affixes
TT 2	Priority – Word Analysis: Root Words and Word Families
TT 2	Priority – Vocabulary: Context Clues
TT 2	Priority – Vocabulary: Analyzing Context Clues
HX	Priority – Middle School Reading: Context Clues

**8.V.2**

Decode and encode words, using knowledge of Greek combining forms and Latin prefixes, bases, and suffixes and connectives as needed.

Code	Digital Student Experience
IRFA	Word Analysis Subtest
TT 2 L3	Arcade: U.F. Whoa!



**8.V.2**

Decode and encode words, using knowledge of Greek combining forms and Latin prefixes, bases, and suffixes and connectives as needed.

Code	Teacher Resources
TT 2	Priority – Word Analysis: Spelling

**(Lexicon is available at all points in the program.)**

**8.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
TT U1-U4	Card Match
TT U1-U4	4-Square with Didja Ninja
TT U1-U4	All Passages (Glossary)
TT U1	Vocab Lab (Roots and Suffixes)
TT U1	Mystery Word Game
TT U2	Word Sort
TT U3	Syllable Search, Vocab Hack
TT 2 L1	Arcade: Card Match
TT 2 L1	World of Wonders Passages: Lexicon/Glossary Entries
TT 2 L1	Virtual World: Lexicon/Glossary
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Arcade: U.F. Whoa!
TT 2 L4	Arcade: Super Sleuth
HX	Arcade: Card Match
HX	Arcade: Hype Dance Battle
Code	Classroom Resources
MSV	<a href="#">Analyzing Context Clues</a>

**8.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

Code	Teacher Resources
ISIP AR	Vocabulary Interventions
ISIP AR VOC	1C: Tier 1 – Types of Flags, Latin Prefix (trans-)
ISIP AR VOC	2C: Tier 1 – Kapok Tree, Latin Root (tain)
ISIP AR VOC	3C: Tier 1 – Irish Folklore, Latin Prefix (sub-)
ISIP AR VOC	4C: Tier 1 – A New Human Species, Latin and Greek Roots (cred, auto)
ISIP AR VOC	5A: Tier 3 – Latin Root (tract) “A Matter of Interest”
ISIP AR VOC	6B: Tier 2 – Greek Root (graph) “Picture This”
ISIP AR VOC	6C: Tier 1 – Basketball, Latin Prefixes (inter-, pre-)
ISIP AR VOC	7A: Tier 3 – Latin Root (port) “Made in the U.S.A?”
ISIP AR VOC	7B: Tier 2 – Prefixes (fore- and semi-) “Holiday Light”
ISIP AR VOC	7C: Tier 1 – Handmade Books, Latin Roots (scrib/script)
ISIP AR VOC	8B: Tier 2 – Latin Roots (vert, spect) “The Perfect Outfit”
ISIP AR VOC	8C: Tier 1 – Civil War, Latin Roots (rupt, struct)
ISIP AR VOC	9B: Tier 1 – Latin Root (ject) “Express Yourself”
ISIP AR VOC	9C: Tier 1 – Chain Mail, Latin Roots (man, val)
ISIP AR VOC	10A: Tier 3 – Latin Roots (aud, bene) “Hope from the Past”

**8.V.3**

Determine or clarify the meaning of unknown and multiple-meaning words and phrases, choosing from a range of effective techniques:

- Use common Greek or Latin affixes and roots (i.e., morphology),
- Trace the origins of words (i.e., etymology),
- Use context,
- Consult reference materials to clarify pronunciation and/or parts of speech, and/or
- Use word relationships such as cause and effect, part to whole, and item into category to clarify the meaning of each word.

ISIP AR VOC	10B: Tier 2 – Greek Roots (chron, phon) “Driving Smart”
TT	Fairy Tales, Legends, and Folklore Vocabulary Visa -Reteach
TT U1-U4	Priority – Vocabulary Visa
TT U1	Priority – Word Analysis: Suffixes
TT U2	Priority – Word Analysis: Root Words
TT U4	Priority – Word Analysis: Understanding Words in Context
TT U4	Priority – Word Analysis: Understanding Words in Context Lesson Extras
TT 2	Priority – Vocabulary: Context Clues
TT 2	Priority – Vocabulary: Analyzing Context Clues
TT 2	Priority – Word Analysis: Root Words and Word Families
TT 2	Priority – Word Analysis: Affixes
HX	Priority – Middle School Reading: Context Clues

**8.V.4**

Examine words with similar denotations, considering how their connotations and nuances impact the words’ meanings.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT 2 L3	Hub, Tier 2: Table 2 (Connotative Meaning)
TT 2 L3	Virtual World: First Contact: Translator 3000
Code	Teacher Resources
TT U1-U2	Priority – Making Inferences Lesson Extras
TT U2-U3	Priority – Vocabulary Visa Lesson Extras
TT U4	Priority – Author’s Stylistic Choices

**8.V.4**

Examine words with similar denotations, considering how their connotations and nuances impact the words' meanings.

TT 2	Mood
TT 2 L3	Priority – Evaluating Persuasive Content
TT 2 L6	Priority – Analyzing Poetry

**8.V.5**

Determine how word and phrase choice, including analogies or allusions to other texts, contributes to the meaning, style, and/or tone of a text.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
WR	Paragraph Building: Word Choice Trait
TT U1.1B	Didja Ninja and the Missing Jewel
TT U1.1B	Unexpected Treasure
TT U4.1B	On Set: Movie Maker; World of Wonders Passages
TT 2 L1	Hub, Tier 5: Tony
TT 2 L3	Hub, Tier 1: Bulletin Board
TT 2 L3	Hub, Tier 2: Table 2
TT 2 L3	Hub, Tier 5: Poetry SAGE Teach
TT 2 L3	Virtual World: First Contact: Translator 3000
TT 2 L3	World of Wonders Writing Prompt: The Midnight Prowler
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L4	Virtual World: Allusion Archive
TT 2 L4	Reteach: Macey Hype Call
TT 2 L4	World of Wonders Writing Prompt: Wrong Turn
TT 2 L6	Hub, Tier 1: Cafe SMILE
TT 2 L6	Hub, Tier 2: Tables 1 and 2
TT 2 L6	Virtual World: Poetry and Figurative Language
TT 2 L7	Arcade: Taco Truck
Code	Teacher Resources
C15	Bridge Lesson: Context Clues
TT U2	Priority – Vocabulary Visa
TT U3	Priority – Vocabulary Visa
TT U3	Priority – Symbolism
TT U4	Priority – Author's Purpose

**8.V.5**

Determine how word and phrase choice, including analogies or allusions to other texts, contributes to the meaning, style, and/or tone of a text.

TT 2	Mood
TT 2 L3	Priority – Evaluating Persuasive Content
HX	Priority – Middle School Reading: Context Clues

**8.V.6**

Demonstrate an understanding of figurative language in context, including verbal irony and puns.

Code	Digital Student Experience
IRFA	Vocabulary Subtest
TT U1.1B	Didja Ninja and the Missing Jewel; Unexpected Treasure
TT 2 L2	Arcade: Abnarwhal
TT 2 L3	Virtual World: Translator 3000
TT 2 L4	Virtual World Passages
TT 2 L4	Virtual World: Rhetorical Devices
TT 2 L5	Tony (Intro)
TT 2 L6	Hub, Tier 1: Cafe SMILE, Table 1
TT 2 L6	Hub, Tier 3: Cafe SMILE, Table 1
TT 2 L6	Hub, Tier 6: Tony, Part 2
TT 2 L6	Virtual World: Poetry and Figurative Language
TT 2 L7	Arcade: Taco Truck
Code	Teacher Resources
TT U2-U4	Priority – Vocabulary Visa
TT U4	Priority – Word Analysis: Understanding Words in Context
TT 2	Priority – Vocabulary: Context Clues
TT 2	Mood
TT 2 L3	Priority – Evaluating Persuasive Content

# Collaborative Communication

## Speaking and Listening Comprehension

**Speaking and listening comprehension includes speaking with clarity, acknowledging what is said, and asking questions to further understanding.**

### 8.CC.1.SLC

Express ideas in a collaborative setting, using effective discussion strategies.

Code	Teacher Resources
TT U1&U2	Priority – Making Inferences
TT U2&U3	Priority – Story Elements
TT U3	Priority – Hero's Journey
TT U4	Priority – Text Structures
TT U4	Priority – Author's Purpose
TT 2	Group Collaboration Guide
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns

### 8.CC.2.SLC

Come to discussions prepared, citing researched evidence on the topic, text, or issue, and reflecting upon the discussion.

Code	Teacher Resources
TT U1&U2	Priority – Making Inferences
TT U2&U3	Priority – Story Elements
TT U3	Priority – Hero's Journey
TT U4	Priority – Text Structures
TT U4	Priority – Author's Purpose
TT 2	Group Collaboration Guide
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Informative Text Organizational Patterns

**8.CC.3.SLC**

Follow rules for collegial discussions and decision-making, tracking progress towards specific goals and deadlines, and defining individual roles as needed.

Code	Teacher Resources
TT U2	Priority – Symbolism Lesson Extras
TT U4	Priority – Text Fluency
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture
TT 2 L2	Priority – Point of View
TT 2	Group Collaboration Guide

**8.CC.4.SLC**

Acknowledge new information expressed by others, qualifying or justifying one's own views after new evidence is presented.

Code	Teacher Resources
TT U3	Priority – Hero's Journey Lesson Extras
TT U3	Priority – Characterization
TT 2	Group Collaboration Guide
TT 2 L1	Priority – Characterization
TT 2 L2	Priority – History and Culture

**8.CC.5.SLC**

Examine the reasons for using multimedia to present a topic, text, and/or issue.

Code	Teacher Resources
TT 2	Group Collaboration Guide

**8.CC.6.SLC**

Articulate a speaker's argument and specific claims, evaluating the accuracy and adequacy of the evidence.

Code	Teacher Resources
TT 2 L3	Priority – Analyzing Argument

## Presentation

**Presentation includes an individual or group verbally addressing an audience on a particular topic.**

### 8.CC.7.P

Present claims and evidence, emphasizing important points in a focused, coherent manner.

Code	Teacher Resources
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2 L5	Priority – Advanced Argumentative Texts
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

### 8.CC.8.P

Support claims, central ideas, and/or themes with valid reasoning, relevant evidence, and well-chosen details.

Code	Teacher Resources
TT 2 L2	Priority – Dramatic Techniques
TT 2 L3	Priority – Analyzing Argument
TT 2 L3	Informational Text Features
TT 2 L5	Priority – Advanced Argumentative Texts
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

### 8.CC.10.P

Adapt speech to a variety of contexts and tasks, using appropriate eye contact, tone, and pacing.

Code	Teacher Resources
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide



**8.CC.10.P**

Adapt speech to a variety of contexts and tasks, using appropriate eye contact, tone, and pacing.

TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**8.CC.11.P**

Demonstrate command of standard English when indicated or appropriate.

Code	Teacher Resources
TT 2 L2	Priority – Point of View
TT 2 L3	Informational Text Features
TT 2 L3	Informative Text Organizational Patterns
TT 2 L3	Priority – Analyzing Argument
TT 2	Group Collaboration Guide
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**8.CC.12.P**

Recite a passage from a well-known poem, play, or speech.

Code	Teacher Resources
TT 2 L6	Priority – Analyzing Poetry

## Language

**Structure**

**Language structure involves correct use of parts of speech and creating sentences in speaking and writing, including how the arrangement of words within sentences impacts the meaning.**

**8.L.2.S**

Ensure pronouns have a clear antecedent and are appropriate in number and person.

Code	Digital Student Experience
WR	Paragraph Building: Conventions Trait
TT 2 L1-L5	World of Wonders Writing Prompts
HX	Archives, Writing Prompts

**8.L.2.S**

Ensure pronouns have a clear antecedent and are appropriate in number and person.

Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT U3	Priority – Hero's Journey Lesson Extras
TT U4	Priority – Author's Purpose Lesson Extras
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow

**8.L.3.S**

Use verbs effectively:

- Shifts in mood and voice
- Active and passive voice
- Subject/verb agreement
- Linking verbs

Code	Digital Student Experience
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
HX	Faceplant Game
Code	Teacher Resources
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)

**8.L.3.S**

Use verbs effectively:

- Shifts in mood and voice
- Active and passive voice
- Subject/verb agreement
- Linking verbs

HX

Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**8.L.4.S**

Use verbals (gerunds, participles, infinitives) correctly.

**Code****Digital Student Experience**

WR

Expository Essay: Publishing

WR

Paragraph Building: Conventions Trait

HX

Faceplant Game

**Code****Teacher Resources**

WR

Paragraph Building – Six Traits: Unit 6: Conventions Trait

WR

Paragraph Building: Conventions Trait Rubric

TT 2

Research Unit: Student Guide

TT 2

Research Unit: Teacher Guide

TT 2

Research Unit: Teacher Slideshow

HX

Middle School Reading: Verb Tenses/Aspects Priority Report Lesson

**8.L.6.S**

Correct misplaced and dangling modifiers.

**Code****Digital Student Experience**

WR

Personal Narrative

WR

Expository Essay

WR

Paragraph Building: Conventions Trait, Sentence Fluency Trait

**Code****Teacher Resources**

WR

Paragraph Building – Six Traits: Unit 6: Conventions Trait

TT 2

Research Unit: Student Guide

TT 2

Research Unit: Teacher Guide

TT 2

Research Unit: Teacher Slideshow

**8.L.7.S**

Produce compound-complex sentences, using dependent clauses, subordinating conjunctions, conjunctive adverbs, correlative conjunctions, and coordinating conjunctions.

<b>Code</b>	<b>Digital Student Experience</b>
WR	Expository Essay
WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
WR	Personal Narrative – Characteristics, Unit 1
WR	Personal Narrative – Planning, Unit 2
WR	Personal Narrative – Drafting, Unit 3
WR	Expository Essay – Characteristics, Unit 1
WR	Expository Essay – Planning, Unit 2
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
TT 2	World of Wonders Passage – Memory Two Ways (Writing Prompt)
TT 2	World of Wonders Passage – Bats: Fact or Fiction (Writing Prompt)
TT 2	World of Wonders Passage – 13 Things You Didn't Know About the Eiffel Tower (Writing Prompt)
TT 2	Creative Writing Prompt (Kate Shelley Saves the Train, Part 1)
HX	Archive Passage: Icarus Passage Quiz (Writing Prompt)
HX	Middle School Reading: Flying Dutchman Passage Quiz (Writing Prompt)
HX	Middle School Reading: Mei and the Terra-Cotta Army Passage Quiz (Personal Narrative)
HX	Middle School Reading: Soccer and the World Cup Passage Quiz (Writing Prompt)
HX	Middle School Reading: Call of the Wild Passage Quiz (Writing Prompt)
HX	Middle School Reading: Writing Personal Narrative – Prewriting (Day 2)
HX	Middle School Reading: Writing Personal Narrative – Drafting (Day 3)
HX	Middle School Reading: Writing Personal Narrative – Revising/Editing (Day 4)
HX	Middle School Reading: Writing Personal Narrative – Essay Formatting (Day 5)

**8.L.7.S**

Produce compound-complex sentences, using dependent clauses, subordinating conjunctions, conjunctive adverbs, correlative conjunctions, and coordinating conjunctions.

HX	Middle School Reading: Verb Tenses/Aspects Priority Report Lesson
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**8.L.9.S**

Choose language that precisely expresses ideas, eliminating redundancy

**Code****Digital Student Experience**

WR	Paragraph Building: Word Choice Trait
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WR	Expository Essay: Drafting
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TT 2 LI-L7	World of Wonders Writing Prompts
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HX	Archives, Writing Prompts
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**Code****Teacher Resources**

WR	Paragraph Building – Six Traits: Unit 4: Word Choice Trait
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WR	Paragraph Building – Word Choice Trait Rubric
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**Conventions**

**Conventions involve the correct use of mechanics in writing.**

**8.L.14.C**

Indicate a pause or break, using commas, ellipses, and dashes.

**Code****Digital Student Experience**

WR	Paragraph Building: Conventions Trait
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**Code****Teacher Resources**

WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
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WR	Paragraph Building: Conventions Trait Rubric
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TT 2	Research Unit: Student Guide
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TT 2	Research Unit: Teacher Guide
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TT 2	Research Unit: Teacher Slideshow
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**8.L.15.C**

Use knowledge of reading foundational skills, spelling patterns, and generalizations such as syllable patterns, ending rules, and meaningful word parts (i.e., morphology) to spell correctly.

**Code****Digital Student Experience**

IRFA	Word Analysis Subtest
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WR	Expository Essay
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**8.L.15.C**

Use knowledge of reading foundational skills, spelling patterns, and generalizations such as syllable patterns, ending rules, and meaningful word parts (i.e., morphology) to spell correctly.

WR	Personal Narrative
WR	Paragraph Building: Conventions Trait
TT U1-U4	World of Wonders Writing Prompts
TT 2 L1-L5	World of Wonders Writing Prompts
HX CH1	Archives, Writing Prompts
HX	Nekokami Game
<b>Code</b>	<b>Teacher Resources</b>
WR	Paragraph Building – Six Traits: Unit 6: Conventions Trait
TT 2	Priority – Word Analysis: Spelling
TT 2	Research Unit: Student Guide
TT 2	Research Unit: Teacher Guide
TT 2	Research Unit: Teacher Slideshow
HX	Priority – Middle School Reading: Spelling Lesson

# Appendix

## Classroom Resources

Letter and Game Cards	
Code	Digital Student Experience
CR	Word Masters Spelling Game: Score Card
CR	Lowercase Letter Cards
CR	Alphabetic Letter Cards: Lowercase (Small)
CR	Capital Letter Cards
CR	Alphabetic Letter Cards: Capital (Small)

## School-to-Home Resources

Pre-Reading	
Code	Digital Student Experience
PP	Blending Separate Spoken Sounds into Words
PP	Listening for Beginning Sounds

Cycle 1	
Code	Digital Student Experience
PP	Identifying the Initial Short Vowel Sound /a/
PP	Reading Sentences with HFW
C1 G	Word Bank Cards
B	Pam and Cam
B	The Maps

Cycle 2	
Code	Digital Student Experience
PP	Identifying Letters and Sounds for Short Vowel /a/ and /i/
PP	Listening for the Middle Sound
C2 G	Word Bank Cards
C2 G	Phonogram Cards
B	Pip and His Lips
B	Tim and Sam
B	Sam Tips the Lamp

**Cycle 3**

Code	Teacher Resources
PP	Reading oa Words
PP	Reading Words with Beginning Blends: sl, sn, sp, st
PP	Writing Extension: Dots and Spots
PP	Writing Extension: The Toads Are Lost
C3 G	Word Bank Cards
C3 G	Phonogram Cards
C3 G	Word Masters Spelling Game Cards
B	The Toads in the Road
B	Stan the Man
B	Dots and Spots
B	The Toads Are Lost

**Cycle 4**

Code	Teacher Resources
PP	Reading ee and ea Words
PP	Reading Sentences with HFW
PP	Writing Extension: Fred Has Ten Hens
PP	Writing Extension: My Dog Has Fleas
C4 G	Word Bank Cards
C4 G	Phonogram Cards
C4 G	Word Masters Spelling Game Cards
B	Meg and the Hens
B	The Green Team
B	Fred Has Ten Hens
B	My Dog Has Fleas

**Cycle 5**

Code	Teacher Resources
PP	Reading with Expression
PP	Spelling CVCe Words with A and O
PP	Writing Extension: Fun at Home
PP	Writing Extension: Late for the Game
C5 G	Word Bank Cards
C5 G	Phonogram Cards
C5 G	Word Masters Spelling Game Cards



**Cycle 5**

Code	Teacher Resources
B	Homes for Sale
B	The Blue Blimp
B	Late for the Game
B	Fun at Home

**Cycle 6**

Code	Teacher Resources
PP	Making New CVC Words through Sound Substitution
PP	Reading Letters and Words Rapidly
PP	Writing Extension: The Dunes
PP	Writing Extension: Where Is Jane?
C6 G	Word Bank Cards
C6 G	Phonogram Cards
C6 G	Word Masters Spelling Game Cards
B	Time to Ride My Mule
B	Just in Time
B	Where Is Jane?
B	The Dunes

**Cycle 7**

Code	Teacher Resources
PP	Reading Open Syllable, One-Syllable Words
PP	Reading Words Containing ar
PP	Writing Extension: Homes
PP	Writing Extension: Boats
C7 G	Word Bank Cards
C7 G	Phonogram Cards
C7 G	Word Masters Spelling Game Cards
B	Mark and Kate
B	The Big Game
B	Boats
B	Homes

**Cycle 8**

Code	Teacher Resources
PP	Reading Words with the Diagraph th
PP	Reading Compound Words
PP	Writing Extension: A Big Sneeze
PP	Writing Extension: King Zung and the Lark
C8 G	Word Bank Cards
C8 G	Phonogram Cards
C8 G	Word Masters Spelling Game Cards
B	The Mailman
B	Wait to Paint
B	King Zung and the Lark
B	A Big Sneeze

**Cycle 9**

Code	Teacher Resources
PP	Reading Two-Syllable Words with the VCCV (Vowel-Consonant-Consonant-Vowel) Pattern
PP	Reading and Sorting Words with oy and oi
PP	Writing Extension: Mitch's Big Fish Tales
PP	Writing Extension: The Best Trip
C9 G	Word Bank Cards
C9 G	Phonogram Cards
C9 G	Word Masters Spelling Game Cards
B	A Trip to the Dentist
B	Roy and Troy Like Trains
B	The Best Trip
B	The Wise Crow
B	Mitch's Big Fish Tales

**Cycle 10**

Code	Teacher Resources
PP	Analyzing Characters
PP	Reading with Fluency
PP	Writing Extension: The Hero
PP	Writing Extension: The Three Little Bugs
PP	Writing Extension: George Washington Carver

**Cycle 10**

Code	Teacher Resources
C10 G	Word Bank Cards
C10 G	Phonogram Cards
C10 G	Word Masters Spelling Game Cards
B	How Mountains Form
B	Humphrey the Humpback Whale
B	George Washington Carver
B	The Three Little Bugs
B	The Hero

**Cycle 11**

Code	Teacher Resources
PP	Reading Words with Prefixes
PP	Reading Words with Suffixes
C11 G	Word Bank Cards
C11 G	Phonogram Cards
B	Who Is Following Us?
B&P	Hurricanes

**Cycle 12**

Code	Teacher Resources
PP	Identifying Causes and Effects
PP	Identifying the Main Idea
PP	Making Predictions
PP	Sequencing
PP	Making Inferences
PP	Summarizing
PP	Writing Extension: Mission Incredible
PP	Writing Extension: Earth: Day, Night, and Seasons
PP	Writing Extension: Fields of Change: Spring and Summer
PP	Writing Extension: Fields of Change: Autumn and Winter
PP	Writing Extension: The Moon
PP	Writing Extension: A View from Above
PP	Writing Extension: Earth: Rocks and Soil
PP	Writing Extension: Fossil Hunters: The Black Hills Dig
PP	Writing Extension: Earth: The Changing Surface

**Cycle 12**

Code	Teacher Resources
PP	Writing Extension: Our Solar System
B	Our Solar System
B	Mission Incredible
B	Earth: Day, Night, and Seasons
B	Fossil Hunters: The Black Hills Dig
B	A View from Above
B	Fields of Change
B	The Moon
B	Earth: Rocks and Soil
B	Earth: The Changing Surface
B&P	The Dirt Detectives
B&P	Do Your Part
B&P	A Trip to the Grand Canyon

**Cycle 13**

Code	Teacher Resources
PP	Identifying Causes and Effects
PP	Identifying the Main Idea
PP	Making Inferences
PP	Summarizing
PP	Making Predictions
PP	Sequencing

**Cycle 14**

Code	Teacher Resources
PP	Identifying Causes and Effects
PP	Identifying the Main Idea
PP	Making Predictions
PP	Making Inferences
PP	Summarizing
PP	Sequencing

**Timeless Tales 1 (TT1)**

Code	Teacher Resources
PP	Timeless Tales – Storytelling Across Cultures Lesson – Sequence and Summary – Teach

**Timeless Tales 1 (TT1)**

Code	Teacher Resources
PP	Timeless Tales Sequential Summary Organizer
PP	Timeless Tales PP – Summarize and Paraphrase
PP	Timeless Tales Unit 1 Priority – Summarize and Paraphrase – Lesson Extras
PP	Timeless Tales PP – Making Inferences
PP	Timeless Tales Iceberg Organizer
PP	Timeless Tales Units 1 and 2 Priority – Making Inferences – Lesson Extras
PP	Timeless Tales Unit 1 Priority – Spelling Most Common Words: Suffixes
PP	Timeless Tales Unit 1 Priority – Text Fluency

**Timeless Tales 2 (TT2)**

Code	Teacher Resources
PP	Timeless Tales PP – Plot Elements
PP	Timeless Tales Plot Elements Organizer
PP	Timeless Tales PP – Symbolism
PP	Timeless Tales Unit 2 Priority – Symbolism – Lesson Extras
PP	Timeless Tales – Fairy Tales, Legends, and Folklore Vocabulary Visa – Introduction
PP	Timeless Tales Unit 2 Priority – Vocabulary Visa – Lesson Extras
PP	Timeless Tales Unit 2 Priority – Text Fluency

**Timeless Tales 3 (TT3)**

Code	Teacher Resources
PP	Timeless Tales PP – Protagonist/Antagonist
PP	Timeless Tales PP – Hero's Journey
PP	Timeless Tales Unit 3 Priority – Hero's Journey – Lesson Extras
PP	Timeless Tales PP – Cause and Effect

**Timeless Tales 4 (TT4)**

Code	Teacher Resources
PP	Timeless Tales PP – Compare/Contrast
PP	Timeless Tales Unit 4 Priority – Text Structures – Lesson Extras
PP	Timeless Tales PP – Chronological/Procedural
PP	Timeless Tales PP – Problem/Solution
PP	Timeless Tales PP – Description

**Timeless Tales Passages**

Code	Teacher Resources
B&P	World of Wonders Passage – Treasure
B&P	World of Wonders Passage – Ali Baba and the Forty Thieves
B&P	World of Wonders Passage – Altyn Part 1
B&P	World of Wonders Passage – Altyn Part 2
B&P	World of Wonders Passage – Angkor Wat
B&P	World of Wonders Passage – Wrong Turn
B&P	World of Wonders Passage – Aimee Mullins
B&P	World of Wonders Passage – Sir George and Slasher
B&P	World of Wonders Passage – Mom’s Phone and the Intergalactic Cyborg
B&P	World of Wonders Passage – Evicted

**NexLevel Passages**

Code	Teacher Resources
B&P	World of Wonders Passage – The True Horror Story of Typhoid Mary
B&P	World of Wonders Passage – The Incredible Paynee FC
B&P	World of Wonders Passage – 13 Things You Didn’t Know About the Eiffel Tower
B&P	World of Wonders Passage – Two Poems
B&P	World of Wonders Passage – Is the Truth Out There?
B&P	World of Wonders Passage – The Good, the Bad, and the AI
B&P	World of Wonders Passage – A Mad Scientist’s Guide to Neuroplasticity
B&P	World of Wonders Passage – Claudette Colvin: A True Revolutionary
B&P	World of Wonders Passage – Slam Night at the Midnight Lounge
B&P	World of Wonders Passage – Can the Internet Help End Poverty?
B&P	World of Wonders Passage – Your Brain on Technology
B&P	World of Wonders Passage – The Herald of the Forest
B&P	World of Wonders Passage – The Real Sherlock Holmes: Dr. Joseph Bell